# Data Management in Large-Scale Distributed Systems

MapReduce and Hadoop

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2018

#### References

- Coursera Big Data, University of California San Diego
- The lecture notes of V. Leroy
- Designing Data-Intensive Applications by Martin Kleppmann
- Mining of Massive Datasets by Leskovec et al.

#### In this course

- History of MapReduce
- Overview of the Hadoop Eco-system
- Description of HDFS and Hadoop MapReduce
- Our first MapReduce programs

# Agenda

Introduction to MapReduce

The Hadoop Eco-System

**HDFS** 

Hadoop MapReduce

# MapReduce at Google

#### **Publication**

- The Google file system, S. Ghemawat et al. SOSP 2003.
- MapReduce: simplified data processing on large clusters, D. Jeffrey and S. Ghemawat. OSDI 2004.

#### Main ideas

- Data represented as key-value pairs
- Two main operations on data: Map and Reduce
- A distributed file system
  - Compute where the data are located

### Use of MapReduce at Google

- Used to implement several tasks:
  - Building the indexing system for Google Search
  - Extracting properties of web pages
  - Graph processing
  - etc.
- Google does not use MapReduce anymore<sup>1</sup>
  - Moved on to more efficient technologies
  - The main principles are still valid

<sup>&</sup>lt;sup>1</sup>https://www.datacenterknowledge.com/archives/2014/06/25/google-dumps-mapreduce-favor-new-hyper-scale-analytics-system

## MapReduce

### The Map operation

- Transformation operation
  - A function is applied to each element of the input set
- $map(f)[x_0,...,x_n] = [f(x_0),...,f(x_n)]$
- map(\*2)[2,3,6] = [4,6,12]

#### The Reduce operation

- Aggregation operation (fold)
- reduce $(f)[x_0,...,x_n] = [f((x_0),f((x_1),...,f(x_{n-1},x_n)))]$
- reduce(+)[2,3,6] = (2+(3+6)) = 11
- In MapReduce, Reduce is applied to all the elements with the same key

# Why MapReduce became very popular?

### Main advantages

- Simple to program
- Scales to large number of nodes
  - ► Targets scale out (share-nothing) infrastructures
- Handles failures automatically

### Simple to program

#### Provides a distributed computing execution framework

- Simplifies parallelization
  - Defines a programming model
  - Handles distribution of the data and the computation
- Fault tolerant
  - Detects failure
  - Automatically takes corrective actions
- Code once (expert), benefit to all

#### Limits the operations that a user can run on data

- Inspired from functional programming (MapReduce)
- Allows expressing several algorithms
  - But not all algorithms can be implemented in this way

### Scales to large number of nodes

#### Data parallelism

- Running the same task on different (distributed) data pieces in parallel.
- As opposed to Task parallelism that runs different tasks in parallel (e.g., in a pipeline)

#### Move the computation instead of the data

- The distributed file system is central to the framework
  - ► GFS in the case of Google
  - ► Heavy use of partitioning
- The tasks are executed where the data are stored
  - Moving data is costly

#### Fault tolerance

#### **Motivations**

- Failures are the norm rather than the exception<sup>1</sup>.
  - In Google datacenters, jobs can be preempted at any time
  - MapReduce jobs have low priority and have high chances of being preempted
    - A 1-hour task has 5% chances of being preempted
- Dealing with stragglers (slow machines)

<sup>&</sup>lt;sup>1</sup>The Google file system, S. Ghemawat et al, 2003

#### Fault tolerance

#### **Mechanisms**

- Data are replicated in the distributed file system
- Results of computation are written to disk
- Failed tasks are re-executed on other nodes
- Tasks can be executed multiple times in parallel to deal with stragglers
  - Towards the end of a computation phase

Word Count

### Description

- Input: A set of lines including words
  - Pairs < line number. line content >
  - ► The initial keys are ignored in this example
- Output: A set of pairs < word, nb of occurrences >

