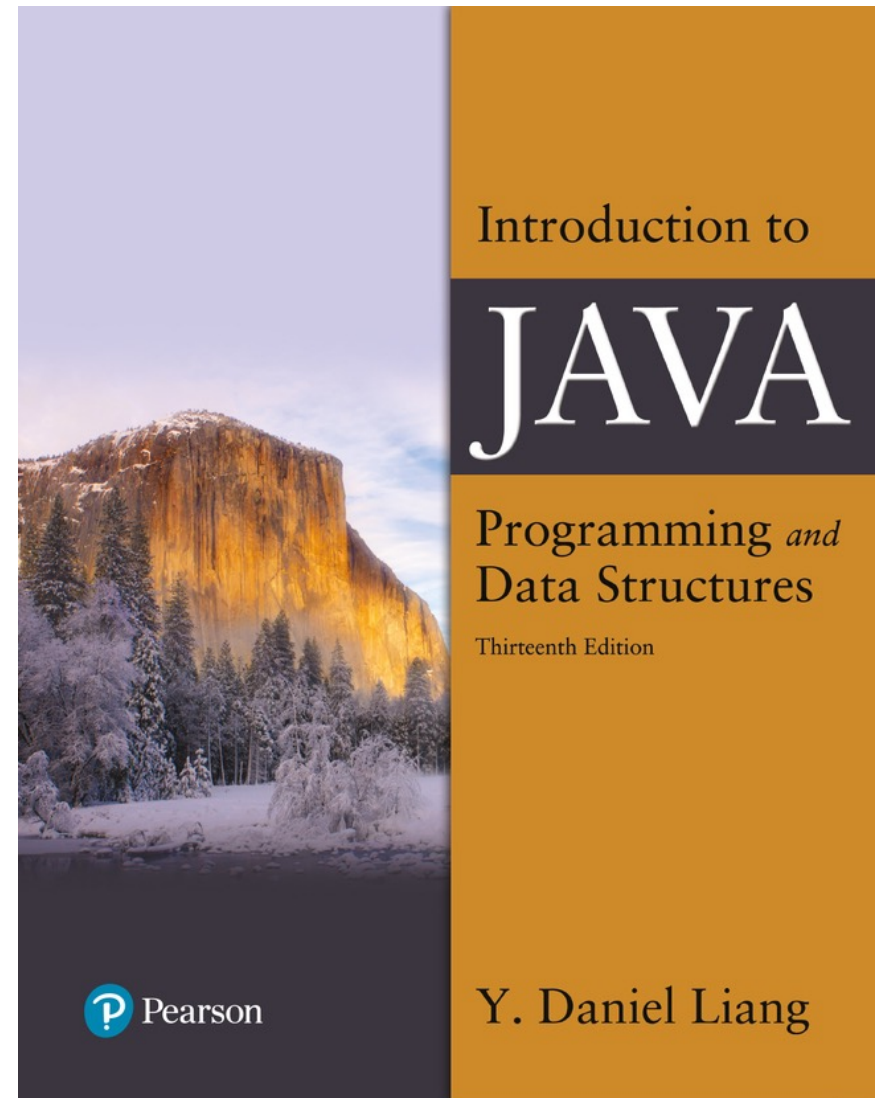
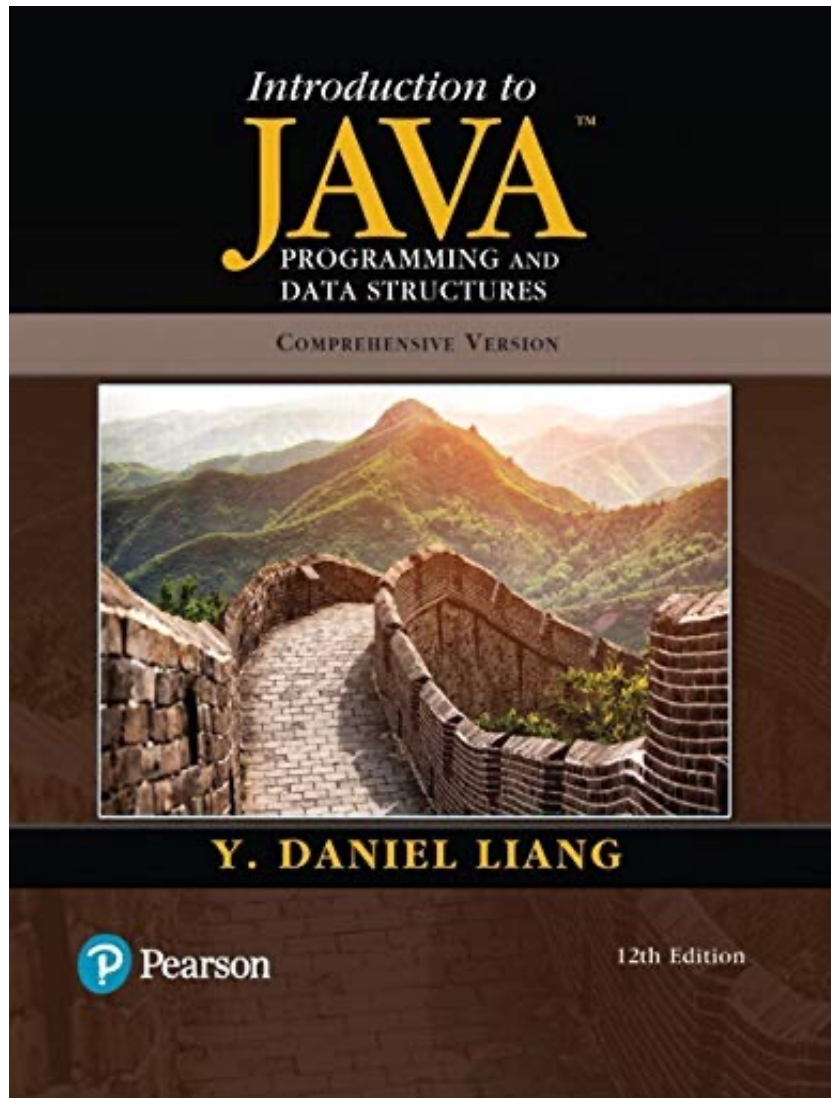
