Proof of Concept Specifications

Technologies to use

iOS (Temporarily support V8+):

- 1. Xcode
- 2. Objective C
- 3. iPhone simulator on Mac
- 4. Real iPhone 5/6/7/8 if need
- 5. Any external Library used in the code need to be declare

Proof of concept Specifications

iOS:

- 1. Splash screen
 - First loading when user open app
- 2. On-boarding screens
 - Load only once at the first time after user install and open app
- 3. Bottom menu
 - 5 icons as designed
- 4. Home page
 - Featured product lists as designed
- 5. Favorite
 - All favorite products (grid)
 - Infinite scroll support (scroll down to load more)
 - Reloading scroll support (scroll up to reload)
- 6. Cart chekout
 - Checkout all products for paying
- 7. Payment
 - Select payment method
- 8. Barcode scanner
 - Allow access camera and scan barcode
- 9. Bluetooth pair