Documentation for

Employee and Coach Matchmaking Algorithm

Introduction

This script implements a matchmaking algorithm to pair employees with suitable coaches based on their attributes, preferences, and needs. It uses a deep learning model for scoring compatibility between employees and coaches, facilitating an intelligent and efficient matchmaking process.

Key Components of the Script

1. Data Generation

Libraries Imported

- **Random**: For generating random employee and coach attributes.
- Pandas: For data manipulation and analysis.
- NumPy: For numerical operations.
- scikit-learn: For preprocessing and splitting datasets.
- **TensorFlow/Keras**: For building and training the deep learning model.
- Seaborn/Matplotlib: For data visualization.

Employee Attributes

Generated for 100 employees with attributes:

- EmployeeID
- Department (IT, HR, Finance, Marketing, Sales)
- CareerGoals (Leadership, Management, Technical Expertise, Soft Skills Improvement)
- EmotionalSupportNeeds (High, Medium, Low)
- SkillDevelopmentAreas (e.g., Python, Data Analysis)
- CoachingStyle (Structured, Flexible, Mentorship)
- Availability (3 random hours from 9 AM to 5 PM)

Coach Attributes

Generated for 10 coaches with attributes:

- CoachID
- Certifications (PCC, ICF, etc.)
- Specializations (Career, Emotional, Skill Up)
- CoachingStyle
- ExperienceLevel (Years of experience)
- Availability (3 random hours from 9 AM to 5 PM)

2. Data Visualization

Visualization techniques were used to analyze relationships among:

- Employee and coach preferences.
- Employee distribution across CoachingStyle, EmotionalSupportNeeds, and CareerGoals.

Visualizations Used

- Heatmaps: Show correlations between categorical variables.
- Bar Plots: Highlight the distribution of preferences.
- Histograms and Line Plots: Analyze continuous variables like ExperienceLevel and CompatibilityScore.

3. Compatibility Scoring

Compatibility Logic

A function calculates a compatibility score between an employee and a coach based on:

- Department relevance.
- Alignment of CareerGoals and Specializations.
- EmotionalSupportNeeds and specialization match.
- Overlapping SkillDevelopmentAreas.
- Matching CoachingStyle.
- Overlapping Availability.

Scoring Output

Scores are stored in a dataset for model training.

4. Data Preparation

Encoding

Categorical data (e.g., Department, CareerGoals) was label-encoded for numerical processing.

Splitting Data

- Features (X): Employee and coach attributes.
- Target (y): Compatibility score.
- Split into training and testing datasets (80% train, 20% test).

5. Deep Learning Model

Model Architecture

- Input Layers: One for each categorical and numerical feature.
- Embedding Layers: For categorical features (Department, CareerGoals, etc.).
- Dense Layers: Fully connected layers with ReLU activation.
- Dropout Layers: Prevent overfitting.
- Output Layer: Single neuron predicting compatibility score (regression).

Model Compilation

- Optimizer: Adam.
- Loss Function: Mean Squared Error.
- Metric: Mean Absolute Error (MAE).

Training

- Trained for 50 epochs with a batch size of 10.
- Validation split of 20%.

6. Model Evaluation

Performance Metrics

Mean Absolute Error (MAE): Quantifies prediction error on test data.

7. Prediction for New Employee

Steps

- 1. Define new employee attributes.
- 2. Encode attributes using pre-trained label encoders.
- 3. Predict compatibility scores with all coaches.
- 4. Rank coaches by predicted scores.

Output

Top matches for the new employee are displayed in a sorted DataFrame.

8. Visualization of Compatibility Scores

Compatibility scores are visualized using line plots and histograms for deeper insights.

Conclusion

This script demonstrates an end-to-end pipeline for creating and training a matchmaking model, leveraging data science and machine learning techniques. The solution is scalable and can be integrated into a real-world system for automated employee-coach pairing.