








# Synthetic *Gaia* DR3 surveys from the FIRE cosmological simulations of Milky-Way-mass galaxies

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## ABSTRACT

12  
13 The third data release (DR3) of *Gaia* has provided a five-fold increase in the number of radial velocity  
14 measurements of stars, as well as a stark improvement in parallax and proper motion measurements.  
15 To help with studies that seek to test models and interpret *Gaia* DR3, we present nine *Gaia* synthetic  
16 surveys, based on three solar positions in three Milky Way mass galaxies of the *Latte* suite of the  
17 FIRE-2 cosmological simulations. These synthetic surveys match the selection function, radial velocity  
18 measurements, and photometry of *Gaia* DR3, adapting the code base *Ananke*, previously used to match  
19 the *Gaia* DR2 release in Sanderson et al. 2020. The synthetic surveys are publicly available and can be  
20 found at <http://ananke.hub.yt/>. Similarly to the previous release of *Ananke*, these surveys are based  
21 on cosmological simulations and thus able to model non-equilibrium dynamical effects, making them  
22 a useful tool in testing and interpreting *Gaia* DR3.

## 1. INTRODUCTION

23  
24 The *Gaia* mission (Gaia Collaboration et al. 2016) has  
25 revolutionized the study of our Galaxy, the Milky Way  
26 (MW). The second data release (DR2; Gaia Collabo-  
27 ration et al. 2018) provided positions, proper motions,  
28 and parallaxes for over one billion stars, including the  
29 first kinematic measurements of many stars across the  
30 Galaxy. In addition, DR2 included radial velocities for  
31  $\sim 7$  million stars, making it the largest six-dimensional  
32 kinematic catalog at the time. This data has enabled  
33 the discovery of new merging events, such as the *Gaia*  
34 Sausage Enceladus (Belokurov et al. 2018; Helmi et al.  
35 2018), and the Kraken (Kruijssen et al. 2019) (see Helmi  
36 (2020) for a review), the construction of a new 3D dust  
37 map of the MW (Green et al. 2019), a detailed study of  
38 open clusters to unveil the history of the Galactic disk

39 (Cantat-Gaudin et al. 2018), an accurate measurement  
40 of the circular velocity of the Galaxy (Eilers et al. 2019),  
41 and detailed studies of the fine resonances of the MW  
42 disk (see e.g. Antoja et al. 2018). The third data re-  
43 lease (DR3; Gaia Collaboration et al. 2022, 2021) builds  
44 upon DR2, incorporating 12 months of additional obser-  
45 vations, and significantly increasing the catalog of stars  
46 with 6D phase space measurements, including radial ve-  
47 locities, to  $\sim 33$  million stars, as well as reducing uncer-  
48 tainties on and increasing the size of the sample of stars  
49 with full astrometry. These data have further enabled  
50 a deeper understanding of the dynamics of the Galaxy,  
51 for example by extending measurements of the circular  
52 velocity of the MW to larger distances (Ou et al. 2023).

53 Synthetic catalogs and mock observations generated  
54 from cosmological simulations provide a valuable com-  
55 parison to these rich observations of our own Galaxy.  
56 They enable tests of analysis tools and of our ability to  
57 recover true properties of our Galaxy from observations.  
58 Sanderson et al. (2020), hereafter S20, produced nine  
59 *Gaia* DR2 synthetic surveys of the *Latte* suite of simu-  
60 lations (Wetzel et al. 2016; Hopkins et al. 2018), using  
61 the code *Ananke*. Such synthetic surveys have been used

<sup>1</sup> Authors Nguyen and Ou have contributed equally to this work,  
and therefore this paper should be cited as Nguyen, Ou, et al.  
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in many studies involving the dynamics of the MW, for example to estimate the detectability of simulated stellar streams (Shipp et al. 2023), as a training set for a neural network that built the first accreted star catalog in the MW (Ostdiek et al. 2020), leading to a discovery of a prograde local structure Nyx (Necib et al. 2020), and as a framework to test the ability of unsupervised machine learning techniques to reproduce the stellar phase space density (Buckley et al. 2023). In this work, we present synthetic *Gaia* DR3 surveys based on the same suite of *Latte* simulations.

The *Latte* simulations first introduced in (Wetzel et al. 2016) are baryonic zoom-in simulations of MW analogs from the Feedback in Realistic Environments (FIRE) project (Hopkins 2015; Hopkins et al. 2018). With an initial stellar particle mass resolution of  $7070 M_{\odot}$ , the *Latte* simulations resolve stellar populations down to the masses of individual star clusters. They self-consistently model baryonic processes, including star formation and the metal-enrichment of gas, which is essential for accurately calculating the extinction of observed stars. At the same time, they incorporate the effects of galaxy formation in a cosmological context, including a realistic history of mergers and accretion events.

*Ananke* is a framework for producing synthetic surveys based on the FIRE simulations, first presented by S20. Such work is based on Galaxia (Sharma et al. 2011), which generated synthetic surveys of the MW based on kinematic distributions and N-body simulations. The framework entails sampling a population of individual stars from simulated star particles, assigning them realistic physical properties, and applying a simple error model to produce mock observations. *Ananke* has been applied to produce mock observations of other surveys from a range of simulated data sets, such as APOGEE (Beaton et al. 2022), Dark Energy Survey (DES; DES Collaboration 2005, 2016), and the Rubin Observatory Legacy Survey of Space and Time (LSST; Ivezić et al. 2019) in Shipp et al. (2023).

In this paper, we use *Ananke* to produce synthetic *Gaia* DR3 surveys of three MW analogs from the *Latte* simulation suite, focusing on the updates to the surveys compared to S20. This paper is organized as follows: In Section 2 we review the simulations and mock catalogs used in this work, in Section 3 we discuss the synthetic *Gaia* DR3 observations, and in Section 4, we present the resulting synthetic surveys, comparing them with those from *Gaia* DR2. We list the columns of the public release and their definitions in Section 4.3, and discuss the use cases and limitations of these synthetic surveys in Section 5.

## 2. SIMULATIONS AND MOCK CATALOGS

In this section, we outline the different steps to build both a mock catalog and a synthetic survey. We first seek to define these two terms. Generating a *mock catalog* consists of spawning stars from star particles in the initial simulations, where the star particles have a mass on the order of  $10^4 M_{\odot}$ , depending on the initial simulation resolution. This process is independent of the target survey. Generating a *synthetic survey* involves incorporating the specifics of a particular survey into the catalog of simulated stars, including, for example, photometric passbands, measurement errors, dust extinction, and the observer’s location.

In order to build the new synthetic *Ananke* DR3 survey, we use the same three zoom-in simulations of MW-mass galaxies from the *Latte* suite of FIRE-2 simulations as in S20 (m12i, m12f, m12m)<sup>1</sup>. The choice of these specific simulations is motivated by Wetzel et al. (2016); Sanderson et al. (2018), which have shown that these simulated galaxies reasonably reproduce a realistic galaxy of MW mass. Specifically, they have thin and thick disk geometries, with scale heights, scale radii, gas fractions, etc. that are broadly similar to the MW.

### 2.1. Locations of the Sun

To build a synthetic survey, we must assume the location of the observer, which we define as the solar position in the simulation. The procedure we adopt here for the coordinate transformation and the definition of the local standards of rest (LSRs) remain unchanged from S20, which we briefly summarize here. We assume that the Sun is at  $R_{\odot} = 8.2$  kpc (Bland-Hawthorn & Gerhard 2016) in the three simulations<sup>2</sup>, and define the principle axes based on the moment of inertia tensor of the youngest stars (with ages  $< 1$  Gyr) located within  $R_{\odot}$ .

The three positions of the Sun in each galaxy are chosen to be evenly distributed in azimuthal angle, and at vertical distance  $Z_{\odot} = 0$  kpc. We define the velocity of LSR as the median velocity of the star particles within 200 pc of the solar position. We summarize the positions and velocities of the LSRs in Table 1, which matches Table 4 of S20.

