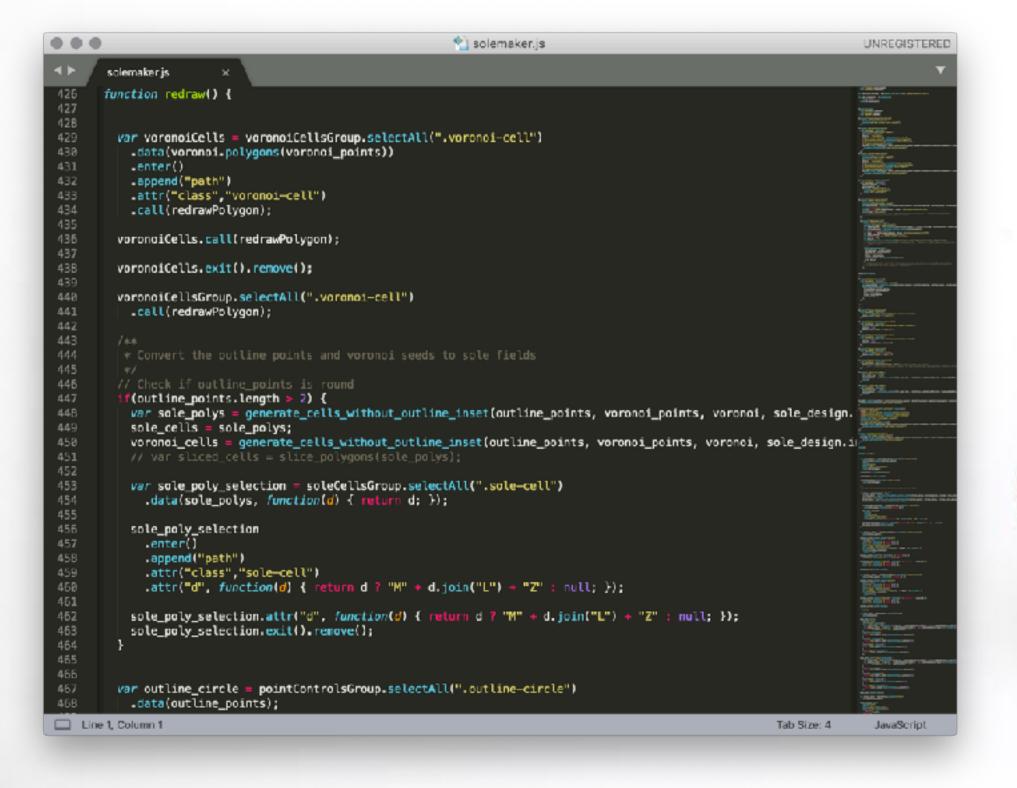
#### Data as a Material?

