Game Distribution Websites Survey

Questions   **Responses**   13   Settings

13 responses

Not accepting responses ⬜

Message for respondents

This form is no longer accepting responses

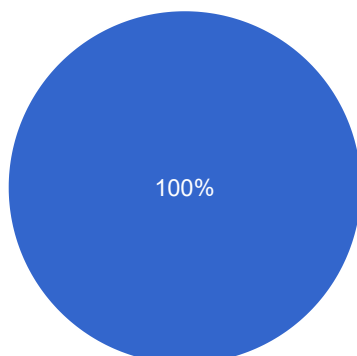**Summary**   Question   Individual

A game distribution website is a place where you can download games online without getting them physically. Examples discussed in this Survey are three computer-specific game distribution platforms - Steam, GOG, and Epic Games. This survey is about the shopping/browsing UI of these websites (or their equivalent downloadable applications), not the game-play experience.

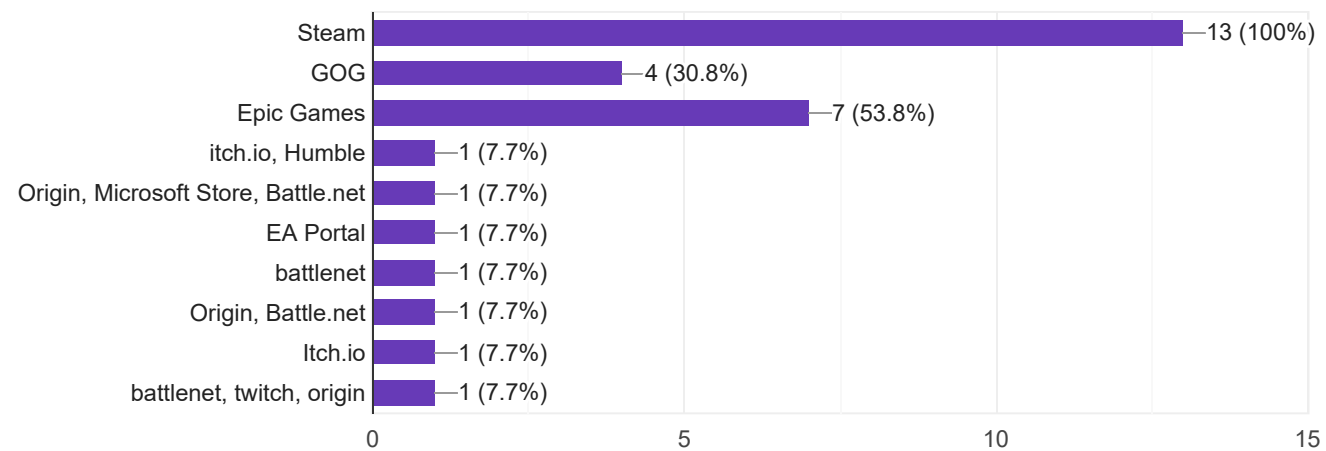### Have you ever used any Game Distribution Portal?

13 responses

- Yes
- No

100%

Which portals have you used to acquire games?

13 responses

Portal	Count
Steam	13 (100%)
GOG	4 (30.8%)
Epic Games	7 (53.8%)
itch.io, Humble	1 (7.7%)
Origin, Microsoft Store, Battle.net	1 (7.7%)
EA Portal	1 (7.7%)
battlenet	1 (7.7%)
Origin, Battle.net	1 (7.7%)
Itch.io	1 (7.7%)
battlenet, twitch, origin	1 (7.7%)

How often do you browse these portals for new games to acquire?

13 responses

- Daily — 7.7%
- A few times a week — 38.5%
- Once a week
- A few times a month — 15.4%
- Once a month
- A few times a year — 23.1%
- Rarely — 7.7%
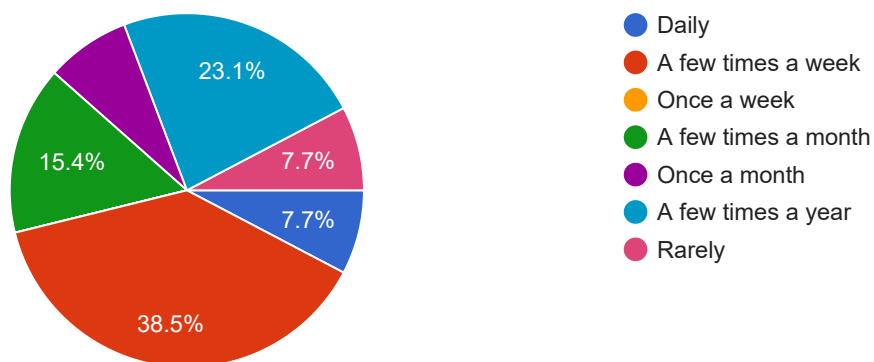
Roughly how many games do you own on all Game Distribution Portals?

