

Lecture 01 - Introduction to Python



1. Motivation



What is Python?

Python is a high-level, interpreted programming language known for its simplicity and readability.

Key Features of Python

- **Easy to Learn:** Python's syntax is straightforward.
- **Interpreted Language:** Python code is executed line by line, which makes debugging easier.
- **Dynamically Typed:** You don't need to declare variable types explicitly; Python handles it automatically.
- **Versatile:** Python is used in web development, data analysis, automation, and much more.
- **Huge Ecosystem:** Python has a large standard library and third-party modules for a wide variety of applications.



Why Python for Finance?

- **Data Handling:** In finance, you often work with large datasets—Python's libraries like `pandas` and `NumPy` are designed to handle and analyze financial data efficiently.
- **Automation:** Python can automate repetitive tasks like data retrieval, report generation, and portfolio analysis.
- **Financial Modeling:** Python is a great tool for building complex models such as forecasting, risk management, and pricing.
- **Integration with Data Science:** Python is the most popular language for data science, offering extensive support for statistical analysis, machine learning, and data visualization.



2. Setting up the environment

2.1 Installing a Python environment



Python

- Download Python from the [official website](#).
- Installation includes the Python interpreter and Integrated Development Environment (IDLE) for coding.



Installing Anaconda

- Anaconda is a suite of useful tools and packages for Python development.
- Download Anaconda from the [official website](#)
- Once it is installed, confirm the following environments and packages are available:
 - [Spyder](#)
 - [Jupyter Notebook](#)



2.2 Running Python Code



There are multiple ways to run Python.

Consider the following code line which instructs to simply print out "Hello World!"

```
print ("Hello World!")
```



Python Shell

- Use the Python IDLE (from terminal or from any IDE setting like Spyder)
- Type the code and press `Enter`
- Check the output



Python Script

- Open an empty file (Spyder, [Sublime Text Editor](#), etc.)
- Write the code
- Save file as `helloworld.py`
- Run the script
 - From the terminal, run the script by typing
`python helloworld.py`
 - From the IDE (like Spyder), launch the run
- Check the output



Notebook

This is a Notebook

Platforms like [Jupyter Notebooks](#) are widely used in data science for documenting and running code interactively.

- Open Jupyter Notebook by typing in the terminal

Jupyter Notebook

- Create a new notebook with a Python environment
- Write the code in the first cell
- Run the cell
- Check the output (see below)

```
In [ ]: print ('Hello World!')
```



3. Overview of the Python environment

1. Syntax
2. Control structures
3. Functions
4. Data structures
5. Libraries



3.1 Syntax



3.1.1 Python as a calculator

```
In [ ]: 5000 + 250
```

```
In [ ]: 10000 * 1.05
```

```
In [ ]: 10000 / 2
```

Comments: Use comments (`#`) to explain code, particularly useful for documenting underlying logic.

```
In [ ]: # Basic financial arithmetic  
print(5000 + 250)    # Adding investment returns  
print(10000 * 1.05)  # Calculating interest (5% growth)  
print(10000 / 2)     # Splitting an investment
```

```
In [ ]: # This is a comment  
print("Welcome to Python for Finance!")  # This prints a message
```



3.1.2 Variables and Data Types



Variables

Variables are store data for calculations

The operation `=` assigns a value to a variable.

```
In [ ]: # Variable assignment in a financial scenario  
stock_price = 150.25 # Price of a stock  
investment_amount = 10000 # Amount invested  
shares = investment_amount / stock_price # Number of shares
```

```
In [ ]: shares
```



Data types

Variables can be of different types.

- **Strings** (`str`): Text
- **Integers** (`int`): Integer value
- **Floats** (`float`): Real value
- **Booleans** (`bool`): True or False

Because Python is **dynamically typed**, there is no need to explicitly mention the type of the variable. Yet, in some cases, it may be important to **cast variables** from one type to another.

More on this in the next lecture.



3.2 Control structures

Control structures allow to condition the sequence of action of a code on the particular value a variable exhibits at the time of execution.

- Conditional statements
- Loops

Note: `tabs` are organizational pillars of the Python code structure



3.2.1 Conditional statements

Conditional statements consider the specific value of a variable at the time of execution and determine the outcome based on a logical operation.