Tuning a sensor Hfg Karlsruhe, 26 May 2021

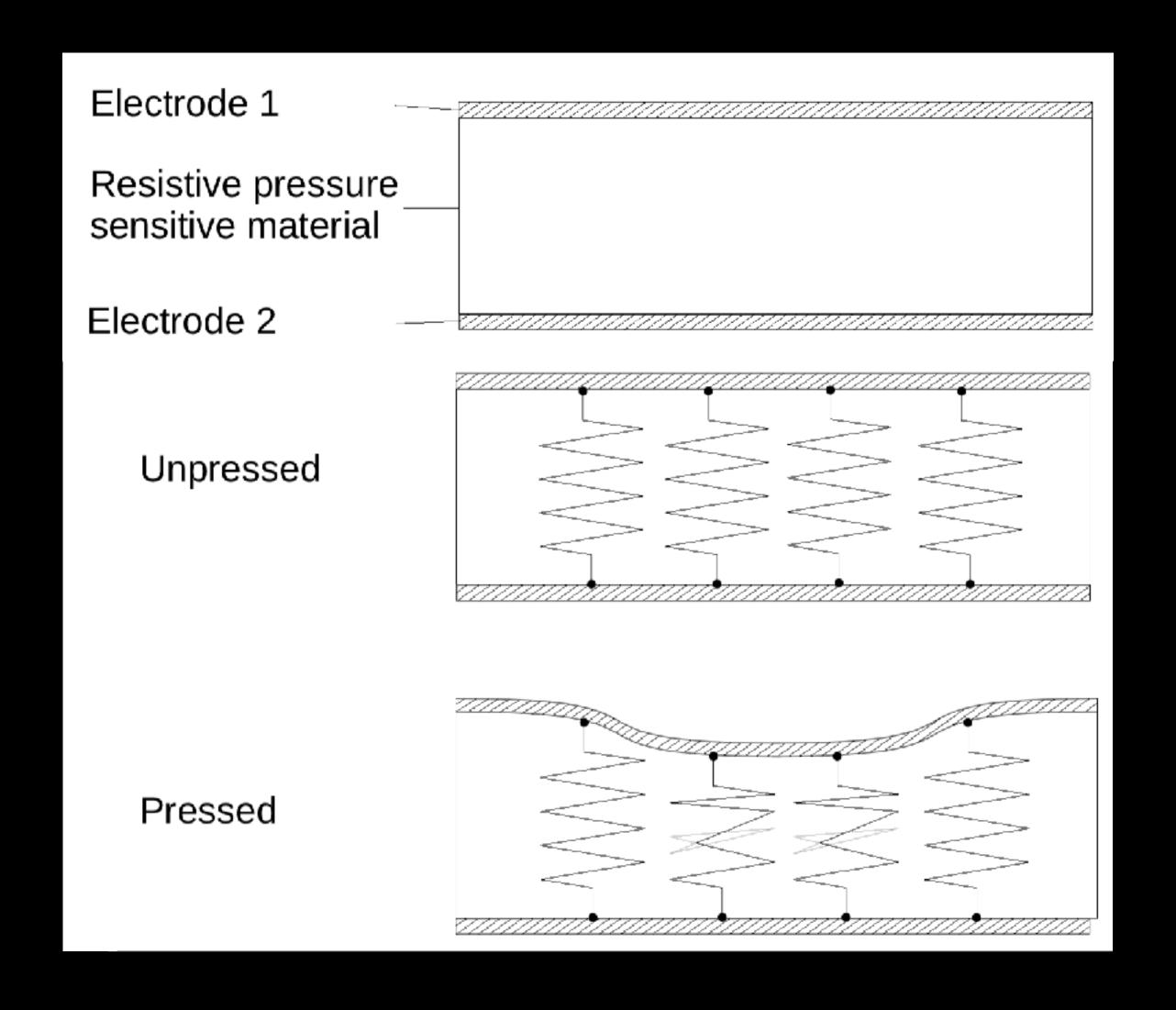


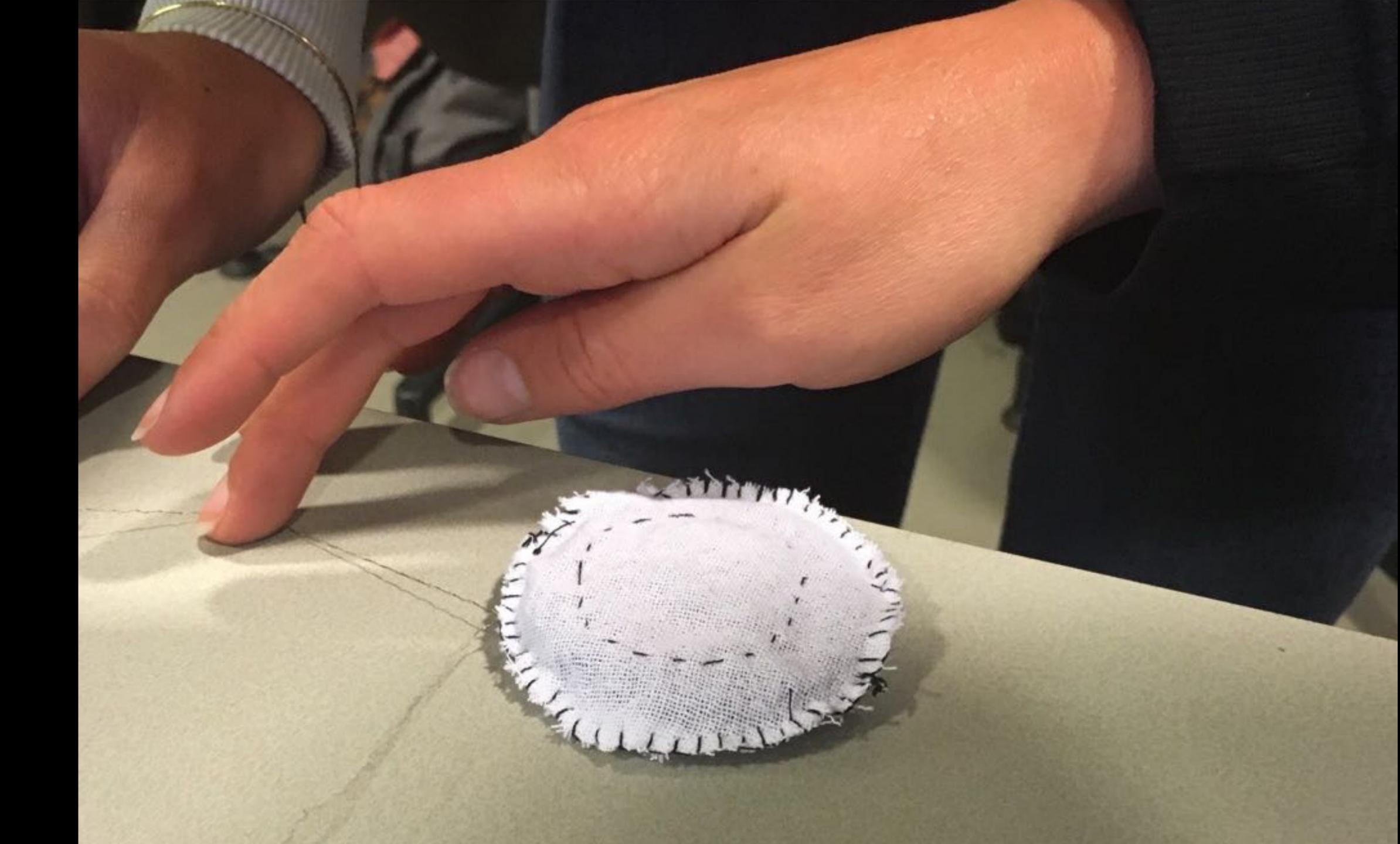


#### The Plan

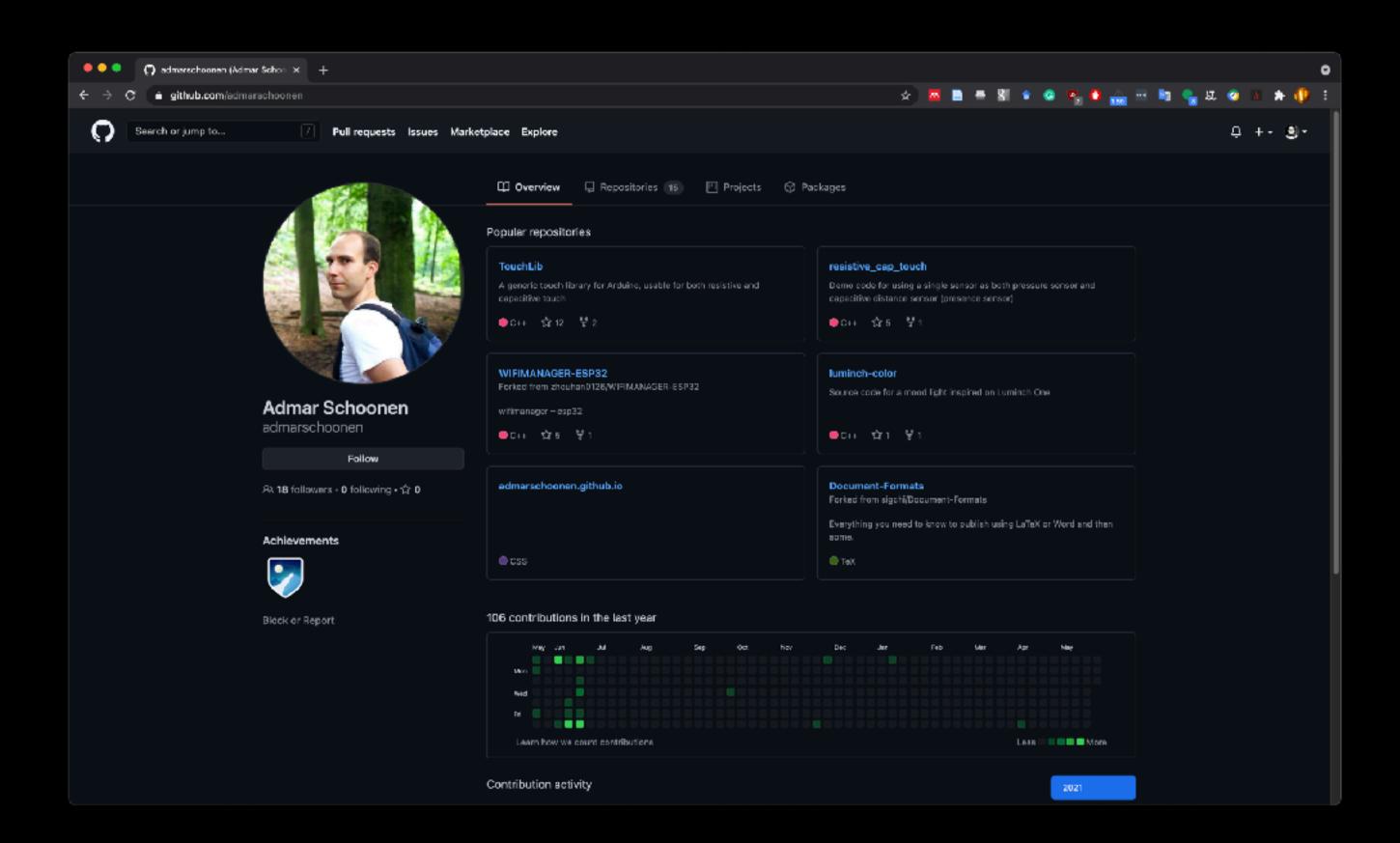
- Day 1 Morning:
- Day 1 Afternoon: The Data of Presence and Pressure, Start Making Pressure and Presence sensor (Textiles, Velostat, Eeyontex, Conductive and Normal Flexible Printing Filament, FilaFlex or NinjaFlex)
- Day 2 Morning: The sensor as data (TouchLIB)
- Day 2 Afternoon: Physical/Digital Natives: Making with Data, Using Code to move a 3D printer. (Processing and Spreadsheets).(3D printing, weaving,
- Day 3 Morning: Data as a blended material in physical-digital relationships. Embodied ideation session.(Aluminum shielding coated conductive material, opti-sensors)
- Day 3 Afternoon: Scaling physical-digital "Data as a material" into Ultra-Personalized Product Service Systems (Mural.com canvas)
- Day 4 Morning: The Aesthetics of the Date: Fine tuning the Interaction Interactive Machine Learning (Second Samples of 3D printing, Weaving and Fabricating)
- Day 4 Afternoon: Symposium, Presentation of Results, and Reflections

