

Lecture 02 - Data Types and Structures

Overview

In Python, **types** and **structures** are fundamental concepts that allow the storage, manipulation, and organization of data.

This notebook covers:

- **Basic data types:** `int`, `float`, `bool`, `str`
- **Data structures:** `tuple`, `list`, `set`, `dict`
- **Operations and built-in methods**

1. Basic Types

List of types

Object type	Meaning	Used for
<code>int</code>	integer value	natural numbers
<code>float</code>	floating-point number	real numbers
<code>bool</code>	boolean value	true or false
<code>str</code>	string object	character, word, text

use built-in function `type()` to obtain the information

1.1 Integers and Floats

Integers are whole numbers, while **floats** are numbers with decimal values.

Int

In [1]:

```
a = 10  
type(a)
```

Out[1]:

```
int
```

Arithmetic operations: + - * /

In [2]:

```
1 + 4
```

Out[2]:

```
5
```

In [3]:

```
a + 1
```

Out[3]:

```
11
```

In [4]:

```
type(1+4)
```

Out[4]:

```
int
```

Floats

In [5]:

```
type (1/4)
```

Out[5]:

```
float
```

In [6]:

```
1/4
```

Out[6]:

```
0.25
```

In [7]:

```
type (0.25)
```

Out[7]:

```
float
```

In [8]:

```
type (0)
```

Out[8]:

```
int
```


In [9]:

```
type (0.0)
```

Out[9]:

```
float
```

In [10]:

```
# Example: Representing account balances  
balance = 1000 # Integer  
interest_rate = 5.5 # Float
```

In [11]:

```
# Calculating interest  
interest = balance * interest_rate / 100  
print("Interest:", interest)
```

```
Interest: 55.0
```

1.2 Booleans

Booleans represent `True` or `False` values.

In [12]:

```
# Example: Checking if an account is active  
account_active = True  
if account_active:  
    print("The account is active.")  
else:  
    print("The account is inactive.")
```

```
The account is active.
```

In [13]:

```
# implicit comparison
if account_active == True:
    print("The account is active.")
else:
    print("The account is inactive.")
```

The account is active.

Conditions: > < >= <= == !=

In [14]:

```
4 > 3
```

Out[14]:

```
True
```

In [15]:

```
type (4 > 3)
```

Out[15]:

```
bool
```

In [16]:

```
type (False)
```

Out[16]:

```
bool
```

In [17]:

```
4 >= 3
```

Out[17]:

```
True
```

In [18]:

```
4 < 3
```

Out[18]:

```
False
```

In [19]:

```
4 == 3
```

Out[19]:

```
False
```

In [20]:

```
4 != 3
```

Out[20]:

```
True
```

Logic operations: `and` `or` `not` `in`

In [21]:

```
True and True
```

Out[21]:

```
True
```

In [22]:

```
False and False
```

Out[22]:

```
False
```

In [23]:

```
True or True
```

Out[23]:

```
True
```

In [24]:

```
True or False
```

Out[24]:

```
True
```


In [25]:

```
False or False
```

Out[25]:

```
False
```

In [26]:

```
not True
```

Out[26]:

```
False
```

In [27]:

```
not False
```

Out[27]:

```
True
```

Combinations

In [28]:

```
(4 > 3) and (2 > 3)
```

Out[28]:

```
False
```

In [29]:

```
(4==3) or (2 != 3)
```

Out[29]:

```
True
```

In [30]:

```
not (4 != 4)
```

Out[30]:

```
True
```

In [31]:

```
(not (4 != 4)) and (2 == 3)
```

Out[31]:

```
False
```

Note: Major for control condition (`if` `while` `for`) -- see later

In [32]:

```
if 4 > 3:
    print ('condition true')
else:
    print ('condition not true')
```

```
condition true
```

In [33]:

```
i = 0
while i < 4:
    print ('condition true: i = ', i)
    i = i + 1
```

```
condition true: i = 0
condition true: i = 1
condition true: i = 2
condition true: i = 3
```

Boolean casting: 0,1 (and other values)

In [34]:

```
int(True)
```

Out[34]:

```
1
```

In [35]:

```
int(False)
```

Out[35]:

```
0
```

In [36]:

```
float(True)
```

Out[36]:

```
1.0
```

In [37]:

```
float(False)
```

Out[37]:

```
0.0
```

In [38]:

```
bool(0)
```

Out[38]:

```
False
```

In [39]:

```
bool(1)
```

Out[39]:

```
True
```

In [40]:

```
bool(0.0)
```

Out[40]:

```
False
```

In [41]:

```
bool(1.0)
```

Out[41]:

```
True
```

In [42]:

```
bool(10.5)
```

Out [42]:

True

In [43]:

```
bool(-2)
```

Out [43]:

True

1.3 Strings

Strings are used to represent text.

