Simplex method in matrix form (revised simplex method)

➤ A LP with *n* decision variables and *m* constraints can be written as

$$\max \quad Z = \mathbf{c}\mathbf{x}$$

s.t.
$$\mathbf{A}\mathbf{x} = \mathbf{b}$$

$$\mathbf{x} \ge \mathbf{0}$$

where
$$\mathbf{c} = (\mathbf{c}_1, c_2, c_3, \dots, c_n)$$
, $\mathbf{x} = \begin{pmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \vdots \\ \mathbf{x}_n \end{pmatrix}$, $A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \dots & \dots & \dots & \dots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$, $\mathbf{b} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$

➤ Alternatively, the LP can be written as

max
$$Z = \mathbf{c}_B \mathbf{x}_B + \mathbf{c}_N \mathbf{x}_N$$

s.t. $\mathbf{B} \mathbf{x}_B + \mathbf{N} \mathbf{x}_N = \mathbf{b}$ (1)
 $\mathbf{x} \ge \mathbf{0}$

where the subscripts "B" and "N" denote basic and nonbasic variables respectively.

> For example,

$$\begin{cases} \max & Z = 2x_1 + 3x_2 \\ \text{s.t.} & x_1 + x_2 \le 50 \\ 2x_1 + x_2 \le 30 \\ x_1, x_2 \ge 0 \end{cases} \Leftrightarrow \begin{cases} \max & Z = 2x_1 + 3x_2 \\ \text{s.t.} & x_1 + x_2 + S_1 = 50 \\ 2x_1 + x_2 + S_2 = 30 \\ x_1, x_2, S_1, S_2 \ge 0 \end{cases}$$

Then, at O(0,0),

$$\mathbf{x}_{B} = \begin{pmatrix} S_{1} \\ S_{2} \end{pmatrix}, \quad \mathbf{x}_{N} = \begin{pmatrix} x_{1} \\ x_{2} \end{pmatrix}, \quad \mathbf{c}_{N} = (2,3), \quad \mathbf{c}_{B} = (0,0), \quad \mathbf{b} = \begin{pmatrix} 50 \\ 30 \end{pmatrix}$$

$$\mathbf{B} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \quad N = \begin{pmatrix} 1 & 1 \\ 2 & 1 \end{pmatrix}$$

 \triangleright Solving for \mathbf{x}_B in (1) gives

$$\mathbf{B}\mathbf{x}_{B} = \mathbf{b} - \mathbf{N}\mathbf{x}_{N} \Longrightarrow \mathbf{x}_{B} = \mathbf{B}^{-1}(\mathbf{b} - \mathbf{N}\mathbf{x}_{N}) = \mathbf{B}^{-1}\mathbf{b} - \mathbf{B}^{-1}\mathbf{N}\mathbf{x}_{N}$$

> The LP can then be rewritten as

max
$$Z = \mathbf{c}_B \mathbf{B}^{-1} \mathbf{b} - (\mathbf{c}_B \mathbf{B}^{-1} \mathbf{N} - \mathbf{c}_N) \mathbf{x}_N$$

s.t. $\mathbf{x}_B + \mathbf{B}^{-1} \mathbf{N} \mathbf{x}_N = B^{-1} \mathbf{b}$
 $\mathbf{x} \ge \mathbf{0}$

- ➤ Recall that each iteration of the simplex method allows a nonbasic variable (the entering variable) to increase from zero. until one of the basic variables (the leaving variable) hits zero.
- Let N_j be the j^{th} column of N, and V_i be the i^{th} component of vector V. Then, an iteration of the simplex method, with x_j being the basic variable and x_i being basic variables, can be represented by the following equations:

$$Z = \mathbf{c}_B \mathbf{B}^{-1} \mathbf{b} - (c_B \mathbf{B}^{-1} \mathbf{N}_j - \mathbf{c}_j) x_j \quad \Leftrightarrow Z^{new} = Z^0 - \mathbf{c}_j^0 x_j$$

$$x_i = (\mathbf{B}^{-1} \mathbf{b})_i - (\mathbf{B}^{-1} \mathbf{N}_j)_i x_j \qquad \Leftrightarrow x_i^{new} = \mathbf{b}_i^0 - \mathbf{A}_{ij}^0 x_j$$
where the superscripts "0" and "new" denote the current solution and the new solution generated by the next iteration.