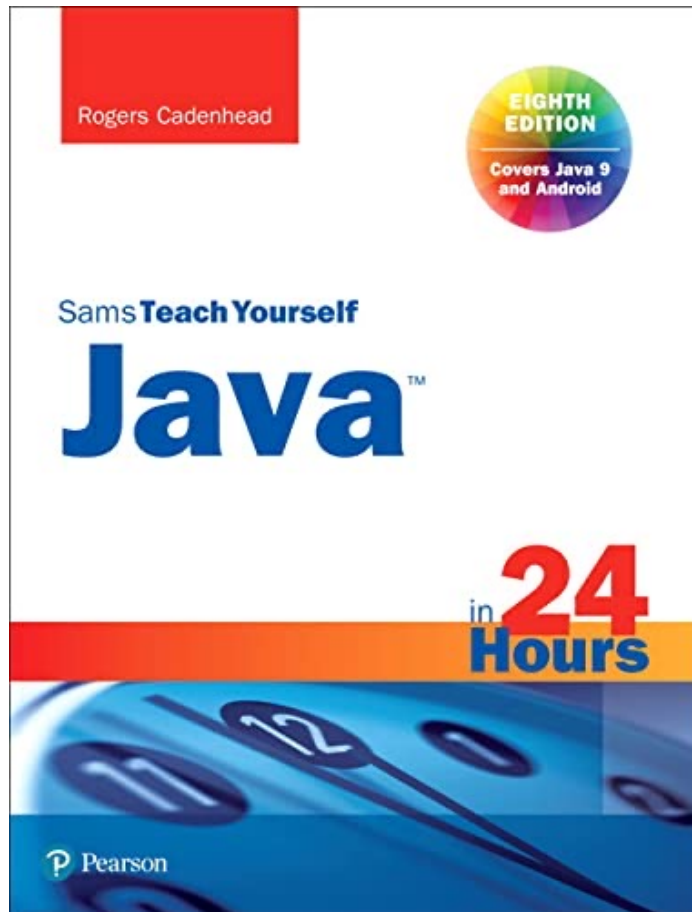


