

# *Spatial Data Science*

## Machine Learning for Everyone

(EPA122A)

Lecture 9

Trivik Verma

THIS IS YOUR MACHINE LEARNING SYSTEM?

YUP! YOU POUR THE DATA INTO THIS BIG PILE OF LINEAR ALGEBRA, THEN COLLECT THE ANSWERS ON THE OTHER SIDE.

WHAT IF THE ANSWERS ARE WRONG?

JUST STIR THE PILE UNTIL THEY START LOOKING RIGHT.



# Aims of the Final Project

- The final project is a **group work** with an aim to apply spatial data science methods to study a relevant spatial phenomenon.
- You should report your findings in a **concise bulleted document** – template provided on the course webpage.
  - Fairly common way of reporting when purpose is **not to test writing skills**
  - Emphasis is on presenting nice figures and maps, less but adequate text
- You will also conduct a **peer-assessment** for your group members.

# Topic of the Final Project

- You may choose freely,
  - However, the topic should have a strong link to course contents. If unclear, check with your assigned TA.
  - I provide you with three ideas on Mobility, Vulnerability, and COVID-19. You may also use these to do another case-study by collecting your own data from a city/area of your choice.
  - The main criteria for a suitable topic is that you should relate it to a). processes unfolding in a city like examples above, and b). use spatial data science to understand the chosen phenomena.
- The objective of the group project is,
  - Work as a team and teach each other what you have learned about the chosen topic, and what kind of methods, visual and data-related challenges appear in your analysis.
  - Deepen your understanding about specific spatial issues that interest you.
  - Observe how a phenomena can unfold in space, highlighting the importance of looking at space and geography.

# Contents of the Final Project

- **Abstract:** Summarise the entire report in < 250 words
- **Introduction:** introduce the reader/listener to the **key questions** that you aim to answer with the analysis
- **Related Work:** describe relevant background to the topic
- **EDA / Data & methods:** Introduce **key datasets** and methods that you used to derive your results
- **Analysis / Results:** Represent your results with nice (and big) visualizations: maps, graphs and other possible infographics
- **Discussion:** List/represent shortly the key findings of your study, i.e. provide the "take home messages". Discuss about the potential data/methodology related challenges and other issues that might relate to your topic
- **References:** Add a short list of references relevant to your analysis and questions

[Full template on website](#)

# Miscellaneous leftovers..

**Groups formed? 4 members only!**

**Week 5 suggestions...**

**Scope of Work and Preliminary EDA**

Address the two most important things first:

- Project statement. The project goal in the posted project description is not fully formulated or tuned. Based on the project description and references, state a well-defined question that you'll address in the project.
- Preliminary EDA. Explain your plans for preliminary data exploration. Please take care when planning, so that team members can work individually on these tasks if need be. Stay in touch with your team and communicate regularly.

Consult with TAs next week. The order of groups and their TAs will be posted on Brightspace by Friday.

# Miscellaneous leftovers..

- Contact your group members to discuss about the project work and decide the final topic for your analysis: meet on campus, or use e.g. Zoom or Teams (whatever works the best for your group)
- Agree about the division of labour: Who take's the lead on the analytics side? Who focuses on finding good/relevant data? Who finds e.g. relevant literature and gathers relevant contextual information from the literature related to your topic? Who does visualisation based on principles of graphical excellence? Etc.
- Take advantage of the lecture slides and the recommended literature which is provided for you for each week. In addition, you search for more literature e.g. using Google Scholar.
- You can ask your assigned TAs for tips and hints about relevant data and literature if you don't know where to get started.
- Do not hesitate to contact me if there are any issues with the group work!

# Last Time

- Exploratory Spatial Data Analysis (ESDA)
- Spatial Autocorrelation Measures
  - Global
  - Local

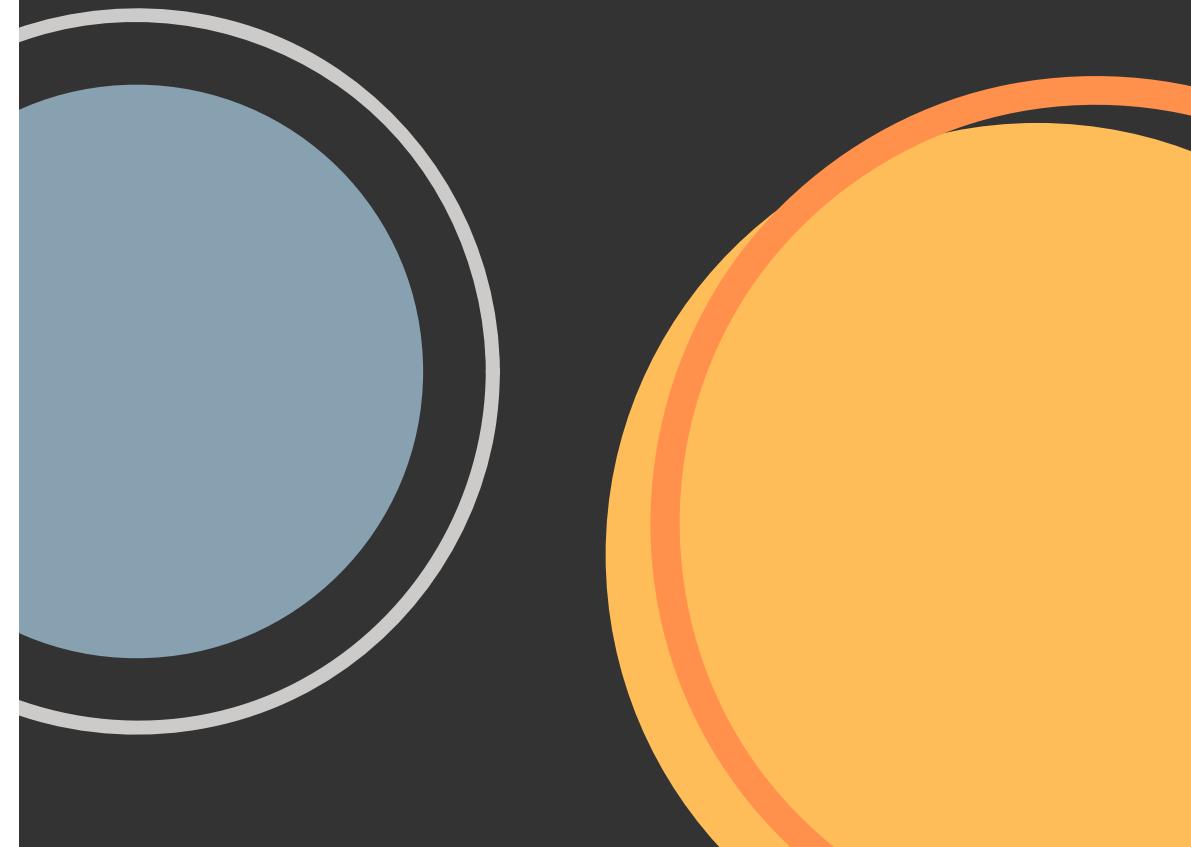
# Today

- Machine Learning
- Predicting a Variable
- Error evaluation
- Model comparison
- Fitness of models

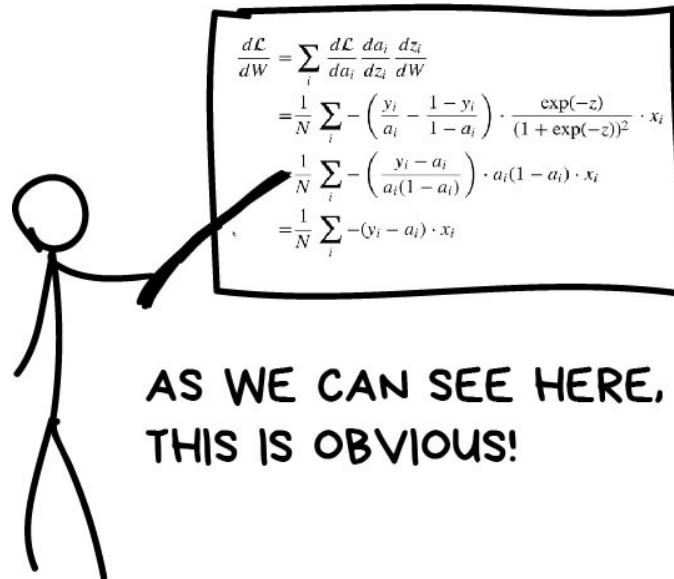
Andriy Burkov's

# THE HUNDRED-PAGE MACHINE LEARNING BOOK

A beginner in machine learning will find in this book just enough details to get a comfortable level of understanding of the field and start asking the right questions. **[Optional]**



Let's start with the Truth  
Machines don't learn

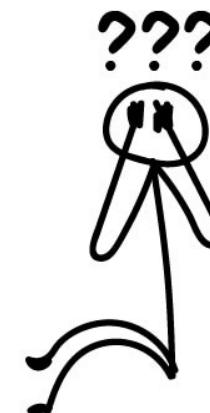


AS WE CAN SEE HERE  
THIS IS OBVIOUS!

$$\begin{aligned}\frac{d\mathcal{L}}{dW} &= \sum_i \frac{d\mathcal{L}}{da_i} \frac{da_i}{dz_i} \frac{dz_i}{dW} \\&= \frac{1}{N} \sum_i -\left( \frac{y_i}{a_i} - \frac{1-y_i}{1-a_i} \right) \cdot \frac{\exp(-z)}{(1+\exp(-z))^2} \cdot x_i \\&\quad \cancel{\frac{1}{N} \sum_i -\left( \frac{y_i - a_i}{a_i(1-a_i)} \right) \cdot a_i(1-a_i) \cdot x_i} \\&= \frac{1}{N} \sum_i -(y_i - a_i) \cdot x_i\end{aligned}$$

PROGRAMMERS ARE PROGRAMMING!  
DATASCIENCE!  
PROFESSION OF FUTURE!  
IN THE NEXT FIVE YEARS...  
EXPONENTIAL GROWTH!!!  
SMART MACHINES!  
A-A-A-A-A-A-A-A-A-AAA!!!!!!





## TWO TYPES OF ARTICLES ABOUT MACHINE LEARNING

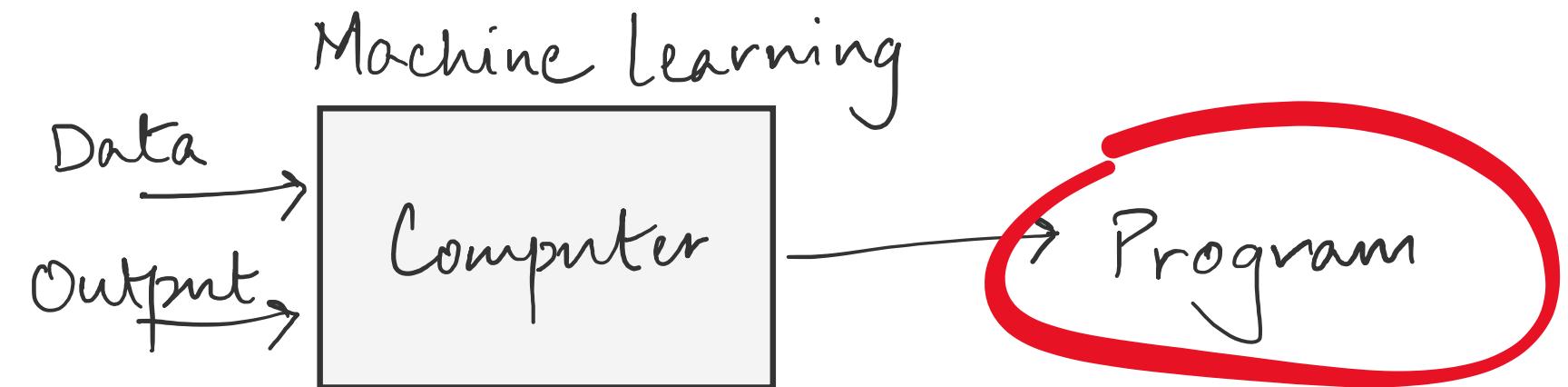
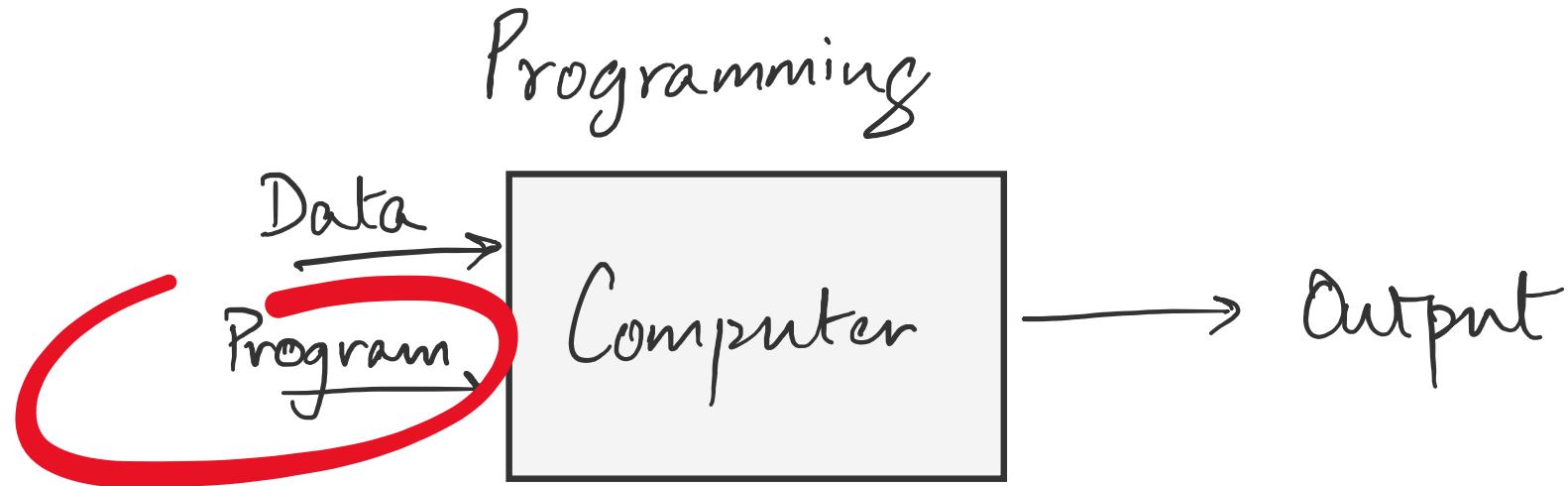
**In this course:** Only real-world problems, practical solutions, simple language, and no high-level theorems

