Data Management in Large-Scale Distributed Systems

NoSQL Databases Fundamentals

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References

- The lecture notes of V. Leroy
- The lecture notes of F. Zanon Boito
- Designing Data-Intensive Applications by Martin Kleppmann
 - Chapters 2 and 7

In this lecture

- Motivations for NoSQL databases
- ACID properties and CAP Theorem
- A landscape of NoSQL databases

Agenda

Introduction

Why NoSQL?

Transactions, ACID properties and CAP theorem

Data models

Common patterns of data accesses

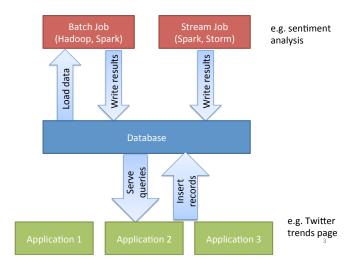
Large-scale data processing

- Batch processing: Hadoop, Spark, etc.
- Perform some computation/transformation over a full dataset
- Process all data

Selective query

- Access a specific part of the dataset
- Manipulate only the needed data
 - 1 record among millions
- Main purpose of a database system

Processing / Database Link



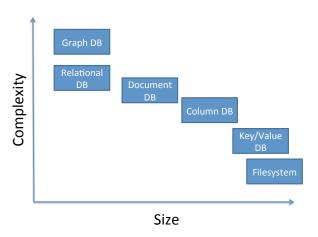
Different types of databases

- So far we used HDFS
 - A file system can be seen as a very basic database
 - Time system but be seen as a very basic datable
 - Directories / files to organize data
 - Very simple queries (file system path)
 - Very good scalability, fault tolerance ...
- Other end of the spectrum: Relational Databases
 - SQL query language, very expressive
 - Limited scalability (generally 1 server)





Size / Complexity



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The NoSQL Jungle



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Introduction

Why NoSQL?

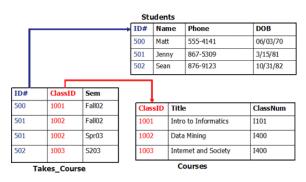
Transactions, ACID properties and CAP theorem

Data models

Relational databases

SQL

- Born in the 70's Still heavily used
- Data is organized into relations (in SQL: tables)
- Each relation is an unordered collection of tuples (rows)
- Foreign keys are used to define the relationships among the tables



About SQL

Advantages

- Separate the data from the code
 - ► High-level language
 - Space for optimization strategies
- Powerful query language
 - Clean semantics
 - Operations on sets
- Support for transactions

Motivations for alternative models

see https://blog.couchbase.com/nosql-adoption-survey-surprises/

Some limitations of relational databases

- Performance and scalability
 - Difficult to partition the data (in general run on a single server)
 - Need to scale up to improve performance
- Lack of flexibility
 - Will to easily change the schema
 - Need to express different relations
 - Not all data are well structured
- Few open source solutions
- Mismatch between the relational model and object-oriented programming model

Illustration of the object-relational mismatch

Figure by M. Kleppmann

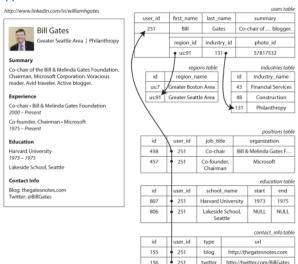


Figure: A CV in a relation database

Illustration of the object-relational mismatch

Figure by M. Kleppmann

```
"user_id":251.
"first_name": "Bill".
"last_name": "Gates".
"summary": "Co-chair of the Bill & Melinda Gates; Active blogger.",
"region_id": "us:91",
"industry_id": 131,
"photo_url": "/p/7/000/253/05b/308dd6e.jpg",
"positions":
  {"job_title": "Co-chair", "organization": "Bill & Melinda Gates
       Foundation" \}.
  {"job_title": "Co-founder, Chairman", "organization": "Microsoft"}
"education":
  {"school_name": "Harvard University", "start": 1973, "end": 1975},
  {"school_name": "Lakeside School, Seattle", "start": null, "end": null}
"contact_info": {
  "blog": "http://thegatesnotes.com",
  "twitter": "http://twitter.com/BillGates"
```

Figure: A CV in a JSON document

About NoSQL

What is NoSQL?

- A hashtag
 - NoSQL approaches were existing before the name became famous
- No SQL
- New SQL
- Not only SQL
 - Relational databases will continue to exist alongside non-relational datastores

About NoSQL

A variety of NoSQL solutions

- Key-Value (KV) stores
- Wide column stores (Column family stores)
- Document databases
- Graph databases

Difference with relational databases

There are several ways in which they differ from relational databases:

- Properties
- Data models
- Underlying architecture

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About transactions

The concept of transaction

- Groups several read and write operations into a logical unit
- A group of reads and writes are executed as one operation:
 - ► The entire transaction succeeds (commit)
 - or the entire transaction fails (abort, rollback)
- If a transaction fails, the application can safely retry

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Why do we need transactions?