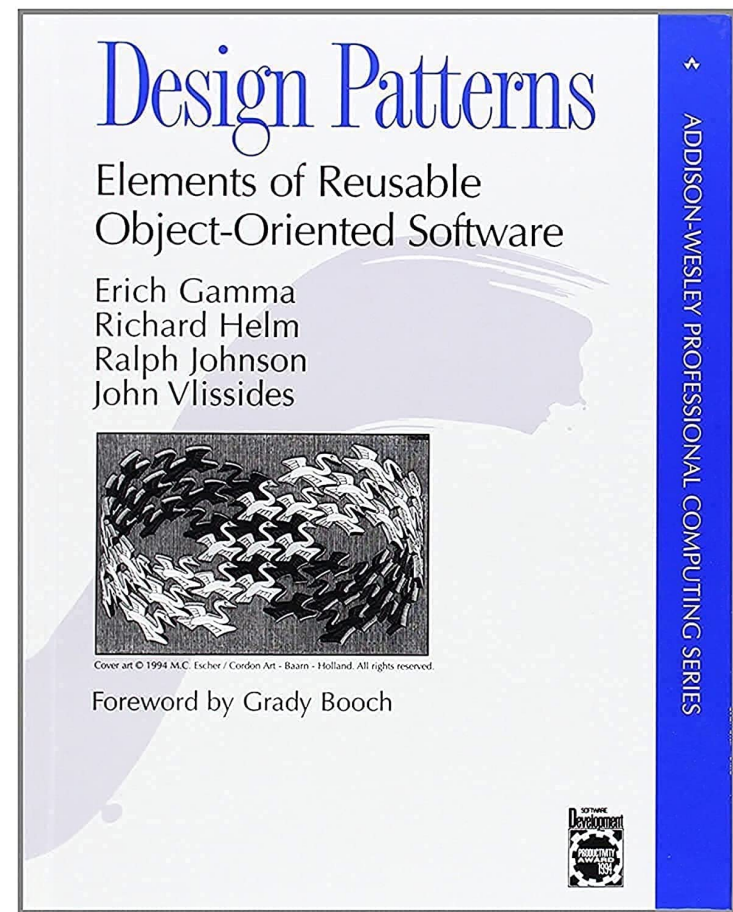
Textbook



Supplementary Materials



For Beginners



For Advanced Users



Northeastern
University

Lecture 1: Fundamentals of Programming - 1

Prof. Chen-Hsiang (Jones) Yu, Ph.D.
College of Engineering

Materials are edited by Prof. Jones Yu from Prof. Charlie Wiseman's materials.

Outline

- Introduction to Computation and Programming
- Variables, I/O, Types and Strings
- Control Flow and Conditions
- Methods
- Arrays
- File I/O

Outline

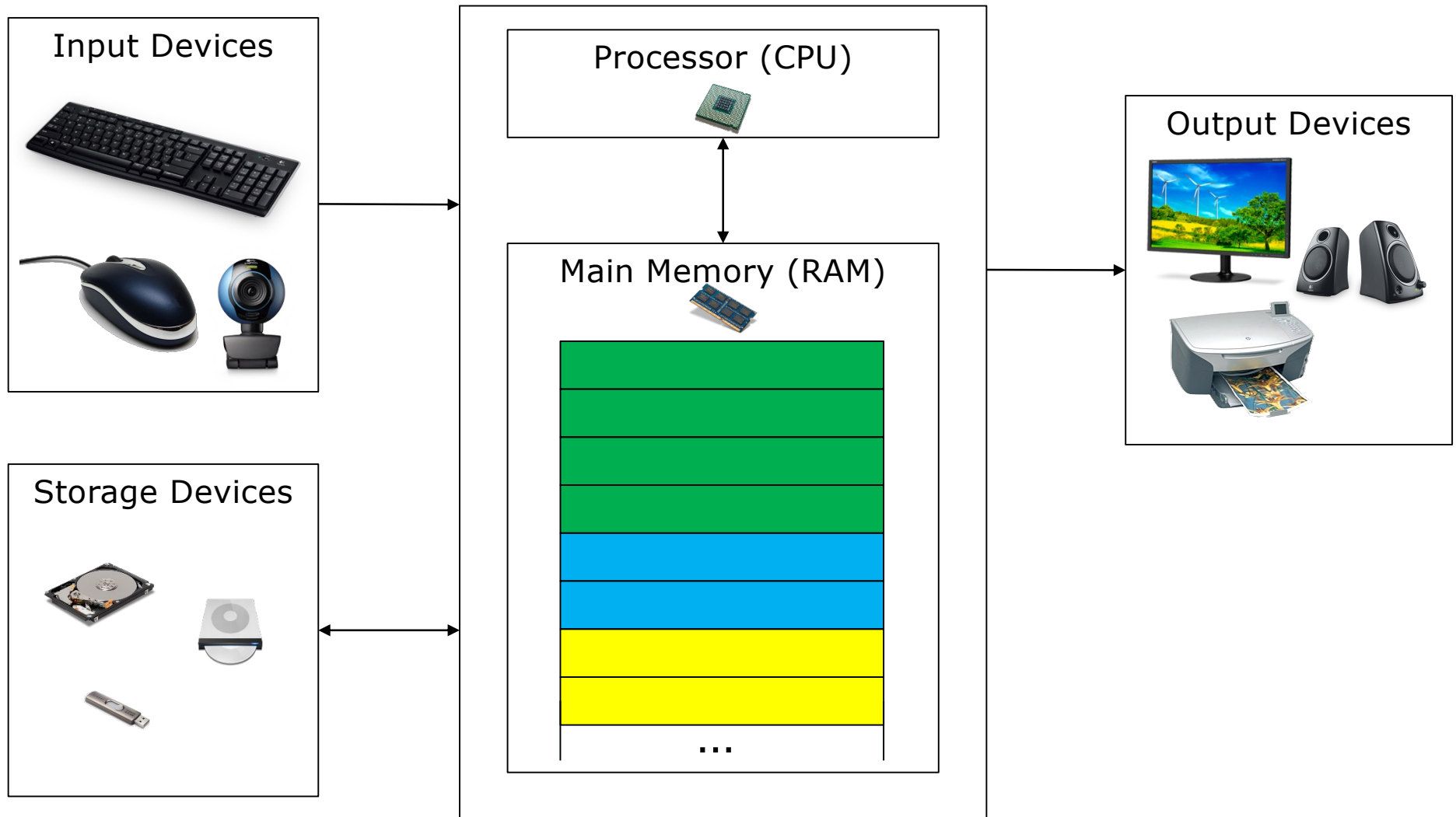
- Introduction to Computation and Programming
- Variables, I/O, Types and Strings
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- Methods
- Arrays
- File I/O

