A Reliability-Based Routing Protocol for Underwater Wireless Sensor Networks An Annotated Bibliography

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References

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The authors explain the current state-of-the-art for underwater communication systems, and why hardware-based network architecture is severly limiting and inflexible. Software-defined networking (SDN) is then introduced as the "next-generation networking paradigm." A SDN underwater communication architecture called SoftWater is proposed, and it is explained in detail why it will be a major improvement upon the current state of underwater networking.

Several important features are covered, including adaptivity, infrastructure-as-a-service, optimal throughput, convergence of heterogeneous networks, and high energy efficiency. The authors draw differences between their networking scheme and the recently introduced software-defined acoustic modems, noting that they "lack the capability to enable the programmable network layer functions," however the adaptability of the SoftWater architecture allows for them to be integrated into it's programmable data plane. The design of the architecture is covered thoroughly, as well as it's management tools. The final section proposes a full networking solution using SoftWater, and explains why it is superior to any scheme available to date. Research challenges are then summarized. The authors all have Ph. D. Degrees, and have written several relavent papers; many of which are used as self-references.

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- [5] C.-F. Cheng and L.-H. Li, "Data gathering problem with the data importance consideration in Underwater Wireless Sensor Networks," *Journal of Network and Computer Ap*plications, vol. 78, pp. 300–312, Jan. 2017. [Online]. Available: https://www.sciencedirect.com/science/article/pii/S1084804516302399

Two fundamental methods of gathering data are explained: Multi-hop transmission, and Autonomous Underwater Vehicles (AUVs). A thorough explanation of both methods, including advantages and disadvantages, are given, as well as a review of the most relevant works of research in both methods. The authors propose an algorithm which combines both methods in a way which will take advantage of the speed of multi-hop transmission, and the efficiency of AUVs simultaneously. The article explains how the importance level of data is measured and determined, and then thoroughly describes the proposed algorithm. In the results section, it can be seen that out of several similar algorithms, the proposed algorithm has the best network lifetime. The performance of

the throughput of data, the effect of network stratification, and the effect of collection region size are also analyzed.

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The article starts with a concise explanation of characteristics that make Underwater wireless communication networks (UWCNs) prone to attacks and failures. The subsequent sections detail known attacks, giving thorough descriptions and using clear explanations and minimalistic graphics. Proposed solutions to each attack are listed, as well as possible fallacies within the proposed schemes. The author then details the security requirements of UWCNs, and lists research challenges and areas which still need to be addressed. Quick and powerful authentication and encryption is continually listed as a requirement that is needed but not quite fulfilled. The author has a Ph.D. in telematics engineering, and has published several papers in mobile ad-hoc networks, wireless sensor networks, heterogeneous networks and distributed algorithms.

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See Section 7.1 - Simulation Settings (Aqua-Sim)

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A brief overview of the challenges and caveats of UWSNs are presented, compared, as usual, to surface WSNs. A propagation model is defined, presenting equations which represent acoustic channel attenuation, underwater environment noise, signal to noise ratio, and underwater propagation velocity. The next section reviews challenges faced at each layer of the open system interconnection model. Table 3 on page 16 lists challenges faced in the physical layer, as well as reasons and effects. MAC protocols are discussed as an important concern of the link layer, as well as advantages and disadvantages of contention-based techniques versus channelization techniques. At the network layer, routing protocols and topologies are discussed. Flooding and multipath routing techniques are emphasized as the most widely used for UWSNs. Not much information is presented on the transport layer, besides that UDP has a lower processing delay. Topology control problem of wireless networks is suggested as a research topic. Application layer issues are presented as a very hot topic for current research, especially when combining UWSNs with other new topics such as internet of things, big data, and software defined networks. Multiple relevant sources are given for all of the above topics, making this paper an invaluable research companion for the state of the art in UWSNs.

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> This is the specification for the vector-based forwarding (VBF) routing protocol which is now widely accepted as a standard for underwater wireless sensor networks (UWSN). There is a light introduction which draws similarities and differences between UWSNs and terrestrial sensor networks, explains challenges unique to UWSNs, and clearly states the problem that is being solved by their contributions. The next section describes the operation of VBF as an overview which includes the contents of each packet, and the methods of routing initiation by query packets. The subsequent section proposes an algorithm that uses self-adaptation to save energy in a dense network. A mathematical model for node desirability with respect to the routing vector is defined and used in the explanation of the self-adaptation algorithm. The remainder of the paper evaluates the performance of VBF in terms of success rate, energy consumption, and average delay, under scenarios which vary node mobility speed and number of nodes in the network. The results show that "in VBF, node speed has little impact" on the three metrics quantified for this evaluation, and "[the experiment] demonstrates that VBF could handle node mobility very effectively." There is another technical report by the authors which gives results of simulations showing the impact of more specific aspects of the protocol, given in the paper as [8]. The conclusion remarks on reasons that cause VBF to stand out amongst other geographic routing protocols, namely that it does not need the exact positioning of nodes to be available. Two of the authors are from the University of Connecticut, an institution which is highly active in the field of UWSNs, and the other from University of California, Los Angeles. The authors have made several invaluable contributions to UWSNs as well as computer networks in general.