13 responses

Legend:
- 1-10
- 11-20
- 21-30
- 31-70
- 71-100
- 101-200
- 201-300
- 300-500
- 501 or more

Pie chart values: 15.4%, 7.7%, 7.7%, 23.1%, 15.4%, 23.1%, 15.4%
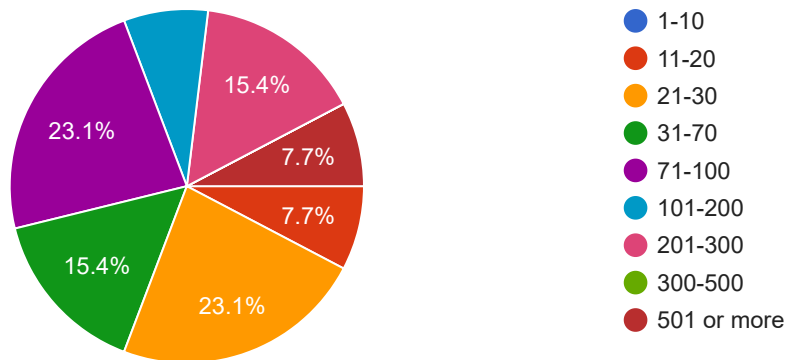
What do you really like about any of these portals UI? Please provide a specific example and state which portal it relates to. Think about the browsing or shopping experience, rather than the game selection or gameplay.

13 responses

I like how they are set up as well as the regular sales

At some point, about a couple years ago, everybody got really, really good at the game discovery algorithm. All I have to do is merely visit steam or itch.io while I'm logged in and I'm presented with a wealth of games I think I would really like to play. Though this for me may be becoming more of a curse than a blessing...

Honestly I just use it (Steam) out of habit, since I got it 19 years ago when I first bought Half Life 2 way back in 2003. Furthermore, nowadays I exclusively play on a Valve Index, so obviously on SteamVR.

GoG is DRM free, Epic Games pretty clean UI, Steam is well known and fairly easy to understand.

steam is easy to use

Highly acclaimed games being more available, and indie games that are receiving praise. I prefer to play games at the cream of the crop, not flops.

Theres games to buy

What really frustrates you when you browse these portals for games? Please provide a specific example and state which portal it relates to.

11 responses

On Steam, certain numbers are inconsistent across the UI. The number of games it reports in my library varies wildly across the different places you can find the number; the number of items on a wishlist includes delisted games (which require external tools to remove), but only in some places; and the number of reviews for games it counts is always lower than the actual number of reviews. Also, reviews on itch.up are practically useless because people are too nice, but this is an unsolvable problem.

nothing

Steam has a load of options.... too many options. Also recommends some questionable content.

nothing in particular

Interfaces that are pop-ups, or advertising sales, God that pisses me off. I already pay for the games, don't bloat me with pop-ups.

The extreme sheer amount of hentai games on steam

finding DLC, instead of just the bundles, from the games shop page

If there was one thing you could change on any one of these websites, what would it be? (think about the usability of the site)

9 responses

Revolutionise the wishlist functionality: game discovery is fine, I'm falling over games I want to buy left and right, but no game platform provides a truly adequate system for evaluating, ranking, categorising, and making final purchase decisions on games once I've found them. This is the one thing I use external tools for: some I have found and others I have actually coded myself. For one example, it'd be really nice to have a tool that picks a few games off your wishlist, the prices of which add up to less than your wallet balance, as a sort of "suggested purchase" - this is something I resort to doing with spreadsheets, which is not ideal.