#### Input

- < 1, "aaa bb ccc" >
- < 2, "aaa bb" >

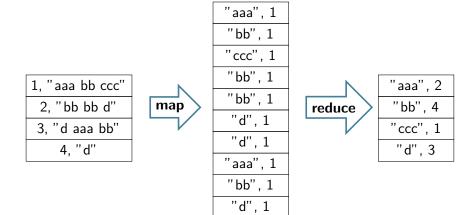
#### Output

- "aaa", 2 >
- < "bb", 2 >
- < "ccc", 1 >

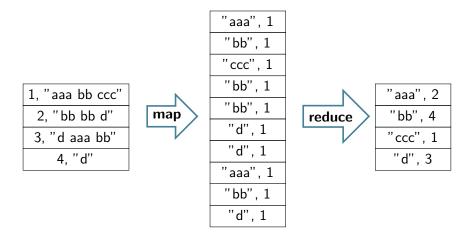
Word Count

```
map(key, value): /* pairs of {line num, content} */
  foreach word in value.split():
    emit(word, 1)
reduce(key, values): /* {word, list nb occurences} */
  result = 0
  for value in values:
    result += value
  emit(key, result) /* -> {word, nb occurences} */
```

#### Word Count



Word Count



Question:

How is it implemented in a distributed environment? (stay tuned)

### Example: Web index

#### Description

Construct an index of the pages in which a word appears.

- Input: A set of web pages
  - ► Pairs < URL, content of the page >
- Output: A set of pairs < word, set of URLs >

### Example: Web index

```
map(key, value): /* pairs of {URL, page_content} */
  foreach word in value.parse():
    emit(word, key)
reduce(key, values): /* {word, URLs} */
 list=∏
  for value in values:
    list.add(value)
  emit(key, list) /* {word, list of URLs} */
```

## About batch and stream processing

### Batch processing

- A batch processing system takes a large amount of input data, runs a job to process it, and produces some output data.
- Offline system
  - All inputs are already available when the computation starts

### Stream processing

- A stream processing system processes data shortly after they have been received
- Near realtime system
- The amount of data to process is unbounded
  - Data arrives gradually over time

# Agenda

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The Hadoop Eco-System

**HDFS** 

Hadoop MapReduce

# Apache Hadoop



# History

### Open source implementation of a MapReduce framework

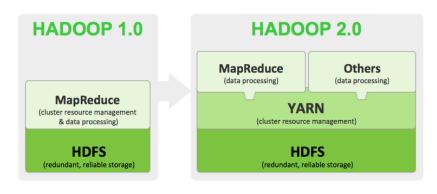
- Implemented by people working at Yahoo!
- Inspired from the publications of Google
- Released in 2006

#### **Evolution**

- A full ecosystem
- Used by many companies
  - ► Facebook Big Data stack heavily relies on Hadoop¹

<sup>&</sup>lt;sup>1</sup>https://dzone.com/articles/how-is-facebook-deploying-big-data

### Hadoop evolution



### The Hadoop ecosystem

#### The main blocks

- HDFS: The distributed file system
- Yarn: The cluster resource manager
- MapReduce: The processing engine

### The Hadoop ecosystem

#### The main blocks

- HDFS: The distributed file system
- Yarn: The cluster resource manager
- MapReduce: The processing engine

#### Other blocks

- Hive: Provide SQL-like query language
- Pig: High-level language to create MapReduce applications Notion of Pipeline
- Giraph: Graph processing
- etc.

#### A few words about Yarn

#### A resource management framework

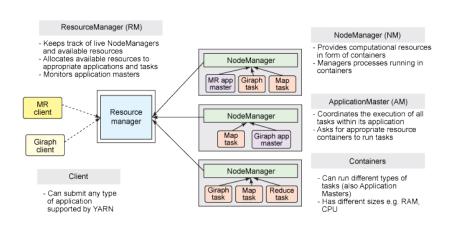
- Dynamically allocates the resources of a cluster to jobs
- Allows multiple engines to run in parallel on the cluster
  - Not all jobs have to be MapReduce jobs
  - Increases resource usage
- Hierarchical infrastructure for scalability

### A few words about Yarn

#### Main components of the system

- The ResourceManager: Allocates resources to applications and monitors the available nodes
- The ApplicationMaster: Negotiates resources access for one application with the RM; Coordinates the application's tasks execution
- The NodeManager: Launches tasks on nodes and monitors resource usage

### Yarn architecture<sup>1</sup>



<sup>&</sup>lt;sup>1</sup>source: https:

<sup>//</sup>www.ibm.com/developerworks/library/bd-yarn-intro/index.html

# Agenda

Introduction to MapReduce

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Hadoop MapReduce

### Hadoop Distributed File System

#### Purpose

Store and provide access to large datasets in a share-nothing infrastructure

### Challenges

- Scalability
- Fault tolerance

<sup>1</sup>http:

