INPUT	PROCESS	OUTPUT
A HUMBER (INTEGER)		Categorized Output example: Check-number (4) = "4 ic an even number" Check-number (1) = "7 is an odd humber"
		ALVADA AND AND AND AND AND AND AND AND AND

EXPLAIM:

How did you program and divide your process to create the said Activity? I created this program by Ff. the intructions. I used a function called check_number and I also used if-elif-elec statement to check or to see if the given number is even or odd. Finally, I checked if the program will run the activity an tried different numbers if it will function properly.

LINKS:

https://youtube.com/chorts/37ay@MpWmOg?si=40hA7JkOdrNahBsP