

Thomas M. Rodriguez

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EDUCATION

Learn SD, Web Development Bootcamp
May - August 2015

Bachelor of Science, Mechanical Engineering
University of Arizona, Tucson, AZ, May 2013

COMPUTER SKILLS

Languages & Software: HTML5, CSS3, Javascript, Ruby, Postgres, MongoDB, Python, Matlab, Photoshop, Sketch *Operating Systems:* Unix/Mac OSX.

PROJECTS

October 2014 - present

Barter— <https://github.com/smcfarlane/Barter>

- Collaborative group project built with Ruby on Rails involving skill based bartering
- Features map based location filtering, devise with omniauth, and an admin dashboard

Adventure Game— github.com/trodrigu/adventure_game

- Finite state game designed with lessons to help a user learn ruby
- TDD to build map and engine

Wild Life Tracker— github.com/trodrigu/wild_life_tracker

- Rails app that tracks, stores and geolocates species

Code Blog— tommyr.me

- Static site with front end responsive design written in Jade, jQuery, Stylus

EXPERIENCE

Parallel 6

Sep 2015 - Present

Junior Software Engineer

- Developed platform messaging functionality for clinical trial app TARESA
- Enhanced platform segmenting functionality for receiving contents from platform

Front End Developer Intern

Aug 2015

Mojopages

- Developed portion of version 2 of Mojopages site
- Initiated react testing framework

LEARN Academy Web Development Bootcamp
LEARNSD

May - July 2015

- Completed 4 month intensive bootcamp creating projects including Ruby, Javascript, SQL, and HTML5
- Pair Programmed with class mates to solve algorithmic problems