

# CMSI 370-01

## INTERACTION DESIGN

Fall 2015

### Assignment 1029 (due 1103) Feedback

Note that, as a condition for the due date extension, you were still expected to commit something by 1029. This will factor into your 4f proficiency.

**Trixie Roque**

*trixr4kdz / euqor00@gmail.com*

*Notes while running (asterisks indicate major observations):*

- The layout looks like it needs better spacing, but it is at least fairly manageable. (3a, 4d)
- Hmm, top posts can be pretty lengthy depending on the tumblr that's being viewed. (3a)
- Core functionality is there but I think data display can be much better. In particular, blog details can have better typography and layout. And top posts + search results can use some refinement (ditch the bullets!). (3a, 4d)
- Nice integration between search results on the right and blog section on the left! Although shouldn't existing data clear up when a new blog is chosen? Also, I don't think radio buttons are the best control for choosing the new blog. (3a, 3b, 4a)

*Code review:*

1. \*\*\* You indented with spaces on HTML, but not JavaScript and a few snuck into CSS. (4c)
2. \*\*\* The `center` tag is obsolete—note how it pertains to a *view* rather than a *model*. All view properties should be done in CSS. The same goes for view-specific attributes like `align`. In Bootstrap, the `text-centered` class takes care of most centering cases, and you can always use custom CSS for all others. (4b, 4d)
3. The vertical spacing for the button and error message aren't quite right—the solution here is to put each of them in their own `form-group` elements, siblings of the one containing the search field. That is the intent of that class—to represent a distinct component of an overall form. (3a, 4d)
4. You can think of this as a “form consisting of a single button,” and thus it should be marked up with the form classes. You will notice that this will result in better spacing. (3a, 4d)
5. I appreciate the explicitly descriptive labels on these buttons, but their relative length calls for a layout that accommodates them better. The default left-to-right sequence doesn't work out because the line breaks don't space out nicely. Maybe a strict vertical column? Don't fill the entire width, but maybe 3/4ths of it. Just something that cleans things up. (3a, 4d)
6. Here's one idea: because these are, for all intents and purposes, distinct and autonomous segments, maybe using Bootstrap's `panel` framework or some other type of spacing will keep things cleaner? Something to think about. Although parts of it might be considered the realm of a designer (visual, not interaction), in terms of just basic spacing, coloring, and bordering, that is within our reach. (3a, 4d)
7. Dig into Bootstrap a little more and you'll find their “semantic” classes—i.e., CSS classes that set a color based on *meaning*, such as “error” or “danger.” This will reduce your custom CSS a little. (3a, 4d)
8. Similarly, the aforementioned `panel` classes may obviate the need for this set of custom CSS properties. Not that custom CSS is completely unnecessary; it is just that what you have here so far appears to be also taken care of by Bootstrap, if you look further into their documentation. (3a, 4d)
9. \*\*\* This is a global variable! Does it *really* have to be global??? And such a generic name too—that is very dangerous. (4b)
10. For function definitions, place a space between function and the argument parenthetical. Think of it as a function statement, but without the name in between...there's still a space there, right? (4c)

# CMSI 370-01

## INTERACTION DESIGN

Fall 2015

### Assignment 1029 (due 1103) Feedback

Note that, as a condition for the due date extension, you were still expected to commit something by 1029. This will factor into your 4f proficiency.

11. Space after `if` (and most other reserved words) please. (4c)
12. In JavaScript, triple equals (`===`) is the appropriate equality operator. Double-equals is not sufficiently strict and is ultimately a language design flaw. (4a, 4c)
13. For this type of event handler, you can just do: `$("#tag-button").click(tagSearch);` (4b)
14. `***` Another global! Nooooo... (4b)
15. But functionally, a fun idea :) +(4a)
16. Semicolons are indeed optional in JavaScript, but stay consistent. (4c)
17. Why the shift to a function statement here? For consistency of notation and overall accuracy of semantics, we *do* prefer `var function_name = function () { ...` when defining functions. (4c)
18. This is a subtle point, but you can handle it: in principle, it is not appropriate to use a conditional expression for branched execution. Strictly speaking, this should be an `if/else` statement. Key distinction is in the terminology: one is an *expression* but the other is a *statement*. This is a source of lively debate; we can talk about it sometime if you like. (4b)
19. Unless adjacent to same-sided parentheses, have a space before and after braces. (4c)
20. Sorry, but `optradio` is not a sufficiently descriptive name for this set of radio buttons. (4c)
21. Notice here that you have multiple calls to the same jQuery object. When you see this pattern, you can use *currying* to make the code more compact, for example: (4c, 4d)

```
$("#show-posts ul")  
  .append('<li class="post">' + '</li>')  
  .append(img);
```
22. When performing the same operation over a group of elements, you can concatenate their selectors with commas to turn this into a single line: (4c, 4d)

```
$("#blog-name, #likes-results, #posts-results").text("");
```
23. In nearly all situations, an opening left brace should not be on a line by itself. (4c)
24. Note how you are calling a function with the exact same arguments as the callback—this means you can directly set the callback to *be* that function! (yes, this is a corollary of note #13) (4b, 4c)
25. Make use of JavaScript truthiness/falsiness—avoid this comparison, and if this is somehow needed specifically, explain it in a comment. (4a)
26. An `else` clause is still in the same statement as the preceding `if`, so don't break them up. (4c)
27. Why not use `forEach` here? (4b, 4c)
28. Keep your code lines within a finite maximum; 120 characters max per line is typical these days. You can linebreak HTML tags between attributes. (4c)
29. You are returning a variable that you *just* defined...why not skip the variable and simply return the expression that you assigned to that variable? (4b, 4c)
30. Why is this function outside of the closure? That makes it global. (4b)

**CMSI 370-01**  
**INTERACTION DESIGN**  
Fall 2015

**Assignment 1029 (due 1103) Feedback**

Note that, as a condition for the due date extension, you were still expected to commit something by 1029. This will factor into your *4f* proficiency.

*3a* — | ...Overall decent and clean, just needs some clarity refinements, most of which can be accomplished by leveraging Bootstrap more deeply.

*3b* — + ...Lots of good event-handling here.

*4a* — + ...Great functionality!

*4b* — | ...Overall decent, but missing some finer points.

*4c* — | ...Also by and large readable, but there are enough hiccups (naming, spacing, etc.) to take this down.

*4d* — + ...Some fun exploration of the Tumblr API, plus the successful use of a web service relay is not going unnoticed. You could have dug into Bootstrap more, but the aforementioned successes with outside information more than make up for that.

*4e* — You have some good pacing there, and messages are short but mostly descriptive. That works :) (+)

*4f* — Started before 1029, submitted on time (consideration extended due to SACNAS). (+)