<sup>//</sup>yahoohadoop.tumblr.com/post/138739227316/hadoop-turns-10

### Hadoop Distributed File System

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### Example of large scale deployment

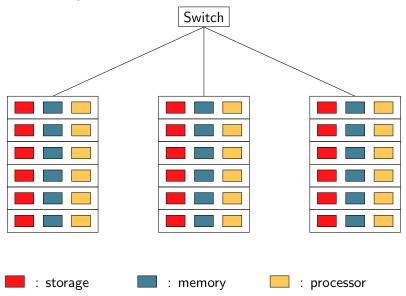
At Yahoo!: 600PB of data on 35K servers<sup>1</sup>

<sup>1</sup>http:

<sup>//</sup>yahoohadoop.tumblr.com/post/138739227316/hadoop-turns-10

# Target infrastructure (recall)

Cluster of commodity machines



### Main principles

Achieving scalability and fault tolerance

### Main assumptions

- Storing large datasets
  - Provide large aggregated bandwidth
  - Allow storing large amount of files (millions)
- Batch processing (i.e., simple access patterns)
  - The file system is not POSIX compliant
  - Assumes sequential read and writes (no random accesses)
    - Write-once-read-many file accesses
    - Supported write operations: Append and Truncate
    - Stream reading
- Optimized for throughput (not latency)

# Random vs Sequential disk access

- Example
  - DB 100M users
  - 100B/user
  - Alter 1% records
- Random access
  - Seek, read, write: 30mS
  - 1M users → 8h20
- Sequential access
  - Read ALL Write ALL
  - 2x 10GB @ 100MB/S → 3 minutes
- → It is often faster to read all and write all sequentially

# Main principles

Achieving scalability and fault tolerance

### Main principles

Achieving scalability and fault tolerance

### **Partitioning**

- Files are partitioned into blocks
- Blocks are distributed over the nodes of the system
- Default block size in recent versions: 128MB

### Replication

- Multiple replicas of each block are created
- Replication is topology aware (rack awareness)
- Default replication degree is 3

### A Master-Slave architecture

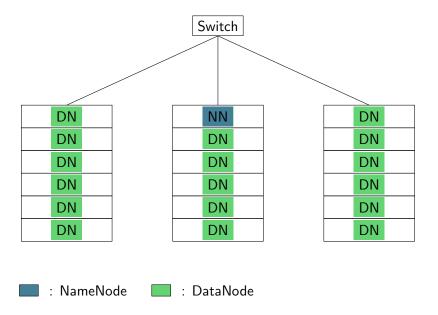
#### A set of DataNodes

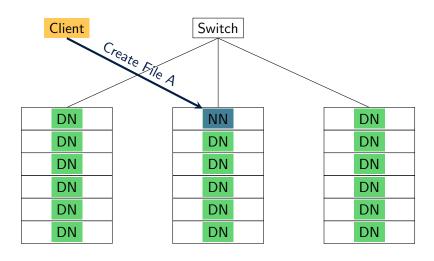
- One daemon per node in the system
- A network service allowing to access the file blocks stored on that node

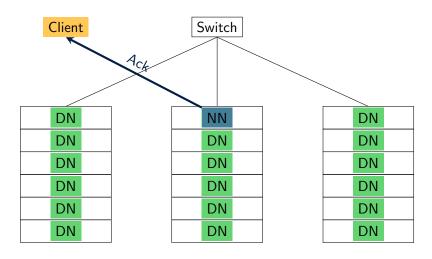
#### One NameNode

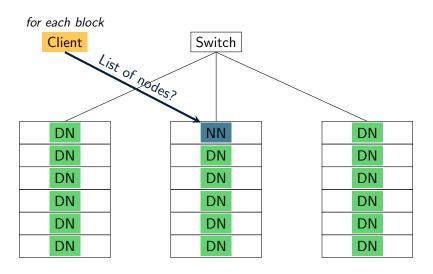
- Keeps track of where blocks are stored
- Monitors the DataNodes
- Entry point for clients

