Introduction to Topological Data Analysis Part II: Comparing Topological Signatures

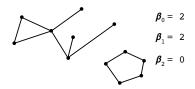
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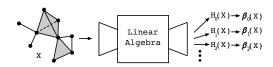
Review: Algebraic Topology

Algebraic topology is a field of math where one computes invariants of a topological space X in order to distinguish it from other spaces.

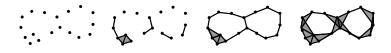
One family of invariants are the Betti numbers $\beta_k(X)$ which count "k-dimensional holes" in X.



These come from the homology $H_k(X)$ of the space X, which is easily computed if X is a simplicial complex.

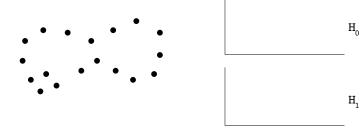


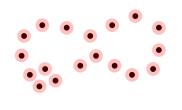
To apply algebraic topology to point cloud data $X = \{\vec{x}_1, \dots, \vec{x}_N\}$, $\vec{x}_j \in \mathbb{R}^d$, we construct a filtered simplicial complex.

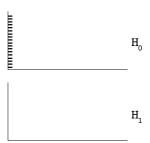


We keep track of "births" and "deaths" of topological features (i.e., "holes" of various dimensions) to produce a barcode or persistence diagram for X.

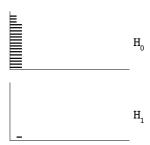
These are representations of the persistent homology of *X*.

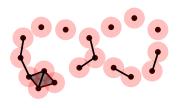


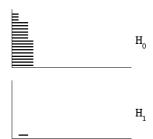


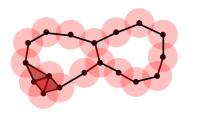


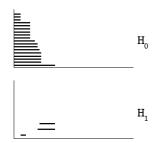


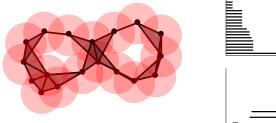




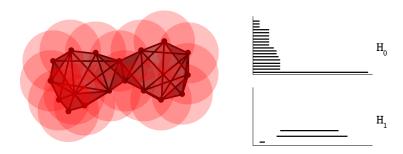




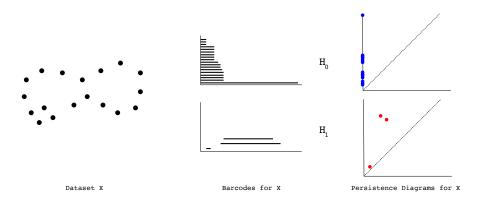






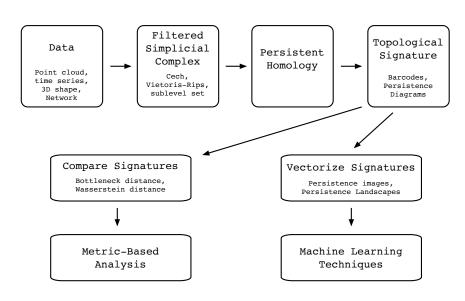


Review: Barcodes and Persistence Diagrams



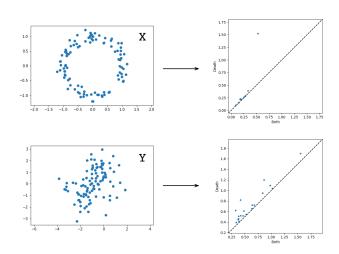
See Example 1 in accompanying Jupyter notebook.

Review: TDA Pipeline



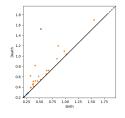
Comparing PDs: Bottleneck Distance Question

How to we quantitatively compare the PDs for different datasets?



Comparing PDs: Bottleneck Distance

▶ Plot PDs for X and Y on the same axes.



- ▶ Try to "match" points in PD(X) with points in PD(Y).
- ▶ For each pair of points $x \in PD(X)$ and $y \in PD(Y)$ that are matched, assign a "cost". For theoretical reasons, the most natural choice is

$$||x - y||_{\infty} = \max\{|x_1 - y_1|, |x_2 - y_2|\}.$$

Comparing PDs: Bottleneck Distance

- ▶ We allow any point in PD(X) or PD(Y) to be matched to the nearest point on the diagonal.
- ► For any choice of matching between the points, we consider the maximum cost incurred for any pair of points.
- ▶ The bottleneck distance between PD(X) and PD(Y) is the optimal max cost, where we search over all possible matchings.

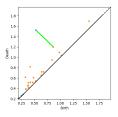


Figure: Optimal matching. Green line indicates max cost for this matching. All other points matched to the diagonal.

See Example 2 in accompanying Jupyter notebook.

Problem

Main hurdle to using PDs in standard machine learning pipelines:

- o ML algorithms require feature vectors as inputs.
- o A PD is an unordered set of points in \mathbb{R}^2 it is not a vector!

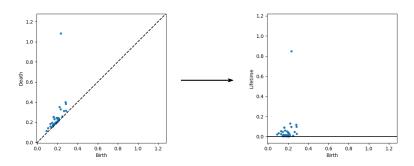
Solution

Turn a PD into a vector in some principled way — many options have been proposed.

We will explore persistence images [Adams et. al., 2017].

Given a PD, we construct its persistence image as follows:

Transform the PD into the "lifetime" representation (each point $(b, d) \mapsto (b, d - b)$).



- ▶ Use each point in the PD as the center of a symmetric Gaussian.
- ▶ Take the sum of Gaussians to get a function f(x, y) on \mathbb{R}^2 .
- ► Multiply this function by the function w(x, y) = y, which weights points farther from the x-axis.

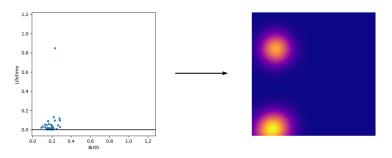
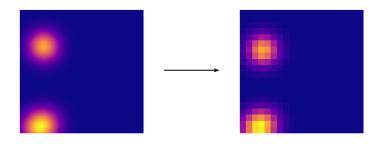


Figure: Visualizing the result as a "heat map".

- ▶ Pixelate the image: slice the domain into a grid, then take the average of the function over each square.
- ▶ Reshaping the result gives a vector!



The result can be used in any ML algorithm. See Example 3 in accompanying Jupyter notebook.

Conclusions

- ► TDA is a flexible theory can give insights not accessible by traditional methods.
- ► TDA is a very active field lots to do in theory and applications.
- ▶ Some survey articles if you want to read more:
 - Topological Pattern Recognition of Point Cloud Data by Gunnar Carlsson
 - Introduction to Applied Algebraic Topology shameless plug for work-in-progress lecture notes available on my website sites.google.com/site/tneedhammath.