Also itch.io needs a wallet balance and gift cards. Come on guys.
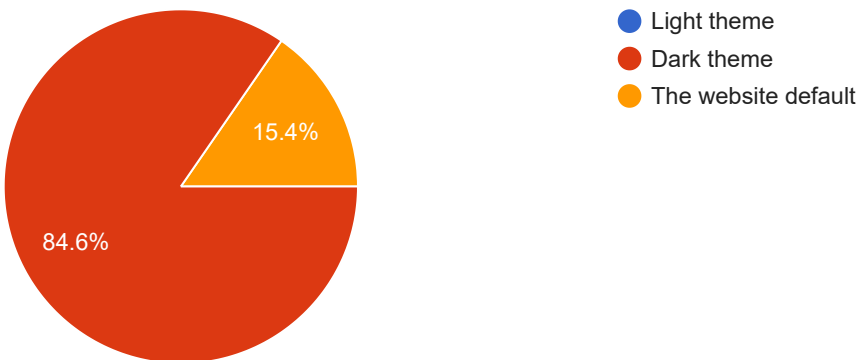
nothing

Steam UI cause holy sh*t is it outdated.

i dont know

Improved speed of client to access the data I want faster, like reviews, shortcut buttons, low load times, just faster accessibility.
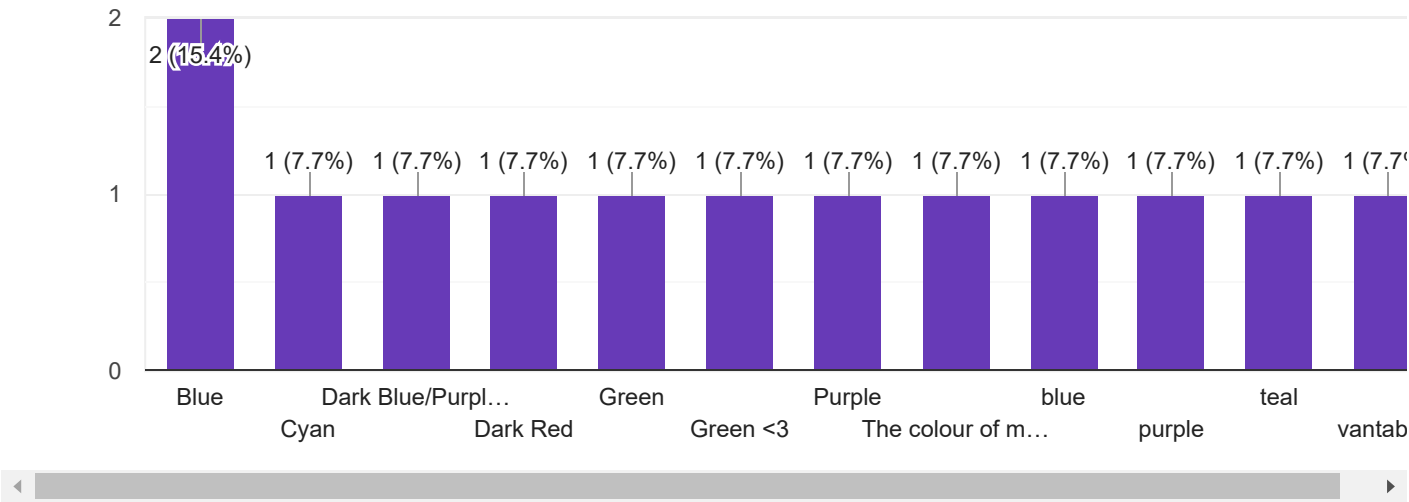
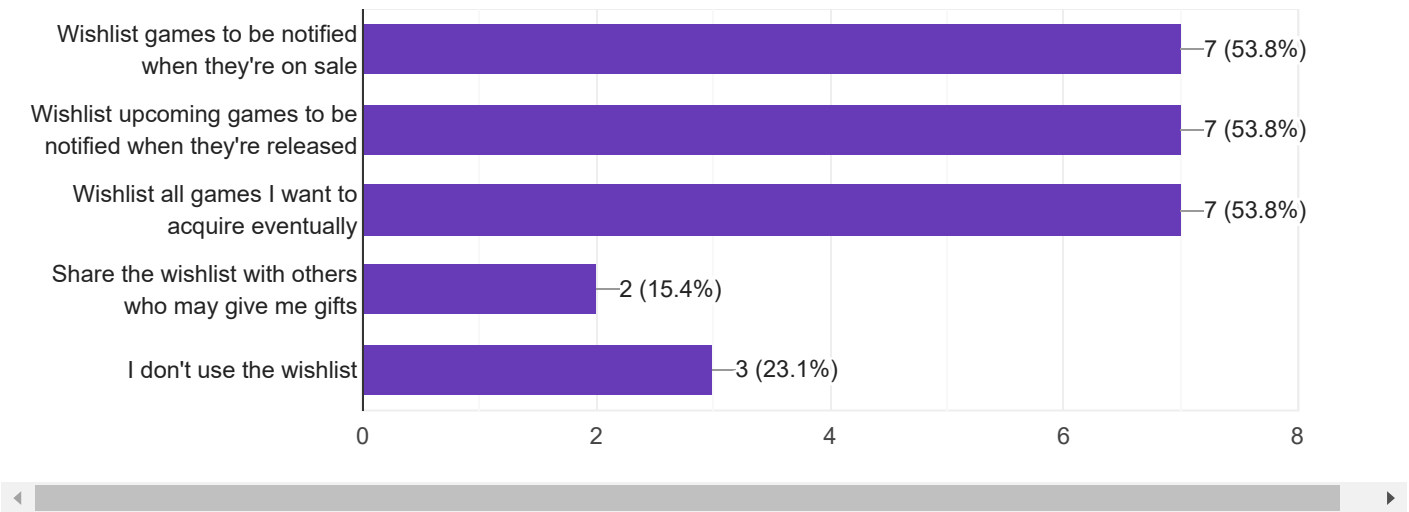When browsing websites, do you prefer to force them into a light or dark theme?

