

STARSHIP NAME

S.S. Spirit Falls

TIER

5

MAKE AND MODEL

SIZE

Small

FRAME

Light Freight

SPEED

12 Hex

MANEUVERABILITY

Good (+1 pilot)

DRIFT RATING

4

WEAPONS
(FORWARD)Light EMP
Chain Cannon 6d4WEAPONS
(PORT)

Light Plasma Cannon 2d12

WEAPONS
(AFT)WEAPONS
(STARBOARD)

STARSHIP SHEET

STARFINDER

TOTAL PILOT RANKS ARMOR BONUS SIZE MOD MISC MOD

AC 23 = 10+ 4 + 8 + 1 +

TOTAL PILOT RANKS COUNTER-MEASURES SIZE MOD MISC MOD

TL 26 = 10+ 4 + 12 + 1 + -1

TOTAL HULL POINTS CURRENT

50

50

DAMAGE THRESHOLD CRITICAL THRESHOLD

-

7

SHIELD TOTAL

360

MODIFIERS

WEAPONS
(TURRET)

CREW

CAPTAIN Tammy

ENGINEERS Pabu

GUNNERS Kyli, Whoever else

PILOT Orion

SCIENCE OFFICERS Miv

NOTES

Sensor modifier +4

Computer DC +9

Luxurious Crew Quarters

POWER CORE

Pulse Prismatic

DRIFT ENGINE

Signal Superior

SYSTEMS

Defensive Countermeasures Mk 12

Computer Mk 9 duonode

Sensors Advanced long range

Armor Mk 8

Anti-Hacking System x4, Fake Shell

EXPANSION BAYS

Cargo Hold

Medical Bay

Tech Workshop

CARGO/PASSENGERS

Bartender

Tessi

kiki

Vesk Prince Guy

CRITICAL DAMAGE

LIFE SUPPORT (1-10)

 GLITCHING MALFUNCTIONING WRECKED

SENSORS (11-30)

 GLITCHING MALFUNCTIONING WRECKED

WEAPONS ARRAY (31-60)

 GLITCHING MALFUNCTIONING WRECKED

ENGINES (61-80)

 GLITCHING MALFUNCTIONING WRECKED

POWER CORE (81-00)

 GLITCHING MALFUNCTIONING WRECKED