

# THE SERVICE CLASS

# TODAY'S TOPICS

THE SERVICE CLASS

IMPLEMENTING STARTED SERVICES

IMPLEMENTING BOUND SERVICES

# THE SERVICE CLASS

NO USER INTERFACE

TWO MAIN USES

PERFORMING BACKGROUND PROCESSING

SUPPORTING REMOTE METHOD EXECUTION

# STARTING A SERVICE

COMPONENTS CAN START A SERVICE BY  
CALLING

```
Context.startService(Intent intent)
```

# STARTING A SERVICE

ONCE STARTED, THE SERVICE CAN RUN IN THE BACKGROUND INDEFINITELY

STARTED SERVICES USUALLY PERFORM A SINGLE OPERATION & THEN TERMINATE THEMSELVES

BY DEFAULT, SERVICES RUN IN THE MAIN THREAD OF THEIR HOSTING APPLICATION

# BINDING TO A SERVICE

COMPONENTS CAN BIND TO A SERVICE BY  
CALLING

```
Context.bindService(  
    Intent service,  
    ServiceConnection conn,  
    int flags)
```

# BINDING TO A SERVICE

BINDING TO A SERVICE ALLOWS A COMPONENT TO SEND REQUESTS AND RECEIVE RESPONSES FROM A LOCAL OR A REMOTE SERVICE

AT BINDING TIME, THE SERVICE WILL BE STARTED, IF NECESSARY

SERVICE REMAINS ACTIVE AS LONG AS AT LEAST ONE CLIENT IS BOUND TO IT