#### Sandwich Sensor





#### TouchLib



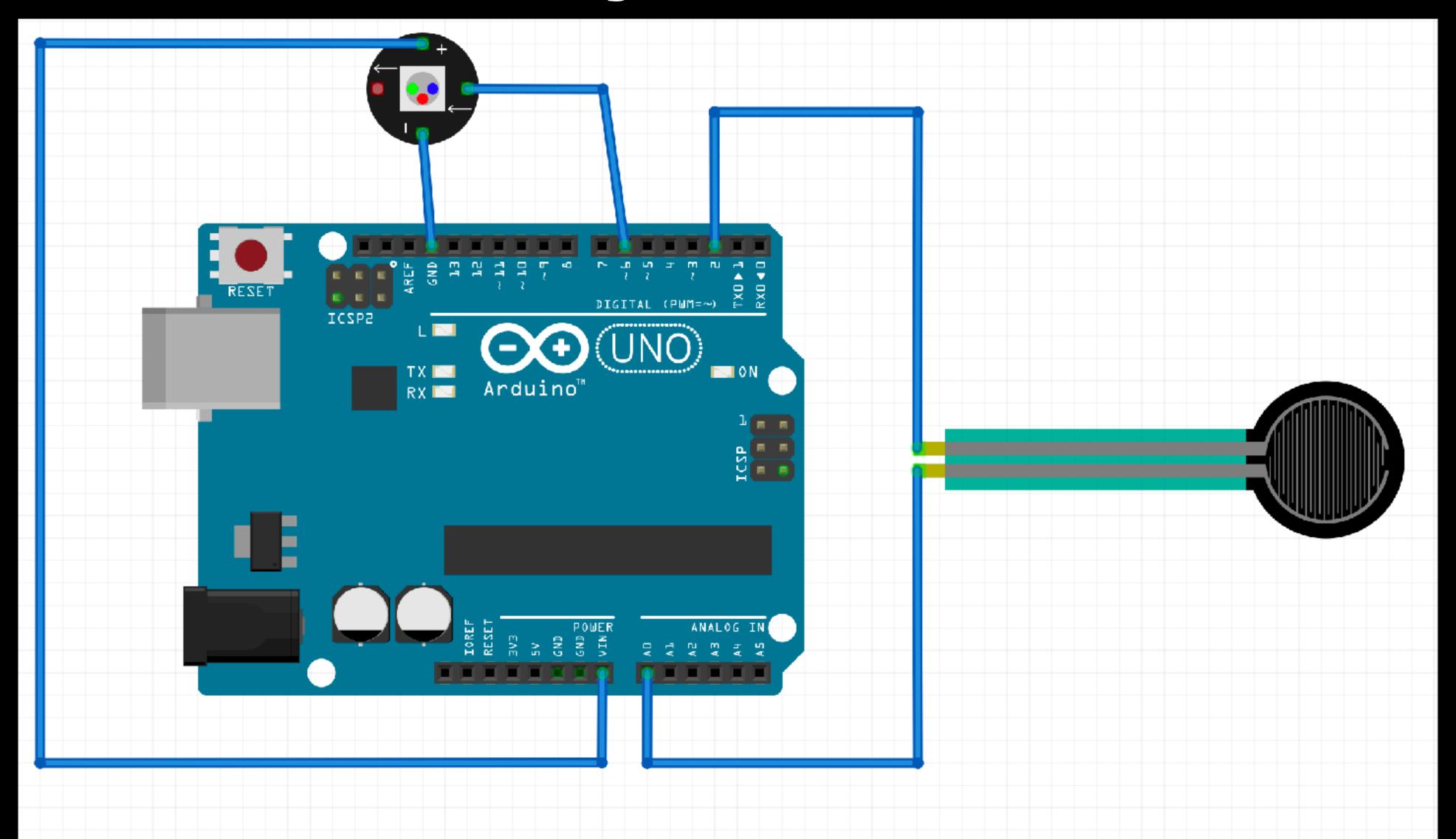
- <a href="https://github.com/admarschoonen/TouchLib/archive/refs/tags/v0.0.14.zip">https://github.com/admarschoonen/TouchLib/archive/refs/tags/v0.0.14.zip</a>
- Unzip an install in ~/Documents/Arduino/libraries or C:\\My Documents\Arduino\libraries\

