

Thomas Kang

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Projects

CHOC ACT

- Worked with hospital staff to create a better experience for children with autism spectrum disorder to receive personalized care when visiting the hospital.
- Helped parents and medical workers better care for children with autism spectrum disorder.
- Designed website while creating personas, storyboards, wireframes, facilitating user research and usability tests, and worked on prototypes in an agile environment.

Disneyland App redesign

- Analyzed direct and indirect competitors to determine the strength and weaknesses of the app
- Collected data through usability tests and cognitive walkthroughs to identify pain points of the app
- Conducted user surveys and user interviews to finalize redesign targets
- Created high-fidelity wireframes based off redesign targets and collected data

Experience

JANUARY 2022 – APRIL 2022 | NETFLIX PATHWAYS BOOTCAMP

- Gained proficiency in UX/UI design methodologies including double diamond design thinking, design system fundamentals, wireframing, prototyping, usability/accessibility testing, and RWD principles fostering user-centered interactions

Education

AUGUST 2018 – JUNE 2021 | UNIVERSITY OF CALIFORNIA, IRVINE

- Major: Informatics specializing in Human-Computer Interaction
 - GPA – 3.76
- Related coursework:
 - Human-Computer Interaction Requirements and Evaluation
 - Software Testing, Analysis and Quality Assurance
 - Software Design: Applications, Structure, and Implementation
 - Information: Retrieval, and Visualization
 - Ubiquitous Computing
 - Project Management

Technical Skills

Programming: Java, Python, C++, R

Web Development: HTML, CSS, JavaScript

Databases: SQL

Misc: Figma, Adobe XD, Miro, Slack