

CHARACTER NAME

Dr. Orion Halley

DESCRIPTION

Mystic (Star Shaman) Level 4

Human

Scholar

On the wiki

CLASS/LEVEL

Base Speed | Adjusted Speed

RACE

THEME

Medium

30 | 30

Male

Absalom Station

SIZE

SPEED

GENDER

HOME WORLD

Jordan

NG

Ibra

ALIGNMENT DEITY

PLAYER

Jordan

ABILITY SCORES

	SCORE	MODIFIER	UPGRADED SCORE	UPGRADED MODIFIER
STR STRENGTH	11	0		
DEX DEXTERITY	13	+1		
CON CONSTITUTION	10	0		
INT INTELLIGENCE	16	+3		
WIS WISDOM	15	+2		
CHA CHARISMA	4	-3		

SKILLS

SKILL RANKS PER LEVEL

9

- ACROBATICS* (DEX)
- ATHLETICS* (STR)
- BLUFF (CHA)
- COMPUTERS (INT)
- CULTURE (INT)
- DIPLOMACY (CHA)
- DISGUISE (CHA)
- ENGINEERING (INT)
- INTIMIDATE (CHA)
- LIFE SCIENCE (INT)
- MEDICINE (INT)
- MYSTICISM (WIS)
- PERCEPTION (WIS)
- PHYSICAL SCIENCE (INT)
- PILOTING (DEX)
- PROFESSION (CHA, INT, OR WIS)
- INT
- PROFESSION (CHA, INT, OR WIS)
- CHA
- SENSE MOTIVE (WIS)
- SLEIGHT OF HAND* (DEX)
- STEALTH* (DEX)
- SURVIVAL (WIS)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
1	=	0	+ 1	+
0	=	0	+ 0	+
2	= 2	+ 3	+ -3	+
3	=	0	+ 3	+
9	= 3	+ 3	+ 3	+
2	= 2	+ 3	+ -3	+
2	= 2	+ 3	+ -3	+
3	=	0	+ 3	+
4	= 4	+ 3	+ -3	+
7	= 1	3	+ 3	+
8	= 2	+ 3	+ 3	+
9	= 4	+ 3	+ 2	+
8	= 3	3	+ 2	+
10	= 4	+ 3	+ 3	+
11	= 4	+ 3	+ 1	+ 3
	=	+ +	+ +	+ +

	=	+ +	+ +	+ +
6	= 1	+ 3	+ 2	+
1	=	0	+ 1	+
3	= 2	+ 0	+ 1	+
6	= 1	3	+ 2	+

†Trained Only Class Skill *Armor check penalty applies

SKILL NOTES Pilot from Star Shaman

Physical Science from Scholar Theme

CHARACTER SHEET

STARFINDER

INITIATIVE

$$\text{TOTAL} = \boxed{1} + \boxed{+1} + \boxed{\text{MISC}}$$

HEALTH AND RESOLVE

	STAMINA POINTS	HIT POINTS	RESOLVE POINTS
TOTAL	24	28	3
CURRENT	24	28	3

ARMOR CLASS

Second Skin - 5 -

	ENERGY ARMOR CLASS	ARMOR BONUS	DEX MOD	MISC MOD
EAC	12	= 10 +	1	+ +1 +
KAC	13	= 10 +	2	+ +1 +
AC VS. COMBAT MANEUVERS	21	= 8 +	KAC	

RESISTANCES

SAVING THROWS

	TOTAL	BASE SAVE	ABILITY MOD	MISC MOD
FORTITUDE (CONSTITUTION)	1	= 1	+ 0	+ 0
REFLEX (DEXTERITY)	2	= 1	+ 1	+ 0
WILL (WISDOM)	6	= 4	+ 2	+ 0

ATTACK BONUSES

	TOTAL	BAB	STR MOD	MISC MOD
MELEE ATTACK	3	= 3	+ 0	+
RANGED ATTACK	4	= 3	+ +1	+ 0
THROWN ATTACK	3	= 3	+ 0	+ 0

WEAPONS

WEAPON	Knife, Survival	LEVEL	ATTACK BONUS	DAMAGE
		1		1d4 S

CRITICAL	RANGE	TYPE	AMMO/USAGE	SPECIAL
Burn 1d4	30ft	SMA	1	Analog/Operative

WEAPON	LEVEL	ATTACK BONUS	DAMAGE

CRITICAL	RANGE	TYPE	AMMO/USAGE	SPECIAL
-	-	-	-	-

ABILITIES

Healing Touch - Once per day magically heal an ally up to 5HP per mystic level.

Walk The Void - Immune to effects of the void of space, fly speed of 20ft in space, can determine precise location if stars are visible, pilot skill.

Mind link - once per day without spell slot

Starlight form - pg 88

FEATS AND PROFICIENCIES

- Light Armour
- Basic Melee Weapons and Small arms
- Mystic Strike
- Medical Expert
- Weapon Specialization { Basic Melee and small arms }
- Skill focus : Pilot

Consumer Backpack

EQUIPMENT

	LEVEL	BULK
Knife, Survival (-95 credits)	1	L
Second Skin (-250 credits)	1	L
Medkit basic (-100 credits)	1	1
Personal Comm Unit (-7 credits)	1	L
Backpack, Consumer (-3 credits)	1	1
Everyday Clothing (-1 credit)	1	L
Hygiene Kit (-3 credits)	1	1
Computer (-50 credits)	1	1
Forked Pistol	2	L
2 antitoxins	1	-
Infrared Goggles	1	1

CREDITS **3192**

TOTAL BULK **4**

OTHER WEALTH

CARRYING CAPACITY

UNENCUMBERED

5

ENCUMBERED

6

OVERBURDENED

12

EXPERIENCE POINTS

XP EARNED

NEXT LEVEL

SPELLS KNOWN

0 SPELLS KNOWN

6

Fatigue

Telepathic Message

Stabilize

Psychokinetic Hand

Detect Magic

Detect Affliction

SPELLS KNOWN SPELLS PER DAY SPELL SLOTS USED

1ST

5**5**

Mind Link

Life Bubble

Shooting Stars (connection)

Charm Person

Wisp Ally

SPELLS KNOWN SPELLS PER DAY SPELL SLOTS USED

2ND

3**3**

Darkvision (connection)

Hurl Forcedisk

Mystic Cure

SPELLS KNOWN SPELLS PER DAY SPELL SLOTS USED

3RD

4TH

5TH

6TH