# SERVICELOCALLOGGINGSERVICE

CLIENT SENDS A LOG MESSAGE TO A  
LOCAL SERVICE

THE SERVICE WRITES THE MESSAGE TO  
THE LOG CONSOLE

LOGGINGSERVICE IMPLEMENTED AS AN  
INTENTSERVICE

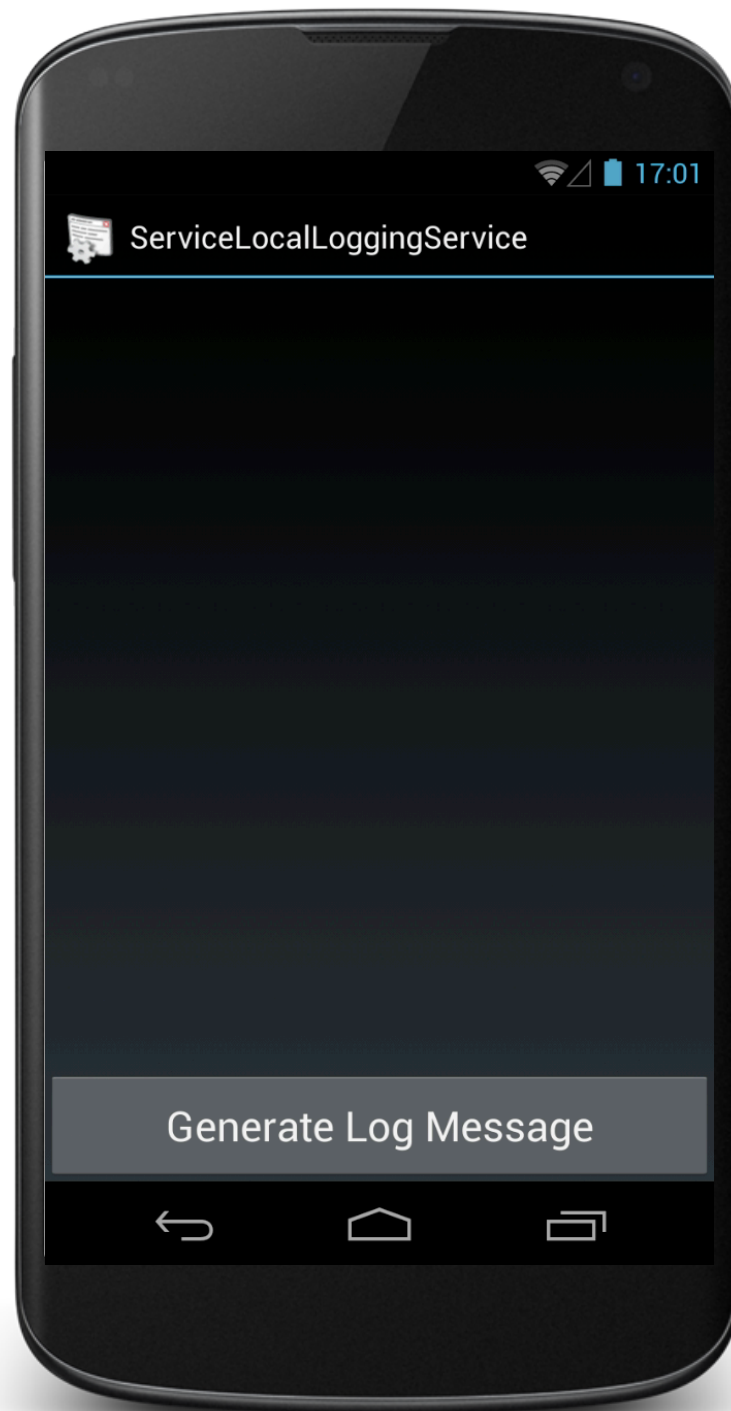


# INTENTSERVICE

SUBCLASS OF SERVICE

INTENTSERVICE REQUESTS ARE HANDLED  
SEQUENTIALLY IN A SINGLE WORKER  
THREAD

INTENTSERVICE IS STARTED AND  
STOPPED AS NEEDED



# SERVICELOCALLOGGINGSERVICE

```
final Button messageButton = (Button) findViewById(R.id.message_button);
messageButton.setOnClickListener(new OnClickListener() {
    public void onClick(View v) {

        // Create an Intent for starting the LoggingService
        Intent startServiceIntent = new Intent(getApplicationContext(),
            LoggingService.class);

        // Put Logging message in intent
        startServiceIntent.putExtra(LoggingService.EXTRA_LOG,
            "Log this message");

        // Start the Service
        startService(startServiceIntent);

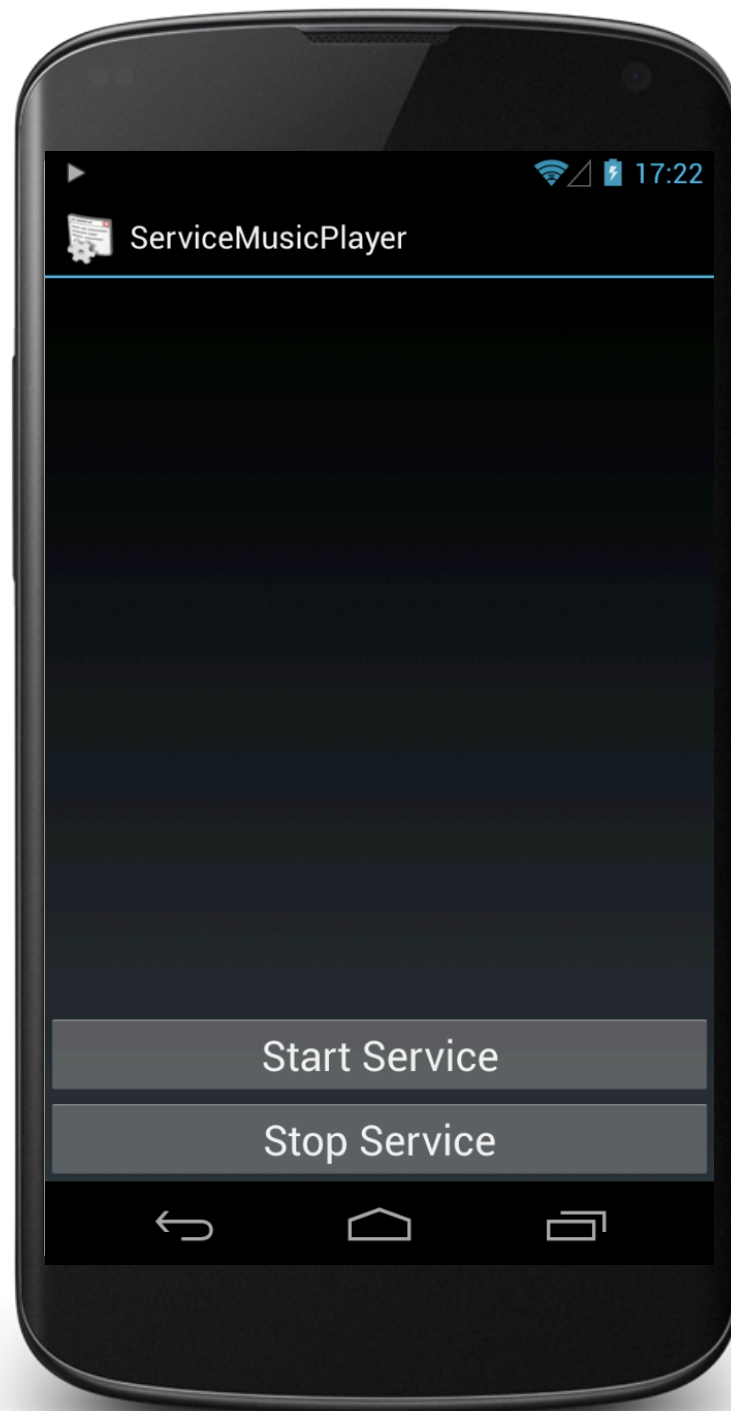
    }
});
```