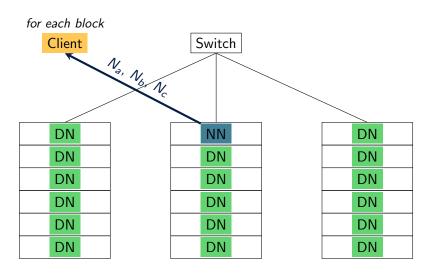
### HDFS architecture

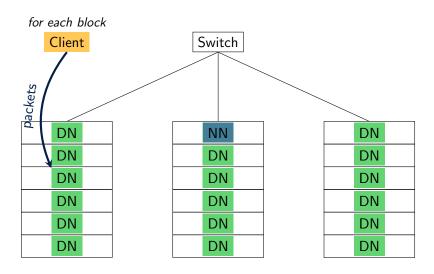


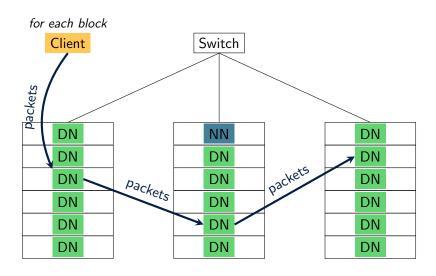


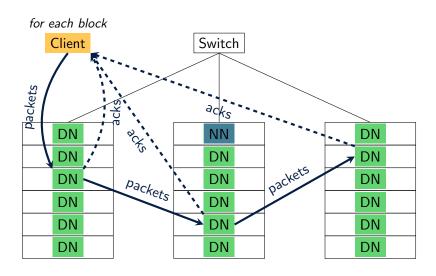


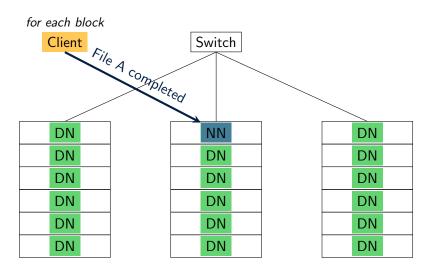






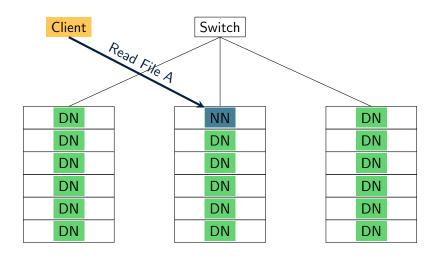


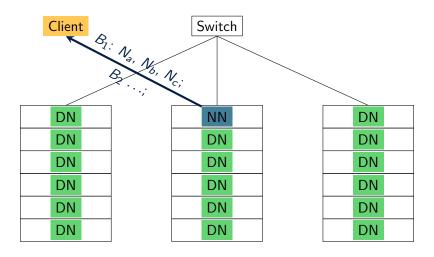


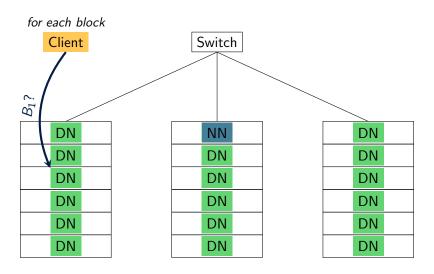


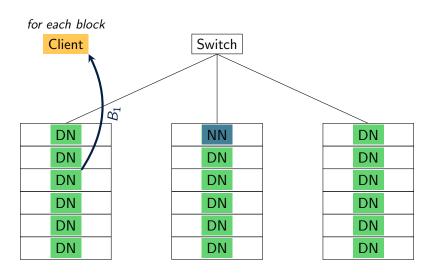
### Writing a file: Summary

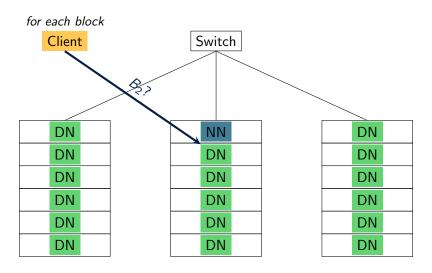
- The client contacts the NameNode to request new file creation
  - ► The NameNode makes all required checks (Permissions, file does not exists, etc.)
- 2. The NameNode allows the client to write the file
- 3. The client splits the data to be written into blocks
  - For each block, it asks the NameNode for a list of destination nodes
  - The returned list is sorted in increasing distance from the client
- 4. Each block is written in a pipeline
  - The client picks the closest node to write the block
  - The DataNode receives the packets and forwards them to the next DataNode in the list
- Once all blocks have been created with a sufficient replication degree, the client acknowledges file creation completion to the name node.
- 6. The NameNode flushes information about the file to disk

