TRISHA APRIL LE

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EDUCATION

University of California, Irvine | Bachelor of Science in Informatics   (Sept. 2018 - Jun. 2021)
- Specialization in Human-Computer Interaction   GPA: 3.70
- Minor in Education

SKILLS

- **Programming Languages:** JavaScript, HTML, CSS, Java, Python, C#, C, C++, TypeScript, Sass
- **Technical Tools:** React, GraphQL, Express.js, Node.js, Angular, REST API, Django, React Native, Git, Docker
- **Design Tools:** Figma, Adobe XD, Axure RP, Webflow
- **Management Tools:** Jira, Notion, Trello, Monday.com, GitHub, GitLab
- **Other:** Product Lifecycle Management, Agile Methodologies, Product Research, Requirements Gathering & Analysis

WORK EXPERIENCE

Product Manager   (Oct. 2020 - Present)
StartSmart | Remote
- Determined product vision and strategy for Grasshopperfund, StartSmart's entrepreneurial crowdfunding platform.
- Led the planning, design, and development of product features, from conception to launch.
- Conducted user and market research, wrote requirements specifications, and performed usability testing.

Project Manager   (Mar. 2020 - Jun. 2021)
ICS Student Council | Irvine, CA
- Managed the UI/UX team for PeterPortal, a course discovery app for UCI students.
- Spearheaded Peter's Roadmap, a 4-year course planner app, from ideation to implementation.

Software Development Intern   (Oct. 2019 - Jun. 2020)
Ardent Labs | Irvine, CA
- Developed the front-end and back-end of classroom and office management applications.
- Implemented and tested product features with React and GraphQL in an agile development environment.

Software Engineering Intern   (Jun. 2017 - Aug. 2017)
Boeing | Huntington Beach, CA
- Programmed and tested computational geometry algorithms in C# and contributed to space-related software projects.
- Learned and applied the software development process and tools in a collaborative environment.

PROJECTS

Grasshopperfund   (Oct. 2020 - Present)
Product Manager, Lead Front-End Developer, UI/UX Designer | React, GraphQL, Django, REST
- A startup marketplace and rewards-based crowdfunding platform for youth-led startups to build communities.
- Identified user needs, developed product solutions, designed the user interface, and implemented the front-end.

Peter's Roadmap   (Oct. 2020 - Jun. 2021)
Project Lead | React, Bootstrap, Sass, Elasticsearch, Figma
- An interactive tool for students to customize a holistic plan of courses they need to take each quarter and school year.
- Built a roadmap, prioritized tasks and features, and designed and implemented data-driven wireframes and prototypes.