- Crashes may occur at any time
 - On the database side
 - On the application side
 - The network might not be reliable
- Several clients may write to the database at the same time

ACID

ACID describes the set of safety guarantees provided by transactions

- Atomicity
- Consistency
- Isolation
- Durability

Having such properties make the life of developers easy, but:

- ACID properties are not the same in all databases
 - ► It is not even the same in all SQL databases
- NoSQL solutions tend to provide weaker safety guarantees
 - ► To have better performance, scalability, etc.

ACID: Atomicity

Description

- A transactions succeeds completely or fails completely
 - If a single operation in a transaction fails, the whole transaction should fail
 - If a transaction fails, the database is left unchanged
- It should be able to deal with any faults in the middle of a transaction
- If a transaction fails, a client can safely retry

In the NoSQL context:

Atomicity is still ensured

ACID: Consistency

Description

- Ensures that the transaction brings the database from a valid state to another valid state
 - Example: Credits and debits over all accounts must always be balanced
- It is a property of the application, not of the database
 - ► The database cannot enforce application-specific invariant
 - It is the responsibility of the programmer to issue transactions that make sense.
 - The database can check some specific invariant
 - A foreign key must be valid

In the NoSQL context:

Consistency is (often) not discussed

ACID: Durability

Description

- Ensures that once a transaction has committed successfully, data will not be lost
 - Even if a server crashes (flush to a storage device, replication)

In the NoSQL context:

Durability is also ensured

ACID: Isolation

Description

- Concurrently executed transactions are isolated from each other
 - We need to deal with concurrent transactions that access the same data
- Serializability
 - High level of isolation where each transaction executes as if it was the only transaction applied on the database
 - As if the transactions are applied serially, one after the other
 - Many SQL solutions provide a lower level of isolation
 - Example: Read committed (see next slides)

In the NoSQL context:

• What about the CAP theorem?

More about isolation

Alternative (weak) isolation levels

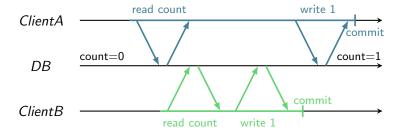
Read Committed

- No dirty reads: A read only sees data that has been committed
- No dirty writes: A write only overwrites data that has been committed.

Many SQL databases implement this level of isolation.

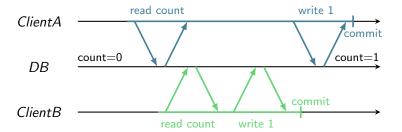
Transaction to be executed (Increment a counter)

Begin transaction
Read count
count = count + 1
Write count
End transaction



Transaction to be executed (Increment a counter)

```
Begin transaction
Read count
count = count + 1
Write count
End transaction
```



No dirty writes does not prevent all inconsistencies.

2 Transactions executed concurrently

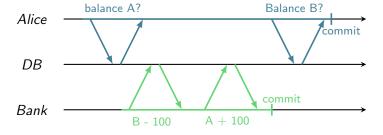
On the accounts of Alice:

- initial state: \$500 of the two accounts
- Transaction 1: Transfer \$100 from account B to A
- Transaction 2: Check balance.

2 Transactions executed concurrently

On the accounts of Alice:

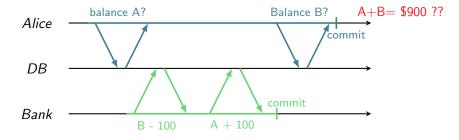
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2 Transactions executed concurrently

On the accounts of Alice:

- initial state: \$500 of the two accounts
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- Transaction 2: Check balance.



Some inconsistencies can also be observed with no dirty reads.

The CAP theorem

3 properties of databases

- Consistency
 - What guarantees do we have on the value returned by a read operation?
 - ► It strongly relates to Isolation in ACID (and not to consistency)
- Availability
 - The system should always accept updates
- Partition tolerance
 - The system should be able to deal with a partitioning of the network

Comments on CAP theorem

- Was introduced by E. Brewer in its lectures (beginning of years 2000)
- Goal: discussing trade-offs in database design

What does the CAP theorem says?

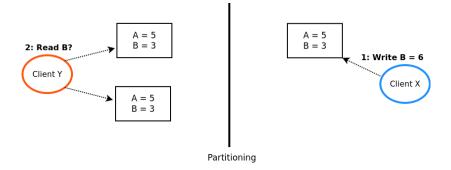
The theorem

It is impossible to have a system that provides Consistency, Availability, and partition tolerance.