### 2.2. Building a mock catalog

In this section, we discuss the procedure to build a *mock catalog* by converting the star *particles* from the FIRE-2 simulations into synthetic stars, leaving the con-

<sup>1</sup> For a brief overview of the simulation and the simulated galaxies used, we refer the reader to Section 2 of S20.

<sup>2</sup> This is an appropriate approximation given that these simulations have comparable scale heights and radii to the MW.

**Table 1.** The coordinates of each LSR as shown in Table 4 of S20.

label	$x_{\text{LSR}}$ (kpc)	$y_{\text{LSR}}$ (kpc)	$z_{\text{LSR}}$ (kpc)	$v_{x,\text{LSR}}$ (km/s)	$v_{y,\text{LSR}}$ (km/s)	$v_{z,\text{LSR}}$ (km/s)	$v_{R,\text{LSR}}$ (km/s)	$v_{Z,\text{LSR}}$ (km/s)	$v_{\phi,\text{LSR}}$ (km/s)
m12i-lsr-0	0.0	8.2	0.0	224.7092	-20.3801	3.8954	-17.8	-3.9	224.4
m12i-lsr-1	-7.1014	-4.1	0.0	-80.4269	191.7240	1.5039	-24.4	-1.5	210.9
m12i-lsr-2	7.1014	-4.1	0.0	-87.2735	-186.8567	-9.4608	22.1	9.5	206.5
m12f-lsr-0	0.0	8.2	0.0	226.1849	14.3773	-4.8906	14.9	4.9	227.9
m12f-lsr-1	-7.1014	-4.1	0.0	-114.0351	208.7267	5.0635	-3.4	-5.1	244.3
m12f-lsr-2	7.1014	-4.1	0.0	-118.1430	-187.7631	-3.8905	-11.4	3.9	227.4
m12m-lsr-0	0.0	8.2	0.0	254.9187	16.7901	1.9648	16.2	-2.0	254.7
m12m-lsr-1	-7.1014	-4.1	0.0	-128.2480	221.1489	5.8506	2.4	-5.9	252.7
m12m-lsr-2	7.1014	-4.1	0.0	-106.6203	-232.2056	-6.4185	15.4	6.4	265.3

struction of the *synthetic survey* in which we add the correct properties to these synthetic stars as drawn by the survey to Section 3.

Each star particle, with a mass  $M_* \sim 7070 M_\odot$ , is assumed to represent a population of synthetic stars with a single age and metallicity. To generate such mock catalogs, S20 used the GALAXIA code (Sharma et al. 2011). In this work, we adopt the same mock catalogs as in S20, modifying the stellar isochrones used in the generation of stars to the updated *Gaia* DR3 isochrones. This modification is performed at Step 2 below, while keeping the masses and the phase-space positions the same as in S20 in Step 1 & 3.

To build a mock catalog, we perform the following three steps. We will leave a detailed description of the DR3 isochrones to Section 3.1.

1. First, we sample the stellar masses of synthetic stars using the initial mass function (IMF) in Kroupa (2001) until the total mass equals the mass of the particle.<sup>3</sup>
2. Select the isochrone model that is closest in age and metallicity to the parent particle and obtain stellar properties and *Gaia* DR3 passband magnitudes by interpolating across initial stellar mass. Only stars with estimated unextincted apparent *Gaia* DR2/3 magnitudes of  $3 < G < 21$  are kept in the catalog, before applying the full selection function in Section 3.4.
3. Assign the positions in phase space to each star by sampling from an Epanechnikov density kernel

(Epanechnikov 1969) centered on the parent particle. The smoothing kernel is computed from the 6-dimensional phase space coordinates using the ENLINK code (Sharma & Steinmetz 2006; Sharma & Johnston 2009). Similarly to S20, we use the nearest 8 neighboring star particles to compute the kernel size. The kernel size taken with respect to two independent smoothing lengths, one for the distances, and one for the velocities. The size is proportional to the geometric mean of the smoothing lengths along each of the three-dimensions. To preserve the dynamic ranges of the different stellar populations and avoiding the oversmoothing of structures from different stellar populations, a kernel is computed for *in situ* stars, which are defined as those formed within 30 physical kpc of the main galaxy, while a separate kernel is computed for stars formed outside of this radius. In addition, we subdivide *in situ* stars into eight age bins corresponding to the populations of the Besançon Milky Way model (Table 2.1 of Robin et al. (2012)) and compute a different kernel for each of them. This kernel is not optimized for small-scale structures, and in some cases may introduce unphysical features into substructures such as low mass satellite galaxies and stellar streams. For example, Shipp et al. (2023) adopted a different kernel (albeit also based on the Epanechnikov kernel) but with the 16 neighboring star particles and a kernel size that is inversely proportional to the cube-root of the local density around each parent particle, to properly smooth out stellar streams.

<sup>3</sup> The number of stars sampled is required to be an integer, while the fraction of the IMF within a subrange of mass is not. Some rounding is assumed, and given that the highest possible stellar mass is still two orders of magnitude lower than the mass of the star particle, in this work, as in S20, we assume that this is a valid approach with a small fractional error.

### 3. SYNTHETIC SURVEYS

We describe the procedure used to produce the **Ananke DR3 synthetic surveys**. As mentioned in Section 2, we use the mock catalogs presented in S20, and apply updated DR3 isochrones (Section 3.1), extinction modeling

(Section 3.2), observational uncertainty modeling (Section 3.3), and selection function (Section 3.4).

### 3.1. Isochrones

We use updated *Gaia* DR3 passbands and isochrones from Padova CMD v3.6<sup>4</sup> to generate updated intrinsic *Gaia* DR3 magnitudes for stars in the mock catalogs in the  $G$ ,  $G_{BP}$ , and  $G_{RP}$  bands. The photometric system follows the revised and expanded library described in Chen et al. (2019), adopting a revised spectral energy distribution (SED) for Vega from Bohlin et al. (2020). Two assumptions are made while adopting the isochrones. First, circumstellar dust is ignored as it mostly affects the bright end of the isochrones, where the grid is the sparsest. Therefore, linear interpolation with the circumstellar dust included creates unphysical features when stars fall between these sparse grid points. Second, we remove the isochrone grid points representing white dwarfs, as the transition from the tip of the red giant branch to the white dwarf is not modeled by GALAXIA. Since GALAXIA takes the edge value for magnitudes when a star is outside of the isochrone grid, stars beyond the last non-white dwarf grid point are all assigned the same magnitudes, creating artificial overdensities at the tip of the giant branches in the final sample. We expect these stars to be potential white dwarfs and flag all affected stars in the final synthetic survey as `flag_wd` and recommend removing stars with `flag_wd` set to 1 before conducting analysis. We expect a minimal effect on the overall completeness of the sample as a result of this treatment. As shown by Gentile Fusillo et al. (2021), 359,073 white dwarfs are confidently identified in *Gaia* DR3, comprising less than 0.05% of the full *Gaia* sample. Even accounting for the fact that the white dwarf catalog presented by Gentile Fusillo et al. (2021) is less complete in crowded regions near the galactic plane, the total white dwarf count in the actual *Gaia* catalog is expected to be a tiny fraction of the full sample. Thus, for the synthetic survey, the overall loss in stellar count and impact on sample completeness are expected to be minimal as a result of this cut.

### 3.2. Extinction Modeling

We adopt a self-consistent extinction model similar to Section 5.1 of S20, which we briefly describe below. The FIRE-2 simulations do not resolve the creation and destruction of dust grains, so we assume the line-of-sight extinction by dust traces the metal-enriched gas in the simulations. We calculate the reddening  $B - V$  of each

star using the metal-weighted column density of hydrogen along the line of sight between the star and the solar position. The extinction is therefore calculated self-consistently, using the gas and metal distributions of each individual simulated galaxy, and thus accurately captures the spatial structures of the galaxy. The extinction at 550 nm  $A_0$  is calculated using the standard relation,  $A_0 = 3.1E(B - V)$  (Johnson 1965, Schultz & Wiemer 1975, Whittet & van Breda 1980), and then converted into extinction in the *Gaia* DR3 passbands.