## Arthur Samuel (1959)

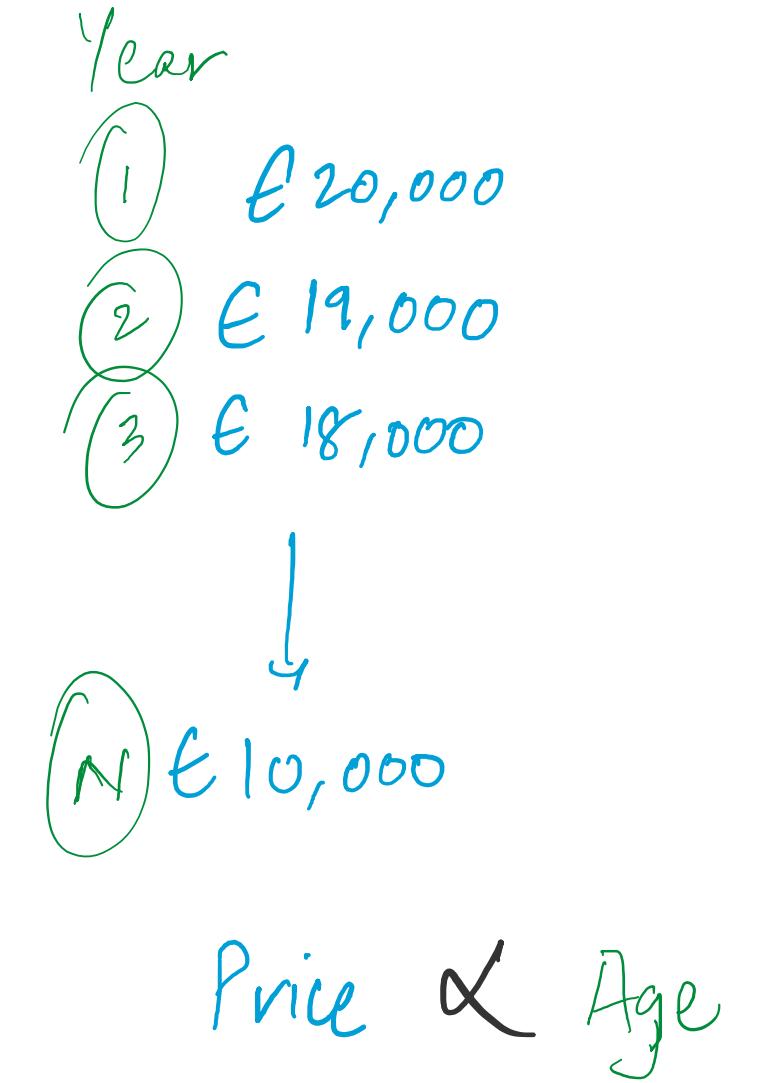


Source: Wikimedia Commons

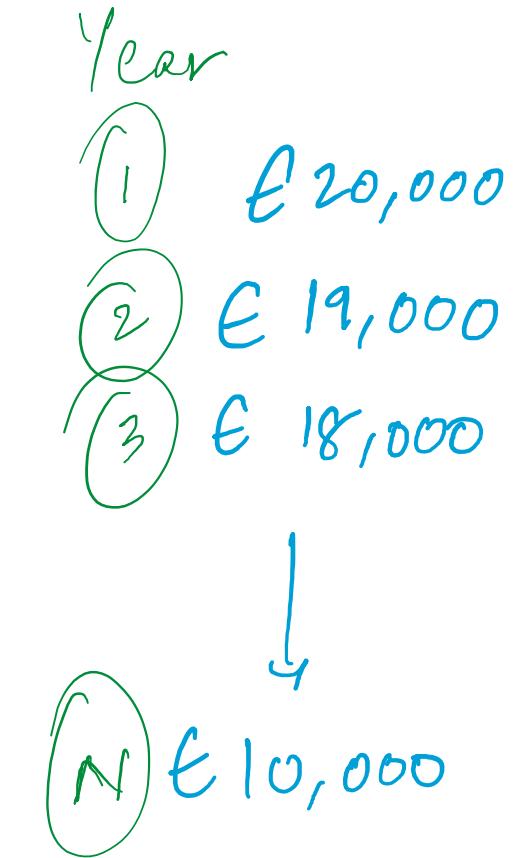
*“Field of study that gives computers the ability to learn without being explicitly programmed.”*



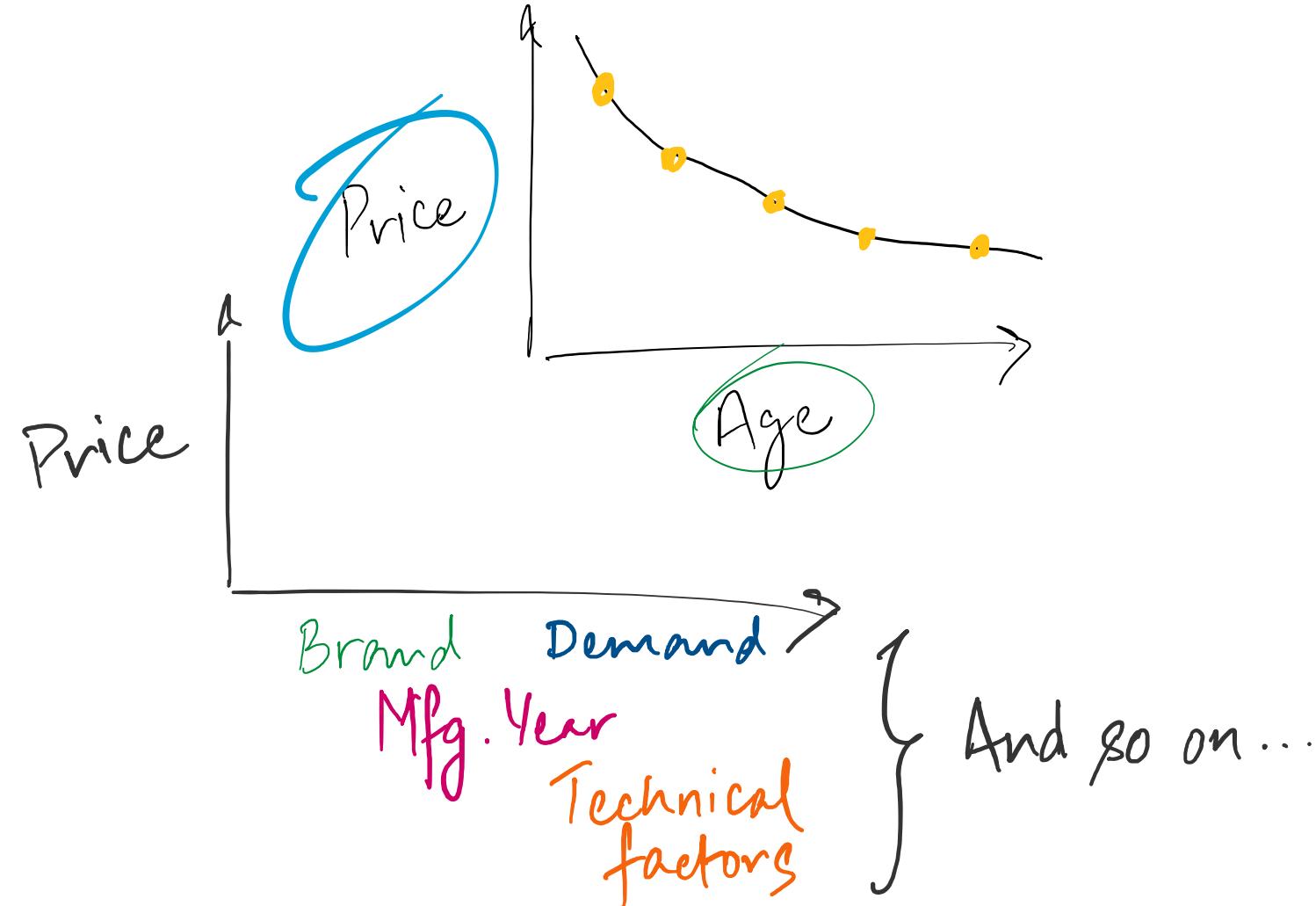
# Why do we want machines to learn?



# Why do we want machines to learn?

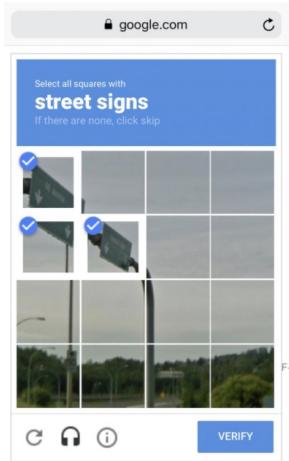


Price  $\propto$  Age



The goal of ML algorithms is to predict results based on incoming data. That's it!

# What do we need to teach machines?



DATA

Crime  
Poverty  
Weather  
Stocks  
Socio-economic condition

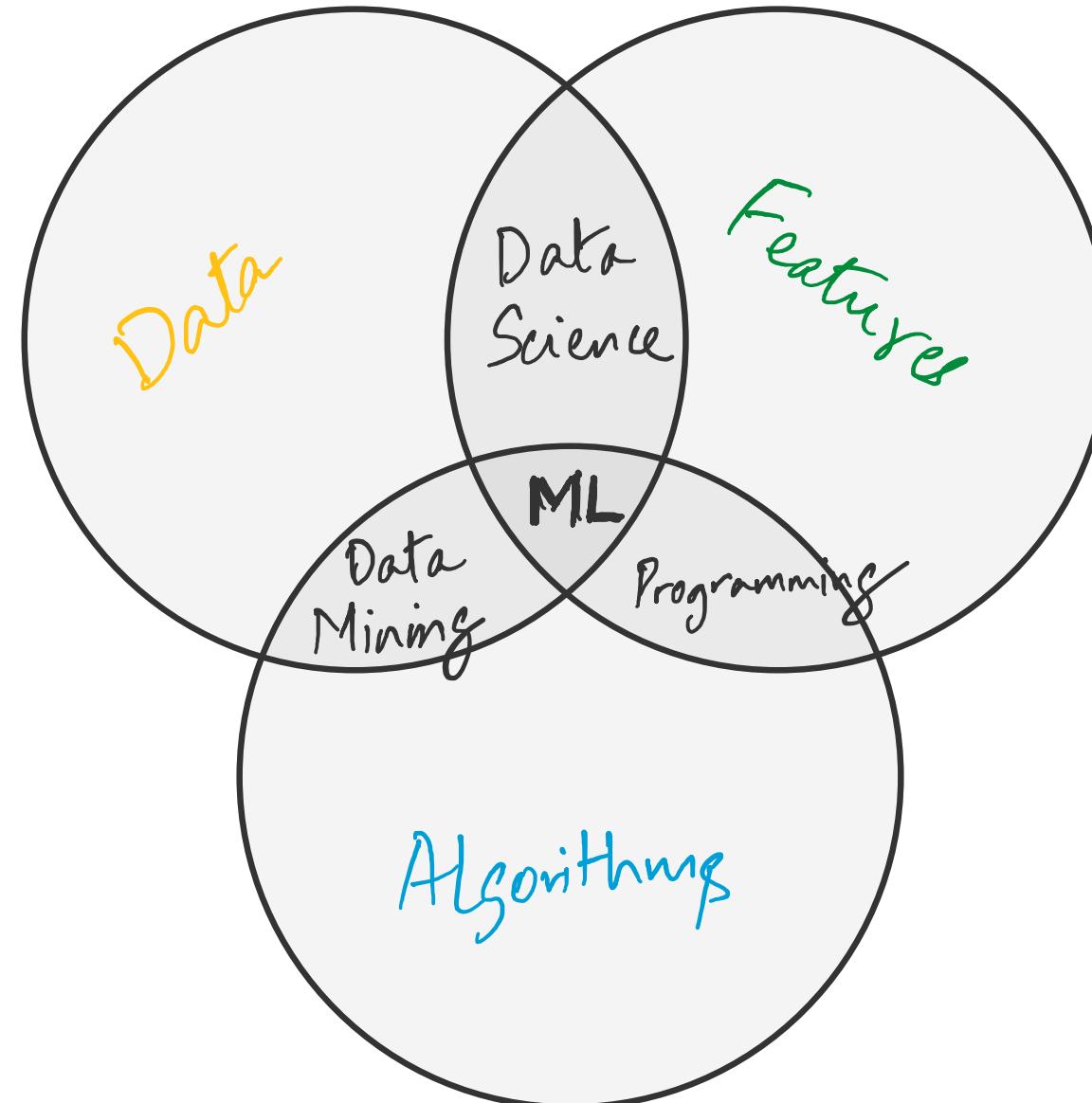
Features

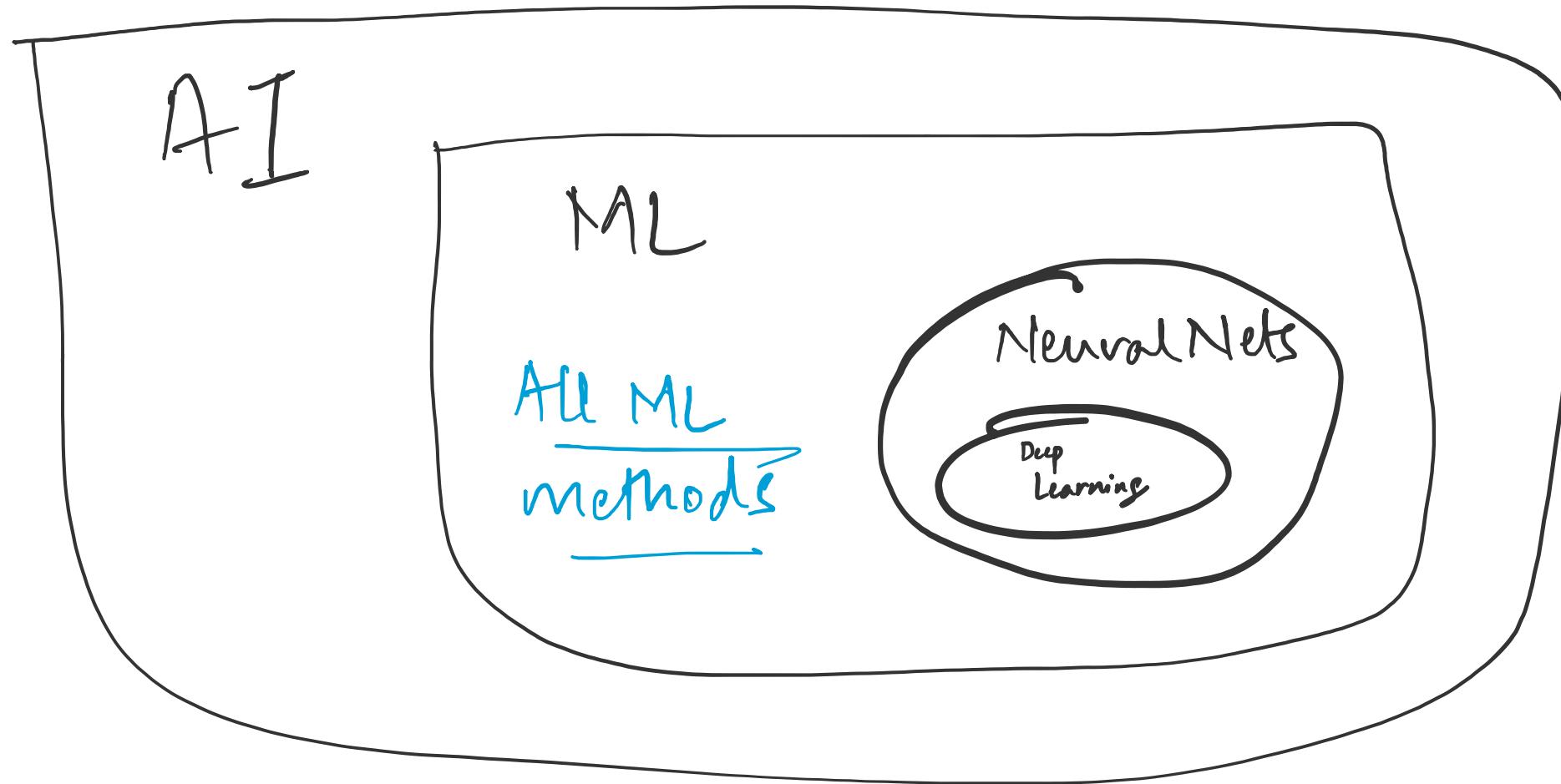
Income  
Amenities  
Gender  
Stock price  
Travel info  
Family info

Algorithms

- precision
- performance
- size

[garbage in - garbage out]