How it should be understood:

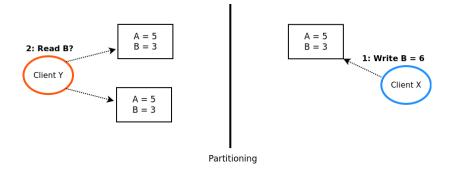
- Partitions are unavoidable
 - It is a fault, we have no control on it
- We need to choose between availability and consistency
 - In the CAP theorem:
 - Consistency is meant as linearizability (the strongest consistency guarantee)
 - Availability is meant as total availability
 - In practice, different trade-offs can be provided

The intuition behind CAP



- Let inconsistencies occur? (No C)
- Stop executing transactions? (No A)

The intuition behind CAP



- Let inconsistencies occur? (No C)
- Stop executing transactions? (No A)

Note that in a centralized system (non-partitioned relational database), no need for Partition tolerance

We can have Consistency and Availability

The impact of CAP on ACID for NoSQL

source: E. Brewer

The main consequence

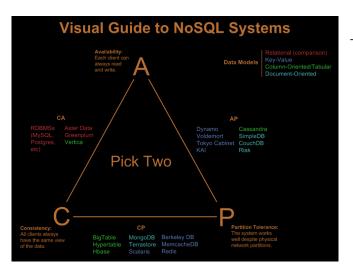
No NoSQL database with strong Isolation

Discussion about other ACID properties

- Atomicity
 - Each side should ensure atomicity
- Durability
 - Should never be compromised

A vision of the NoSQL landscape

Source: https://blog.nahurst.com/visual-guide-to-nosql-systems



To be read with care:

- Solutions often provide a trade-off between CP and AP
- A single solution may offer a different trade-off depending on how is is configured.
- We don't pick two!

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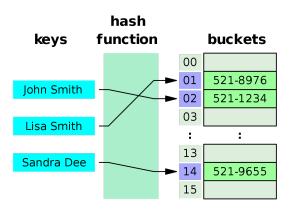
Data models

Key-Value store

- Data are stored as key-value pairs
 - ► The value can be a data structure (eg, a list)
- In general, only support single-object transactions
 - ► In this case, key-value pairs
- Examples:
 - Redis
 - Voldemort
- Use case:
 - Scalable (in-memory) cache for data
 - Some solutions ensure durability by writing data to disk

Key-value store

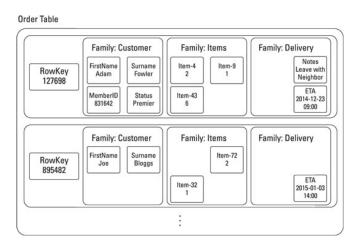
Image by J. Stolfi



Column family stores

- Data are organized in rows and columns (Tabular data store)
 - The data are arranged based on the rows
 - Column families are defined by users to improve performance
 - Group related columns together
- Only support single-object transactions
 - In this case, a row
- Examples:
 - ▶ BigTable/HBase
 - Cassandra
- Use case:
 - ▶ Data with some structure with the goal of achieving scalability and high throughput
 - Provide more complex lookup operations than KV stores

Column family stores



Note that a row does not need to have an entry for all columns

Document databases

- Data are organized in Key-Document pairs
 - A document is a nested structure with embedded metadata
 - No definition of a global schema
 - The schema is implicit and not not enforced by the database
 - Schema-on-read
 - Popular formats: XML, JSON
- Only support single-object transactions
 - In this case, a document or a field inside a document
- Examples:
 - MongoDB
 - CouchDB
- Use case:
 - ► An alternative to relational databases for structured data
 - Offer a richer set of operations compared to KV stores: Update, Find, etc.

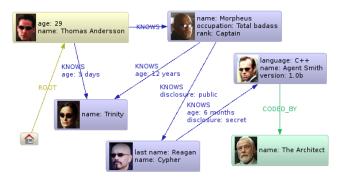
Document DB

A document can have one or more documents inside.

```
"_id": ObjectId ("51c4218"),
"name": "Claudia",
"NumberKids": 3,
"isActive": true,
"interests": ["swimming", "tennis"]
"favoriteCountries":
            "name": "France".
                                         Embedded document
            "capital" : "Paris"
                                         Embedded document
" id": 2,
"name": "Rubby"
"friends": 354.
"favorite Country":
                                         Embedded document
    "name": "Italy".
    "capital": "Rome"
```

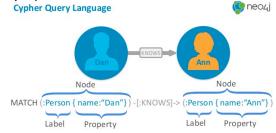
Graph DB

- · Represent data as graphs
 - Nodes / relationships with properties as K/V pairs



Graph DB: Neo4j

- · Rich data format
 - Query language as pattern matching
 - Limited scalability
 - Replication to scale reads, writes need to be done to every replica



On the Many-to-one relationship

Many-to-one relationship

- Many items may refer to the same item
- Example: Many people went to the same university

Relational vs Document DB

On the Many-to-one relationship

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Relational vs Document DB

- Relational databases use a foreign key
 - Consistency and low memory footprint (normalization)
 - Easy updates and support for joins
 - Difficult to scale
- Document databases duplicate data
 - Efficient read operations
 - Easy to scale
 - Higher memory footprint and updates are more difficult (risk of consistency issues)
 - Transactions on multiple objects could be very useful in this case
 - Some document databases support document references (equivalent to foreign keys)

Additional references

Suggested reading

- http://martin.kleppmann.com/2015/05/11/ please-stop-calling-databases-cp-or-ap.html, M. Kleppmann, 2015.
- https://jvns.ca/blog/2016/11/19/ a-critique-of-the-cap-theorem/, J. Evans, 2016.