Using the coefficient  $A_0$  from the Ananke DR2 mock catalogs, as described in Sanderson et al. (2020), we re-calculate the extinction coefficients  $A_{G,BP,RP}$  in the *Gaia* DR3 passbands. We adopt the extinction conversion relation provided by the *Gaia* collaboration as part of the auxiliary data for eDR3 to compute  $A_{G,RP,BP}$  as functions of  $A_0$  and the unextincted color ( $G_{BP} - G_{RP}$ ).<sup>5</sup> Specifically, we compute  $A_{G,BP,RP} = k_{G,BP,RP} A_0$ , where  $k_{G,BP,RP}$  is a function of  $A_0$  and ( $G_{BP} - G_{RP}$ ). Using the extinction coefficients ( $A_{G,BP,RP}$ ), we convert the intrinsic magnitudes interpolated from the isochrones into the extincted intrinsic magnitudes. These extincted intrinsic magnitudes are combined with the distance modulus to calculate the true extincted apparent magnitudes.

Following the recommendation from the *Gaia* collaboration, we do not directly apply the extinction law outside of the applicable color range,  $-0.06 < G_{BP} - G_{RP} < 2.5$ . However, excluding stars outside of range introduces an unnatural cut on the  $G_{BP} - G_{RP}$  distribution. We therefore extrapolate their *Gaia* passbands extinction coefficients using the nearest  $G_{BP} - G_{RP}$  extreme value (i.e.  $-0.06$  or  $2.5$ ).

The extinction law is also limited to extinction coefficients ( $A_0$ ) in the range from 0.01 to 20. On the low end, since the extinction law returns finite positive values for  $k_{G,BP,RP}$ , the resulting  $A_{G,BP,RP}$  always converge to 0 as  $A_0$  goes to 0 and thus the extinction law naturally extrapolates to  $A_0 = 0$ . On the high end, unlike with the color, we do not adopt the extreme value (i.e., 20) for  $A_0$  or attempt to approximate the extinction law outside of the applicable  $A_0$  range. Stars with  $A_0 > 20$  are not included in the final synthetic survey for two reasons. Firstly,  $A_0$  is implicitly related to the distance of the star as the extinction arises from the dust between the star and the observer. If we were to adopt the extreme value for the extinction coefficient for a given star, the reported extincted photometry in the final synthetic

<sup>5</sup> The relationship and coefficients can be downloaded from <https://www.cosmos.esa.int/web/gaia/edr3-extinction-law>

<sup>4</sup> <http://stev.oapd.inaf.it/cgi-bin/cmd>



survey would be inconsistent with the reported parallax and the underlying dust map. Secondly, the extincted apparent magnitudes for the majority of the stars with  $A_0 > 20$  are expected to be significantly fainter than the observational limit of the synthetic survey ( $G_{\text{obs}} < 21$ , as described in Section 3.4). We therefore do not expect the cut on  $A_0 > 20$  to have a significant impact on the completeness of the final synthetic survey.

### 3.3. Error Modeling

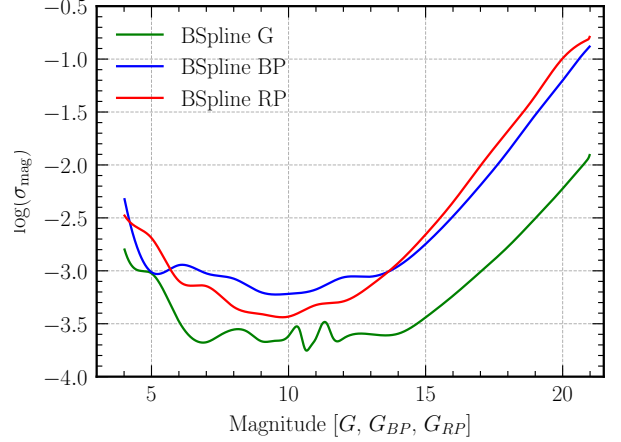
We construct the photometric error model from the fit *Gaia* DR3 photometric uncertainties tool provided by *Gaia* DPAC (Data Processing and Analysis Consortium)<sup>6</sup>, based on data originally described in Riello et al. (2021). We adopt the astrometric measurement error models from the PyGaia package<sup>7</sup>. The spectroscopic error model is obtained from private communication with the *Gaia* collaboration as a function of  $T_{\text{eff}}$  and  $G_{\text{RVS}}$ . We calculate the errors and the error-convolved quantities by randomly sampling from a one-dimensional Gaussian centered on the truth values. In the final catalog, we report both the truth values and the error-convolved values.

#### 3.3.1. Photometric Error

As mentioned, we adopt the photometric uncertainties tool from *Gaia* DPAC to calculate the errors in  $(G, G_{BP}, G_{RP})$ . The tool models the median behavior of the real *Gaia* (e)DR3 photometric uncertainties in the three *Gaia* passbands via cubic B-spline fitting. The errors in each photometric band are calculated as a function of the band *extincted* magnitudes. Because the B-spline is restricted to a range  $[4, 21]$  in all three bands, we extrapolate the photometric uncertainties of each band using the nearest extreme values (i.e. 4 or 21). In addition, the tool is capable of scaling the fit B-splines with different numbers of observations. We take, for simplicity, the default number of observations (i.e., 200 for  $G$  and 20 for  $G_{BP}/G_{RP}$ ) for all stars in our catalogs. We show in Figure 1 the errors as a function of extincted magnitude and reproduce Figure 14 of Riello et al. (2021). We note that this error modeling does not take into account systematic effects originating from the properties of the source, e.g., position and color.

#### 3.3.2. Astrometric Error

PyGaia models the astrometric errors (i.e. parallax, position, and proper motion) as solely dependent on the



**Figure 1.** Logarithm of the expected uncertainties for sources with 200(20) observations in  $G(G_{BP}/G_{RP})$ .

**Table 2.** Coefficients of the astrometric errors in Eq.1.

$\varpi$	$\alpha_*$	$\delta$	$\mu_{\alpha*}$	$\mu_\delta$
1.0	0.80	0.70	1.03	0.89

apparent  $G$  magnitude. The position and proper motion errors are returned in the ICRS frame, i.e. in RA and Dec. To obtain the error-convolved positions and proper motions in Galactic coordinates  $(\ell, b)$ , we calculate the error-convolved ICRS coordinates and apply a coordinate transformation. Similarly to *Gaia*, we do not report the error in the Galactic coordinates. The astrometric errors,  $\sigma_X$ , for  $X \in (\alpha_*, \delta, \mu_{\alpha*}, \mu_\delta)$ , can be summarized as follows:

$$\sigma_X = c_X \sigma_\varpi, \quad \sigma_\varpi = \sqrt{40 + 800z + 30z^2} \quad (1)$$

$$\log_{10} z = 0.4(\max[G, G_{\text{bright}}] - 15.0), \quad (2)$$

where  $\sigma_\varpi$  is the parallax error, and  $G_{\text{bright}} = 13$ . The coefficients  $c_X$  are reported in Table 2. Because PyGaia returns the error in RA  $\cos(\text{Dec})$   $\sigma_{\alpha*}$ , we convert  $\sigma_{\alpha*}$  to the RA error  $\sigma_\alpha$  via analytical error propagation.

#### 3.3.3. Spectroscopic Error

For spectroscopic measurements, *Gaia* DR3 provides radial velocity spectra (with magnitude  $G_{\text{RVS}}$ ), object classifications, and measured stellar parameters, such as effective temperature, surface gravity, extinction coefficient, and metallicity, in addition to radial velocities.