Introduction to Computation and Programming

What Makes Up a Computer?

- Hardware
 - » Physical components
 - » Wide variety of types and manufacturers
 - » Abstracted to a simple set of ideas for Computer Science
- Software
 - » Programs (i.e., instructions)
 - » Wide variety of purposes
 - » The focus of this course

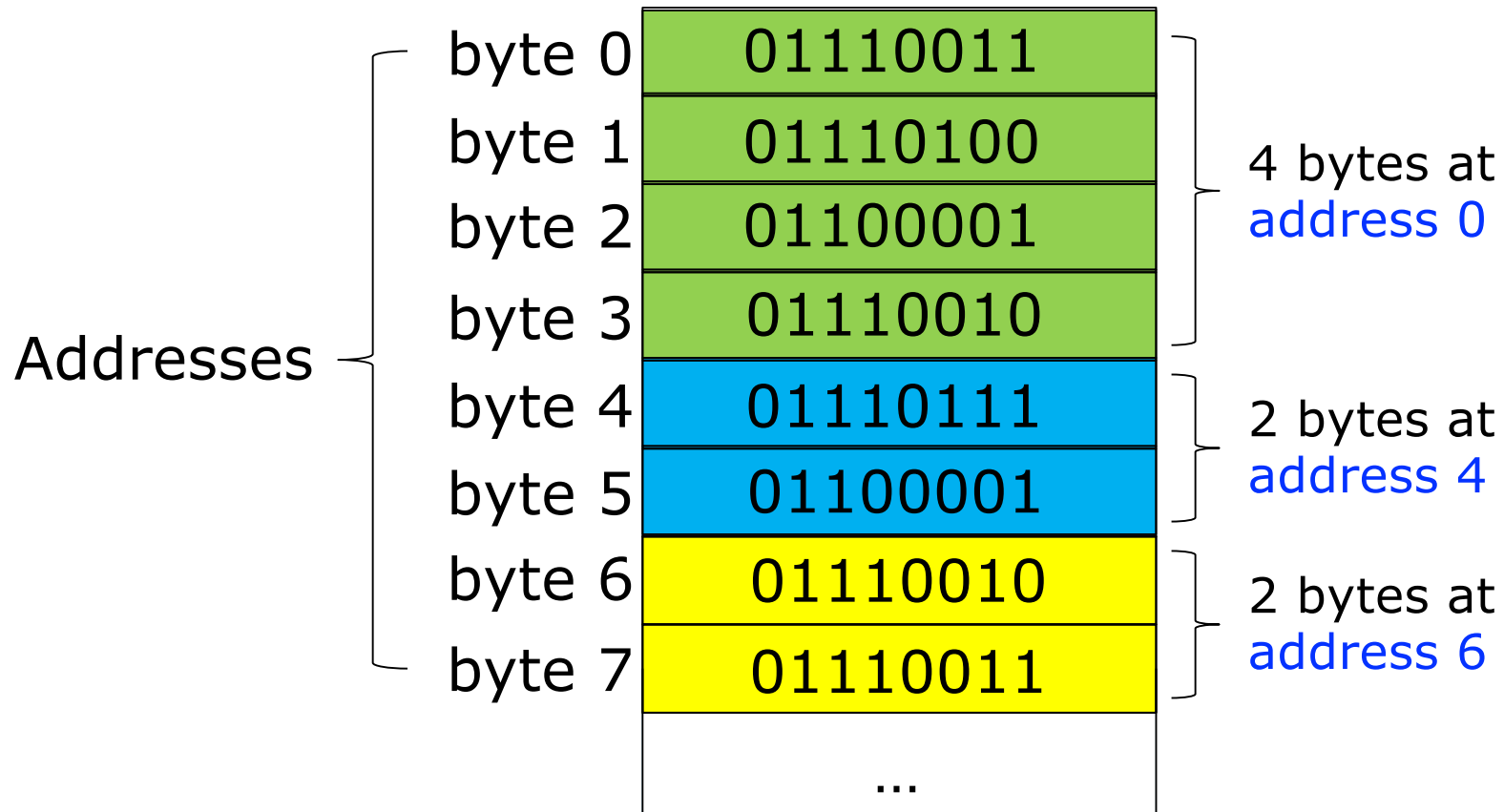
High Level View



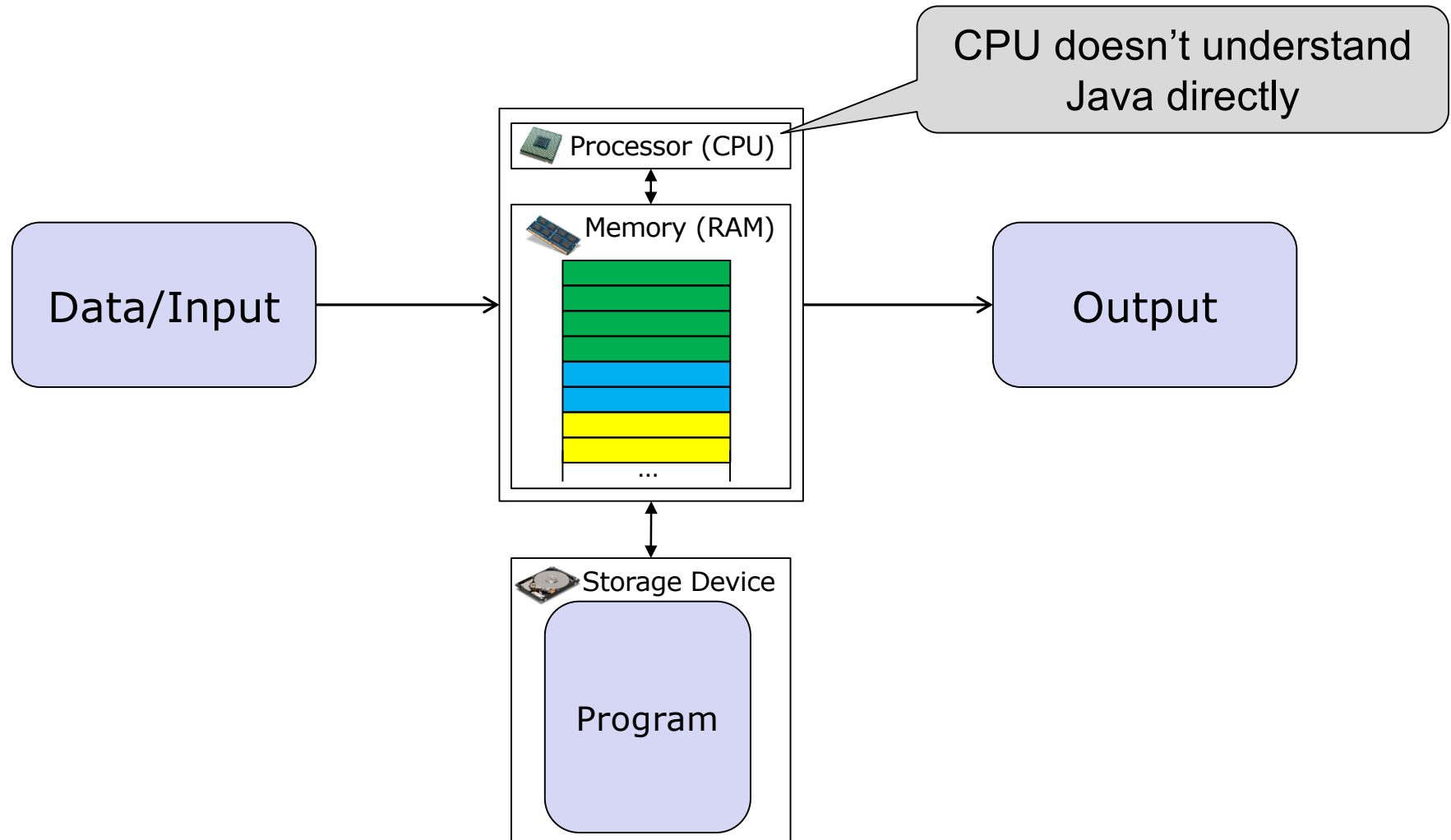
What Makes Up a Computer? (cont.)