AI : Field like

physics  
chemistry  
Math

ML : Part of AI / Not the only one

NN : Type of ML

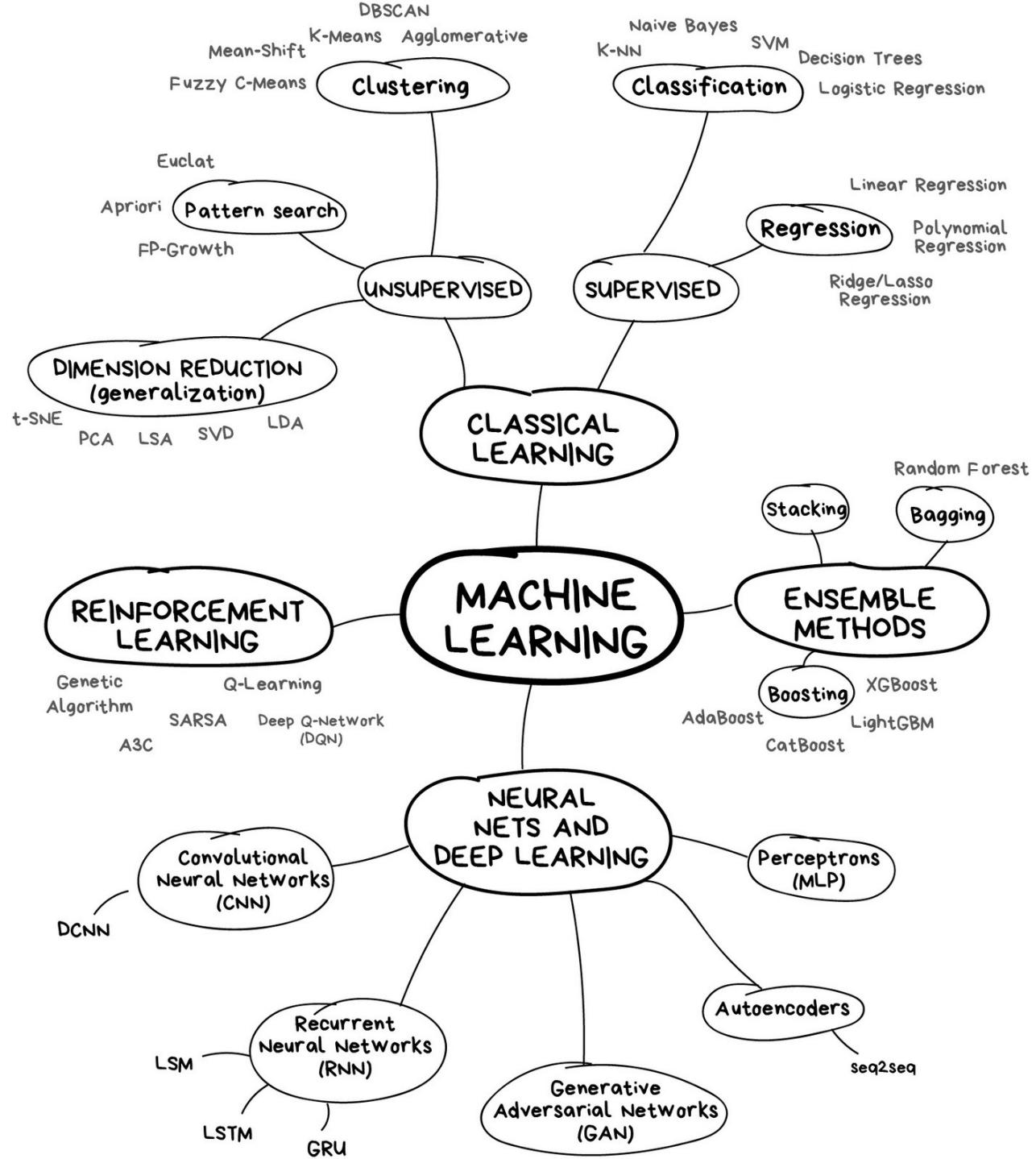
Deep Learning : Basically a new architecture for NN.

Machines CAN

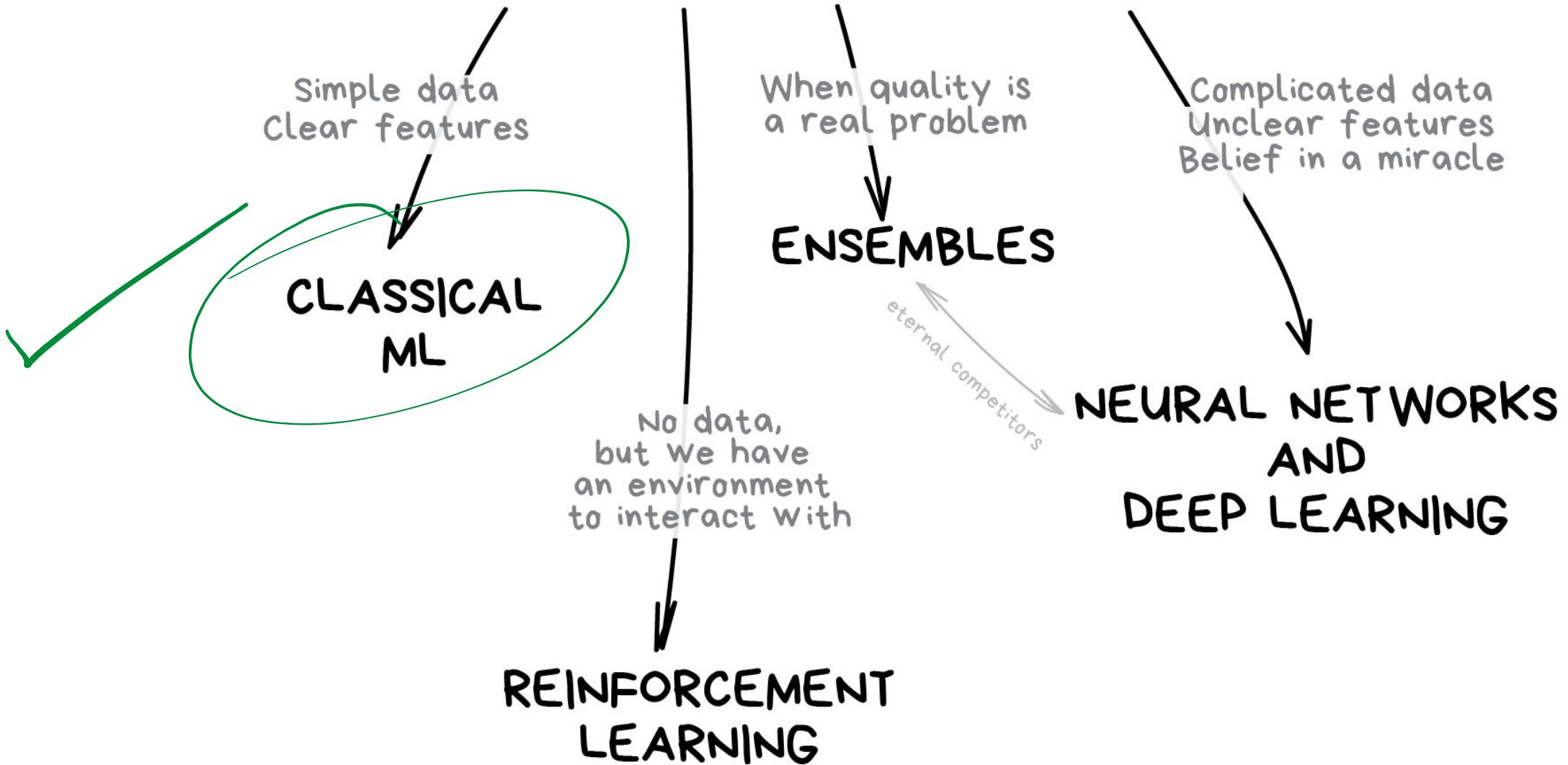
- Forecast
- Memorise
- Reproduce
- Choose best object

Machines CANNOT

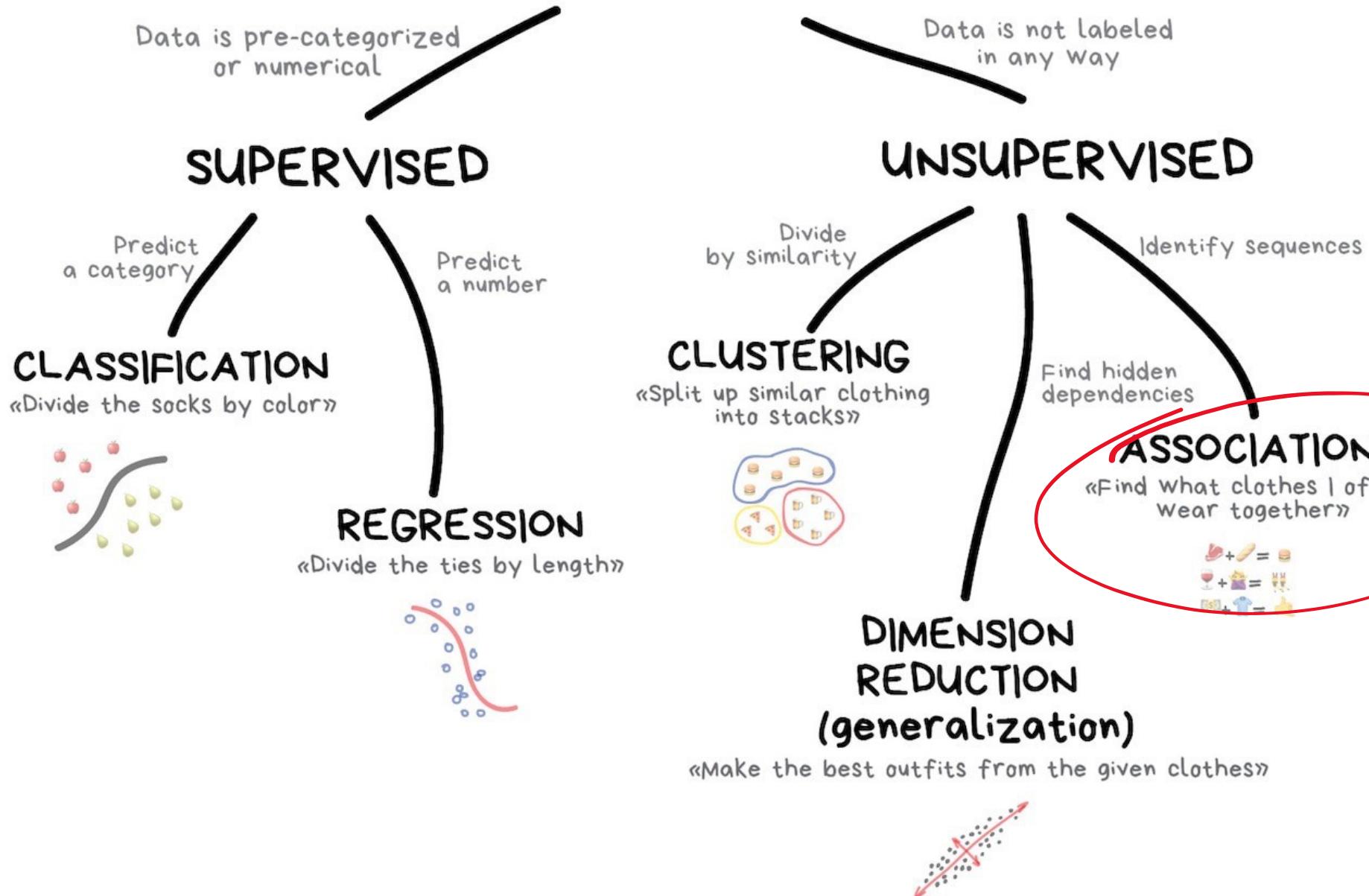
- Create / Innovate
- Get Smart
- Go beyond the task
- Take over the world

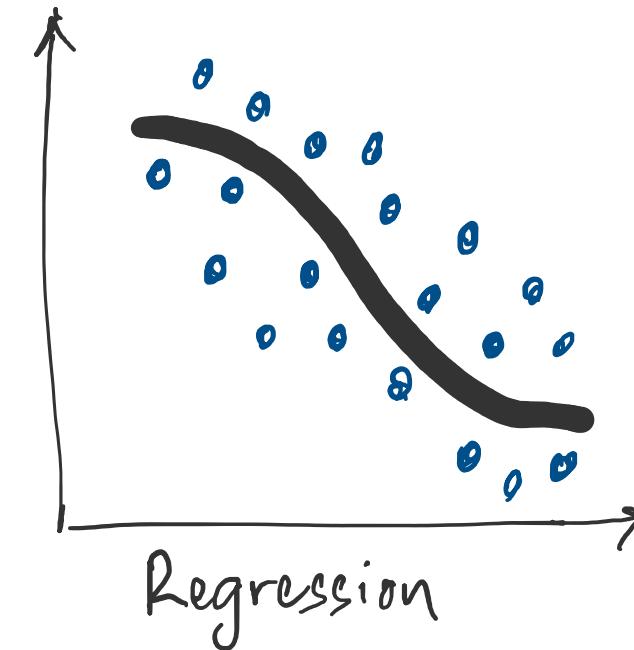
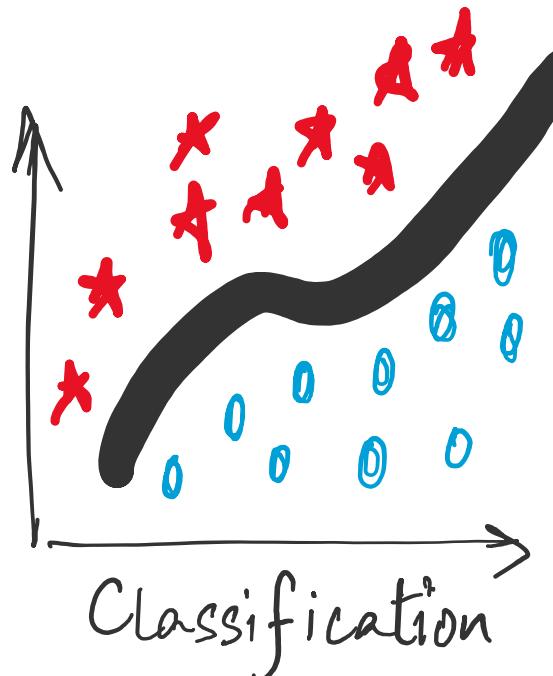


# THE MAIN TYPES OF MACHINE LEARNING



# CLASSICAL MACHINE LEARNING





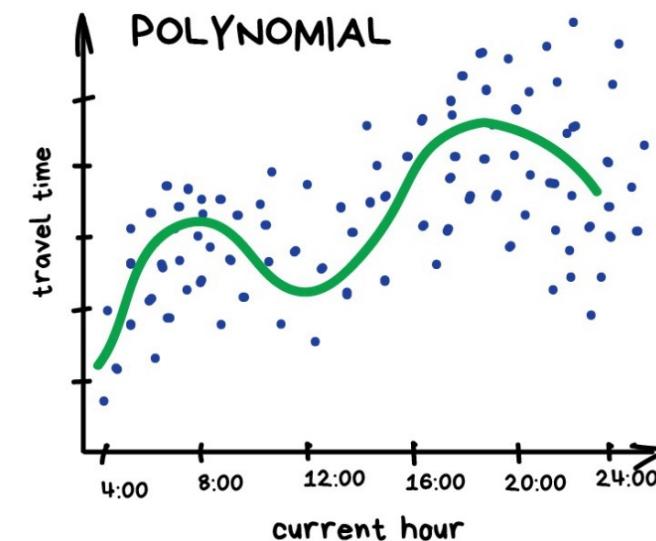
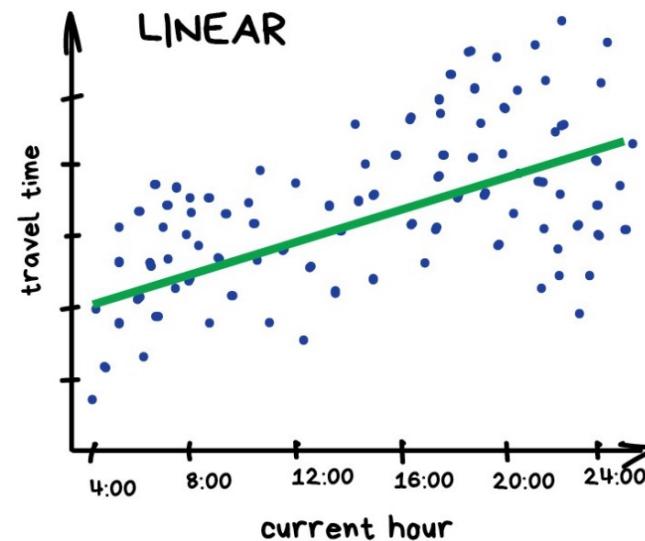
Today used for:

- Spam filtering
- Language detection
- A search of similar documents
- Sentiment analysis
- Recognition of handwritten characters and numbers
- Fraud detection
- Users based on interests (as algorithmic feeds do)

Today this is used for:

- Stock price forecasts
- Demand and sales volume analysis
- Medical diagnosis
- Any number-time correlations
- Car price by its mileage
- Traffic by time of the day

## PREDICT TRAFFIC JAMS



## REGRESSION

When the line is straight — it's a linear regression, when it's curved — polynomial. These are two major types of regression. The other ones are more exotic. Logistic regression is a [different](#) sheep in the flock. Don't let it trick you, as it's a classification method, not regression.

# Predicting a variable

Let's imagine a scenario where we'd like to predict one variable using another (or a set of other) variables.

