

Triven Khoushi

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Github | linkedin

Objective

My objective is to secure a position where I can contribute a whole of myself to the Organisations growth which ultimately will enhance my learnings, skills and expand my knowledge, and help the organization accomplish its ambitions.

Projects

- House-Renter | Engineered a backend for a house rental platform, providing a seamless experience for new city movers by enabling host users to securely list and manage property data, utilizing Node.js, Express.js, and MongoDB. "Github"
- E-Commerce Website | Developed a E-Commerce website utilizing Html and css for seamless user interaction. Integrated these forms to interact efficiently with backend APIs, ensuring smooth data flow and enhanced user experience using Js and reactJs. *TextEntry*,
- Ancient Theft Game | Created a open world story based game ,used unreal engine tools to create the game environment ,blender for character designs , and Implemented the mechanics ,animations and arts for the game in visual studio through c++ and blueprints. Education

Education

VIT BHOPAL, Bachelor of Technology

Sept 2022 – May 2026

GPA: 7.71

First Step Higher Secondary School,CBSE Board

Percentage-74

Certificates

SMARTBRIDGE(Full Stack Developer MERN),

June 2005 – Aug 2007

"https://skillwallet.smartinternz.com/internships/mongo_db/01bbd2e040c52958685756692ec4f2e9"

Ethnus Salesforce - Developer

June 2003 – Aug 2003

"<https://drive.google.com/file/d/15CGuWE8o6Gq6ECirgvus2-FWEyYjSH2/view?usp=drivesdk>"

Technologies

Languages: C++, C,HTML, CSS, ReactJS ,JavaScript, NodeJS, ExpressJS, MongoDB

Technologies: .Unreal, SQL Server, VsCode

Internship

Softwaves Technology:

Developed a computer action Snake Game using C technology, whose goal is to control a snake and move to collect food in map.

- When the snake eats a fruit the score will increase by 10 points.

Calculator

- All arithmetic operations like Addition, Multiplication, Division, Subtraction, finding square root etc can be done.