# Triven Khoushi

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Github | linkedin

## **Objective**

My objective is to secure a position where I can contribute a whole of myself to the Organisations growth which ultimately will enhance my learnings, skills and expand my knowledge, and help the organization accomplish its ambitions.

## **Projects**

- House-Renter | Engineered a backend for a house rental platform, providing a seamless experience for new city movers by enabling host users to securely list and manage property data, utilizing Node.js, Express.js, and MongoDB. "Github"
- E-Commerce Website | Developed a E-Commerce website utilizing Html and css for seamless user interaction. Integrated these forms to interact eficiently with backend APIs, ensuring smooth data low and enhanced user experience using Javascript .
- Ancient Theft Game | Created a open world story based game ,used unreal engine tools to create the game environment ,blender for character designs , and Implemented the mechanics ,animations and arts for the game in visual studio through c++ and blueprints.

#### Education

VIT BHOPAL, Bachelor of Technology

Sept 2022 - May 2026

GPA: 7.97

First Step Higher Secondary School, CBSE Board

May 2021 – March 2022

Percentage-74

### **Certificates**

### SMARTBRIDGE(Full Stack Developer MERN),

"https://skillwallet.smartinternz.com/internships/mongo<sub>d</sub>b/01bbd2e040c52958685756692ec4f2e9"

#### **Ethnus Salesforce - Developer**

"https://drive.google.com/file/d/15CGuWE8o6Gq6ECirgvus2-FWEyYjSH2/view?usp=drivesdk"

## **Technologies**

Languages: C++, C,HTML, CSS, ReactJS, JavaScript, NodeJS, ExpressJS, MongoDb

Technologies: .Unreal, SQL Server, VsCode

## Internship

#### **Softwaves Technology:**

Developed a computer action Snake Game using C technology, whose goal is to control a sanke and move to collect food in map.

• When the snake eats a fruit the score will increase by 10 points.

#### Calculator

• All arithmatic operations like Addition, Multiplication, Division, Substraction, inding square root etc can done.