## Examples:

- Predicting the number of views, a YouTube video will get next week based on video length, the date it was posted, the previous number of views, etc.
- Predicting which movies, a Netflix user will rate highly based on their previous movie ratings, demographic data, etc.

# Data

The **Advertising data set** consists of the sales of a particular product in 200 different markets, and advertising budgets for the product in each of those markets for three different media: TV, radio, and newspaper. Everything is given in units of \$1000.

TV	radio	newspaper	sales
230.1	37.8	69.2	22.1
44.5	39.3	45.1	10.4
17.2	45.9	69.3	9.3
151.5	41.3	58.5	18.5
180.8	10.8	58.4	12.9

Some of the figures in this presentation are taken from "An Introduction to Statistical Learning, with applications in R" (Springer, 2013) **with** permission from the authors: G. James, D. Witten, T. Hastie and R. Tibshirani "

# Response vs. Predictor Variables

There is an **asymmetry** in many of these problems:

- The variable we would like to predict may be more difficult to measure, is more important than the other(s), or maybe directly or indirectly influenced by the other variable(s).

Thus, we'd like to define two categories of variables:

- variables whose values we want to predict
- variables whose values we use to make our prediction

# Response vs. Predictor Variables

The diagram illustrates a data matrix with two main components: predictor variables ( $X$ ) and observations ( $n$ ). The predictor variables are represented by three columns: TV, radio, and newspaper. The observations are represented by five rows of data. The last column, sales, represents the outcome variable. Brackets indicate the number of observations ( $n$ ) and the number of predictors ( $p$ ).

TV	radio	newspaper	sales
230.1	37.8	69.2	22.1
44.5	39.3	45.1	10.4
17.2	45.9	69.3	9.3
151.5	41.3	58.5	18.5
180.8	10.8	58.4	12.9

$X$   
**predictors**  
features  
covariates

$Y$   
outcome  
**response** variable  
dependent variable

$n$  observations

$p$  predictors

# Response vs. Predictor Variables

$$X = X_1, \dots, X_p$$

$$X_j = x_{1j}, \dots, x_{ij}, \dots, x_{nj}$$

**Predictors**, features, covariates

$$Y = y_1, \dots, y_n$$

outcome

**response** variable  
dependent variable

$n$  observations

TV	radio	newspaper	sales
230.1	37.8	69.2	22.1
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180.8	10.8	58.4	12.9

$p$  predictors

# Statistical Model

# True vs. Statistical Model

We will assume that the response variable,  $Y$ , relates to the predictors,  $X$ , through some unknown function expressed generally as:

$$Y = f(X) + \varepsilon$$

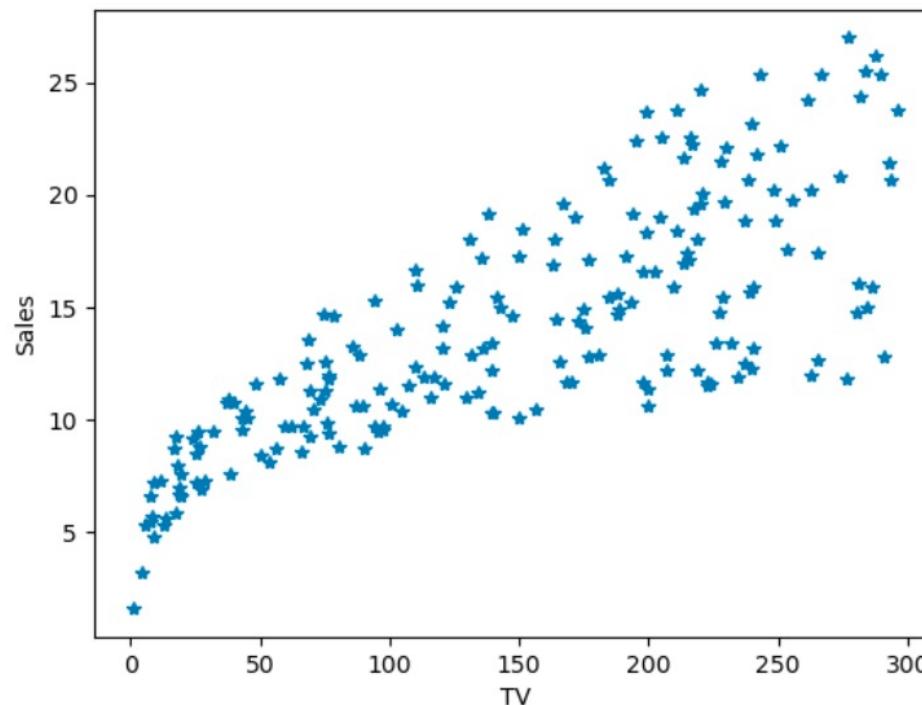
Here,  $f$  is the unknown function expressing an underlying rule for relating  $Y$  to  $X$ ,  $\varepsilon$  is the random amount (unrelated to  $X$ ) that  $Y$  differs from the rule  $f(X)$ .

A **statistical model** is any algorithm that estimates  $f$ . We denote the estimated function as  $\hat{f}$ .

# Example: predicting sales

**Motivation:** Predict Sales

Build a model to **predict** sales based on TV budget



The response,  $y$ , is the sales  
The predictor,  $x$ , is TV budget

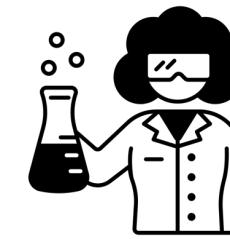
# Break



CHILL



WALK



COFFEE OR TEA

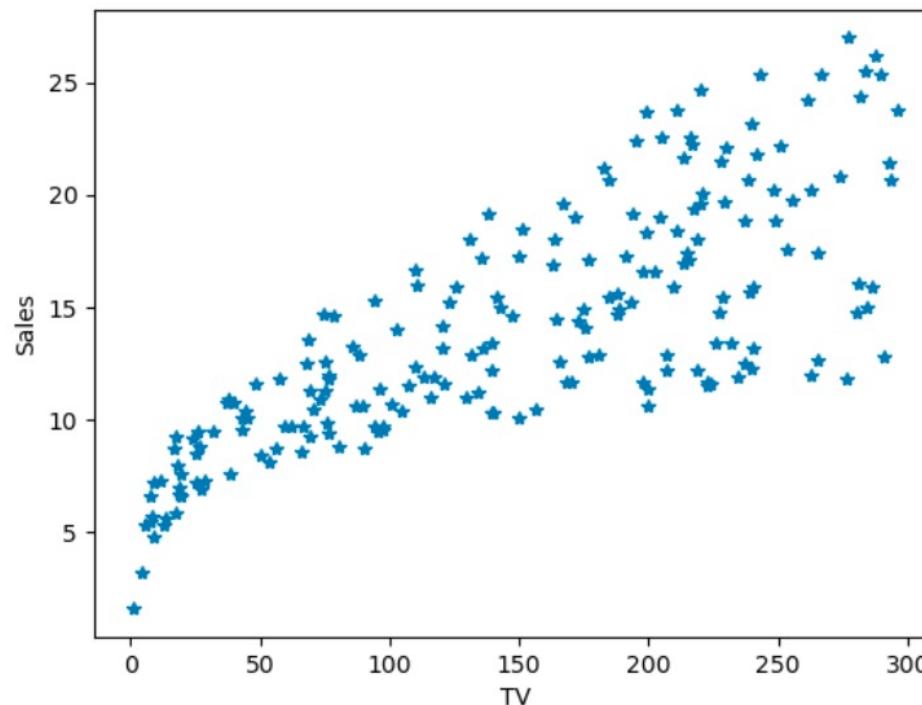


MAKE FRIENDS

# Example: predicting sales

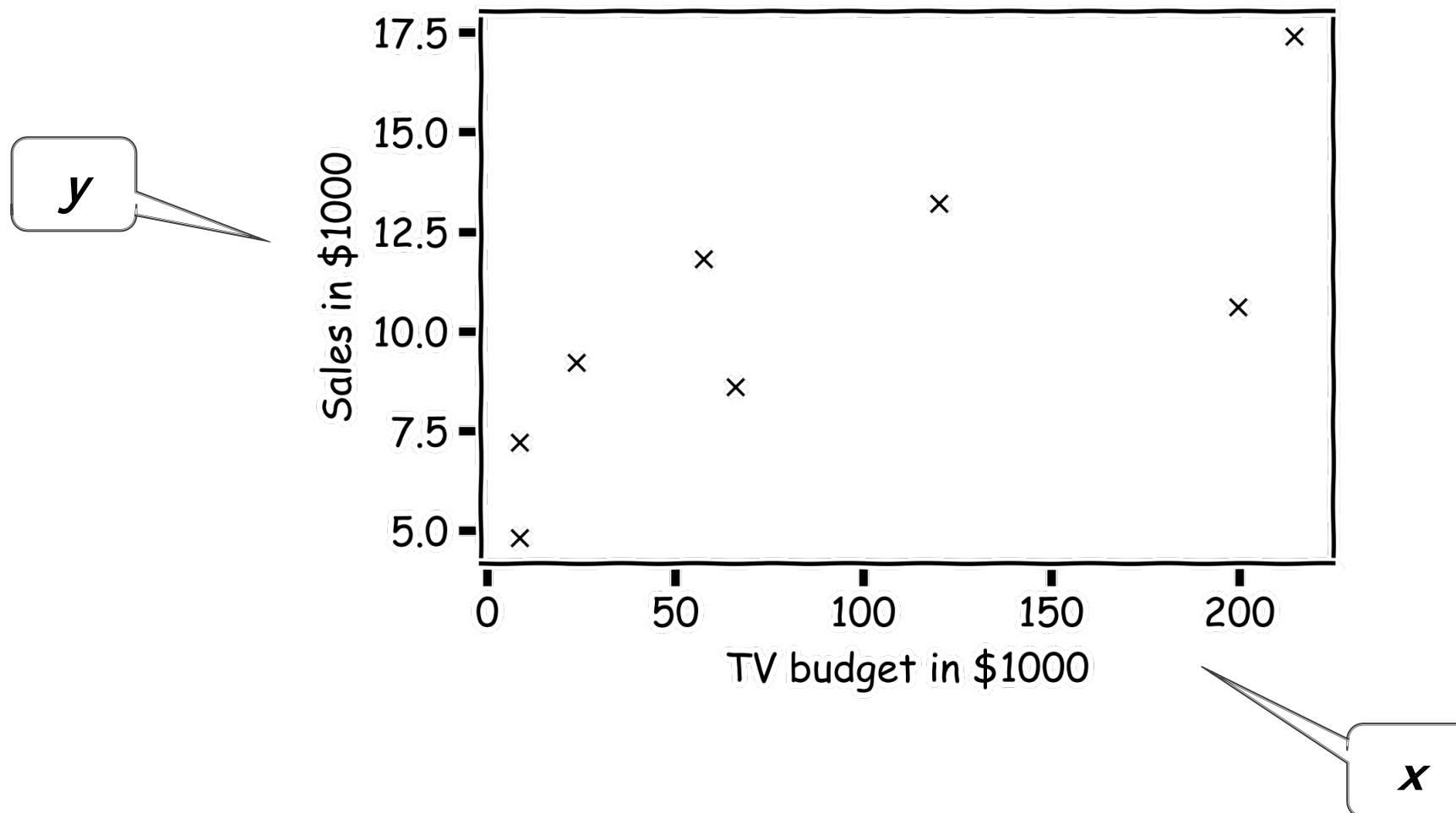
**Motivation:** Predict Sales

Build a model to **predict** sales based on TV budget



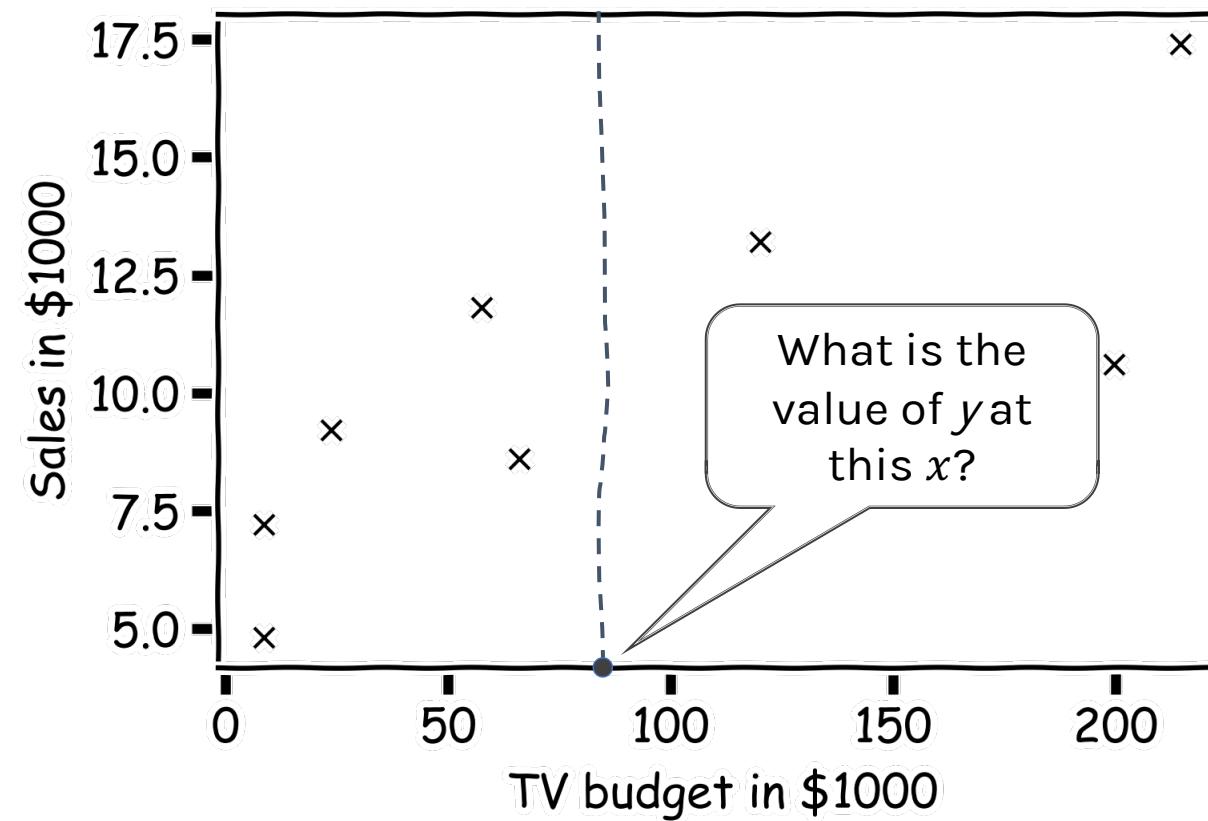
The response,  $y$ , is the sales  
The predictor,  $x$ , is TV budget