# MUSICPLAYERFOREGROUNDSERVICE

CLIENT ACTIVITY STARTS SERVICE TO  
PLAY A MUSIC FILE

SERVICE PLAYS MUSIC AS A  
FOREGROUND SERVICE

SERVICE CONTINUES PLAYING EVEN IF  
CLIENT ACTIVITY PAUSES OR TERMINATES



# MUSICPLAYERFOREGROUNDSERVICE

```
@Override
public void onCreate() {
    super.onCreate();

    // Set up the Media Player
    mPlayer = MediaPlayer.create(this, R.raw.badnews);

    if (null != mPlayer) {

        mPlayer.setLooping(false);

        // Stop Service when music has finished playing
        mPlayer.setOnCompletionListener(new OnCompletionListener() {

            @Override
            public void onCompletion(MediaPlayer mp) {

                // stop Service if it was started with this ID
                // Otherwise let other start commands proceed
                stopSelf(mStartID);

            }
        });
    }
}
```

# MUSICPLAYERFOREGROUNDSERVICE

```
// Create a notification area notification so the user
// can get back to the MusicServiceClient

final Intent notificationIntent = new Intent(getApplicationContext(),
    MusicServiceClient.class);
final PendingIntent pendingIntent = PendingIntent.getActivity(this, 0,
    notificationIntent, 0);

final Notification notification = new Notification.Builder(
    getApplicationContext())
    .setSmallIcon(android.R.drawable.ic_media_play)
    .setOngoing(true).setContentTitle("Music Playing")
    .setContentText("Click to Access Music Player")
    .setContentIntent(pendingIntent).build();

// Put this Service in a foreground state, so it won't
// readily be killed by the system
startForeground(NOTIFICATION_ID, notification);

}
```

# MUSICPLAYERFOREGROUNDSERVICE

```
@Override
public int onStartCommand(Intent intent, int flags, int startid) {

    if (null != mPlayer) {

        // ID for this start command
        mStartID = startid;

        if (mPlayer.isPlaying()) {

            // Rewind to beginning of song
            mPlayer.seekTo(0);

        } else {

            // Start playing song
            mPlayer.start();

        }

    }

    // Don't automatically restart this Service if it is killed
    return START_NOT_STICKY;
}
```