- For a max problem, we choose the entering variable, x_k , s.t. $z_k c_k = \min\{z_j c_j \mid j \text{ is nonbasic and } z_j c_j < 0\},$ (2) where, $z_j \equiv \mathbf{c}_B \mathbf{B}^{-1} \mathbf{N}_j$.
- \triangleright The leaving variable is x_r s.t.

$$\frac{(\mathbf{B}^{-1}\mathbf{b})_r}{(\mathbf{B}^{-1}\mathbf{N}_k)_r} = \min \left\{ \frac{(\mathbf{B}^{-1}\mathbf{b})_i}{(\mathbf{B}^{-1}\mathbf{N}_k)_i} \middle| i \text{ is basic and } (\mathbf{B}^{-1}\mathbf{N}_j)_i > 0 \right\}.$$
(3)

- The above provides the rational for the revised simplex method which proceeds as follows
- **Step 0.** Determine a starting basic feasible solution with basis Ω .
- Step 1. Evaluate B⁻¹.
- **Step 2.** Compute $(z_j c_j)$ for all nonbasic variables. If $(z_j c_j) \ge 0$ for a maximization problem (≤ 0 for a minimization), then <u>stop.</u> The optimal solution is $\mathbf{x}_B^* = \mathbf{B}^{-1}\mathbf{b}$, $Z^* = \mathbf{c}_B \mathbf{x}_B^*$. Else, determine the entering variable, x_k , using (2), and go to Step 3.
- **Step 3.** Compute $\mathbf{B}^{-1}N_k$. If all elements of $\mathbf{B}^{-1}N_k \leq 0$, then stop, the solution is unbounded. Else, compute $\mathbf{B}^{-1}\mathbf{b}$ and determine the leaving variable, x_r , using (3).
- **Step 4**. determine the new basis, $\Omega_{\text{new}} = \Omega \cup \{x_k\} \{x_r\}$. Set $\Omega = \Omega_{\text{new}}$, and go to Step 1.

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¹ This rule for choosing the entering variable is just a rule of thumb. In some cases, there might be better ways to choose the entering variable.

Example

$$\begin{cases} \max & Z = 2x_1 + 3x_2 \\ \text{s.t.} & x_1 + x_2 \le 50 \\ 2x_1 + x_2 \le 30 \\ x_1, x_2 \ge 0 \end{cases} \Leftrightarrow \begin{cases} \max & Z = 2x_1 + 3x_2 \\ \text{s.t.} & x_1 + x_2 + S_1 = 50 \\ 2x_1 + x_2 + S_2 = 30 \\ x_1, x_2, S_1, S_2 \ge 0 \end{cases}$$

> Iteration 1.

 \circ Step 0. Starting basic feasible solution at O(0,0),

$$\Omega = \{S_1, S_2\}, \mathbf{x}_B = \begin{pmatrix} S_1 \\ S_2 \end{pmatrix}, \quad \mathbf{x}_N = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}, \quad \mathbf{c}_N = (2, 3), \quad \mathbf{c}_B = (0, 0), \\
\mathbf{B} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \quad \mathbf{N} = \begin{pmatrix} 1 & 1 \\ 2 & 1 \end{pmatrix}, \quad \mathbf{b} = \begin{pmatrix} 50 \\ 30 \end{pmatrix}$$

o Step 1.

$$\mathbf{B}^{-1} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

o Step 2.

$$z_{x_1} - c_{x_1} = \mathbf{c}_B \mathbf{B}^{-1} \mathbf{N}_{x_1} - c_{x_1} = (0,0) \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix} - 2 = -2$$
$$z_{x_2} - c_{x_2} = \mathbf{c}_B \mathbf{B}^{-1} \mathbf{N}_{x_2} - c_{x_2} = (0,0) \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} - 3 = -3$$