# Statistical Model



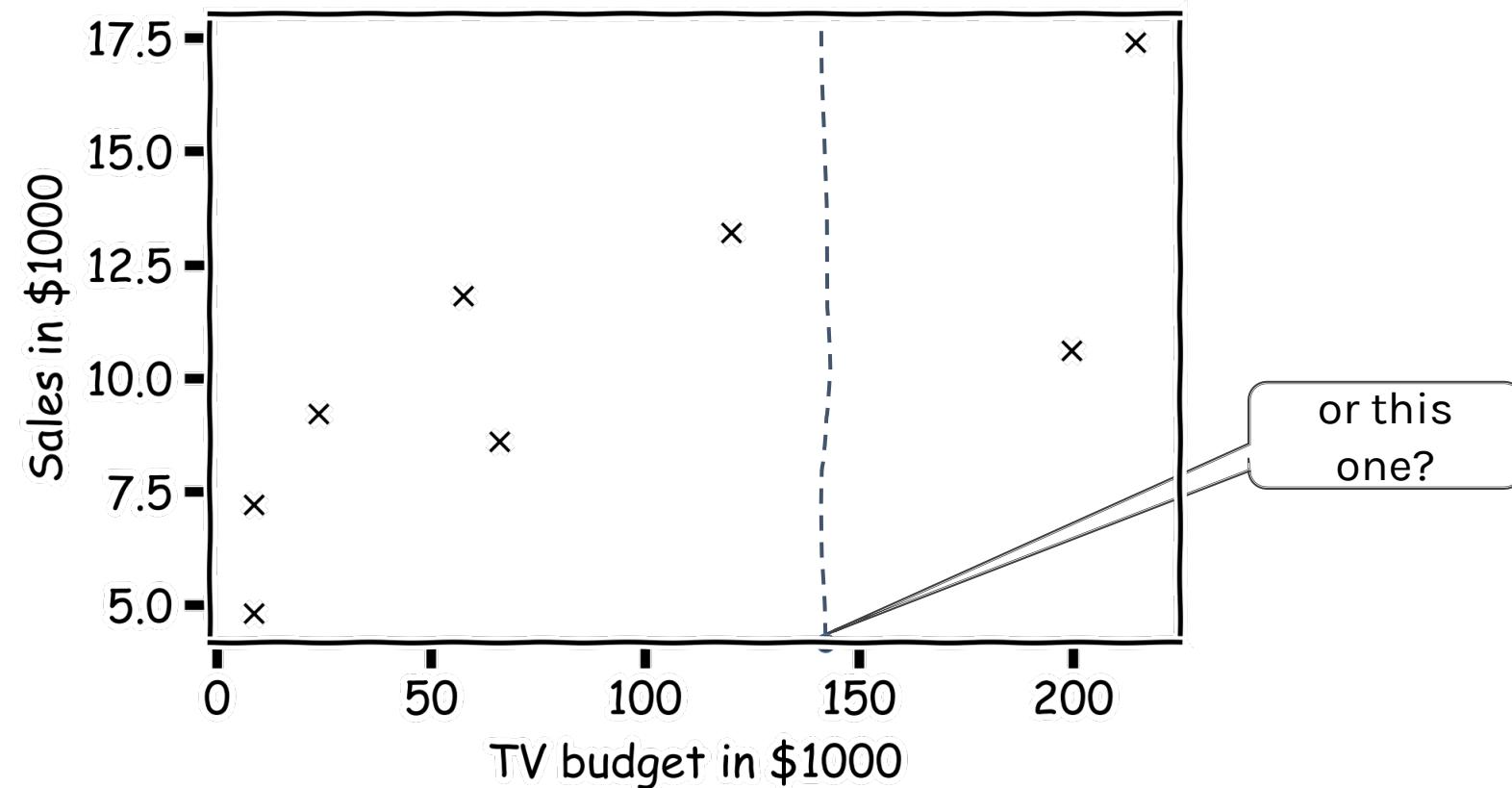
# Statistical Model

How do we predict  $y$  for some  $x$



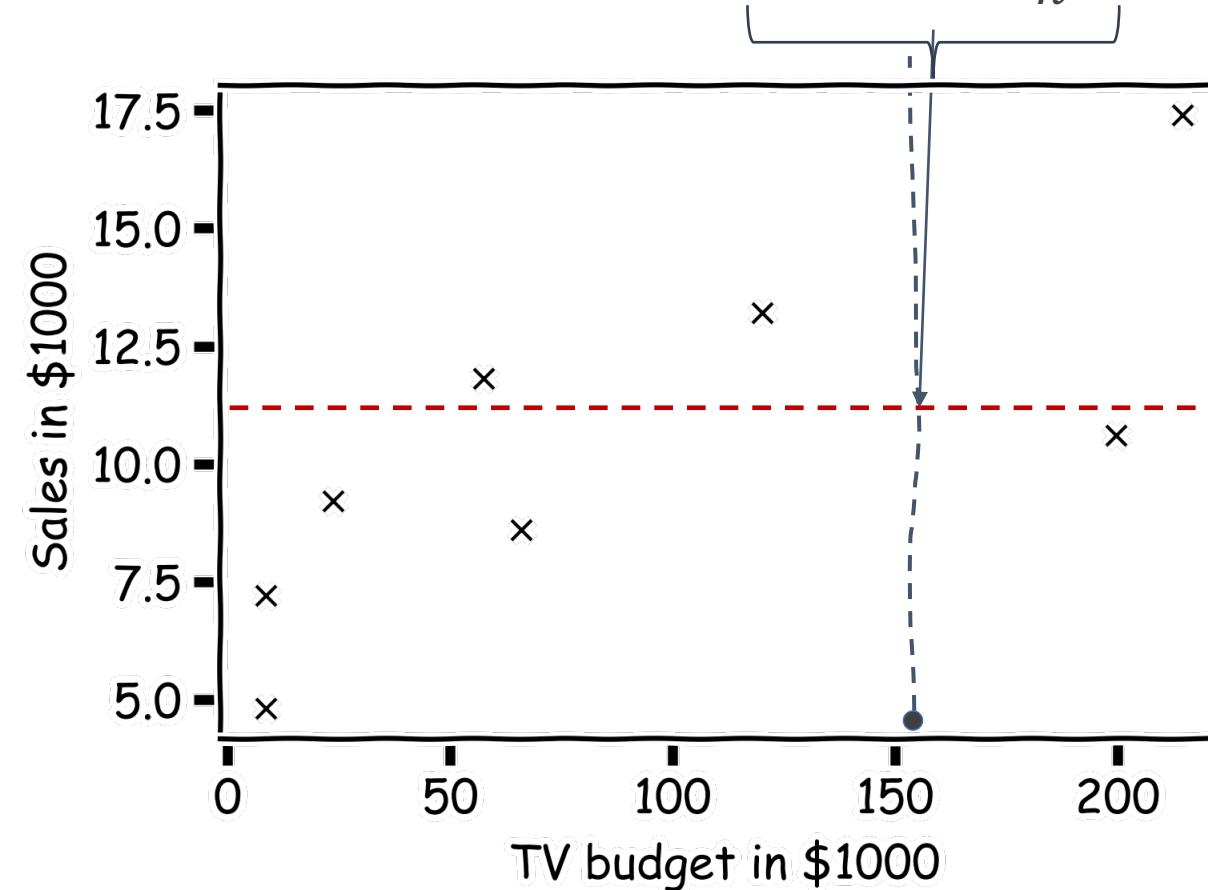
# Statistical Model

How do we predict  $y$  for some  $x$



# Statistical Model

Simple idea is to take the mean of all  $y$ 's:  $\frac{1}{n} \sum_1^n y_i$



# Prediction vs. Estimation

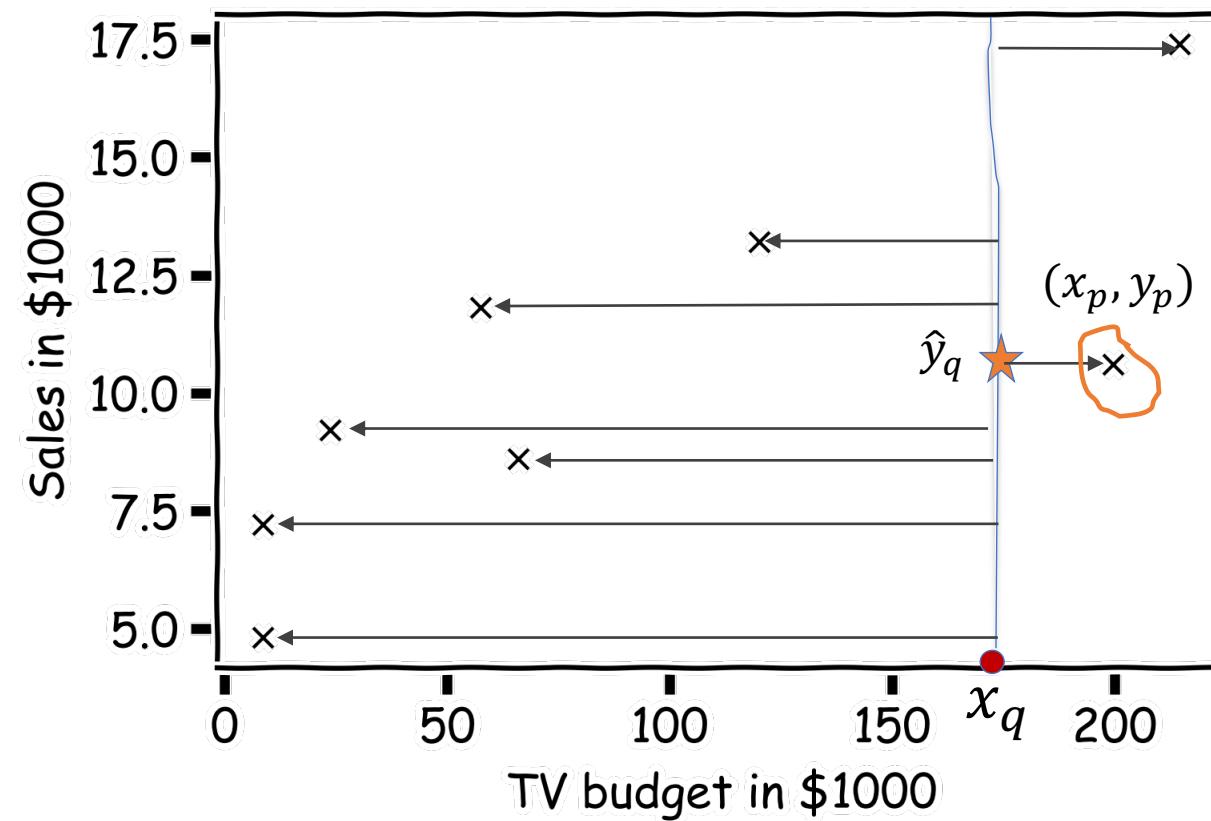
For some problems, what's important is obtaining  $\hat{f}$ , our estimate of  $f$ . These are called ***inference*** problems.

When we use a set of measurements,  $(x_{i,1}, \dots, x_{i,p})$  to predict a value for the response variable, we denote the ***predicted*** value by:

$$\hat{y}_i = \hat{f}(x_{i,1}, \dots, x_{i,p}).$$

For some problems, we don't care about the specific form of  $\hat{f}$ , we just want to make our predictions  $\hat{y}$ 's as close to the observed values  $y$ 's as possible. These are called ***prediction problems***.

# Simple Prediction Model



What is  $\hat{y}_q$  at some  $x_q$  ?

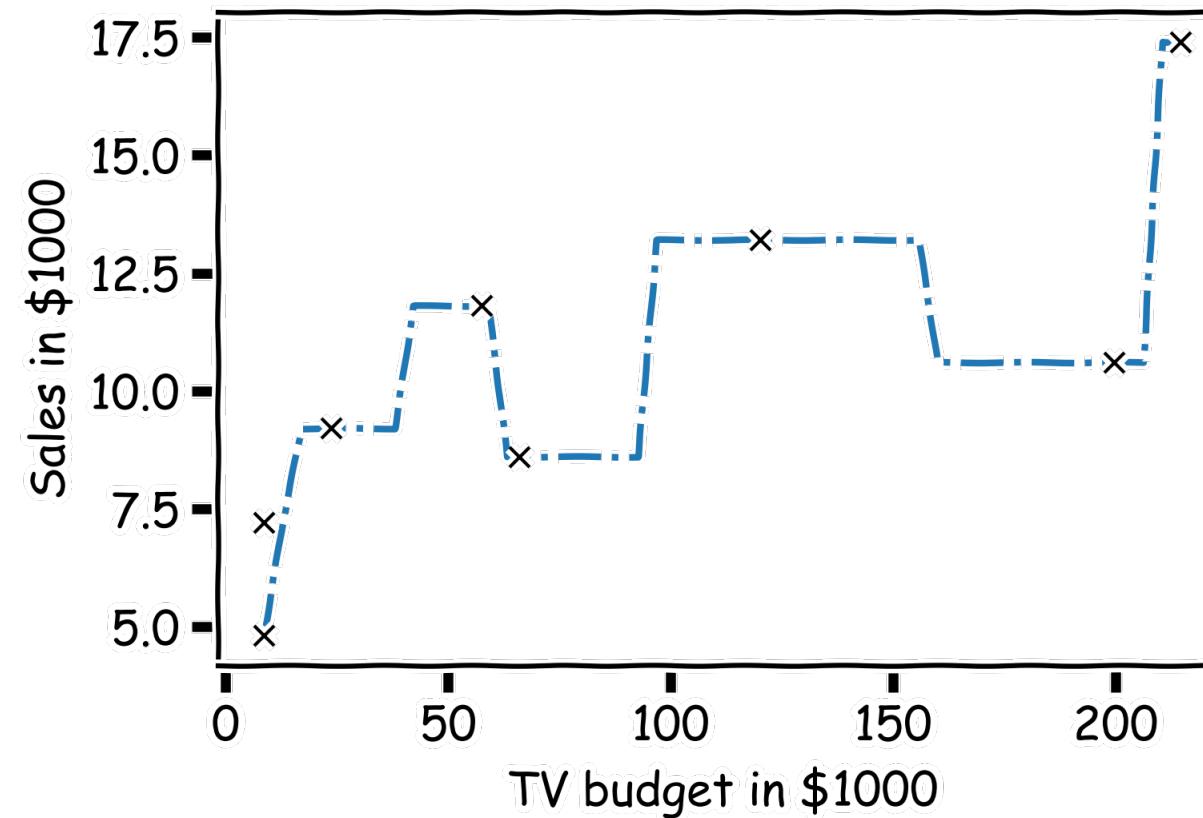
Find distances to all other points  $D(x_q, x_i)$