# MUSICPLAYERFOREGROUNDSERVICE

```
@Override
public void onDestroy() {

    if (null != mPlayer) {

        mPlayer.stop();
        mPlayer.release();

    }
}
```

# BINDING TO REMOTE SERVICES

USING THE MESSENGER CLASS

DEFINING AN AIDL INTERFACE

# IMPLEMENTING SERVICES WITH MESSENGERS

MESSENGER MANAGERS A HANDLER

ALLOWS MESSAGES TO BE SENT FROM ONE COMPONENT TO ANOTHER ACROSS PROCESS BOUNDARIES

MESSAGES ARE QUEUED AND PROCESSED SEQUENTIALLY BY RECIPIENT

# IMPLEMENTING SERVICES WITH MESSENGERS

SERVICE CREATES A HANDLER FOR  
PROCESSING SPECIFIC MESSAGES

SERVICE CREATES A MESSENGER THAT  
PROVIDES A BINDER TO A CLIENT

# IMPLEMENTING SERVICES WITH MESSENGERS

CLIENT USES THE BINDER TO CREATE ITS OWN  
MESSENGER

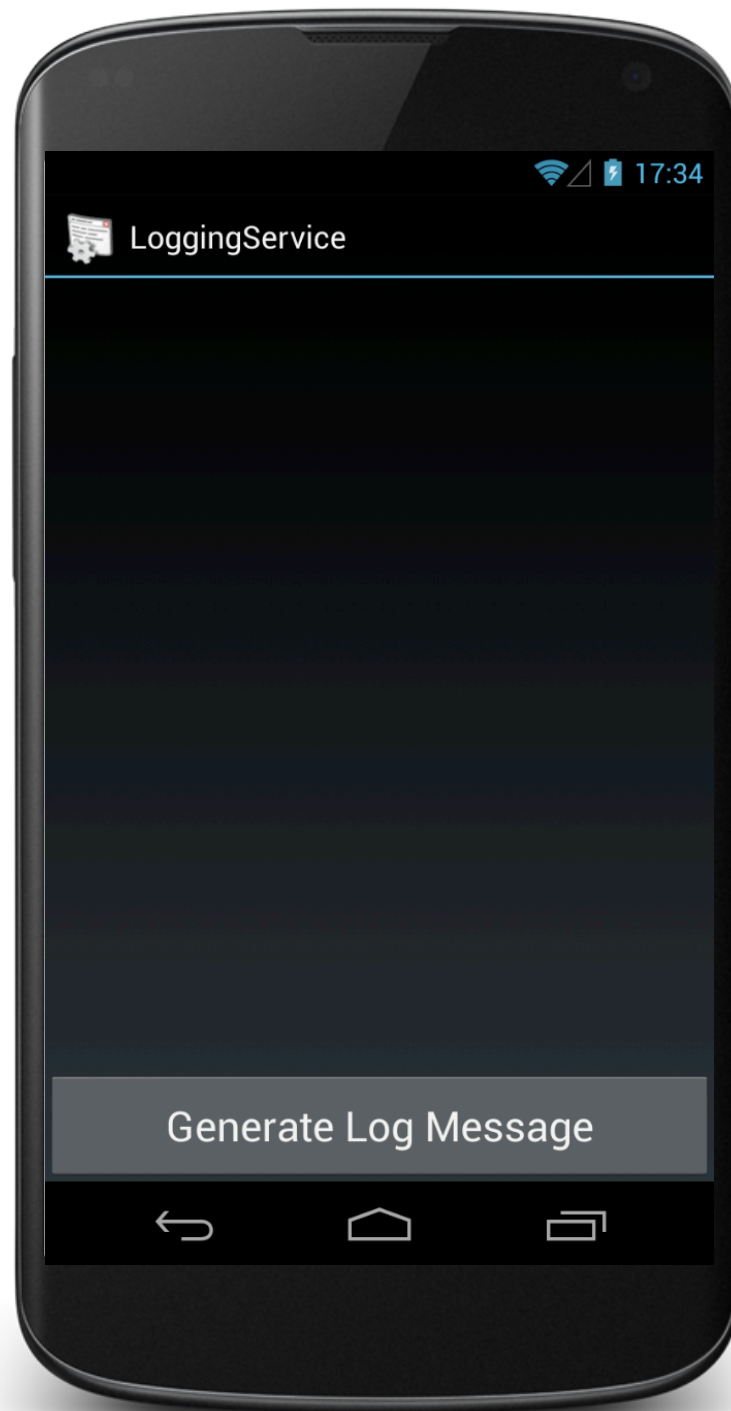
CLIENT USES THE MESSENGER TO SEND  
MESSAGES TO THE SERVICE

SERVICELOGGINGWITHMESSENGER

SERVICELOGGINGWITHMESSENGERCLIENT

CLIENT SENDS LOG MESSAGES TO A REMOTE  
LOGGING SERVICE

LOGGING SERVICE WRITES MESSAGES TO A  
LOG CONSOLE



# SERVICE LOGGING WITH MESSENGER

```
// Messenger Object that receives Messages from connected clients
final Messenger mMessenger = new Messenger(new IncomingMessagesHandler());

// Handler for incoming Messages
static class IncomingMessagesHandler extends Handler {

    @Override
    public void handleMessage(Message msg) {

        switch (msg.what) {

            case LOG_OP:

                Log.i(TAG, msg.getData().getString(MESSAGE_KEY));

                break;

            default:

                super.handleMessage(msg);

        }
    }
}

// Returns the Binder for the mMessenger, which allows
// the client to send Messages through the Messenger
@Override
public IBinder onBind(Intent intent) {
    return mMessenger.getBinder();
}
```



# SERVICELOGGINGWITHMESSENGERCLIENT

```
// Intent used for binding to LoggingService
private final static Intent mLoggingServiceIntent = new Intent(
    "course.examples.Services.LoggingServiceWithMessenger.LoggingService");

