

# INTERACTIVE DEVELOPER



I'm a developer with a strong desire to build engaging and exciting products. I'm always looking to take whatever I'm working on to the next level, aesthetically and functionally.

## WORK EXPERIENCE

## **Appseed**

May 2014 - August 2014

Android Programmer

Helped build Android phone version of Appseed. Worked with small group to create and implement image capturing and processing code, and unique user interface and interactions.

### OTHER EXPERIENCE

# **Great Canadian Appathon**

January 2014

Project Lead, Programmer, Game Designer

Competition to create a mobile game in 48 hours. Designed core game concepts, managed teamwork, and programmed in Titanium Studio Appcelerator. Completed on time, finishing with a solid iPhone game with interesting game mechanics.

#### **FITC**

April 2014, November 2014

Volunteer

Helped set up for the event. Ran power outlets, put together badges, set up registration desk, and various other activities.

### **EDUCATION**

## **Humber College**

Etobicoke, ON - 2012 to 2015

Web Design and Interactive Media - Advanced Diploma

# Centennial College

Scarborough, ON - 2008 to 2010

Software Engineering Technology - Interactive Gaming

# **SKILLS**

HTML	Java	Arduino
CSS	PHP	After Effects
LESS/SASS	Objective-C	UX
Javascript	Photoshop	Wordpress
jQuery	Illustrator	node.js