13 responses

- 🔵 Light theme
- 🔴 Dark theme
- 🟠 The website default

15.4%

84.6%

What is your favourite colour?

13 responses

Colour	Count
Blue	2 (15.4%)
Cyan	1 (7.7%)
Dark Blue/Purpl…	1 (7.7%)
Dark Red	1 (7.7%)
Green	1 (7.7%)
Green <3	1 (7.7%)
Purple	1 (7.7%)
The colour of m…	1 (7.7%)
blue	1 (7.7%)
purple	1 (7.7%)
teal	1 (7.7%)
vantab	1 (7.7%)

How do you use the wishlist function on these websites?

13 responses

Response	Count
Wishlist games to be notified when they're on sale	7 (53.8%)
Wishlist upcoming games to be notified when they're released	7 (53.8%)
Wishlist all games I want to acquire eventually	7 (53.8%)
Share the wishlist with others who may give me gifts	2 (15.4%)
I don't use the wishlist	3 (23.1%)

If you have additional things to say about Game Distribution websites, we welcome your thoughts here
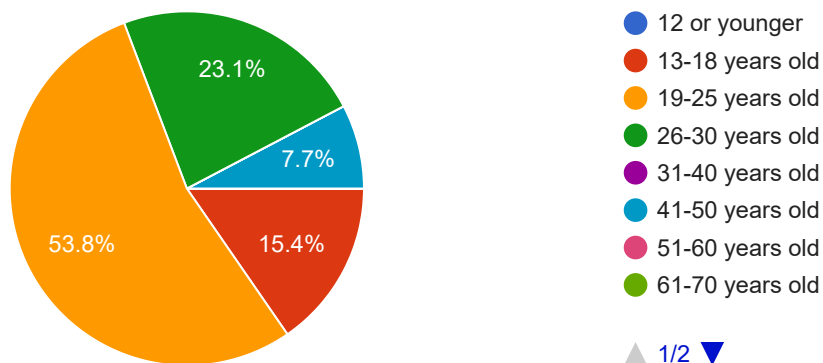
3 responses

The power of itch.io's community is really something - you know how I said I own 500+ games? Really it's more like 2000+: I have the Bundle for Racial Justice and Equality and the Bundle for Palestinian Aid to thank for that. Though I have purchased maybe around ~100 titles on steam individually. It's easy to look at game distribution websites as just game distribution websites, but itch.io demonstrates that they can be so much more...

G2A Is King. Love Yorkie <3

origin is dogshit and epic logs me out for no reason

How old are you?

13 responses

- ● 12 or younger
- ● 13-18 years old
- ● 19-25 years old
- ● 26-30 years old
- ● 31-40 years old
- ● 41-50 years old
- ● 51-60 years old
- ● 61-70 years old

▲ 1/2 ▼

23.1%
7.7%
53.8%
15.4%

Thank you for your time to take this survey

If you have any feedback specifically about this survey, please leave it here

5 responses

Since you're asking, grammar, I would give some basic English lessons to the person who has written this mess.

Good luck to all who are doing the course, wish you have a bright future and can improve on the ideas of the old world internet and make this new generation of UI better and faster.

John is a cutie

HIIII!!!

cute panda

<3