private Messenger mMessengerToLoggingService;
private boolean mIsBound;

// Object implementing Service Connection callbacks
private ServiceConnection mConnection = new ServiceConnection() {

    public void onServiceConnected(ComponentName className, IBinder service) {

        // Messenger object connected to the LoggingService
        mMessengerToLoggingService = new Messenger(service);

        mIsBound = true;

    }

    public void onServiceDisconnected(ComponentName className) {

        mMessengerToLoggingService = null;

        mIsBound = false;

    }

};
```

# SERVICE LOGGING WITH MESSENGER CLIENT

```
@Override
public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);

    setContentView(R.layout.main);

    final Button buttonStart = (Button) findViewById(R.id.buttonStart);
    buttonStart.setOnClickListener(new OnClickListener() {

        public void onClick(View v) {

            if (mIsBound) {

                // Send Message to the Logging Service
                logMessageToService();

            }

        }
    });
}
```

# SERVICELOGGINGWITHMESSENGERCLIENT

```
// Create a Message and sent it to the LoggingService
// via the mMessenger Object

private void logMessageToService() {

    // Create Message
    Message msg = Message.obtain(null, LOG_OP);
    Bundle bundle = new Bundle();
    bundle.putString(MESSAGE_KEY, "Log This Message");
    msg.setData(bundle);

    try {

        // Send Message to LoggingService using Messenger
        mMessengerToLoggingService.send(msg);

    } catch (RemoteException e) {
        Log.e(TAG, e.toString());
    }
}
```

# SERVICELOGGINGWITHMESSENGERCLIENT

```
// Bind to LoggingService
@Override
protected void onResume() {
    super.onResume();

    bindService(mLoggingServiceIntent, mConnection,
        Context.BIND_AUTO_CREATE);
}

// Unbind from the LoggingService
@Override
protected void onPause() {

    if (mIsBound)
        unbindService(mConnection);

    super.onPause();
}
```