Find the nearest neighbor,  $(x_p, y_p)$

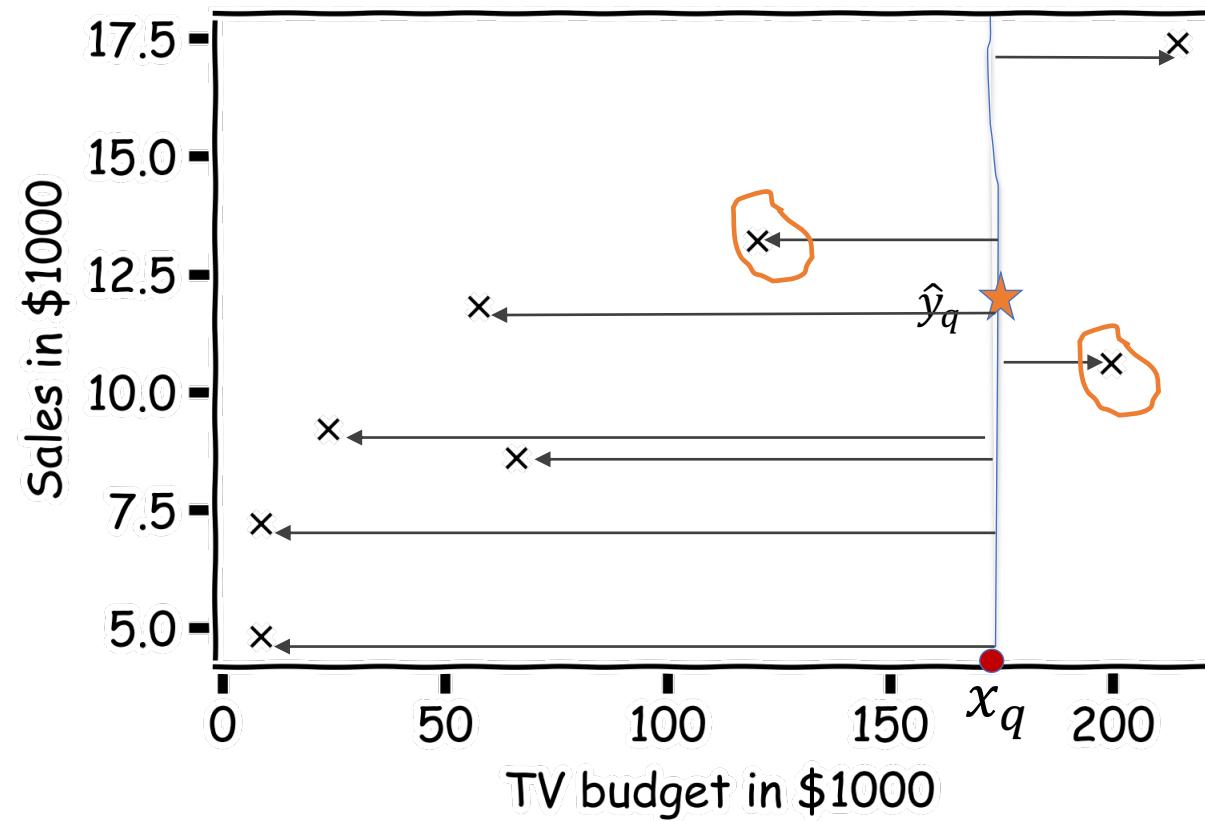
Predict  $\hat{y}_q = y_p$

# Simple Prediction Model

Do the same for “all”  $x$ ’s



# Extend the Prediction Model



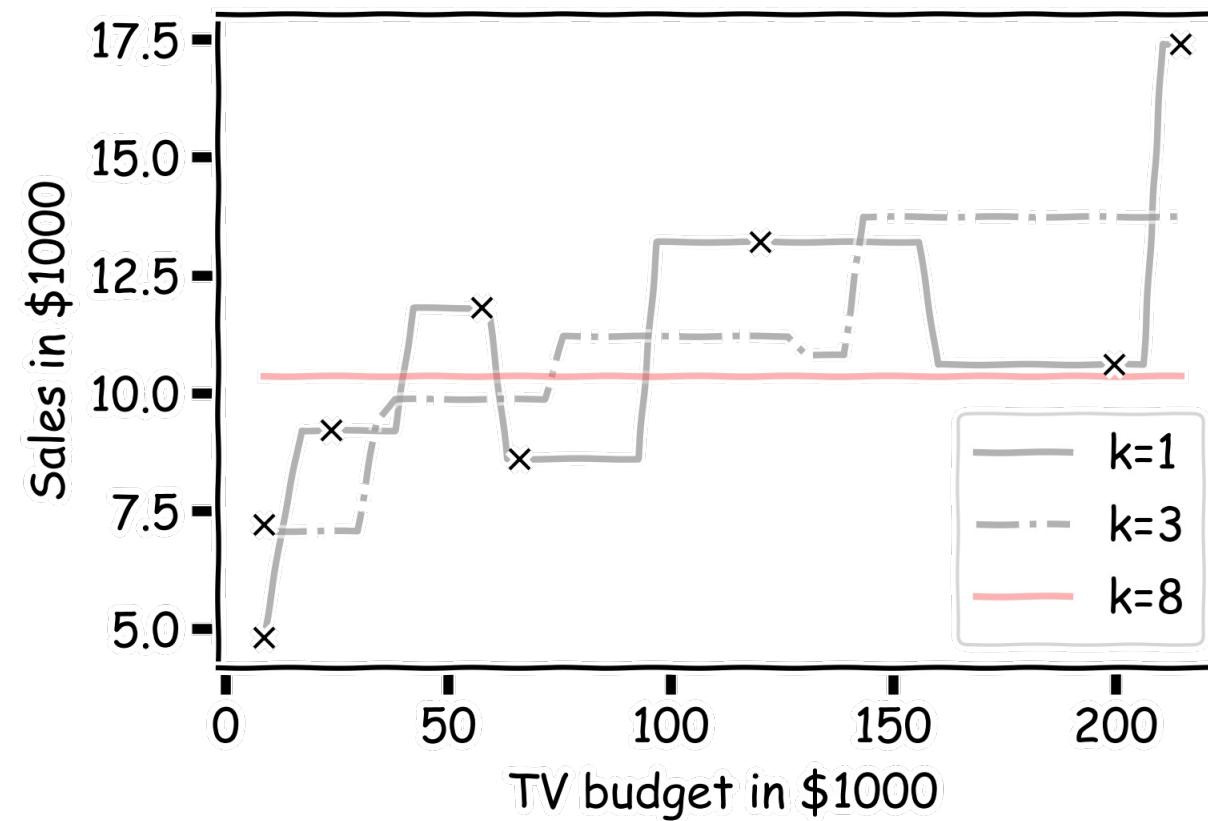
What is  $\hat{y}_q$  at some  $x_q$ ?

Find distances to all other points  $D(x_q, x_i)$

Find the k-nearest neighbors,  $x_{q_1}, \dots, x_{q_k}$

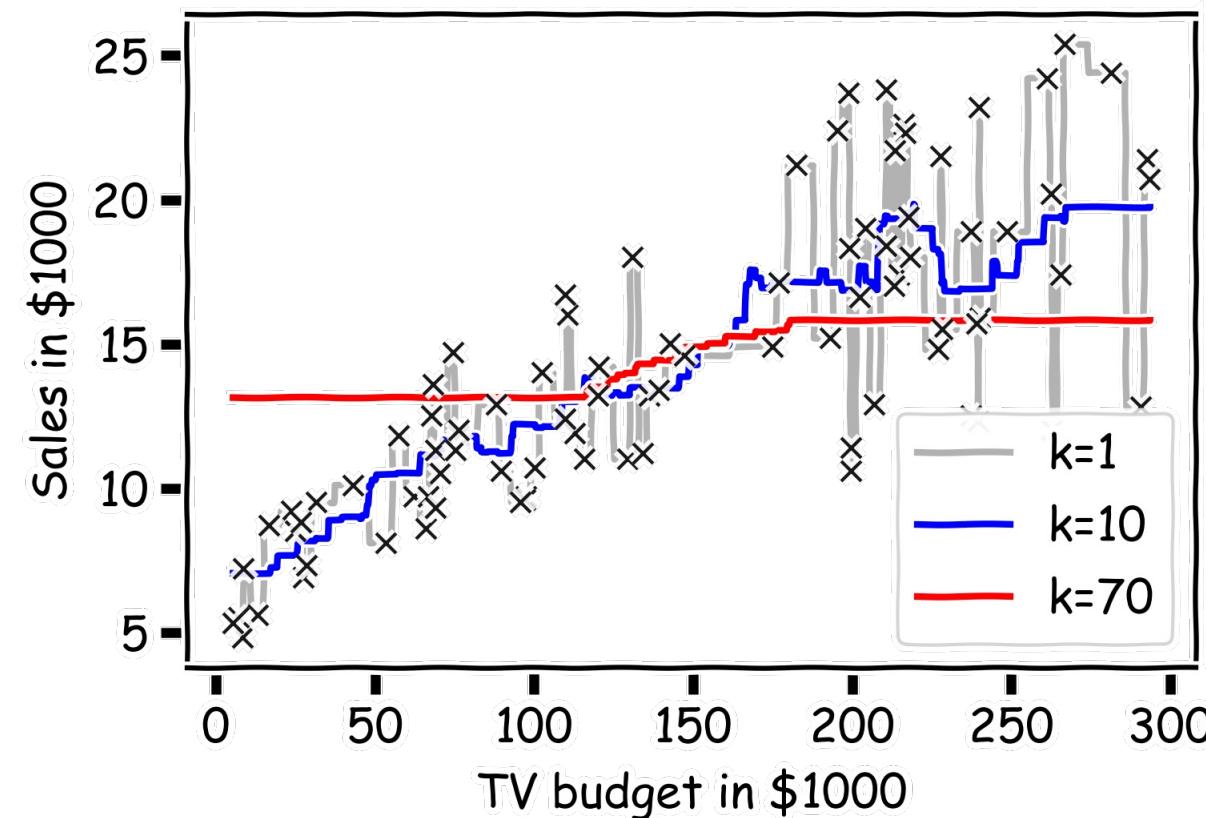
Predict  $\hat{y}_q = \frac{1}{k} \sum_i^k y_{q_i}$

# Simple Prediction Models



# Simple Prediction Models

We can try different k-models on more data



# k-Nearest Neighbors

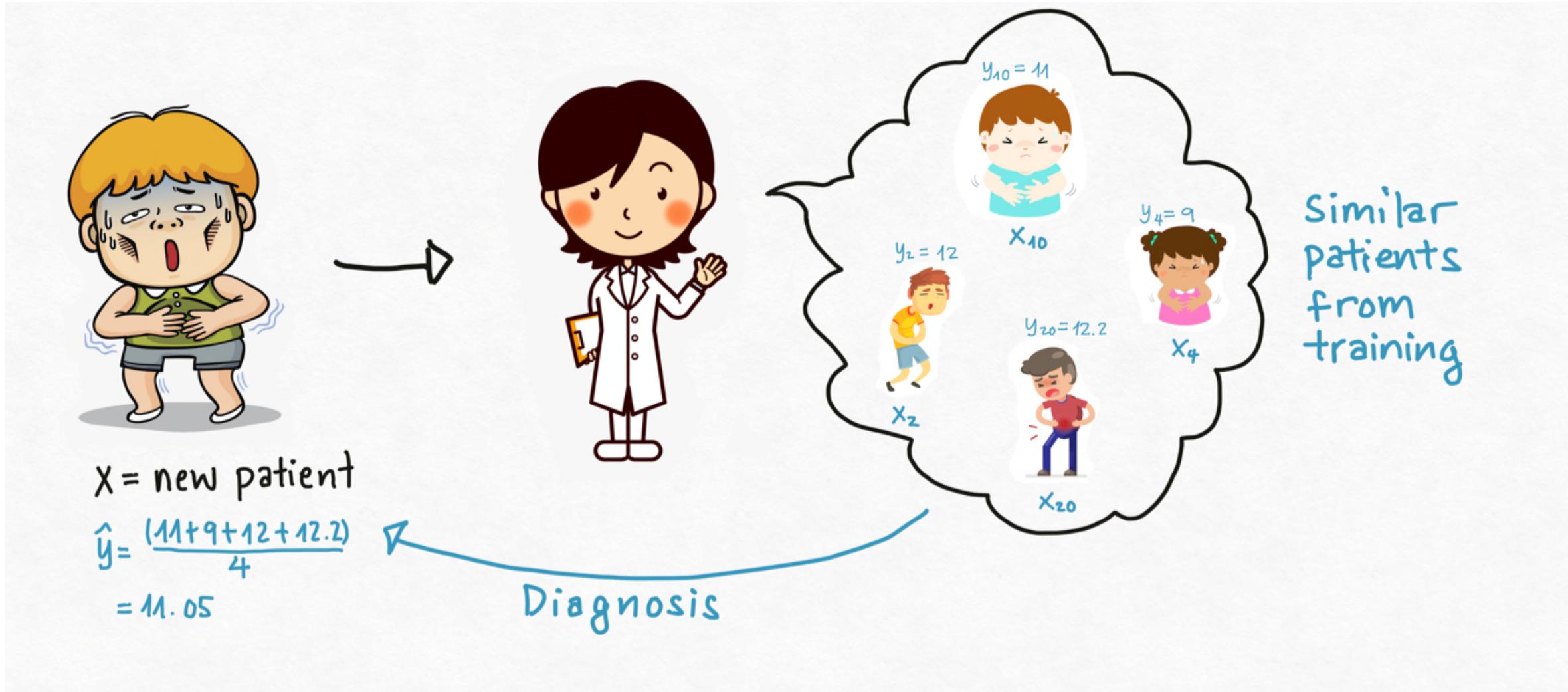
The ***k-Nearest Neighbor (kNN) model*** is an intuitive way to predict a quantitative response variable:

*to predict a response for a set of observed predictor values, we use the responses of other observations most like it*

kNN is a **nonparametric** learning algorithm. When we say a technique is nonparametric, it means that it does not make any assumptions on the underlying data distribution.

**Note:** this strategy can also be applied in classification to predict a categorical variable. But classification is not in the scope of this course.

# k-Nearest Neighbors



# k-Nearest Neighbors

The **very human way** of decision making by similar examples. kNN is a **nonparametric** learning algorithm.

## The k-Nearest Neighbor Algorithm:

Given a dataset  $D = \{(x^{(1)}, y^{(1)}), \dots, (x^{(N)}, y^{(N)})\}$ . For every new  $X$ :

1. Find the k-number of observations in  $D$  most like  $X$ :

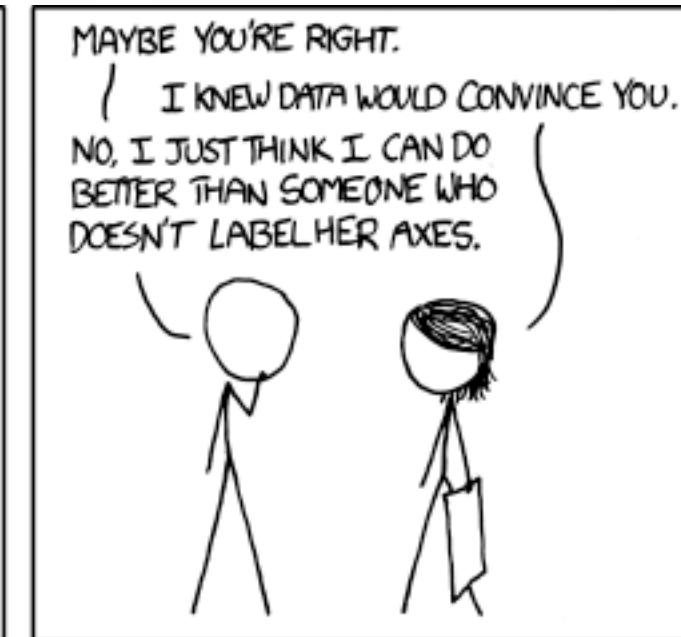
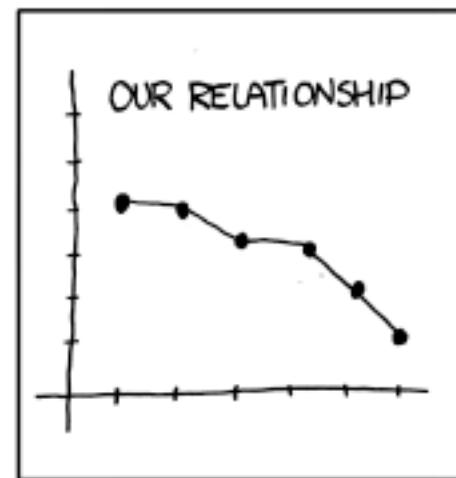
$$\{(x^{(n_1)}, y^{(n_1)}), \dots, (x^{(n_k)}, y^{(n_k)})\}$$