In [44]:

```
# Example: Representing account holder information
account_holder = "John Doe"
account_number = "1234567890"

print("Account Holder:", account_holder)
print("Account Number:", account_number)
```

```
Account Holder: John Doe
Account Number: 1234567890
```

In [45]:

```
type(account_holder)
```

Out[45]:

```
str
```


Built-in methods

`str` variables come with a series of useful built-in methods.

Method
<code>capitalize()</code>
<code>count()</code>
<code>find()</code>
<code>join()</code>
<code>replace()</code>
<code>split()</code>
<code>upper()</code>

In [46]:

```
t = 'this is a string object'
```

In [47]:

```
t.capitalize()
```

Out[47]:

```
'This is a string object'
```

In [48]:

```
t.split()
```

Out[48]:

```
['this', 'is', 'a', 'string', 'object']
```

In [49]:

```
t.find('string')
```

Out[49]:

```
10
```

In [50]:

```
t.replace(' ','|')
```

Out[50]:

```
'this|is|a|string|object'
```

Print method `print()`

In [51]:

```
print('Hello World!')
```

```
Hello World!
```

In [52]:

```
print (t)
```

```
this is a string object
```

In [53]:

```
i = 0
while i < 4:
    print (i)
    i = i + 1
```

```
0
1
2
3
```

In [54]:

```
i = 0
while i < 4:
    print (i, end = '|')
    i = i + 1
```

0|1|2|3|

Printing with variables

In [55]:

```
a = 10  
print('this is the value of a:', a)
```

```
this is the value of a: 10
```

In [56]:

```
tt = 'this is the value of a: ' + str(a)  
print (tt)
```

```
this is the value of a: 10
```

2. Basic structures

List of structures

Object type	Meaning	Used for
<code>tuple</code>	immutable container	fixed set of objects
<code>list</code>	mutable container	ordered and changing set of objects
<code>dict</code>	mutable container	key-value store
<code>set</code>	mutable container	unordered collection of unique objects

use built-in function `type()` to obtain the information

Navigating structures

- **Indexing:** obtain item at position n

```
s[n]
```

- **Slicing:** obtain items between position i and j

```
s[i:j]  
s[i:]  
s[:j]
```

- **Ranging:** obtain items between position i and j spaced by k

```
s[i:j:k]
```

Note: In Python, indexing starts at 0

2.1 tuple

Tuples are **immutable** collections of items (i.e., cannot be changed after creation).

In [57]:

```
# Example: Coordinates of a bank branch  
branch_location = (40.7128, -74.0060) # New York City coordinates  
print("Branch Location:", branch_location)
```

```
Branch Location: (40.7128, -74.006)
```

In [58]:

```
t = (1, 2.5, 'data')  
type(t)
```

Out[58]:

```
tuple
```

In [59]:

```
#also works without ()  
t = 1, 2.5, 'data'  
type(t)
```

Out[59]:

```
tuple
```

In [60]:

```
#indexing  
t[2]
```

Out[60]:

```
'data'
```

In [61]:

```
type(t[2])
```

Out[61]:

```
str
```

2.2 list

Lists are **ordered** collections of items, which can be of mixed data types.

In [62]:

```
# Example: List of recent transactions
transactions = [100, -50, 200, -30, 400]
print("Transactions:", transactions)

# Adding a new transaction
transactions.append(-100)
print("Updated Transactions:", transactions)
```

Transactions: [100, -50, 200, -30, 400]

Updated Transactions: [100, -50, 200, -30, 400, -100]