# IMPLEMENTING SERVICES WITH AIDL

IF A SERVICE MUST BE **ACCESSED**  
**CONCURRENTLY,** THEN DEVELOP AN AIDL  
INTERFACE

Android  
Interface  
Definition  
Language

# IMPLEMENTING SERVICES WITH AIDL

DEFINE REMOTE INTERFACE IN THE ANDROID  
INTERFACE DEFINITION LANGUAGE (AIDL)

IMPLEMENT REMOTE INTERFACE

IMPLEMENT SERVICE METHODS

IMPLEMENT CLIENT METHODS

# DEFINE REMOTE INTERFACE

DECLARE INTERFACE IN A .AIDL FILE

THIS DEFINES HOW COMPONENTS CAN  
INTERACT WITH THE SERVICE

# AIDL SYNTAX

SIMILAR TO JAVA INTERFACE SYNTAX

CAN DECLARE METHODS

*to be implemented*

CANNOT DECLARE STATIC FIELDS



# AIDL SYNTAX

NON-PRIMITIVE REMOTE METHOD

PARAMETERS REQUIRE A DIRECTIONAL TAG

IN: TRANSFERRED TO THE REMOTE METHOD

OUT: RETURNED TO THE CALLER

INOUT: BOTH IN AND OUT

# AIDL DATA TYPES

JAVA PRIMITIVE TYPES

STRING

CHARSEQUENCE

# AIDL DATA TYPES

OTHER AIDL-GENERATED INTERFACES

CLASSES IMPLEMENTING THE PARCELABLE  
PROTOCOL

# AIDL DATA TYPES

## LIST

LIST ELEMENTS MUST BE VALID AIDL DATA  
TYPES

GENERIC LISTS SUPPORTED

# AIDL DATA TYPES

## MAP

MAP ELEMENTS MUST BE VALID AIDL DATA  
TYPES

GENERIC MAPS NOT SUPPORTED

# EXAMPLE REMOTE INTERFACE

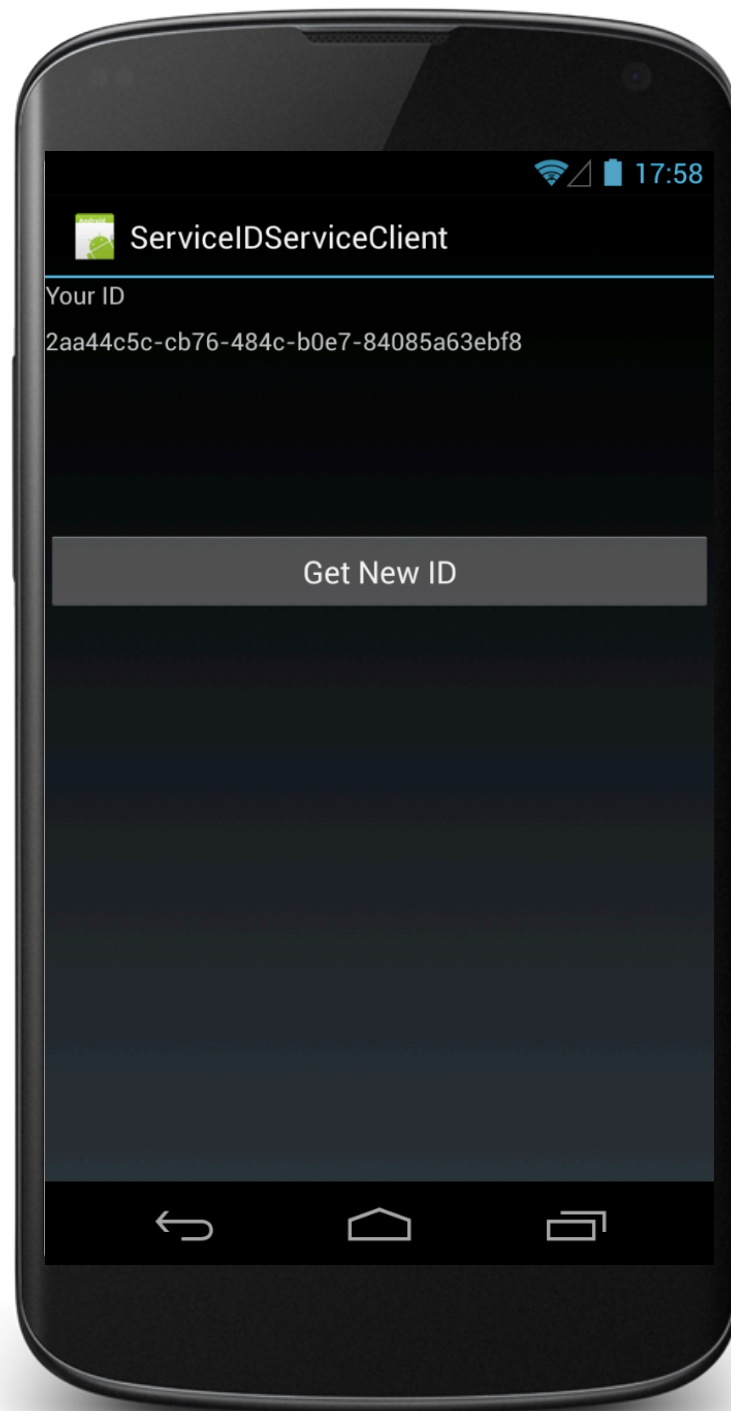
```
interface KeyGenerator {  
    String getKey();  
}
```