<sup>6</sup> <https://www.cosmos.esa.int/web/gaia/fitted-dr3-photometric-uncertainties-tool>

<sup>7</sup> <https://github.com/agabrown/PyGaia>

**Table 3.** Coefficients for color transformation from  $G - G_{RP}$  to  $G_{RVS} - G_{RP}$ .

$a_0$	$a_1$	$a_2$	$a_3$	$G - G_{RP}$ range
-0.0397	-0.2852	-0.0330	-0.0867	$[-0.15, 1.2]$
-4.0618	10.0187	-9.0532	2.6089	$[1.2, 1.7]$

**Table 4.** Coefficients for  $\sigma_{RV}$  as a function of  $G_{RVS}$ 

$\sigma_{\text{floor}}$	$a$	$b$	$G_{RVS,0}$	Applicable range
0.12	0.9	6.0	14.0	$T_{\text{eff}} < 6500$ K
0.4	0.8	20.0	12.75	$T_{\text{eff}} > 7000$ K

Our synthetic survey only provides error-convolved radial velocity measurements. For DR3 radial velocities, we first use relationships provided by Sartoretti et al. (2022) to obtain true *Gaia* RVS magnitude,  $G_{RVS}$ , from  $G$  and  $G_{RP}$ . To do so, we use

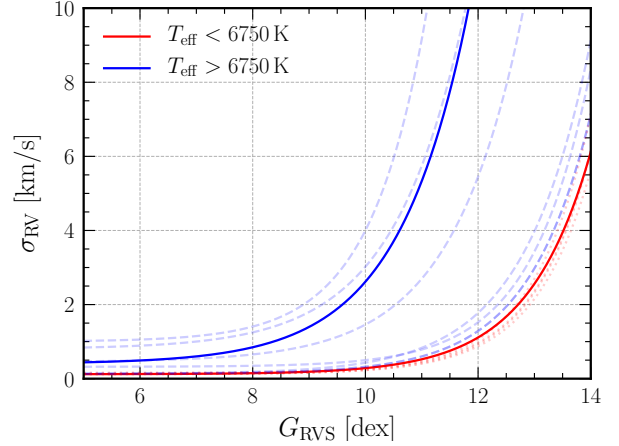
$$G_{RVS} - G_{RP} = a_0 + a_1(G - G_{RP}) + a_2(G - G_{RP})^2 + a_3(G - G_{RP})^3, \quad (3)$$

where the coefficients are provided in Table 3. As for the extinction law extrapolation, we approximate the conversion for stars outside of the applicable range ( $-0.15 < G - G_{RP} < 1.7$ ), using the coefficients corresponding to the nearest  $G - G_{RP}$  extreme value (i.e.,  $-0.15$  or  $1.7$ ).

The radial velocity uncertainty is fit as a function of  $G_{RVS}$ ,

$$\sigma_{RV} = \sigma_{\text{floor}} + b \exp(a(G_{RVS} - G_{RVS,0})). \quad (4)$$

The coefficients  $a, b$  are fit independently for cooler ( $T_{\text{eff}} < 6750$  K) and warmer ( $T_{\text{eff}} > 6750$  K) stars (Table 4), obtained from (Private Communication, Gaia Collaboration, 2022) prior to the official release of the third data release. Warmer stars generally have a larger error in radial velocities. While the error modeling for warm stars, as shown in Figure 2, appears to greatly exceed  $10 \text{ km s}^{-1}$  at the very faint end ( $G_{RVS} \sim 14$ ), we note that only warm stars with  $G_{RVS} < 12$  are selected to have a measured radial velocity in the final catalog, as described in more detail in Section 3.4. The maximum radial velocity measurement uncertainties are thus  $\sim 6 \text{ km/s}$  for cool stars and  $\sim 11 \text{ km/s}$  for warm stars.

**Figure 2.** Comparison between the radial velocity error models adopted in this study (solid line) and those provided by the *Gaia* collaboration with the official release of DR3 (dashed/dotted lines). Blue dashed lines represent error estimates for dwarfs, whereas red dotted lines represent error estimates for giants. Our estimate for cooler stars ( $T_{\text{eff}} < 6750$  K) is largely consistent with the estimates for giants and, similarly, our estimate for warmer stars ( $T_{\text{eff}} > 6750$  K) with the estimates for dwarfs.

During the preparation of this manuscript, we were made aware of a more detailed *Gaia* DR3 radial velocity error model based on the derived stellar population.<sup>8</sup> Since our synthetic survey does not include the stellar evolutionary stage, we opt for the simple recipe that assigns errors based on the effective temperature of the stars. The coefficients provided are not identical to those adopted here, but a comparison between the two indicates that our adopted error modeling is roughly consistent with those from the more detailed model. For the most part, our error modeling falls on the conservative side of the latest model.

Katz et al. (2022) noted that during scientific validation of the published DR3 radial velocities, the above uncertainties were underestimated and thus require an additional multiplicative correction factor  $f$ . This multiplicative factor ( $f$ ) is a function of  $G_{RVS}$ ,

$$f = a + b G_{RVS} + c G_{RVS}^2, \quad (5)$$

with coefficients given in Table 5. The velocity uncertainties should therefore be  $f \times \sigma_{RV}$ . We note that the relation is only valid for  $G_{RVS} > 8$ . For  $G_{RVS} < 8$ , we still apply the correction function but assume  $G_{RVS} = 8$ . The correction factor is not applied directly to the un-

<sup>8</sup> <https://www.cosmos.esa.int/web/gaia/science-performance>

**Table 5.** Coefficients for  $f$  as a function of  $G_{\text{RVS}}$ 

$a$	$b$	$c$	Applicable range
0.318	0.3884	-0.02778	$G_{\text{RVS}} < 12$ mag
16.554	-2.4899	0.09933	$G_{\text{RVS}} > 12$ mag

certainties in the final *Gaia* DR3 dataset. Following that practice, we calculate this correction factor and provide it separately in the final synthetic survey.

### 3.4. Selection Function and Data Release

With error-convolved values computed, we next apply the selection function to produce the final synthetic surveys. We apply two selection functions, one for selecting stars that are detectable in all three photometric bands and another for selecting stars with reported radial velocity.

We apply a  $G$ -band magnitude cut to select stars with reported photometry in each catalog. We note that the cuts are applied on the error-convolved observed magnitudes. We select the sample of stars with reported photometry via a cut on the observed  $G$  magnitude,  $3 < G_{\text{obs}} < 21$ . This is the same selection cut applied in S20.

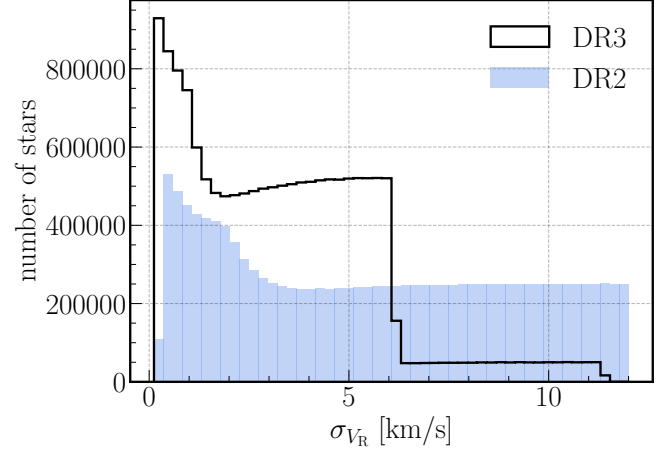
To select the sample of stars with reported radial velocities, we make a cut on effective temperature,  $T_{\text{eff}}$  and  $G_{\text{RVS}}$ . S20 reported radial velocity measurements for bright stars with  $G_{\text{RVS}} < 14$  and effective temperature of  $3550 < T_{\text{eff}} < 6900$  K. We extend the radial velocity selection to  $3600 < T_{\text{eff}} < 14500$  K for bright stars ( $G_{\text{RVS}} \leq 12$ ) and  $3100 < T_{\text{eff}} < 6750$  K for fainter stars ( $12 < G_{\text{RVS}} < 14$ ), in order to match the temperature range reported in Katz et al. (2022), reflecting the improvements from *Gaia* DR2 to DR3.