In [63]:

```
l = [1, 2.5, 'data']  
l[2]
```

Out[63]:

```
'data'
```

In [64]:

```
#casting  
l = list(t)  
l
```

Out[64]:

```
[1, 2.5, 'data']
```

In [65]:

```
type (l)
```

Out[65]:

```
list
```

Built-in methods

Method
<code>l[i] = x</code>
<code>l[i:j:k] = s</code>
<code>append()</code>
<code>count()</code>
<code>del l[i:j:k]</code>
<code>index()</code>
<code>extend()</code>
<code>insert()</code>
<code>remove()</code>
<code>pop()</code>
<code>revers()</code>
<code>sort()</code>

contrary to tuples, lists are mutable containers

In [66]:

```
l.append([4,3])  
l
```

Out[66]:

```
[1, 2.5, 'data', [4, 3]]
```

In [67]:

```
l.extend([1.0, 1.5, 2.0])  
l
```

Out[67]:

```
[1, 2.5, 'data', [4, 3], 1.0, 1.5, 2.0]
```

In [68]:

```
l = [0, 1, 2, 3, 4, 5, 6, 7]  
s = [10, 20, 30]  
  
l[1:7:2] = s  
print(l)
```

```
[0, 10, 2, 20, 4, 30, 6, 7]
```

In [69]:

```
l.insert(1, 'insert')  
l
```

Out[69]:

```
[0, 'insert', 10, 2, 20, 4, 30, 6, 7]
```

In [70]:

```
l.remove('data')  
l
```

```
-----  
-----  
ValueError                                Traceback (most recent call last)  
Input In [70], in <cell line: 1>()  
----> 1 l.remove('data')  
      2 l  
  
ValueError: list.remove(x): x not in list
```

In [71]:

```
p = l.pop(3)  
print (l, p)
```

```
[0, 'insert', 10, 20, 4, 30, 6, 7] 2
```

In [72]:

```
#slicing  
l[2:5]
```

Out[72]:

```
[10, 20, 4]
```

2.3 dict

Dictionaries store data as key-value pairs.

In [73]:

```
# Example: Dictionary of account balances
account_balances = {
    "1234567890": 1000,
    "0987654321": 2500,
    "1122334455": 750
}
print("Account Balances:", account_balances)

# Accessing a balance by account number
print("Balance of account 1234567890:", account_balances["1234567890"])
```

```
Account Balances: {'1234567890': 1000, '0987654321': 2500, '1122334455': 750}
Balance of account 1234567890: 1000
```

Keys and values

In [74]:

```
d = {  
    'Name' : 'Iron Man',  
    'Country' : 'USA',  
    'Profession' : 'Super Hero',  
    'Age' : 36  
}
```

In [75]:

```
type(d)
```

Out[75]:

```
dict
```

In [76]:

```
print (d['Name'], d['Age'])
```

```
Iron Man 36
```

Built-in methods

Method
<code>d[k]</code>
<code>d[k] = x</code>
<code>del d[k]</code>
<code>clear()</code>
<code>copy()</code>
<code>items()</code>
<code>keys()</code>
<code>values()</code>
<code>popitem()</code>
<code>update()</code>

In [77]:

```
d.keys()
```

Out[77]:

```
dict_keys(['Name', 'Country', 'Profession', 'Age'])
```

In [78]:

```
d.values()
```

Out[78]:

```
dict_values(['Iron Man', 'USA', 'Super Hero', 36])
```

In [79]:

```
d.items()
```

Out[79]:

```
dict_items([('Name', 'Iron Man'), ('Country', 'USA'),  
           ('Profession', 'Super Hero'), ('Age', 36)])
```

In [80]:

```
birthday = True  
if birthday:  
    d['Age'] += 1  
print (d['Age'])
```


In [81]:

```
for item in d.items():  
    print (item)
```

```
('Name', 'Iron Man')  
('Country', 'USA')  
('Profession', 'Super Hero')  
('Age', 37)
```

In [82]:

```
for value in d.values():  
    print (type(value))
```

```
<class 'str'>  
<class 'str'>  
<class 'str'>  
<class 'int'>
```

2.4 set

Sets are unordered collections of unique items.

In [83]:

```
s = set(['u', 'd', 'ud', 'du', 'd', 'du'])  
s
```

Out[83]:

```
{'d', 'du', 'u', 'ud'}
```

Set operations

In [84]:

```
t = set(['d', 'dd', 'uu', 'u'])
```

In [85]:

```
s.union(t)
```

Out[85]:

```
{'d', 'dd', 'du', 'u', 'ud', 'uu'}
```

In [86]:

```
s.intersection(t)
```

Out[86]:

```
{'d', 'u'}
```

In [87]:

```
s.difference(t)
```

Out[87]:

```
{'du', 'ud'}
```

In [88]:

```
t.difference(s)
```

Out[88]:

```
{ 'dd', 'uu' }
```

In [89]:

```
s.symmetric_difference(t)
```

Out[89]:

```
{ 'dd', 'du', 'ud', 'uu' }
```


