

Impact of Heavy-Tailed Rewards on Exploration Strategies in Insurance Underwriting

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Poster Presentations in context of Reinforcement Learning Lecture







1Summary

In a heavy-tailed insurance simulation, temporally-extended **ϵ -greedy (EZ)** achieves the highest returns and premiums but with greater variability, **annealed ϵ -greedy** lowers bankruptcies and stabilizes capital, and **fixed ϵ -greedy** adapts poorly to regime shifts. The best strategy depends on whether profit maximization or risk control is prioritized.

3Approach

- Sample customer profiles to keep the state space manageable for tabular RL.
- **Delayed rewards**, making it harder to assign credit properly.
- **Deep Q-Network (DQN)** framework.
- Fixed **ϵ -greedy**, with a constant exploration probability.
- **Annealed ϵ -greedy**, where exploration decreases linearly over time.
- Adaptive **ez-greedy** that changes exploration based on reward variance and delay:

$$\epsilon_{base} = \frac{\epsilon}{k - \epsilon \cdot (k - 1)}$$

- Performance is measured by cumulative discounted returns to capture both gains and stability.
- Claim amounts follow a **heavy-tailed Pareto distribution**, introducing realistic rare but large losses:

$$p(x) = \frac{\alpha \cdot x_m^\alpha}{x^{\alpha+1}}$$

7Future Works

- Incorporate more complex customer features or dynamic profiles that evolve over time.
- Investigate more sophisticated risk models beyond Pareto for claims distribution.
- Add more Stabilizers (Double-DQN, prioritized replay, soft target updates).
- Explore different environment configurations (action types or losses).

2Motivation & Problem Setting

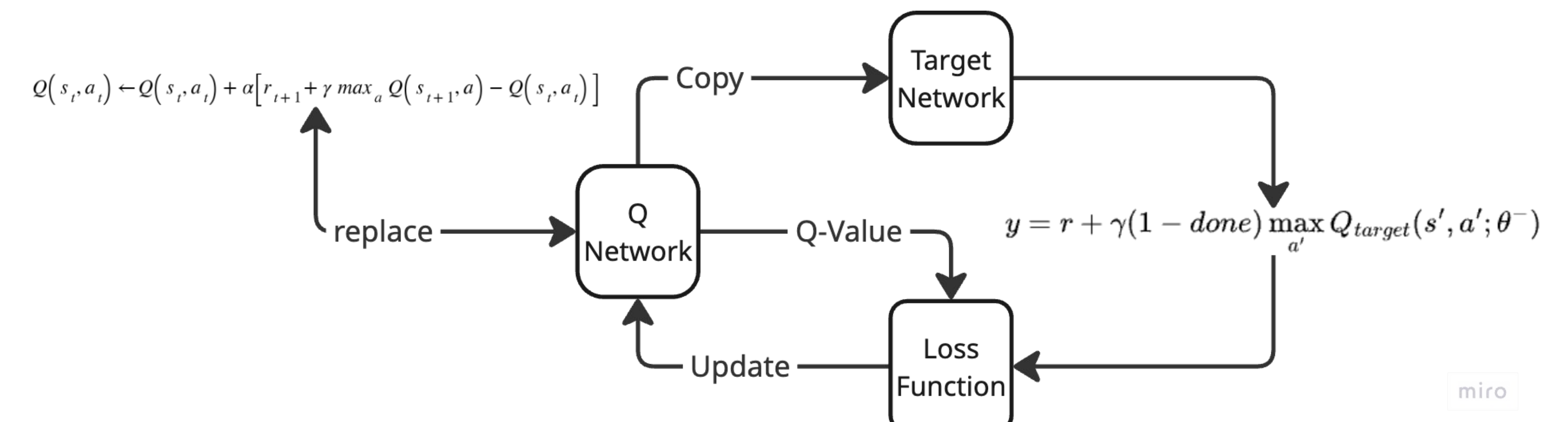
Motivation

- Decisions in an insurance context have long-term consequences and uncertainty.
- Real-world insurance rewards follow heavy-tailed distributions with rare but extreme losses.
- Heavy tails may significantly change optimal exploration strategies.

Problem Setting

- Simulate a simplified insurance environment.
- Goal: maximize the nominal profit over an episode
- Evaluate effect of exploration strategies on efficiency

4DQN: Q-Value update



The diagram illustrates the DQN Q-Value update process. It shows a Q-Network that receives a state-action pair (s_t, a_t) and outputs a Q-value. This Q-value is compared with the target value $y = r + \gamma \max_{a'} Q_{target}(s', a'; \theta^-)$ in a Loss Function. The Loss Function outputs an 'Update' signal to the Q-Network. The Q-Network also outputs a 'Q-Value' to the Target Network. The Target Network outputs a 'Copy' signal to the Q-Network. The Q-Network also receives a 'replace' signal from the Loss Function. The Q-Network also receives a 'Copy' signal from the Target Network. The Q-Network also receives a 'replace' signal from the Loss Function. The Q-Network also receives a 'Copy' signal from the Target Network.

5Environment

- **Action Space:** either reject or accept with different price factors.
- **Regime Shifts:** 3 regimes with per-step switch probability, affect claim probability and loss multipliers.
- **Claim probability:** depends on risk-score, age factor, region risk of customer and regime.
- **Pricing:** base + base per age · (age - 18) + region fee multiplied by price factor.
- **Delay & liabilities:** if a claim occurs, payout is queued with a random delay.
- **Capital & termination:** defined start capital, severe penalty in case of bankruptcy (capital < 0).

6Key Insights

- **Exploration matters:** ez-greedy boosts end-capital, lowers bankruptcy while keeping returns competitive.
- **Shock windows:** synchronized drawdowns from tail events/regime shifts, exploration increases robustness but can't prevent shocks.
- **Acceptance:** premiums decline from a higher start while acceptance stays high, annealed ϵ raises acceptance but struggles after regime shifts.
- **Bankruptcy:** low single-digit rates in training and greedy eval; ez-greedy is typically lowest.
- **Trade-offs:** ez-greedy = upside + solvency; annealed ϵ = smoother but shift-sensitive; fixed ϵ = simple baseline.