

# Version Control Introduction

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## 1 Motivation

Paper Example

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## 2 Version Control System

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# Paper Workflow

A typical workflow of writing a paper:

- Start with an idea/outline
- Make a draft
- Proof
- Edit
- Repeat until done

# Workflow Shortcomings

Individual paper:

- Forget what changes were and were not made
- Make big changes but like the way it was
- Want to use the material again but alter for a different audience, journal, etc.

Group paper:

- Don't know what changes were and were not made
- Not sure what version of the paper you or others have
- Not sure who or what was added to the version in-use

# Solution

A common solution not using a version control system (VCS):

- Make a new directory and name appropriately
  - NuclearEngineeringAndDesign
  - AnnalsOfNuclearEnergy
- Make a new copy of the file and name it something different
  - AwesomePaper-Draft1.docx
  - AwesomePaper-AdvisorsNotes.docx
  - AwesomePaper-Draft2NeedCitations.docx
  - AwesomePaper-Final.docx
  - AwesomePaper-FinalAdvisorNotes.docx
  - AwesomePaper-FinalFinal.docx

# Solution Shortcomings

- Proliferation of files and directories
- No automatic list of changes; “proper” naming attempts to correct this (e.g., Draft2NeedCitations)
- Ability to go back to an earlier version would complicate naming
- Collaboration issues still not addressed

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# RELAP/MELCOR Inputs:

- Build the model by slowly adding control volumes and heat structures
- Adjust geometry input as more information becomes available
- Correct issues as they're discovered
- Might break things and need to find a older, working version
- **Re-use the input for multiple different simulations or numerical experiments**

# Writing Programs

- Start simple and add more functionality
- Fix bugs as they're discovered
- Might break things and need to find a older, working version
- Someone else might want to leap off of the work already done but apply it differently

# Same Problems

- These examples, and many more, all have the problems presented by the paper example.
- The problems only become worse as the work becomes larger or more people become involved.

What's the solution?

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# What is it?

**Definition** A system that records changes to a file or set of files over time so that you can recall specific versions later. `src`

## Features:

- Revert a file or an entire project back to a previous state
- Review changes made over time
- See who last modified something
- Create an off-shoot from a current project state (branching)
- Create a brand new project from a current project (forking)
- Work locally and save to an online system (distributed systems)

# Advantages / Disadvantages

## Advantages

- History of the project is automatically cataloged
- All versions of the project are saved and ID-ed automatically
- Line-by-line and person-by-person reviewable history.

## Disadvantages:

- Can't see line-by-line changes for binary files (e.g., \*.docx or \*.pdf)
- Not good for saving humongous files (large binary data files shouldn't be versioned)
- Requires discipline and effort to log and sync changes
- Becomes much, much more complicated for larger projects (not a worry for us)

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# Definitions (Examples to follow)

**Repository** A directory that hold all project files and VCS information.

**Commit** A submission changes from the user to the VCS; this creates a new version and save the previous state earlier in the history

**Commit Message** A short/long description of the changes present in the commit.

**Branch** A new, separate line of history starting from a certain version; changes can be made to a branch without affecting what it was branched from

**Diff** A comparison of two files with line-by-line difference highlighted

**Sync/Push** A synchronization of a local repository with a non-local one



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