

# Tristan Garrec

#### Postdoctoral researcher in game theory

## Positions & Education

- 2019 2020 ENS Paris-Saclay & EDF, Postdoctoral researcher.
  - Learning in repeated auctions with applications to smart grids, under the supervision of Pr. Vianney Perchet, Olivier Beaude & Pierre Gruet
- 2018 2019 Université Paris Dauphine, Research and teaching assistant.
- 2015 2019 Toulouse School of Economics, Ph.D. in applied mathematics.
  - Ph.D. Thesis: On dynamic games: stochastic games, search games and information provision, under the supervision of Pr. Jérôme Renault
- 2014 2015 Sorbonne Université & École Polytechnique, Master Mathematical Modeling, Majoring in Optimization, Game Theory and Dynamics, graduated summa cum laude.
  - Master's Thesis: On the operator approach in repeated games, under the supervision of Pr. Rida Laraki and Pr. Olivier Gossner, École Polytechnique
- 2012 2015 **École Nationale Supérieure de Techniques Avancées ENSTA Paris**, Grande École, Majoring in Optimization, Control and Operations Research.
  - Research project: *Sparse optimization problems*, under the supervision of Pr. Amir Beck, Israel Institute of Technology Technion
- 2010 2012 **Lycée Henri IV Paris**, Classe Préparatoire aux Grandes Écoles, Mathematics and Physics.

# Research papers

Continuous Patrolling and Hiding Games, European Journal of Operational Research 277 (2019) 42-51.

Communicating Zero-Sum Product Stochastic Games, Journal of Mathematical Analysis and Applications 477 (2019) 60-84.

When Sally Found Harry: A Stochastic Search Game, with Pr. Marco Scarsini, European Journal of Operational Research 283 (2020) 783-794.

Making the most of your day. Online learning for optimal allocation of time, with Pr. Vianney Perchet and Pr. Marco Scarsini, Submitted.

Dynamic Information Provision with Observed Return on Investment, with Pr. Jérôme Renault, working paper.

#### Presentations

- 2020 7th Workshop on Stochastic Methods in Game Theory, Erice
- 2019 LSE Warwick Workshop on Search Games, London Congrès SMAI 2019, Guidel Plages

Workshop on Theory and Algorithms in Graph and Stochastic Games, Mons

2018 PGMO Days, EDF'Lab, Paris-Saclay Université Paris Dauphine, CEREMADE Ph.D. seminar, Paris Aix-Marseille School of Economics, Interaction seminar, Marseille

9th International Workshop on Applied Probability, Budapest

Roman Games 2, Università La Sapienza, Rome

SMAI MODE Days, Short talk & poster, Autrans

2017 LUISS, Department of Economics and Finance seminar, Rome

Workshop on Dynamic Games: discrete and continuous time, Fréjus

Summer School on Network Theory, Roscoff

Ph.D. Game Theory Seminar, Institut Henri Poincaré, Paris

Workshop on Search Games and Rendezvous, WBS Shard Campus, London

6th Workshop on Stochastic Methods in Game Theory, Short talk & poster, Erice

- 2016 Ph.D. Game Theory Seminar, Institut Henri Poincaré, Paris
- 2015 Ph.D. Game Theory Seminar, Institut Henri Poincaré, Paris

### Research stays

2017 - 2018 LUISS, Rome, Invited by Pr. Marco Scarsini, 2 months.

## Teaching

- 2020 ENSTA Paris, Lecturer.
  - Introduction to game theory
- 2018-2019 Université Paris Dauphine, Teaching Assistant.
  - Differential calculus and optimization
  - Real analysis
- 2015-2018 Toulouse School of Economics, Teaching Assistant.
  - Game theory
  - Linear algebra and real analysis, oral exams
  - Linear algebra for economists
  - Real analysis for economists
- 2016-2018 Université Paul Sabatier, Teaching Assistant.
  - Combinatorics and graph theory, oral exams
  - Hippocampe maths, introducing high school students to mathematical research

# Referee reports

Annals of Operations Research, European Journal of Operational Research, Games and Economic Behavior, International Journal of Game Theory, Journal of Applied Probability