We bin the stars in each catalog by their LSR-centric distance into 10 radial slices. Table 7 shows the total number of stars, as well as the number of stars with radial velocity measurements, in each radial slice and catalog.

## 4. RESULTS

### 4.1. Comparison with Ananke DR2

We compare our final synthetic survey for *Gaia* DR3 using FIRE with the synthetic *Gaia* DR2 survey from S20. We updated the photometry to be consistent with *Gaia* DR3, using isochrones and extinction laws corresponding to the *Gaia* DR3 photometric system. We also updated the error modeling for photometric measurements and radial velocity measurements.

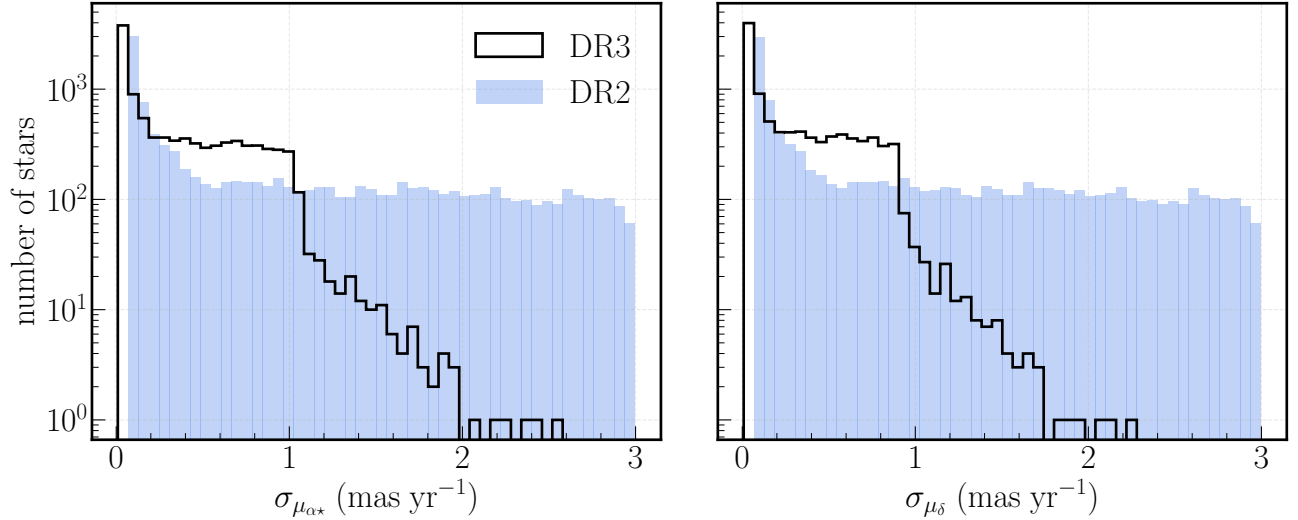
**Figure 3.** Distributions of the radial velocity errors for DR3 (solid black) and DR2 (blue) for all stars with radial velocities in `m12i-lsr0-rslice0`.

The detailed numbers of sources in each radial bin of each galaxy are given in Table 7. In general, there is a small increase in the total number of observed stars in the DR3 catalogs as compared to the DR2 catalogs. The number of stars with radial velocity measurements in each catalog has increased by  $\sim 2 - 3$  times, as expected from the wider range of effective temperature  $T_{\text{eff}}$  in the selection cut (see Section 3.4). However, this is a more moderate increase than the factor of 5 between the two *Gaia* data releases (from  $\sim 7$  millions stars in *Gaia* DR2 to  $\sim 33$  million stars in *Gaia* DR3) (Katz et al. 2022). This is due to the radial velocity selection cut in S20 being overly optimistic, already at  $G_{\text{RVS}} < 14$  when considering the actual performance of *Gaia* DR2 at  $G_{\text{RVS}} < 12.5$  (Katz et al. 2019). In all catalogs, the overall fraction of stars with radial velocity measurement compared to the total sample, which can be calculated from Table 7, is about 2–3%, which is indeed comparable to that of *Gaia* DR3, which was about  $\sim 2\%$  (Katz et al. 2022). For reference, the fractions of stars with radial velocity measurements in the Ananke DR2 catalogs are about 1–1.5%.

### 4.2. Synthetic Surveys

In Figure 3 and Figure 4, we compare the distributions of radial velocity errors and proper motion errors between DR2 and DR3 for all stars in `m12i-lsr0-rslice0`<sup>9</sup>. Figure 3 shows the distributions of the radial velocity errors for DR2 (blue) and DR3 (solid black) for all stars with radial velocities. As ex-

<sup>9</sup> The choice of the m12i and lsr-0 synthetic survey is just an example that we use to illustrate different properties. Similar treatment can be done with any of the other synthetic survey.



**Figure 4.** Distributions of the proper motion errors for RA cos(Dec)  $\alpha^*$  (left) and Dec  $\delta$  (right) for DR3 (solid black) and DR2 (blue) for all stars in `m12i-lsr0-rslice0`.

pected, the radial velocity errors in *Ananke* DR3 are significantly lower than in DR2. The radial velocity errors for DR3 are composed of two stellar populations: one with low  $T_{\text{eff}}$  and one with high  $T_{\text{eff}}$ , while the radial velocity errors in DR2 are modeled by a single exponential (Sanderson et al. 2020). In *Ananke* DR3, the low  $T_{\text{eff}}$  population makes up most of the distribution below  $\sigma_{V_R} \lesssim 6$  km/s, while the high  $T_{\text{eff}}$  population is responsible for the tail at high  $\sigma_{V_R} \gtrsim 6$  km/s. The sharp cut at the lower end of the DR2 error is the systematic noise floor at 0.11 km/s mentioned in S20. Figure 4 shows the distributions of errors in the proper motions  $\mu_{\alpha,*}$  and  $\mu_{\delta}$  for DR2 (blue) and DR3 (solid black). Similarly, as with the radial velocity errors, the proper motion errors in *Ananke* DR3, shown in Fig. 4 are typically much lower than in DR2. The DR2 proper motion errors have a cut off of 0.0861852 mas/yr at the low end, as described in Equation 16 and Table 5 of S20.

We examine the Hertzsprung–Russell diagram of one synthetic survey (`m12i` at `lsr-0` `rslice 0`) as shown in Figure 5. We plot only stars with estimated parallax error less than 10%. Figure 5 shows that our results are qualitatively similar to what was shown in *Ananke* DR2 from S20. Some echoes of the underlying grid of isochrones are still visible at the brightest magnitudes, where the model grid is sparsest, and potential artifacts from linear isochrone interpolation near the tip of the red giant branch are present (see Section 3).

We additionally compare our results with an actual *Gaia* DR3 CMD from Fouesneau et al. (2022). In Figure 6, we partially reproduce Figure 1 in Fouesneau et al. (2022). Our synthetic survey generates CMDs qualitatively similar to the *Gaia* DR3 data. When we only con-

sider the subsample with RV measurements (`has_rvs`), the synthetic survey distributions qualitatively resemble that of the real *Gaia* DR3 survey.