These are called the **k-nearest neighbors** of  $x$

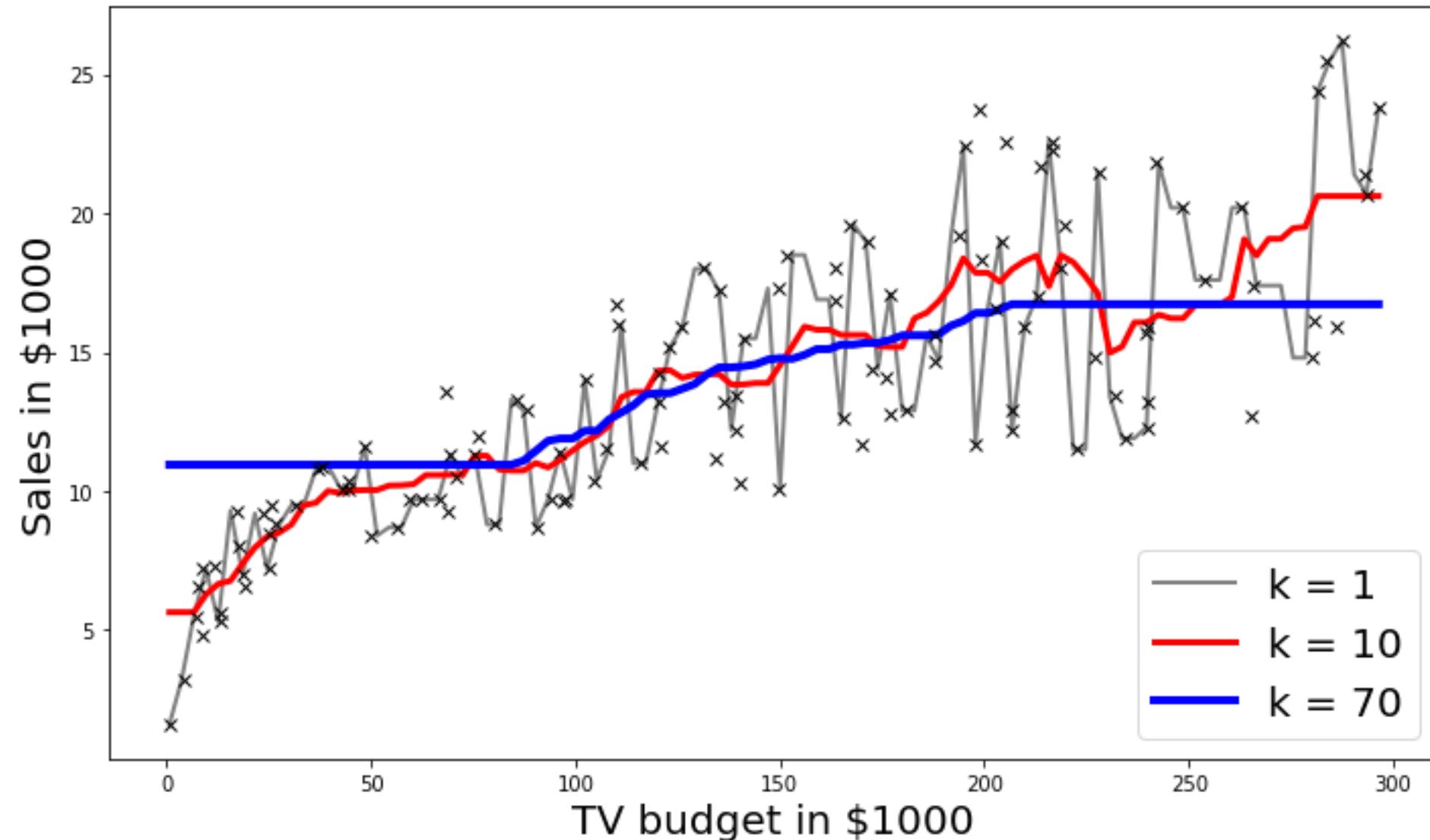
2. Average the output of the k-nearest neighbors of  $x$

$$\hat{y} = \frac{1}{K} \sum_{k=1}^K y^{(n_k)}$$

# Error Evaluation and Model Comparison



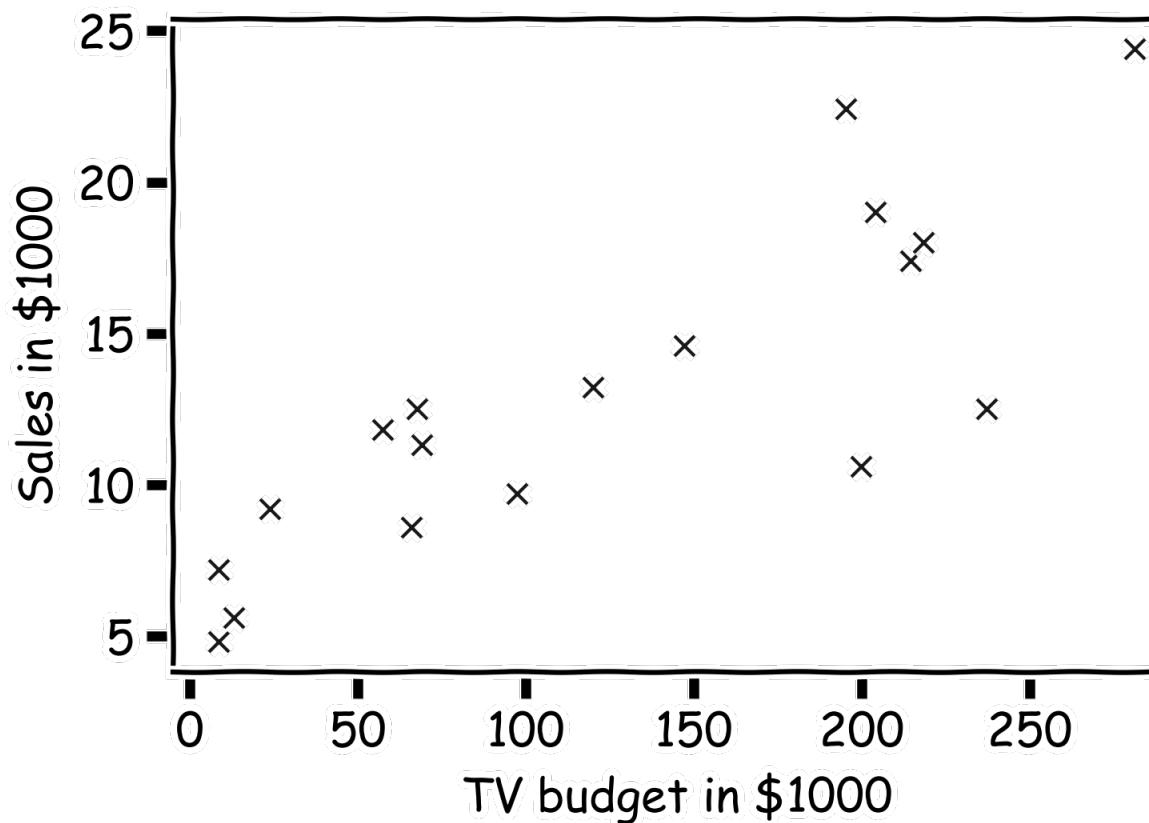
[XKCD Creative Commons Attribution-NonCommercial 2.5 License.](#)



# Error Evaluation

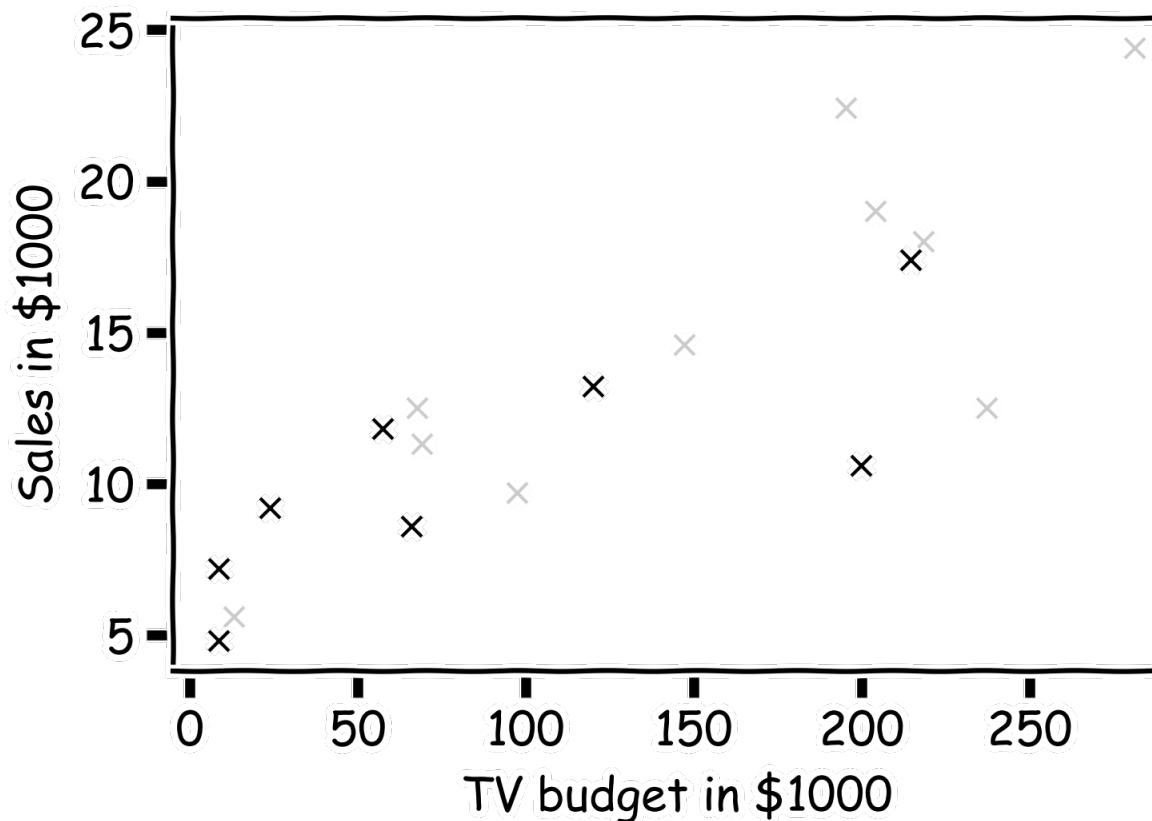
# Error Evaluation

Start with some data.



# Error Evaluation

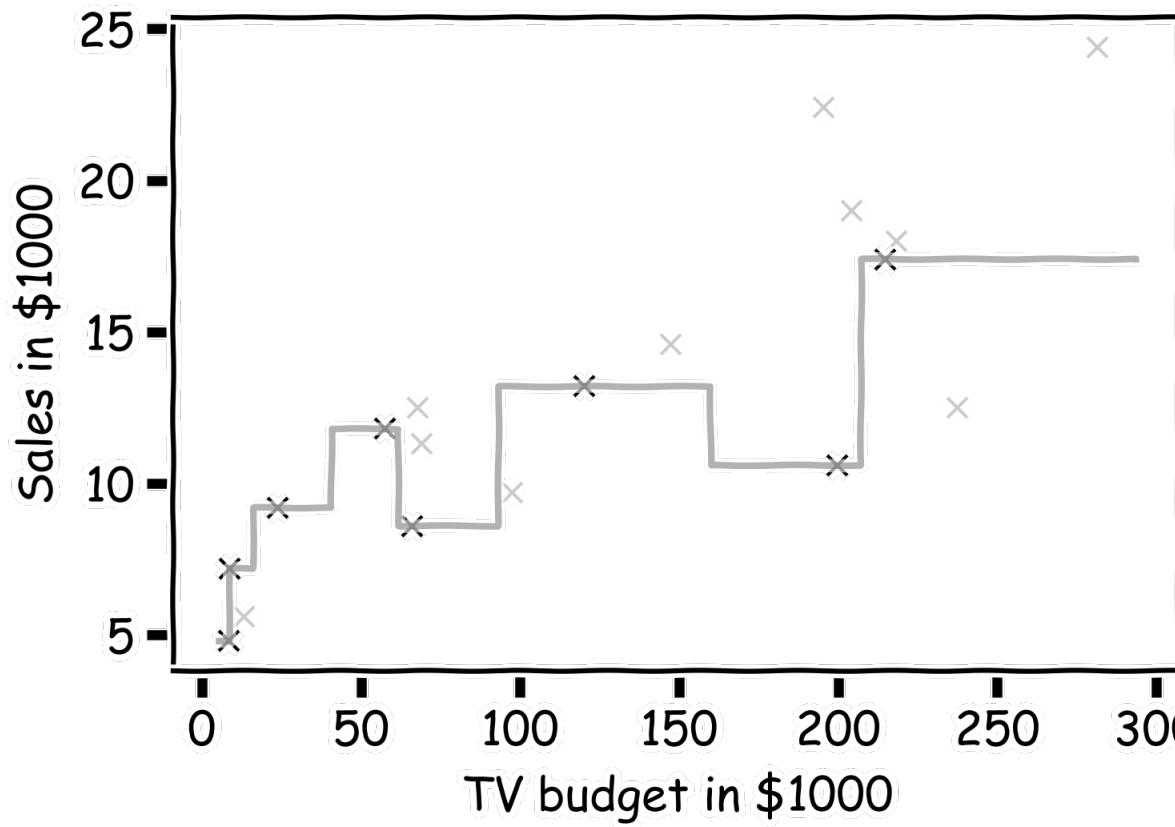
Hide some of the data from the model. This is called **train-test** split.



We use the **train** set to estimate  $\hat{y}$ , and the **test** set to **evaluate** the model.

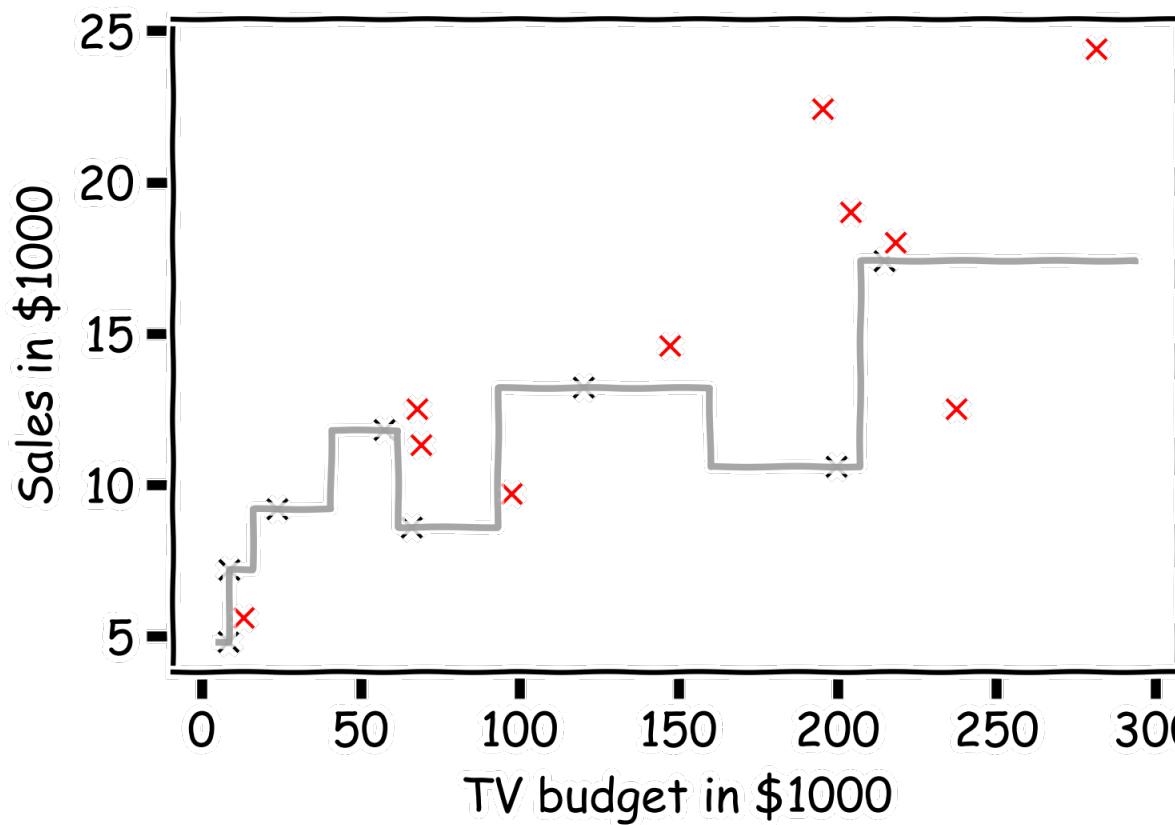
# Error Evaluation

Estimate  $\hat{y}$  for  $k=1$ .



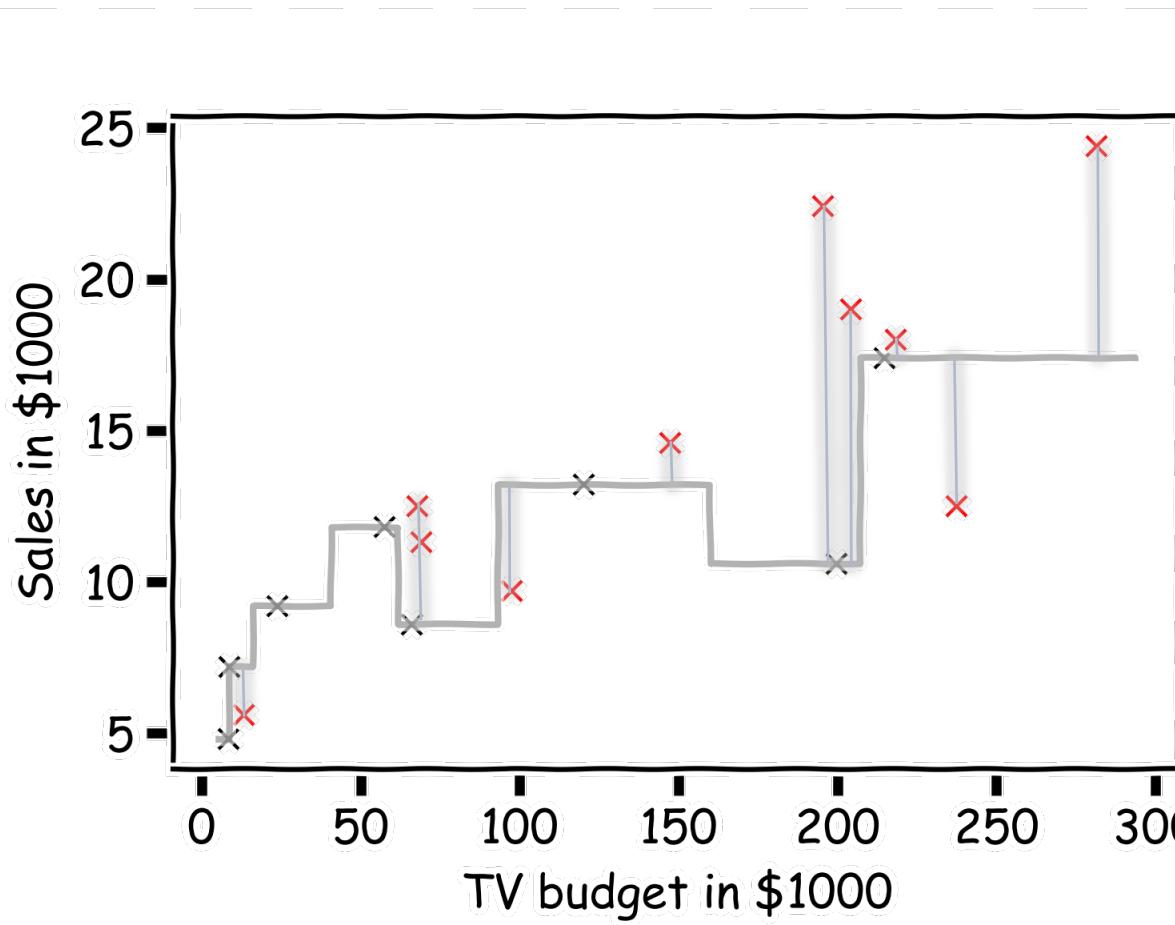
# Error Evaluation

Now, we look at the data we have not used, the **test data** (red crosses).



