
MAT101 Programming – Homework 1**Deadline: Monday, 03.10.2022, 1:00 PM**

Login to <https://w3.math.uzh.ch/my/> with your UZH credentials to submit your solved exercises for grading. You can find more information on how to upload/submit your exercises on <https://wiki.math.uzh.ch/public/studentUpload>. (If the module "Programming" isn't showing on My, then you're most likely not registered for the course and should rectify that as soon as possible.)

💡 For submission, please upload **at most 1 Python file per exercise**. You could even just upload 1 Python file for the whole exercise sheet, in any case please add comments stating which (sub-)exercise you are working on. You can use comments and/or print statements to answer non-programming tasks, or upload 1 pdf/picture for non programming tasks.

For this exercise sheet, it is probably easiest if you upload 1 pdf/picture for the exercises 1 and 2, and 1 script for the exercises 3 and 4.

Exercise 1.**13 P.**

This exercise should make you familiar with the types of numbers and the most common operators.

(a) Write down the **type** of each of the numerical variables defined below: **(7 P.)**

- $a = 1$
- $b = 1.0$
- $c = 2 * a$
- $d = 2 + b$
- $e = a - b$
- $f = c / a$
- $g = (-b) ** (0.5)$

(b) There are a lot more operations that can be used on **ints** and **floats**, here are two new ones that come in handy from time to time.

(i) Given the examples below try to find out what **%** does and write it down. **(2 P.)**

- $4 \% 3$ evaluates to 1
- $8 \% 2$ evaluates to 0
- $4.5 \% 2$ evaluates to 0.5

(ii) Given the examples below try to find out what **//** does and write it down. **(2 P.)**

- $4 // 2$ evaluates to 2
- $3 // 2$ evaluates to 1
- $3.0 // 4$ evaluates to 0.0

(iii) In the examples above, you may have noticed that some results are **ints** while some are **floats**. Try to find a rule to predict the **type** of $z = x \% y$ and $w = x // y$, when x , y are **ints** and/or **floats**. **(2 P.)**

Exercise 2.**7 P.**

This exercise should make you familiar with `bool` (booleans).
Write down the value of the variables defined below.

- `a = True`
- `b = False`
- `c = a and b`
- `d = a or b`
- `e = a*b`
- `f = e or a`
- `g = a and False or b`

Exercise 3.**10 P.**

This exercise should make you familiar with `str` (strings).
Use the functions discussed during the lecture to solve the following tasks efficiently.

- (a) Define in your script: `sentence = "You are using Python right now."` (1 P.)
- (b) `print` the `type` of `"sentence"`. (1 P.)
- (c) `print` the first character of `"sentence"`. (1 P.)
- (d) `print` the last seven characters of `"sentence"`. (2 P.)
- (e) Use slicing to isolate one word from `"sentence"` and `print` it. (3 P.)
- (f) `print` the length of `"sentence"`. (2 P.)

Exercise 4.**10 P.**

This exercise should make you familiar with `lists`.
Use the functions discussed during the lecture to solve the following tasks efficiently.

- (a) Define in your script: `array = [2, "xyz", 5, [2.71]]` (1 P.)
- (b) `print` the `type` of `"array"`. (1 P.)
- (c) `print` the last element of `"array"`. (1 P.)
- (d) Create a new `list` `"names"` containing your first and last name. (3 P.)
- (e) Concatenate `"array"` and `"names"` into `"concatenated"`. (2 P.)
- (f) `print` the length of `"concatenated"`. (2 P.)

Note: since `list` is a datatype in Python, it has inherent meaning and functionality. Therefore, you should not use `"list"` as a variable name, the same goes for `str`, `int`, etc.