



Go Go-Karts: <Level Name>

Document Credits

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Document Revisions Table

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1.0	Initial Document		

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Gameplay

Level Summary

Track Map(s)

Lap Timing Estimates

Section Name	Sub-Section Name	Time (seconds)
Total Lap Time:		

Gameplay Breakdown by Track Section

1. <Section Name>
 - a. <Sub-Section Name>:
 - b. <Sub-Section Name>:
2. <Section Name>
 - a. <Sub-Section Name>:
 - b. <Sub-Section Name>:

Aesthetics

Asset Requirements

Modular Track Pieces

-

Unique Track Pieces

-

Large Landmark Pieces

-

Technical Requirements

-

References

- [1]
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