

Tristan Cox

UI/UX Designer

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Education

University of Vermont
BA in Art, Minor in Computer Science
Aug 2019 - May 2023

CareerFoundry
UI/UX Design Certification
Feb 2024 - Nov 2024

Tools

- Figma
- Adobe Illustrator
- Adobe Photoshop
- HTML & CSS

Expertise

- UI Design
- UX Design
- Product Design
- Wireframing & Prototyping
- User Research
- User Testing
- Responsive Design

Summary

Dedicated and creative UI designer with a passion for crafting user-centric and visually appealing designs. Collaborative team player with excellent communication skills, eager to contribute to a dynamic and innovative design environment.

UX/UI Projects

UI/UX Designer Sept 2024 - Oct 2024

FREEZE | Comprehensive ski weather app | [View](#)

- Applied a user-centric design process to design a mobile app that compiles weather and snow condition data from multiple sources into one user-friendly interface.
- Defined user needs and goals through user interviews and surveys, and designed deliverables such as personas, user flows, and a competitor analysis.
- Designed 38 high-fidelity screens, multiple prototype iterations and a style guide through various rounds of usability testing.

UI/UX Designer June 2024-Aug 2024

PocketChange | App enabling users to achieve their financial goals | [View](#)

- Designed a user-friendly platform for users to set and achieve financial goals by providing guidance and information based on the user's personal finances.
- Defined user needs and goals through user interviews and surveys, created branding for the app, and performed extensive competitor research.
- Constructed multiple prototype iterations to identify usability issues, and refine design concepts.

Experience

CareerFoundry UI/UX Design Program Feb 2024 - Nov 2024

A 10-month immersive, hands-on UI/UX design program

- Gained proficiency in industry-standard design tools and refined visual design skills, building a strong foundation for creating user-centered designs.
- Conducted user research, gathering insights and requirements, developed personas, and mapped user journeys to define design decisions.
- Designed low, mid, and high-fidelity wireframes, clickable prototypes, and mockups to test and refine design ideas.
- Applied a structured, user-centered approach to problem-solving, including defining, ideating, prototyping, and testing.
- Gained extensive hands-on experience with essential UX and UI design patterns, applying best practices to create intuitive, appealing, and user-friendly interfaces.

UI Consulting Services Oct 2024

Freelance UI consulting - Mason Medicare

- Freelanced for a small company, resolving responsive web design issues to enhance user experience across devices.

Sugarbush Mountain Resort, VT Dec 2020 - Apr 2024

Ski lift operator

- Operated ski lifts efficiently and safely, assisted guests with loading/unloading, monitored equipment, and effectively communicated with other resort staff.