# Error Evaluation

Calculate the **residuals** ( $y_i - \hat{y}_i$ ).



# Error Evaluation

In order to quantify how well a model performs, we **aggregate** the errors, and we call that the ***loss* or *error* or *cost function***.

A common **loss function** for quantitative outcomes is the **Mean Squared Error (MSE)**:

$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

Note: Loss and cost function refer to the same thing. Cost usually refers to the total loss where loss refers to a single training point.

# Error Evaluation

**Caution:** The MSE is by no means the only valid (or the best) loss function!

1. Max Absolute Error
2. Mean Absolute Error
3. Mean Squared Error

We can choose other functions here (but out of scope of this course).

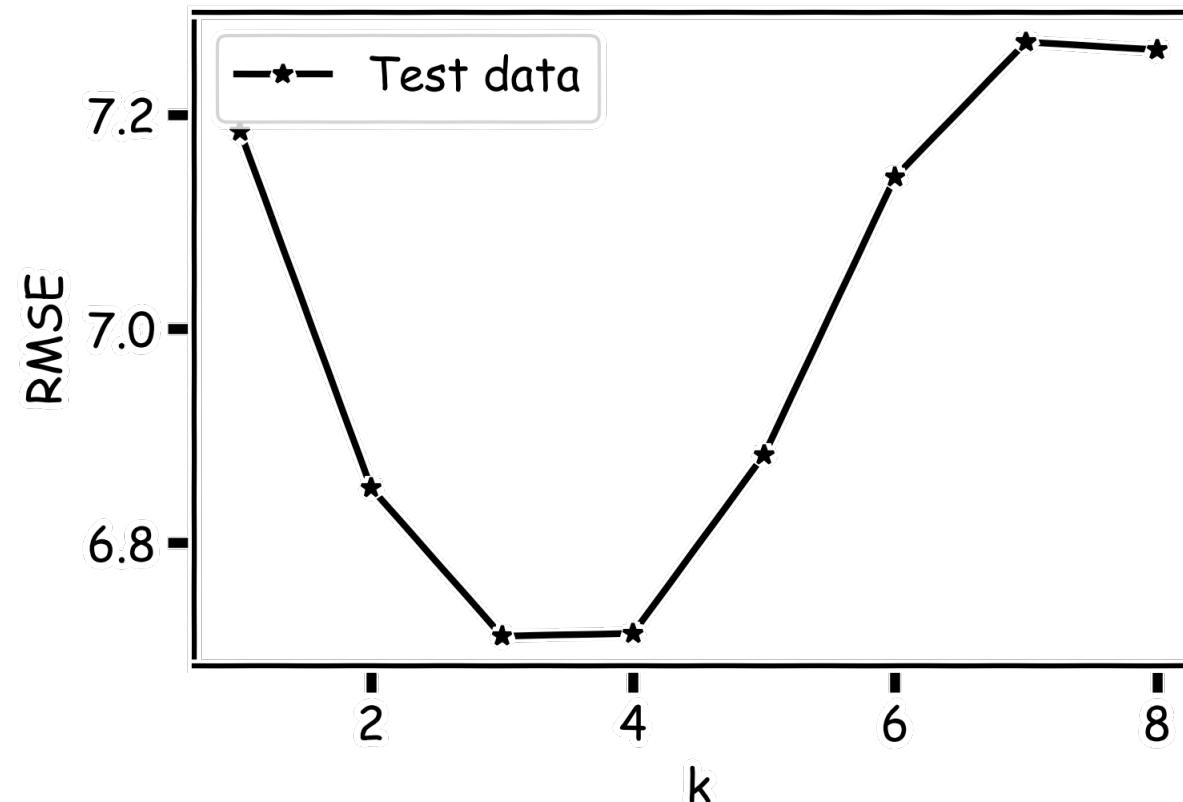
**Note:** The square Root of the Mean of the Squared Errors (RMSE) is also commonly used.

$$RMSE = \sqrt{MSE} = \sqrt{\frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2}$$

# Model Comparison

# Model Comparison

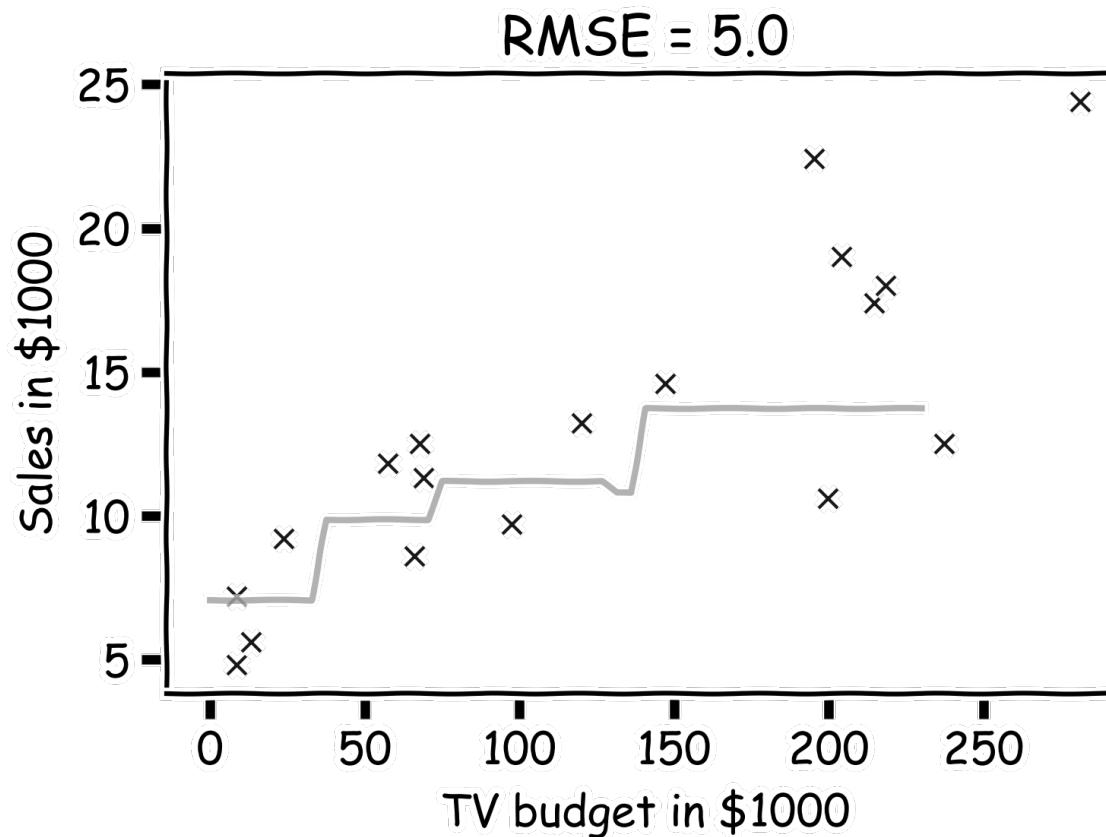
Do the same for all  $k$ 's and compare the RMSEs.  $k=3$  seems to be the **best model**.



# Model Fitness

# Model fitness

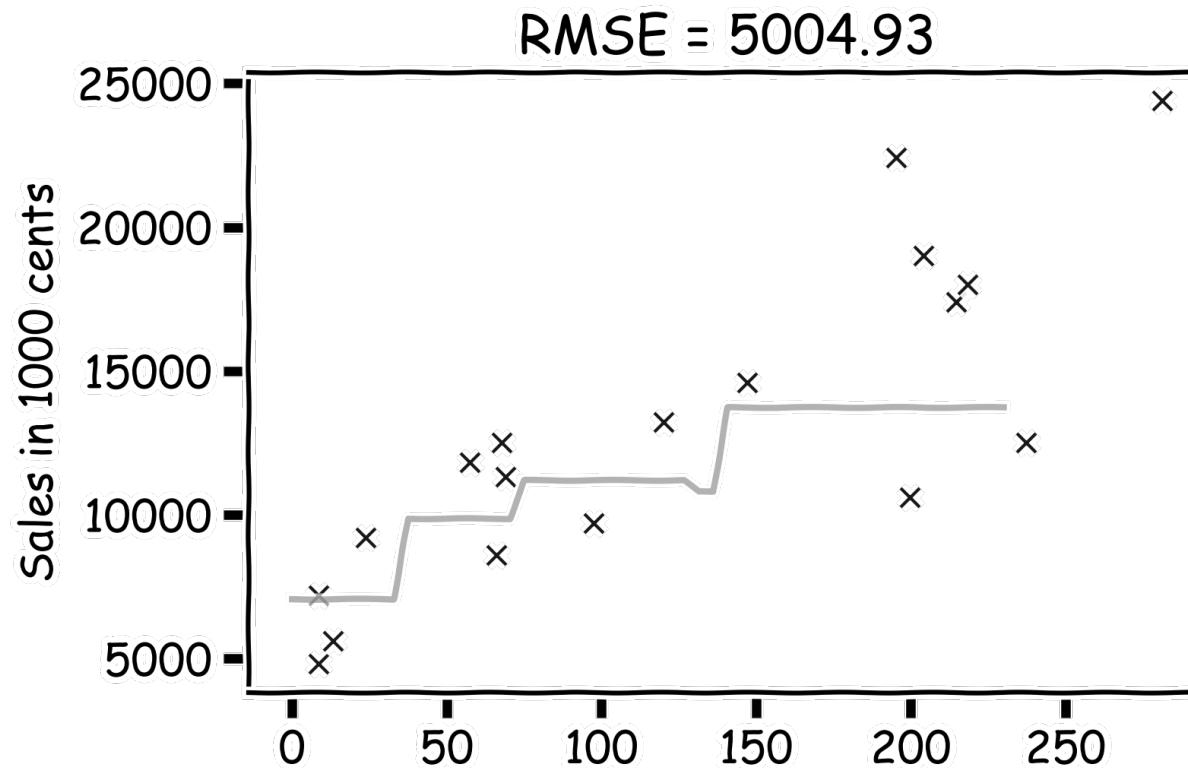
For a subset of the data, calculate the RMSE for  $k=3$ .



Is RMSE = 5.0 good enough?

# Model fitness

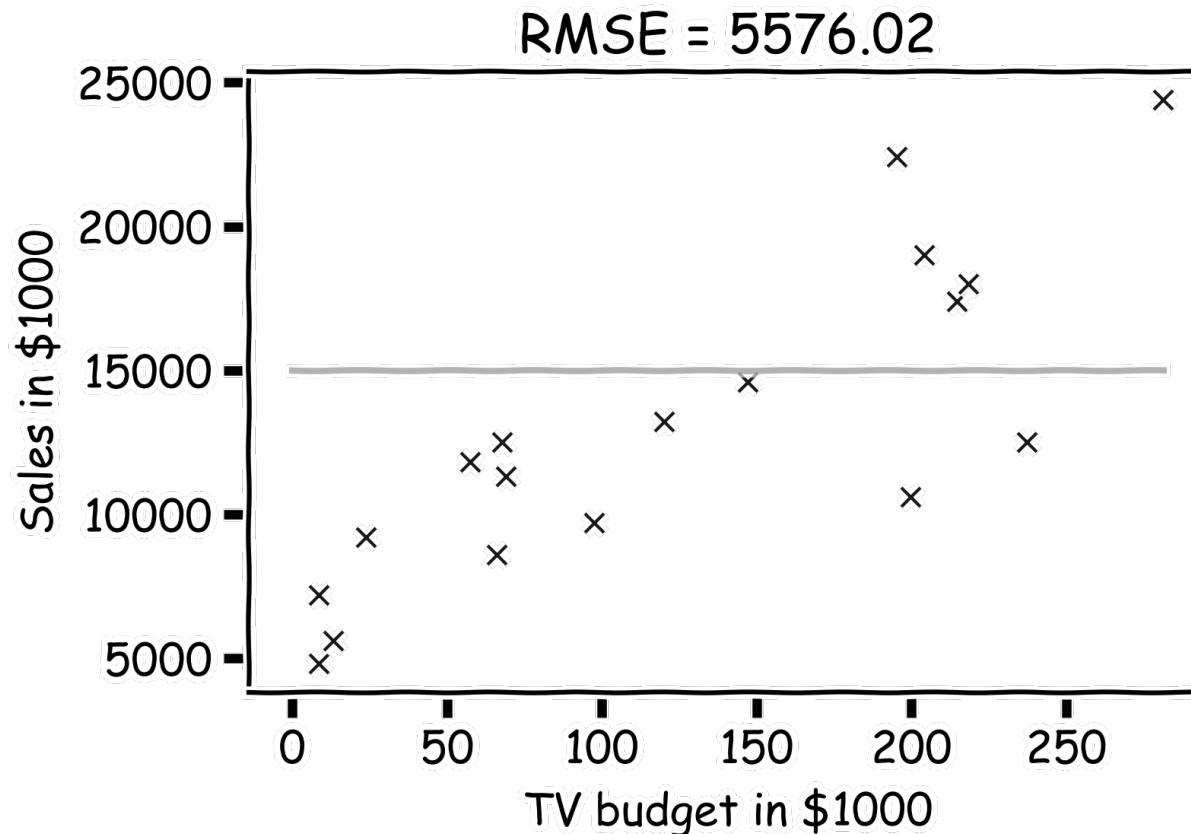
What if we measure the Sales in cents instead of dollars?



RMSE is now 5004.93.  
Is that good?

# Model fitness

It is better if we compare it to something.



We will use the simplest model:

$$\hat{y} = \bar{y} = \frac{1}{n} \sum_i y_i$$

as the **worst** possible model and

$$\hat{y}_i = y_i$$

as the **best** possible model.

# R-squared

$$R^2 = 1 - \frac{\sum_i (\hat{y}_i - y_i)^2}{\sum_i (\bar{y} - y_i)^2}$$

- If our model is as good as the mean value,  $\bar{y}$ , then  $R^2 = 0$
- If our model is perfect, then  $R^2 = 1$
- $R^2$  can be negative if the model is worst than the average. This can happen when we evaluate the model in the test set.
- It explains the percentage of variance in  $y$  explained by our features  $x$ .

We will use the simplest model:

$$\hat{y} = \bar{y} = \frac{1}{n} \sum_i y_i$$

as the **worst** possible model and

$$\hat{y}_i = y_i$$

as the **best** possible model.

# Recapitulation

Machine learning is for everyone, and it only predicts results  
based on incoming data!

# For next class..



**Finish** Labs to practice  
programming



**Complete** Homework for  
more practice



**Check** Assignment  
contents and due date



**See** “To do before class”  
for next lecture (~ 1 hour  
of self-study)