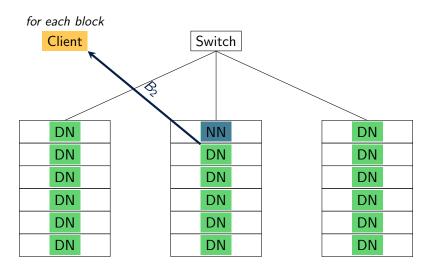












### Reading a file: Summary

- 1. The client contacts the DataNode to have info about a file
- 2. The DataNode returns the list of all blocks
  - For each block, it provides a list of nodes hosting the block
  - ► The list is sorted according to the distance from the client
- The client can start reading the blocks sequentially in order
  - By default, contacts the closest DataNode
  - If the node is down, contacts the next one in the list

## Supported file formats

- Text/CSV files
- JSON records
- Sequence files (binary key-value pairs)
  - Can be used to store photos, videos, etc
- Defining custom formats
  - Arvo
  - Parquet
  - ▶ ORC

## Agenda

Introduction to MapReduce

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**HDFS** 

Hadoop MapReduce

### In a Nutshell

### A distributed MapReduce framework

- Map and Reduce tasks are distributed over the nodes of the system
- Runs on top of HDFS
  - Move the computation instead of the data
- Fault tolerant

### 2 main primitives

- Map (transformation)
- Reduce (reduction)

#### In a nutshell

### Key/Value pairs

- MapReduce manipulate sets of Key/Value pairs
- Keys and values can be of any types

### Functions to apply

- The user defines the functions to apply
- In Map, the function is applied independently to each pair
- In Reduce, the function is applied to all values with the same key

### MapReduce operations

### About the Map operation

- A given input pair may map to zero or many output pairs
- Output pairs need not be of the same type as input pairs

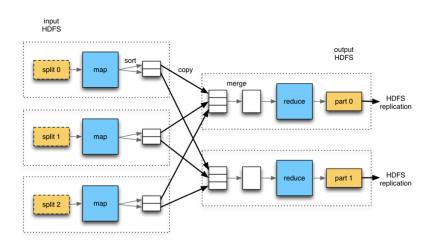
### About the Reduce operation

- Applies operation to all pairs with the same key
- 3 steps:
  - Shuffle and Sort: Groups and merges the output of mappers by key
  - ► Reduce: Apply the reduce operation to the new key/value pairs

#### Distributed execution

#### Figure from

https://www.supinfo.com/articles/single/2807-introduction-to-the-mapreduce-life-cycle



### Distributed execution: the details

### Map tasks

- As many as the number of blocks to process
- Executed on a node hosting a block (when possible)
- Data read from HDFS

#### Reduce tasks

- Number selected by the programmer
- Key-value pairs are distributed over the reducers using a hash of the key
- The output is stored in HDFS

### Data management

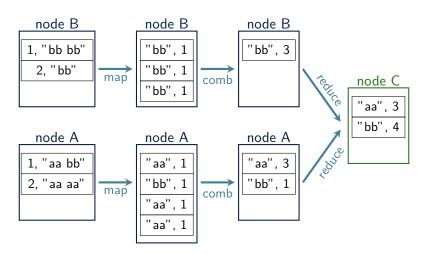
### Moving data from the Map to the Reduce tasks

- Output of map tasks are partitioned by reducer. The result is stored locally
  - ► The user can specify its own partitioning function
- 2. The reducers fetch the data from the map tasks
  - ► They connect to the *map nodes* to fetch data (shuffle)
  - ► This can start as soon as some map tasks finish (customizable)
- 3. The reducers sort the data by key (sort)
  - Can start only when all map tasks are finished

### Reducing the amount of data transferred

#### Combiner

User-defined function for local aggregation on the map tasks



#### About workflows

### Sequence of Map and Reduce operations

- The output of one job is the input of the next job
- Example: Getting the word that occurs to most often in a text
  - ▶ Job 1: counting the number of occurrence of each word
  - ▶ Job 2: Find the word with the highest count

### **Implementation**

- No specific support in Hadoop
- Data simply go through HDFS

#### Additional references

### Mandatory reading

 MapReduce: Simplified Data Processing on Large Clusters, by J. Dean and S. Ghemawat.

### Suggested reading

- Chapter 10 of Designing Data-Intensive Applications by Martin Kleppmann
- HDFS Carton: https://wiki.scc.kit.edu/ gridkaschool/upload/1/18/Hdfs-cartoon.pdf
- MapReduce illustration: https: //words.sdsc.edu/words-data-science/mapreduce