

```
Game gameBC = new Game(teamB,teamC);
Game gameAC = new Game(teamA,teamC);

// play the games
gameAB.scorer(20,10);    // allocate scores of teamA vs teamB
gameAB.winLose();        // allocate points (2 for A, 0 for B)

gameBC.scorer(15,15);    // ditto for B & C
gameBC.winLose();

gameAC.scorer(5,9);
gameAC.winLose();

// output league results
System.out.println("Team   Points");
System.out.println(teamA.getName() + "   " + teamA.getPoints());
System.out.println(teamB.getName() + "   " + teamB.getPoints());
System.out.println(teamC.getName() + "   " + teamC.getPoints());
    }
}
```

Figure 11.12 Java code for Exercise 11.2 (continued)