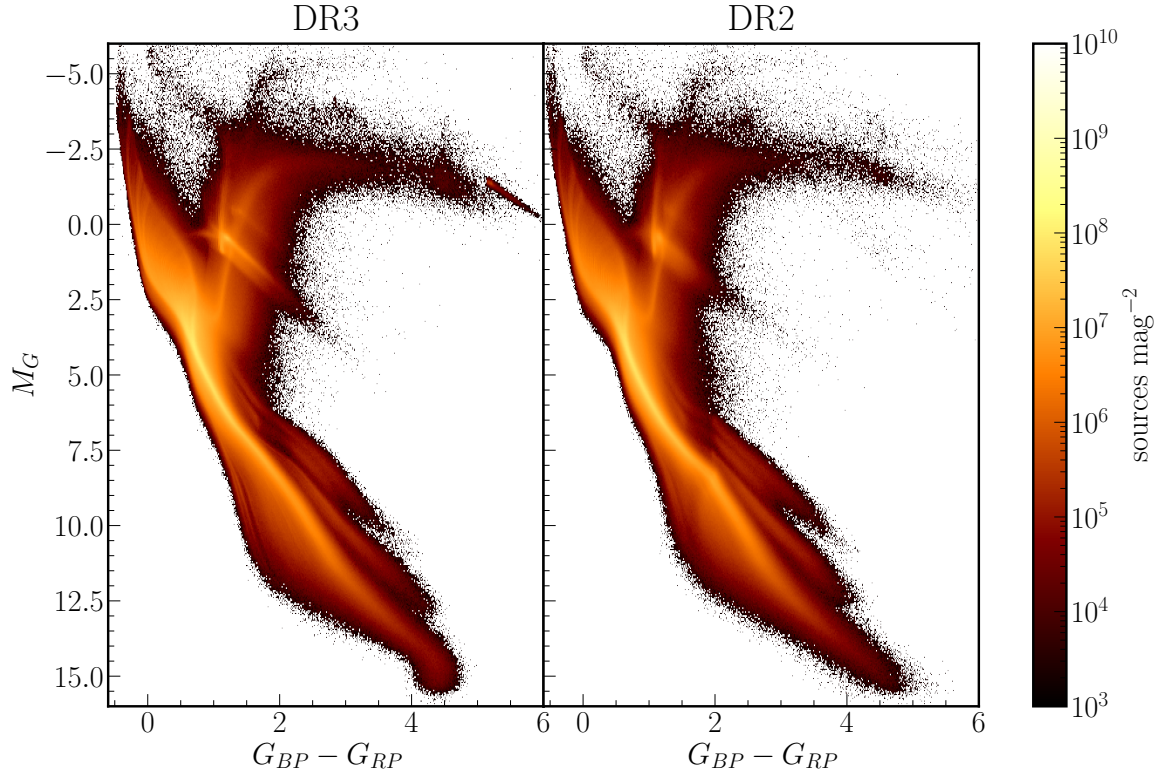
#### 4.3. List of parameters in the synthetic surveys

In Table 6, we present the column names of the parameters used in the synthetic surveys, as well as their definitions, data types, and units. These column names are categorized by those matching *Gaia* DR2/DR3 (as well as *Ananke* DR2), those that are relating the properties of the simulations (for example the true non-error convolved values), and the properties of the stars (for example their FIRE-2 chemical abundances).

### 5. USE CASES AND LIMITATIONS

Synthetic surveys can be extremely powerful in testing modeling procedures, calculating false positive rates, and validating methods. This is largely due to the fact that cosmological simulations in general track non-equilibrium dynamics self-consistently, and are therefore powerful tools for exploring dynamical inferences. The need for synthetic surveys is becoming even more critical with the large swaths of data being collected by current and upcoming surveys like *Gaia* and LSST. There are, however, limitations to these studies, based on the nature of the construction of the synthetic surveys. In particular, as was highlighted above, the original simulations contained star particles of masses  $\sim 7000M_{\odot}$ , from which we spawn individual stars. The resulting positions and velocities of the synthetic stars depend on the kernel of choice, limiting the usage of such synthetic surveys. In particular, the internal dynamics of small-scale structures like satellite galaxies and stellar streams are sensitive to the choice of kernel. Studies of small-





**Figure 5.** The Hertzsprung–Russell diagram for `m12i-lsr0-rslice0` for stars satisfying the parallax cut  $\sigma_{\varpi}/\varpi > 10$ .

scale MW structures therefore required careful kernel selection based on the science question at hand; Shipp et al. (2023), for example, changed the kernel to be able to perform detectability studies of stellar streams with LSST.

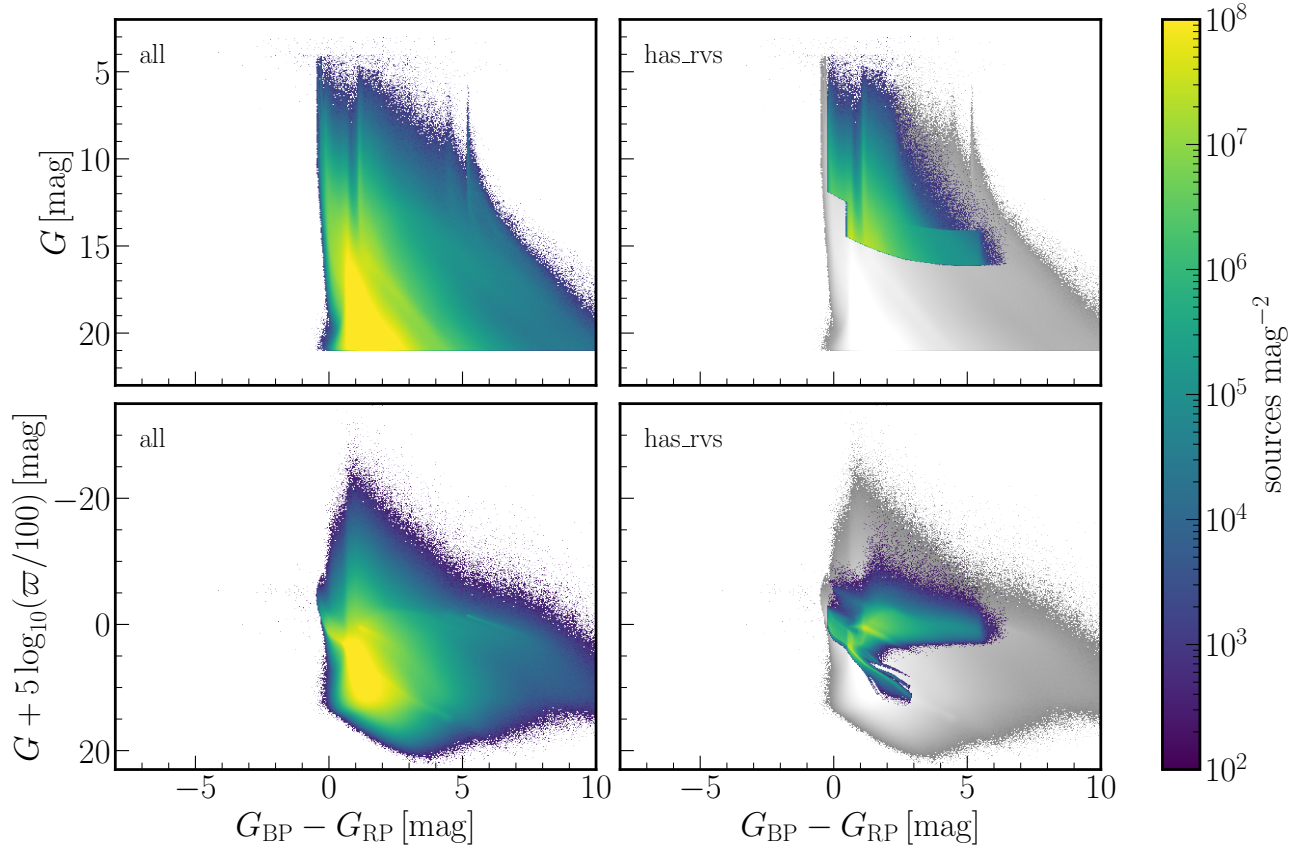
More generally, studies of large stellar structures (larger than a few star particles in the original simulation), velocity anisotropies of the Galaxy, and the MW potential, should be robust to the choices of construction of the synthetic surveys, while studies of smaller structures should be treated with care, and potentially a more adequate choice of kernels.