SERVICEIDSERVICE

SERVICEIDSERVICECLIENT

CLIENT BINDS TO A SERVICE HOSTED IN  
ANOTHER APPLICATION

CLIENT RETRIEVES AN ID FROM SERVICE





# SERVICEIDSERVICE

```
// Set of already assigned IDs
// Note: These keys are not guaranteed to be unique if the Service is killed
// and restarted.

private final static Set<UUID> mIDs = new HashSet<UUID>();

// Implement the Stub for this Object
private final KeyGenerator.Stub mBinder = new KeyGenerator.Stub() {

    // Implement the remote method
    public String getKey() {

        UUID id;

        // Acquire lock to ensure exclusive access to mIDs
        // Then examine and modify mIDs

        synchronized (mIDs) {

            do {

                id = UUID.randomUUID();

            } while (mIDs.contains(id));

            mIDs.add(id);
        }
        return id.toString();
    }
};

// Return the Stub defined above
@Override
public IBinder onBind(Intent intent) {
    return mBinder;
}
```

# SERVICEIDSERVICECLIENT

```
@Override
public void onCreate(Bundle icle) {
    super.onCreate(icle);

    setContentView(R.layout.main);

    final TextView output = (TextView) findViewById(R.id.output);

    final Button goButton = (Button) findViewById(R.id.go_button);
    goButton.setOnClickListener(new OnClickListener() {

        public void onClick(View v) {

            try {

                // Call KeyGenerator and get a new ID
                if (mIsBound)
                    output.setText(mKeyGeneratorService.getKey());

            } catch (RemoteException e) {

                Log.e(TAG, e.toString());

            }

        }

    });
}
```

# SERVICEIDSERVICECLIENT

```
private final ServiceConnection mConnection = new ServiceConnection() {  
    public void onServiceConnected(ComponentName className, IBinder iservice) {  
        mKeyGeneratorService = KeyGenerator.Stub.asInterface(iservice);  
        mIsBound = true;  
    }  
    public void onServiceDisconnected(ComponentName className) {  
        mKeyGeneratorService = null;  
        mIsBound = false;  
    }  
};
```

# SERVICEIDSERVICECLIENT

```
// Bind to KeyGenerator Service
@Override
protected void onResume() {
    super.onResume();

    if (!mIsBound) {

        Intent intent = new Intent(KeyGenerator.class.getName());
        bindService(intent, this.mConnection, Context.BIND_AUTO_CREATE);

    }
}

// Unbind from KeyGenerator Service
@Override
protected void onPause() {

    if (mIsBound) {

        unbindService(this.mConnection);

    }

    super.onPause();
}
```