### Numerical Methods Compiled by Tristan Pang 11/2023

These notes are based on the Oxford Numerical Methods course taught by David Marshall (2023 for the NERC DTP) with additional information from LeVeque [1].

These are rough notes only. A polished version may or may not be completed. Please direct all typos to me. The GitHub repo<sup>1</sup> contains LaT<sub>E</sub>X source, Python scripts for figures, and other useful Python things.

### Contents

1	Root finding	1
	1.1 Bisection method	2
	1.2 Newton's method	2
	1.3 Higher dimensions	4
2	Finite difference	4
3	Von Neumann analysis	4
4	Numerical linear algebra	4
$\mathbf{A}$	Background theory	4
	A.1 Big <i>O</i> notation	4
	A.2 Taylor expansions	4
R	eferences	1

### 1 Root finding

Consider a sufficiently smooth function f(x). If f is a quadratic polynomial, we may find the zeros of f using the quadratic formula, but for degrees 5 or larger, there exists no general formula for the zeros (Abel–Ruffini theorem). In general, finding an  $x^*$  such that  $f(x^*) = 0$  cannot be computed exactly. Instead one must employ numerical root finding algorithms. Common methods include the bisection method and Newton's method.

<sup>&</sup>lt;sup>1</sup>https://github.com/tristanpang/numerical-methods-notes

# Golden ratio

(Original size: 32.361×200 bp)

Figure 1: Bisection method

### 1.1 Bisection method

To find a zero  $x^*$  of f, the bisection method takes two initial guesses a and b such that a < 0 and  $b \ge 0$ . IVT guarantees a zero between the two guesses. Calculate the midpoint

$$c = \frac{a+b}{2}.$$

If f(c) < 0, replace a with c; otherwise replace b with c. Continue iterating until convergence is observed as shown in Figure 1.

The error at the first iteration is

$$\begin{split} \varepsilon_1 &= |c - x^*| \\ &= \left| \frac{a - x^*}{2} + \frac{b - x^*}{2} \right| \\ &= \left| \left| \frac{a - x^*}{2} \right| - \left| \frac{b - x^*}{2} \right| \right| \\ &\leq \left| \frac{a - x^*}{2} - \frac{b - x^*}{2} \right| \\ &= \frac{|b - a|}{2}. \end{split}$$

Thus, in general

$$\varepsilon_n = |c - x^*| \le \frac{|b - a|}{2},$$

i.e. the error is at least halved each iteration, and the method converges linearly.

### Example 1.1

The positive zero of the polynomial  $f(x) - x^2 - 2$  can be approximated using bisection with starting guesses 1 and 2.

## Golden ratio

(Original size:  $32.361 \times 200$  bp)

Figure 2: Newton's method

#### 1.2 Newton's method

A quicker alternative to bisection is Newton's method (also known as Newton-Raphson). Given an initial guess  $x_0$  and a sufficiently nice derivative f', we may estimate a zero  $x^*$  of f.

Consider the Taylor expansion of f around  $x_n$  (see Appendix A.1 for the big O notation and Appendix A.2 for Taylor):

$$f(x) = f(x_n) + f'(x_n)(x - x_n) + O((x - x_n)^2).$$

If we suppose that  $x_n$  is close to the root  $x^*$ , the zero of the linear approximation  $x_{n+1}$  is a good approximation for  $x^*$ 

$$f(x_{n+1}) \approx 0 = f(x_n) + (x_{n+1} - x_n)f'(x_n).$$

Rearranging, we arrive at the iterative formula for Newton's method

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}. (1)$$

This process is illustrated in Figure 2.

The signed error at iteration n is  $\varepsilon_n = x_n - x^*$ . By considering the quadratic term in the Taylor expansion around  $x_n$ , we get

$$f(x^*) = f(x_n) + f'(x_n)(x^* - x_n) + \frac{f''(x_n)}{2}(x^* - x_n)^2 + O((x^* - x_n)^3)$$

$$\implies 0 = f(x_n) + f'(x_n)(x^* - x_n) + \frac{f''(x_n)}{2}\varepsilon_n^2 + O(\varepsilon_n^3)$$

$$\implies -\frac{f(x_n)}{f'(x_n)} = (x^* - x_n) + \frac{f''(x_n)}{2}\varepsilon_n^2 + O(\varepsilon_n^3)$$

$$\implies x_{n+1} - x_n = (x^* - x_n) + \frac{f''(x_n)}{2}\varepsilon_n^2 + O(\varepsilon_n^3)$$

$$\implies \varepsilon_{n+1} = \frac{f''(x_n)}{2}\varepsilon_n^2 + O(\varepsilon_n^3)$$

Thus, as  $n \to \infty$ ,  $x_n \to x^*$  for a root  $x^*$  of f. In particular, we have quadratic convergence.

### Example 1.2

The positive zero of the polynomial  $f(x) = x^2 - 2$  can be approximated using Taylor's method with the starting guess  $x_0 = 2$ . Differentiating, f'(x) = 2x. Then we get

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)} = 2 - \frac{2^2 - 2}{4} = 1.5$$

$$x_2 = 1.5 - \frac{1.5^2 - 2}{3} = 1.41666667$$

$$x_3 = 1.41421569$$

$$x_4 = 1.41421356 = \sqrt{2}.$$

Warning: if  $f'(x_n) = 0$ , Newton's method will not work (division by zero!) – pick a new  $x_0$ . If the derivative is not well behaved (either not defined or close to zero at many points), then Newton's method may not be appropriate.

### 1.3 Higher dimensions

Consider the system of m equations in n variables  $f(\mathbf{x}) = \mathbf{0}$  given by

$$\begin{cases} f_1(x_1, x_2, \dots, x_n) = 0, \\ f_2(x_1, x_2, \dots, x_n) = 0, \\ \vdots \\ f_m(x_1, x_2, \dots, x_n) = 0. \end{cases}$$

- 2 Finite difference
- 3 Von Neumann analysis
- 4 Numerical linear algebra
- A Background theory
- A.1 Big O notation
- A.2 Taylor expansions

Theorem A.1 (Taylor)

$$f(x) = f(x_0) + f'(x_0)(x - x_0) + \cdots$$

### References

[1] R. J. LeVeque. Finite difference methods for ordinary and partial differential equations: steady-state and time-dependent problems. Society for Industrial and Applied Mathematics, Philadelphia, PA, 2007.