Structure

```
If CONDITON HOLDS:  
    OUTCOME 1  
Elif OTHER CONDITION HOLDS:  
    OUTCOME 2  
Else:  
    OUTCOME 3
```

Note: check the `tabs`




```
In [ ]: balance = 5000
        if balance >= 10000:
            print("You are eligible for premium services.")
        else:
            print("Standard services apply.")
```



3.2.2 Loops

Loops repeat a sequence of actions until a condition is satisfied. There are two types of loops:

- `while`
- `for`



While

Structure

```
While CONDITION HOLDS:  
    ACTION(s)
```



```
In [ ]: # Use case: Simulating monthly deposit growth  
balance = 1000  
months = 0  
while balance < 2000:  
    balance += 100 # Monthly deposit  
    months += 1  
print(f"It took {months} months to double the balance.")
```

For

Structure

```
For CONDITION HOLDS | Increment action:  
    ACTION(s)
```



```
In [ ]: # Use case: Summing up daily returns from a list  
daily_returns = [0.01, -0.02, 0.03, 0.02, -0.01]  
total_return = 0  
for r in daily_returns:  
    total_return += r  
print("Total return for the week:", total_return)
```

3.3 Functions

A **function** is a reusable block of code that is saved up and can be called at multiple places in the main script.

Structure

```
def my_function (parameters):  
    ACTION(s)  
    return VALUE
```



```
In [ ]: # Function to calculate compound interest  
def calculate_compound_interest(principal, rate, time):  
    return principal * (1 + rate) ** time
```

```
In [ ]: # Example usage  
result = calculate_compound_interest(1000, 0.05, 5)  
print("Compound Interest:", result)
```


3.4 Data structures



3.4.1 Lists

Lists allow to store and treat multiple data points into one variable

```
In [ ]: # Example: List of daily stock prices  
stock_prices = [150.25, 153.50, 152.00, 155.00]  
print(stock_prices[0]) # Accessing the first day's price  
stock_prices.append(157.25) # Adding a new day's price  
print(stock_prices)
```



3.4.2 Dictionaries

Dictionaries allow store and treat multiple pairs of data point associating keys and values.

```
In [ ]: # Example: Dictionary to store portfolio allocation
portfolio = {
    "AAPL": 5000,
    "GOOGL": 3000,
    "AMZN": 2000
}
print(portfolio["AAPL"]) # Accessing allocation for AAPL
portfolio["GOOGL"] += 1000 # Updating allocation for GOOGL
print(portfolio)
```



3.5 Libraries

Libraries are pre-built packages of functions for tasks like data analysis and visualization.



Key Libraries for Finance

- **NumPy** : For numerical computations matrix operations in portfolio analysis
- **pandas** : Used for data manipulation handling financial datasets
- **matplotlib** : For data visualization plotting stock prices



```
In [ ]: import numpy

print(numpy.sqrt(16)) # Square root
print(numpy.pi)      # Value of pi
```



Documentation

Libraries come with **documentation**.

On Notebooks, they can be directly accessed from the cell pressing `maj` + `tab` after the function.



Example of documentation `numpy.sqrt()`

```
Call signature:  numpy.sqrt(*args, **kwargs)
Type:           ufunc
String form:    <ufunc 'sqrt'>
File:          ~/opt/anaconda3/lib/python3.9/site-
packages/numpy/__init__.py
Docstring:
sqrt(x, /, out=None, *, where=True, casting='same_kind', order='K',
dtype=None, subok=True[, signature, extobj])
```

Return the non-negative square-root of an array, element-wise.

Parameters

x : array_like

The values whose square-roots are required.

out : ndarray, None, or tuple of ndarray and None, optional

A location into which the result is stored. If provided, it must have

a shape that the inputs broadcast to. If not provided or None, a freshly-allocated array is returned. A tuple (possible only as

a keyword argument) must have length equal to the number of outputs.

where : array_like, optional

This condition is broadcast over the input. At locations where the

condition is True, the `out` array will be set to the ufunc result.



4. Organisation

The rest of the class is organized as follows:

| Lecture | Topic | Content |
|---------------|---------------------------|------------------|
| Lecture 02 | Data types and structures | int, float, list |
| Lecture 03 | Control structures | if, for |
| Lecture 04 | Functions | def |
| Lecture 05 | OO Programming | class |
| Lecture 06 | Libraries | |
| Lecture 07 | Numerical computing | numpy |
| Lecture 08 | Data manipulation | pandas |
| Lecture 09 | Input & output | read, write |
| Lecture 10 | Data visualization | matplotlib |
| Lecture 11 | Time series | |
| Lecture 12 | Network analysis | networkx |
| Lecture 13&14 | Machine learning | scikit-learn |