- This architecture is called **von Neumann architecture**, also known as the von **Neumann model** or **Princeton architecture**.
- It is a computer architecture proposed in 1945 by John von Neumann and others in the First Draft of a Report on the EDVAC.
- The main idea of the architecture has not changed since then.

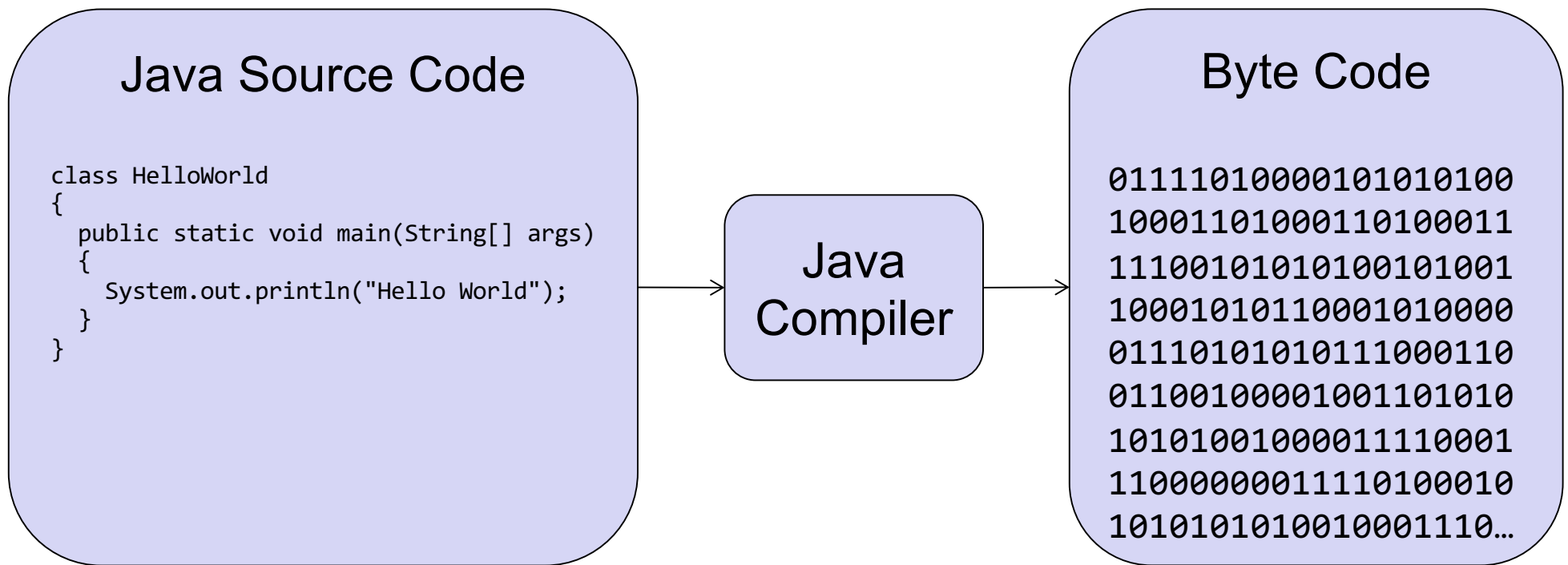
Main Memory (RAM)