Additionally, the original simulations from which we built these synthetic surveys are not meant to reproduce the MW itself. Indeed, these are cosmological simulations with varying initial conditions, and therefore varying histories; some contain a late merger like m12f, while m12i has a quieter merger history, for example (see e.g. Necib et al. 2019, for details of the merger histories of these two galaxies). Therefore, it is critical to treat these galaxies as examples of galaxies with the same mass as our own, but with their own individual properties. Corollary to this, the dust model adapted for these synthetic surveys is self-consistent with that of the simulations themselves, and therefore is different from that of the MW.

## 6. CONCLUSIONS

In this paper, we presented a new set of synthetic surveys that match *Gaia* DR3, based on the *Latte* suite of the FIRE-2 simulations. This is an update to the synthetic surveys released by Sanderson et al. (2020) that matched the previous data release *Gaia* DR2. These synthetic surveys include three different solar positions for three galaxies. The major changes compared to S20 are an updated set of isochrones matching the latest release, a different treatment of the radial velocity errors that increased the precision of the radial velocity measurements, an update to the proper motion treatment, which decreased the measurement proper motion errors in the synthetic surveys, and an increase in the total number of stars with radial velocity measurements through the update of the selection cuts.

These synthetic surveys are made available to the community on <http://ananke.hub.yt/>, where they can be used to test any model/analysis pipeline on simulations prior to application to *Gaia* DR3. In particular, these synthetic surveys are the best tool for studies involving the dynamic properties of the MW, especially given that the “true” star particles from the original simulations are also provided.



**Figure 6.** The color-magnitude diagram for *m12i-lsr0-rslice0* to *m12i-lsr0-rslice9* for all stars (left) and those with RV measurements (right) satisfying the positive parallax cut  $\varpi > 0$ . The top panels shows the observed color-magnitude diagram, whereas the bottom panels shows the absolute  $G$  magnitude computed from the measured parallax.

More generally, the adoption of synthetic surveys is not only applicable in the study of stars, but also the dynamics of dark matter and properties of gas particles. Wetzell et al. (2023) has made the simulations used in this work publicly available<sup>10</sup>, including the formation coordinates of all star particles, as well as catalogs of all satellite galaxies/halos. Therefore, the community can use such information to answer more general questions as to what the field can learn through *Gaia* about the galaxy as a whole, from its stellar components as measured through the *Gaia* lens, to the inner workings of the dark matter in the Galaxy that governs the dynamics of the stars.

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<sup>10</sup> <http://flathub.flatironinstitute.org/fire>

664 cessed by the *Gaia* Data Processing and Analysis  
665 Consortium (DPAC, [https://www.cosmos.esa.int/web/](https://www.cosmos.esa.int/web/gaia/dpac/consortium)  
666 [gaia/dpac/consortium](https://www.cosmos.esa.int/web/gaia/dpac/consortium)). Funding for the DPAC has

667 been provided by national institutions, in particular  
668 the institutions participating in the *Gaia* Multilateral  
669 Agreement.

**Table 6.** Data Model for Synthetic Surveys

Quantity	Explanation	Data type	Unit
<i>Fields with names identical to those in DR2</i>			
Astrometry			
<code>ra</code>	Right ascension	double	Angle (deg)
<code>ra_error</code>	Standard error of R.A.	double	Angle (deg)
<code>dec</code>	decl.	double	Angle (deg)
<code>dec_error</code>	Standard error of decl.	double	Angle (deg)
<code>parallax</code>	Parallax	double	Angle (mas)
<code>parallax_error</code>	Standard error of parallax	double	Angle (mas)
<code>parallax_over_error</code>	Parallax divided by its error	float	...
<code>pmra</code>	Proper motion in R.A. direction	double	Angular Velocity (mas yr <sup>-1</sup> )
<code>pmra_error</code>	Standard error of proper motion in R.A. direction	double	Angular Velocity (mas yr <sup>-1</sup> )
<code>pmdec</code>	Proper motion in decl. direction	double	Angular Velocity (mas yr <sup>-1</sup> )
<code>pmdec_error</code>	Standard error of proper motion in decl. direction	double	Angular Velocity (mas yr <sup>-1</sup> )
<code>l</code>	Galactic longitude (converted from R.A., decl.)	double	Angle (deg)
<code>b</code>	Galactic latitude (converted from R.A., decl.)	double	Angle (deg)
Photometry			
<code>phot_g_mean_mag</code>	Extincted apparent $G$ -band mean magnitude	float	Magnitude (mag)
<code>phot_bp_mean_mag</code>	Extincted apparent $G_{BP}$ -band mean magnitude	float	Magnitude (mag)
<code>phot_rp_mean_mag</code>	Extincted apparent $G_{RP}$ -band mean magnitude	float	Magnitude (mag)
<code>bp_rp</code>	Reddened $G_{BP} - G_{RP}$ color	float	Magnitude (mag)
<code>bp_g</code>	Reddened $G_{BP} - G$ color	float	Magnitude (mag)
<code>g_rp</code>	Reddened $G - G_{RP}$ color	float	Magnitude (mag)
Spectroscopy			
<code>radial_velocity</code>	Radial velocity	double	Velocity (km s <sup>-1</sup> )
<code>radial_velocity_error</code>	Standard error of radial velocity	double	Velocity (km s <sup>-1</sup> )

**Table 6** *continued*



Table 6 (continued)

Quantity	Explanation	Data type	Unit
<i>Other fields not in the Gaia DR2 data model</i>			
Indices			
starid	array index of the star (per mock catalog)	long	...
parentid	array index of the generating star particle in the snapshot file	long	...
partid	0 if phase-space coordinates are identical to the generating star particle, 1 otherwise	short	...
Phase Space			
ra_true	true R.A.	double	Angle (deg)
dec_true	true decl.	double	Angle (deg)
dmod_true	true distance modulus	double	Magnitude (mag)
ra_cosdec_error	standard error in R.A.cos(decl.)	double	Magnitude (deg)
parallax_true	true parallax	double	Angle (mas)
pmra_true	true pm in R.A. direction	double	Angular Velocity (mas yr <sup>-1</sup> )
pmdec_true	true pm in decl. direction	double	Angular Velocity (mas yr <sup>-1</sup> )
radial_velocity_true	true RV	double	Velocity (km s <sup>-1</sup> )
l_true	true Galactic long	double	Angle (deg)
b_true	true Galactic lat	double	Angle (deg)
pm_l	pm in Galactic long direction	double	Angular Velocity (mas yr <sup>-1</sup> )
pm_b	pm in Galactic lat direction	double	Angular Velocity (mas yr <sup>-1</sup> )
pm_l_true	true pm in Galactic long direction	double	Angular Velocity (mas yr <sup>-1</sup> )
pm_b_true	true pm in Galactic lat direction	double	Angular Velocity (mas yr <sup>-1</sup> )
px_true, py_true, pz_true	true position relative to LSR	double	Distance (kpc)
vx_true, vy_true, vz_true	true velocity relative to LSR	double	Velocity (km s <sup>-1</sup> )
Photometry			
phot_g_mean_mag_true	true (i.e., after extinction, but before error convolution) apparent <i>G</i> -band mean magnitude	float	Magnitude (mag)
phot_bp_mean_mag_true	true apparent <i>G<sub>BP</sub></i> -band mean magnitude	float	Magnitude (mag)
phot_rp_mean_mag_true	true apparent <i>G<sub>RP</sub></i> -band mean magnitude	float	Magnitude (mag)
phot_g_mean_mag_int	intrinsic (i.e., before extinction or error convolution) apparent <i>G</i> -band mean magnitude	float	Magnitude (mag)

Table 6 continued

Table 6 (continued)

