# Trish I am

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#### **EDUCATION** -

# University of California, San Diego | Computer Science (B.S.)

09/2018 - 05/2022

Regents Scholarship | Provost Honors

GPA: 3.7

# Sierra Vista High School

2014-2018

Valedictorian | California State Seal of Biliteracy

GPA: 4.7

### EXPERIENCE ———

# **Google** | Computer Science Summer Institute

6/2018 - 07/2018

- Learned full-stack web development, such as creating databases with Google AppEngine, updating the backend dynamically, and implementing APIs and libraries
- Programmed collaboratively with Python, JavaScript, HTML/CSS and presented a fully-functioning website to **Google engineers**

# **UC San Diego** | Computer Science Tutor

1/2020 - Present

- Assisted 100+ students to help develop understanding of discrete math concepts during lectures
- Held **weekly office hours** to tutor groups and individual students

# Felicity CBT | iOS Developer

10/2018 - 01/2019

- Learned basic knowledge of Swift and XCode through the lead developer and different online courses
- Gained exposure to **code review** through the **debug** process of the current version of the app

# San Diego Supercomputer Center | Regents Scholars Research

9/2018 - 12/2018

- Worked alongside Executive Director to research open-ended problems and learn data science
- Our project consisted of using **Python** in **Jupyter Notebooks** to mine Twitter data to uncover patterns between emoji usage and gender identification

## TritonXR | Web Developer

10/2019 - Present

- Acquired knowledge in web development using **React independently**
- Collaborated with the WebDev team in creating a new website for the club's hackathon, HackXR

# TECHNICAL PROJECTS -

Snake Stream

Puzzle game with backend written in Java and GUI elements with JavaFX; features 8 levels, ability to move, undo, redo, save and load progress

B/lend (http://bit.ly/wllybnd)

Led team in front-end development of a social network website, updated it dynamically with JavaScript, contributed to database code using Python, and published with Google AppEngine

#### Prince's Maze Rescue

Video game maze written without prior programming knowledge within 2-days in Snap! JavaScript, where user can move, interact with other characters, and reset the game

Trishshshop! (http://bit.ly/trshshop)

Deployed teaser website for a local online clothes resale shop with GitHub Pages, coded in HTML/CSS

#### SKILLS

- Programming Languages: Java, JavaScript, Python, C, Swift, HTML/CSS, C++
- Tools: GDB, Valgrind, Vim, VS Code, JavaFX, Git, Arduino, ReactJS, XCode, Google AppEngine
- Natural Languages: Spanish, Vietnamese, English

LEADERSHIP -

Alpha Kappa Psi (Founding Class) | KND Dance Team (Design & Media Chair) | ACM (Diamond Staff) | Leo Club (Founder & President) | BPUSD Mentorship | JUMP Mentorship | Varsity Volleyball Captain | Swim Instructor

KASA Dance-Off 1st Place | McDonalds x KCON Featured Artwork | Vocal Ensemble Most Inspirational | 2-Time Montview League Scholar Athlete | National AP Scholar | Academic Excellence Dual Language Program Award