Running a Program



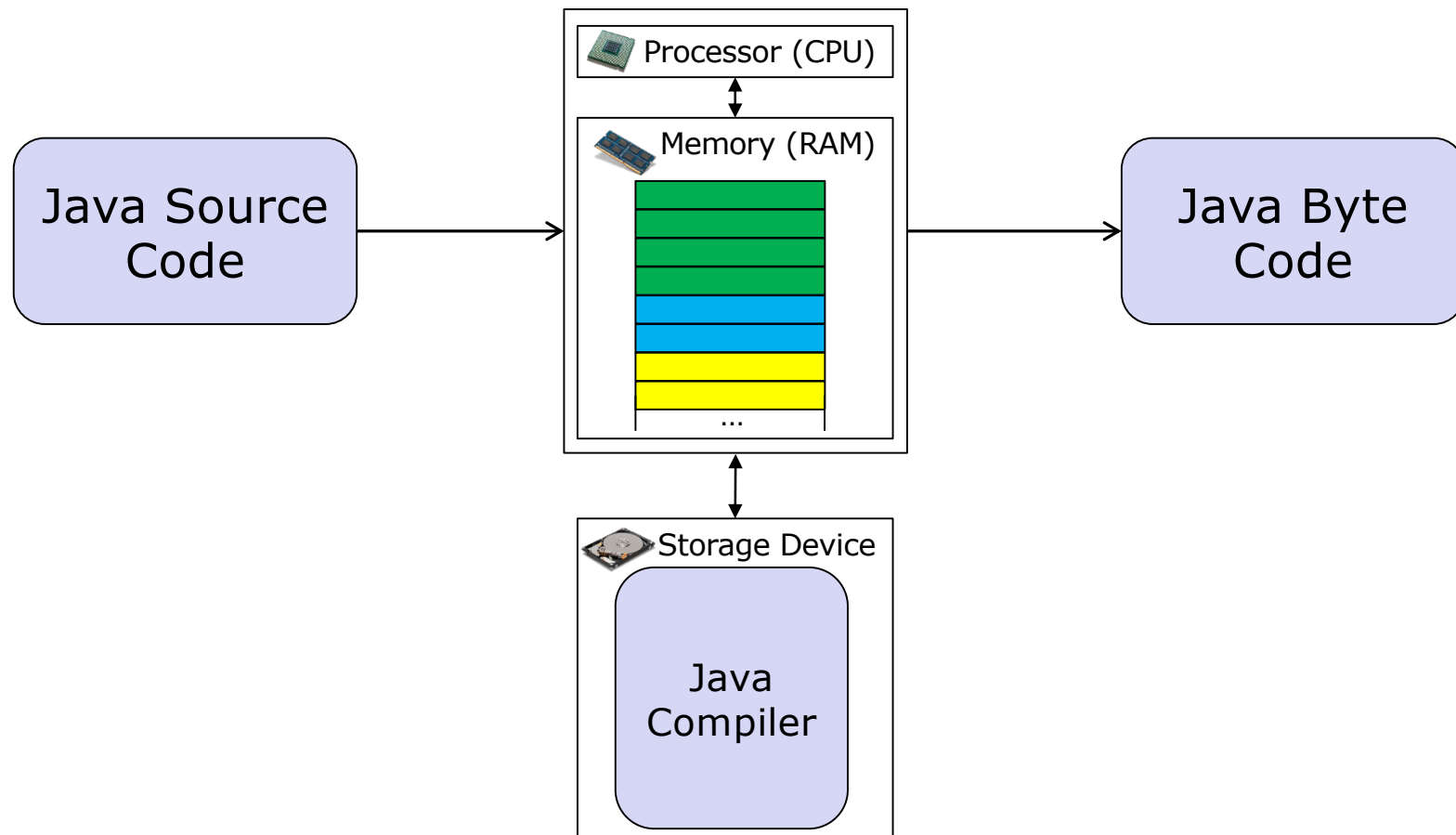
Compilers



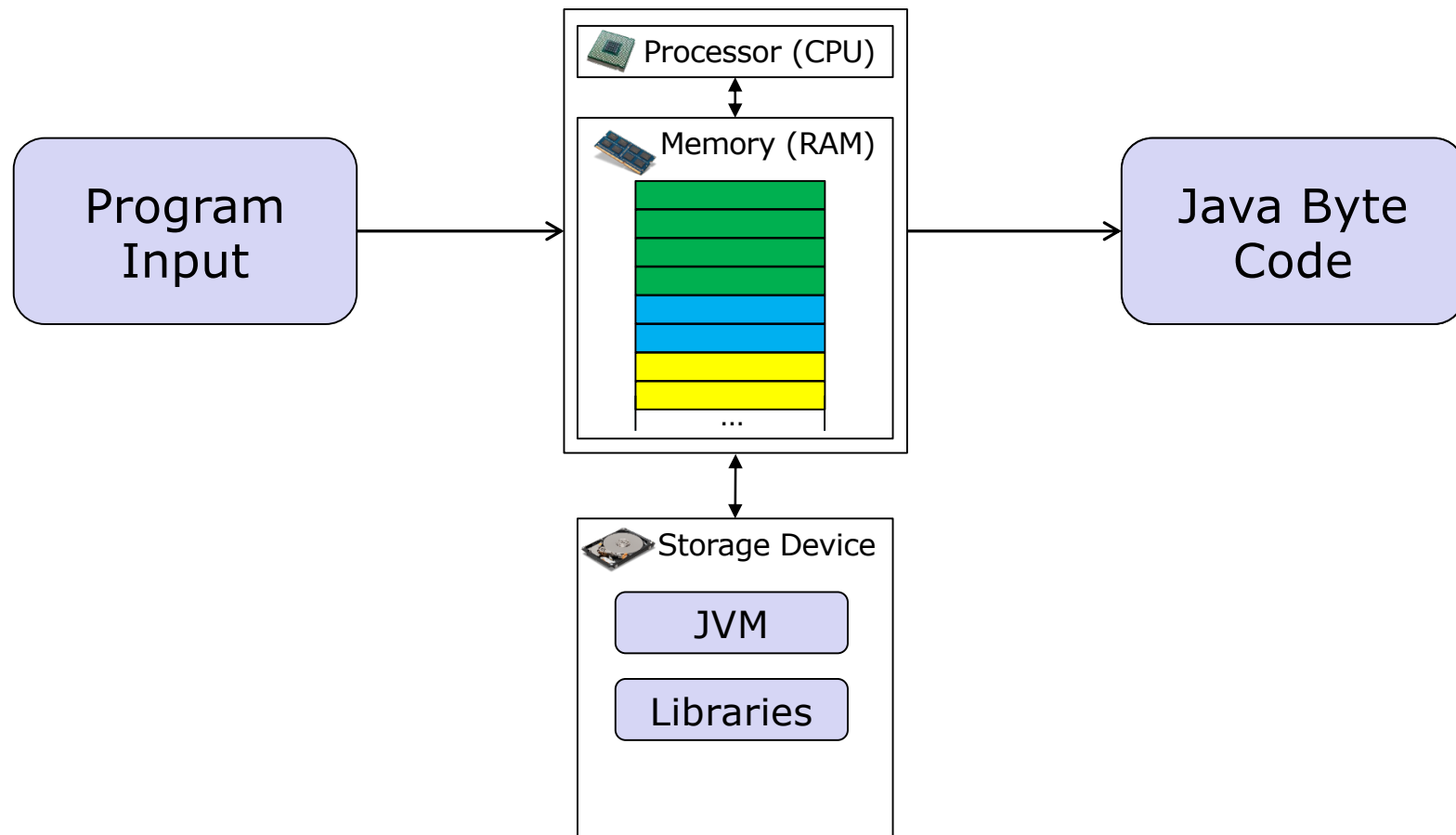
Java Virtual Machine

- Java byte code also can't be executed by a CPU directly.
- Instead, the **Java Virtual Machine (JVM)** is another program that **interprets** the byte code and **translates** it into the native CPU language.
 - » Allows a program to be compiled once and run on all types of computers (that have a JVM available and installed)
- Other high level languages work differently.

Building a Java Program



Running a Java Program



Take Home Points

- Computers have 5 main components: Processor, Main Memory, Input Devices, Output Devices, Storage Devices
- 1 byte = 8 bits (binary digits)
- Main Memory is a sequence of bytes, each with a memory address
- The Java compiler turns source code into byte code.
- The JVM uses byte code along with additional libraries to execute your program.