Quantity	Explanation	Data type	Unit
phot_bp_mean_mag_int	intrinsic apparent $G_{BP}$ -band mean magnitude	float	Magnitude (mag)
phot_rp_mean_mag_int	intrinsic apparent $G_{RP}$ -band mean magnitude	float	Magnitude (mag)
phot_g_mean_mag_abs	absolute $G$ -band mean magnitude	float	Magnitude (mag)
phot_bp_mean_mag_abs	absolute $G_{BP}$ -band mean magnitude	float	Magnitude (mag)
phot_rp_mean_mag_abs	absolute $G_{RP}$ -band mean magnitude	float	Magnitude (mag)
phot_g_mean_mag_error	Standard error of $G$ -band mean magnitude	float	Magnitude (mag)
phot_bp_mean_mag_error	Standard error of $G_{BP}$ -band mean magnitude	float	Magnitude (mag)
phot_rp_mean_mag_error	Standard error of $G_{RP}$ -band mean magnitude	float	Magnitude (mag)
bp_rp_true	true $G_{BP} - G_{RP}$ color	float	Magnitude (mag)
bp_g_true	true $G_{BP} - G$ color	float	Magnitude (mag)
g_rp_true	true $G - G_{RP}$ color	float	Magnitude (mag)
vmini_true	true $V - I$ color used for error modeling	float	Magnitude (mag)
Extinction			
lognh	$\log_{10}$ equivalent H column density along line of sight to star	float	surface number density ( $\text{cm}^{-2}$ )
ebv	$E(B - V)$ reddening, calculated from $N_{\text{H}}^{\text{eff}}$	float	Magnitude (mag)
A0	$A_0$ , extinction at 550 nm, assuming $R_V = 3.1$	float	Magnitude (mag)
a_g_val	true line-of-sight extinction in the $G$ band, $A_G$	float	Magnitude (mag)
e_bp_min_rp_val	true line-of-sight reddening $G_{BP} - G_{RP}$	float	Magnitude (mag)
Spectroscopy			
radial_velocity_error_corr_factor	correction factor for radial_velocity_error	double	Velocity ( $\text{km s}^{-1}$ )
Stellar Parameter			
mact	current stellar mass	float	Mass (Solar Mass)
mtip	mass of a star at tip of giant branch for given age, metallicity	float	Mass (Solar Mass)
mini	stellar mass on zero-age main sequence	float	Mass (Solar Mass)
age	$\log_{10}$ of stellar age; identical for all stars generated from the same particle	float	Time (log yr)
teff	stellar effective temperature	float	Temperature (K)
logg	surface gravity	float	Surface Gravity (log cgs)
lum	$\log_{10}$ of stellar luminosity	float	Luminosity (log Solar Luminosity)
Abundances			

Table 6 continued

Table 6 (continued)

Quantity	Explanation	Data type	Unit
feh	[Fe/H]	float	Magnitude (mag)
alpha	[Mg/Fe]	float	Magnitude (mag)
carbon	[C/H]	float	Magnitude (mag)
helium	[He/H]	float	Magnitude (mag)
nitrogen	[N/H]	float	Magnitude (mag)
sulphur	[S/H]	float	Magnitude (mag)
oxygen	[O/H]	float	Magnitude (mag)
silicon	[Si/H]	float	Magnitude (mag)
calcium	[Ca/H]	float	Magnitude (mag)
magnesium	[Mg/H]	float	Magnitude (mag)
neon	[Ne/H]	float	Magnitude (mag)

Quality Control	
flag_wd	flag for potential white dwarfs; see Section 3.1
	int
	...

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**Table 7.** Number of stars in the *Ananke* DR3 surveys of the *Latte* MW-mass suite of FIRE simulations.

File Information			Number of stars					
index	$d_{\min}$	$d_{\max}$	m12i			m12i with radial velocity		
	[kpc]	[kpc]	lsr-0	lsr-1	lsr-2	lsr-0	lsr-1	lsr-2
0	0	3	316,095,707	241,317,358	262,072,171	15,646,316	18,034,724	19,356,555
1	3	4.25	290,904,524	221,518,272	213,845,515	5,468,516	5,526,892	5,503,211
2	4.25	5.5	401,479,587	296,537,911	245,927,828	7,015,408	7,420,804	6,441,700
3	5.5	6.5	400,845,878	292,297,437	213,285,291	6,624,552	7,427,973	5,943,614
4	6.5	7.25	365,130,175	261,197,349	168,853,179	6,257,625	6,771,239	5,393,689
5	7.25	8	418,818,886	291,579,170	172,874,861	8,324,411	8,044,724	6,679,657
6	8	9	507,799,164	338,792,594	198,177,685	11,999,243	10,649,686	9,100,738
7	9	10	320,749,442	212,312,749	127,489,961	8,105,168	7,231,158	6,285,887
8	10	15	510,906,338	340,848,426	227,453,144	15,677,739	13,843,185	12,735,550
9	15	300	149,436,821	75,879,230	68,095,443	11,557,428	9,579,237	8,934,000
Total			3,682,166,522	2,572,280,496	1,898,075,078	96,676,406	94,529,622	86,374,601
DR2 Total			3,215,565,725	3,754,501,977	2,932,162,112	38,183,839	44,583,007	39,191,496
index	$d_{\min}$	$d_{\max}$	m12f			m12f with radial velocity		
	[kpc]	[kpc]	lsr-0	lsr-1	lsr-2	lsr-0	lsr-1	lsr-2
0	0	3	295,175,898	405,797,970	376,770,540	20,157,602	30,374,955	26,192,624
1	3	4.25	309,565,802	305,803,461	321,184,724	7,536,353	7,838,772	8,082,358
2	4.25	5.5	442,874,027	368,227,799	360,338,273	11,024,894	9,865,787	9,407,981
3	5.5	6.5	436,280,986	329,184,459	313,988,725	11,584,645	9,114,645	8,932,140
4	6.5	7.25	394,454,859	272,363,497	257,757,420	11,274,029	8,714,783	8,673,940
5	7.25	8	455,237,384	305,888,428	287,708,155	13,781,431	12,009,745	11,436,403
6	8	9	544,181,654	362,325,501	346,300,118	17,645,803	17,165,788	15,961,569
7	9	10	351,832,549	210,996,318	218,765,182	11,106,948	10,507,034	10,193,449
8	10	15	708,763,955	374,315,091	448,965,495	19,482,838	17,556,943	17,498,773
9	15	300	327,448,929	184,948,854	275,426,823	14,942,176	12,791,740	14,172,354
Total			4,265,816,043	3,119,851,378	3,207,205,455	138,536,719	135,940,192	130,551,591
DR2 Total			5,851,407,276	4,706,540,756	4,678,842,172	62,673,864	61,393,185	57,808,862
index	$d_{\min}$	$d_{\max}$	m12m			m12m with radial velocity		
	[kpc]	[kpc]	lsr-0	lsr-1	lsr-2	lsr-0	lsr-1	lsr-2
0	0	3	984,809,951	1,073,978,992	910,734,608	47,393,328	54,240,600	43,119,764
1	3	4.25	728,265,777	798,150,011	686,462,276	12,171,491	13,592,305	11,429,030
2	4.25	5.5	814,806,044	863,540,944	796,780,191	12,767,460	13,727,680	12,465,994
3	5.5	6.5	685,954,361	723,050,215	689,642,062	10,229,572	10,706,710	9,751,780
4	6.5	7.25	528,436,556	558,951,415	531,816,221	7,774,165	7,855,599	7,300,150
5	7.25	8	523,399,484	551,230,847	532,527,598	7,611,444	7,589,807	7,471,248
6	8	9	2,003,093,353	639,727,826	617,194,075	17,707,039	9,881,911	10,009,474
7	9	10	422,716,282	458,827,031	432,726,049	8,073,088	8,469,156	8,438,569
8	10	15	835,507,954	1,267,343,926	1,192,679,933	23,167,408	26,128,219	26,126,666
9	15	300	261,056,409	268,075,320	244,124,886	20,074,951	20,492,819	19,063,333
Total			7,788,046,171	7,202,876,527	6,634,687,899	166,969,946	172,684,806	155,176,008
DR2 Total			5,701,759,381	6,415,674,623	5,516,835,110	84,931,532	108,808,464	78,520,886