The entering variable is x_2 .

o Step 3.

$$\mathbf{B}^{-1}\mathbf{N}_{x_{2}} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \quad (S_{1})$$

$$\mathbf{B}^{-1}\mathbf{b} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 50 \\ 30 \end{pmatrix} = \begin{pmatrix} 50 \\ 30 \end{pmatrix} \quad (S_{1})$$

$$(S_{2})$$
Then,
$$\frac{(\mathbf{B}^{-1}\mathbf{b})_{S_{1}}}{(\mathbf{B}^{-1}\mathbf{N}_{x_{2}})_{S_{1}}} = \frac{50}{1} = 50, \quad \frac{(\mathbf{B}^{-1}\mathbf{b})_{S_{2}}}{(\mathbf{B}^{-1}\mathbf{N}_{x_{2}})_{S_{2}}} = \frac{30}{1} = 30.$$

The leaving variable is S_2 .

o **Step 4.** The new basis is $\Omega = \{S_1, S_2\} \cup \{x_2\} - \{S_2\} = \{S_1, x_2\}$.

> Iteration 2.

o Step 1.

$$\Omega = \{S_1, x_2\}, \mathbf{x}_B = \begin{pmatrix} S_1 \\ x_2 \end{pmatrix}, \mathbf{x}_N = \begin{pmatrix} x_1 \\ S_2 \end{pmatrix}, \mathbf{c}_B = (0, 3), \mathbf{c}_N = (2, 0),$$

$$\mathbf{B} = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}, \mathbf{N} = \begin{pmatrix} 1 & 0 \\ 2 & 1 \end{pmatrix}$$

$$\mathbf{B} = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \implies \mathbf{B}^{-1} = \frac{1}{1} \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix}, ^2$$

o Step 2.

$$z_{x_1} - c_{x_1} = \mathbf{c}_B \mathbf{B}^{-1} \mathbf{N}_{x_1} - c_{x_1} = (0,3) \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix} - 2 = (0,3) \begin{pmatrix} -1 \\ 2 \end{pmatrix} - 2 = 4$$

$$z_{S_2} - c_{S_2} = \mathbf{c}_B \mathbf{B}^{-1} \mathbf{N}_{S_2} - c_{S_2} = (0,3) \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} - 0 = (0,3) \begin{pmatrix} -1 \\ 1 \end{pmatrix} - 0 = 3$$

All $z_j - c_j > 0$, for all j nb. Stop. The optimal solution is reached. The optimal solution is

$$\mathbf{x}_{B}^{*} = \begin{pmatrix} S_{1}^{*} \\ x_{2}^{*} \end{pmatrix} = \mathbf{B}^{-1}\mathbf{b} = \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 50 \\ 30 \end{pmatrix} = \begin{pmatrix} 20 \\ 30 \end{pmatrix}$$
$$Z^{*} = \mathbf{c}_{B}\mathbf{x}_{B}^{*} = \begin{pmatrix} 0 & 3 \end{pmatrix} \begin{pmatrix} 20 \\ 30 \end{pmatrix} = 90$$

Therefore, the optimal solution is $x_1^* = 0$, $x_2^* = 30$, and $Z^* = 90$.

Remark. The solution to the same problem in tabular form is presented on the next page. It is instructive to compare the two solution methods.

² The inverse of $\mathbf{B} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ is $\mathbf{B}^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$. (This inverse exists only if $ad - bc \neq 0$.)

Iteration 1. Entering variable $z_i - c_i$ RHS S_1 S_2 Basic Ratio $(\mathbf{B}^{-1}\mathbf{b})_i$ x_1 x_2 Z 0 0 0 $\overline{S_1}$ 50 50/1=50 1 1 0 Leaving (blocking) **←**variable 2 30 $\overline{S_2}$ 30/1=30 1 0 B^{-1}