### Open Examples/TouchLib/ Example00SemiAutoTuning

```
Example00SemiAutoTuning | Arduino 1.8.15
Example00SemiAutoTuning
#include <TouchLib.h>
#include <stdlib.h>
* Touch Library tuning program
 * Admar Schoonen 2016-2017
* Two types of sensors are supported: capacitive sensors and resistive sensors.
* The library even supports to use a resistive sensor as both resistive
* (pressure) sensor and capacitive (presence / proximity) sensor.
 * To use capacitive only sensors: connect up to 16 electrodes (piece of metal
* sheet / foil or conductive fabric) to analog pins A0 - A15 to use as
 * capacitive touch sensors or capacitive distance sensors.
* Note that if you want to use capacitive sensors, the program needs a minimum
* of 2 capacitive sensors (only 1 will not work for technical reasons). If you
* really only want 1 capacitive sensor, just tell the program you have 2
* capacitive sensors and use an unused analog input for the 2nd sensor. Do not
* connect an electrode to that input.
* To use resistive only sensors: connect up to 16 resistive pressure sensors to
 * analog pins A0 - A15. Connect the other electrode of the resistive sensors to
  digital pins 2 - 17. You can make these sensors yourself by sandwiching a
```

Reboot Arduino

## Today's Circuit

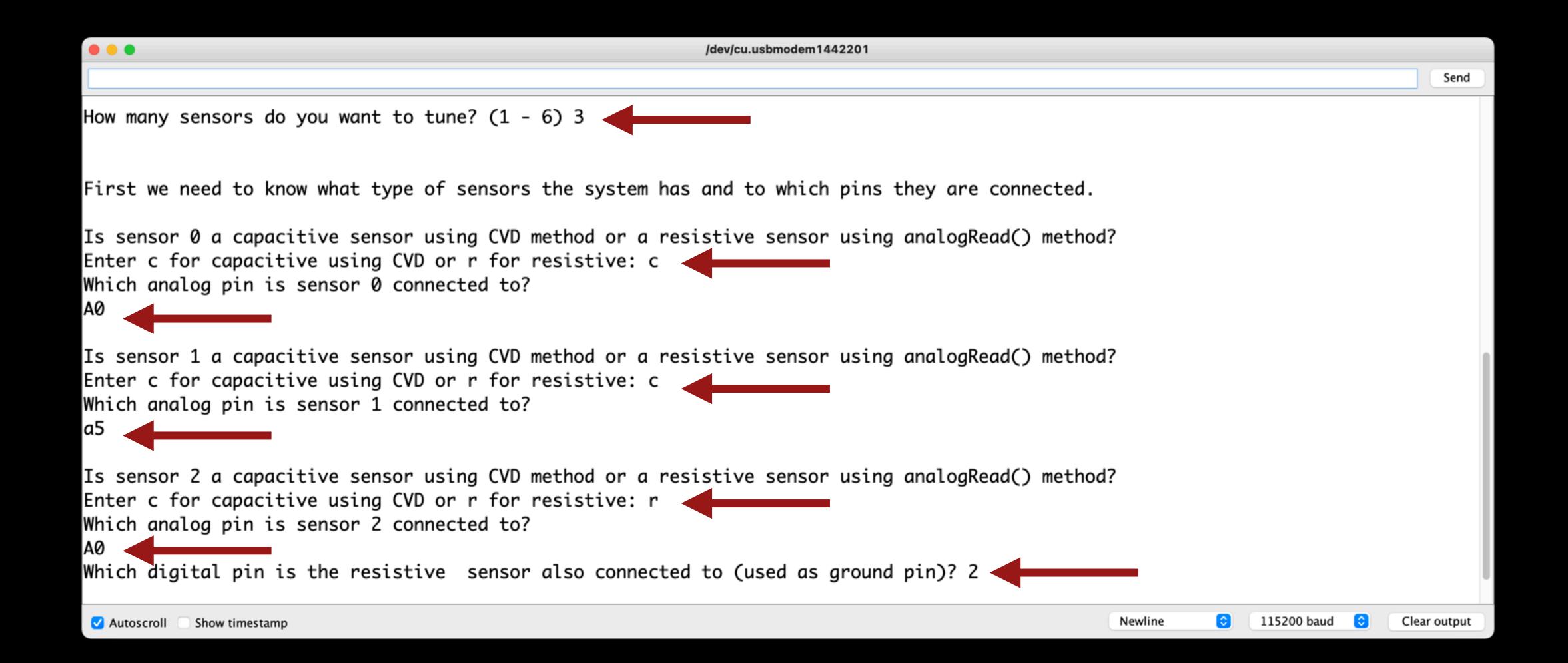


#### Presence and Ground

/dev/cu.usbmodem1442201 Send How is your system powered: a. Battery only b. Power supply WITH earth connection CONNECTED TO GND. c. Power supply WITHOUT earth connection (floating ground). d. Mixed: sometimes system is powered by battery, sometimes by a suppy with floating ground. Options a and b allow to use capacitive distance sensing. Options c and d use extra filtering for more robust touch / no touch detection but will not work well for distance sensing. Enter your choice (a, b, c or d):

Autoscroll

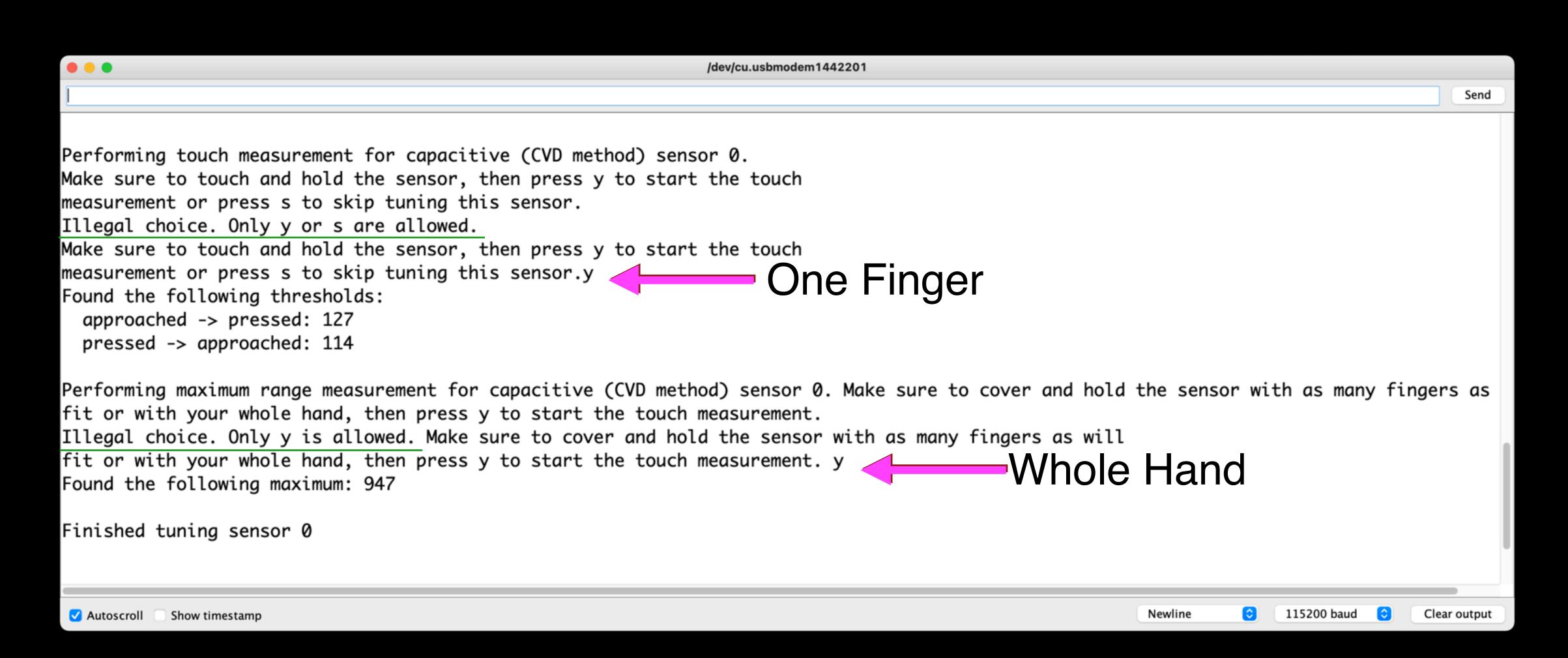
#### A Convenient Lie...



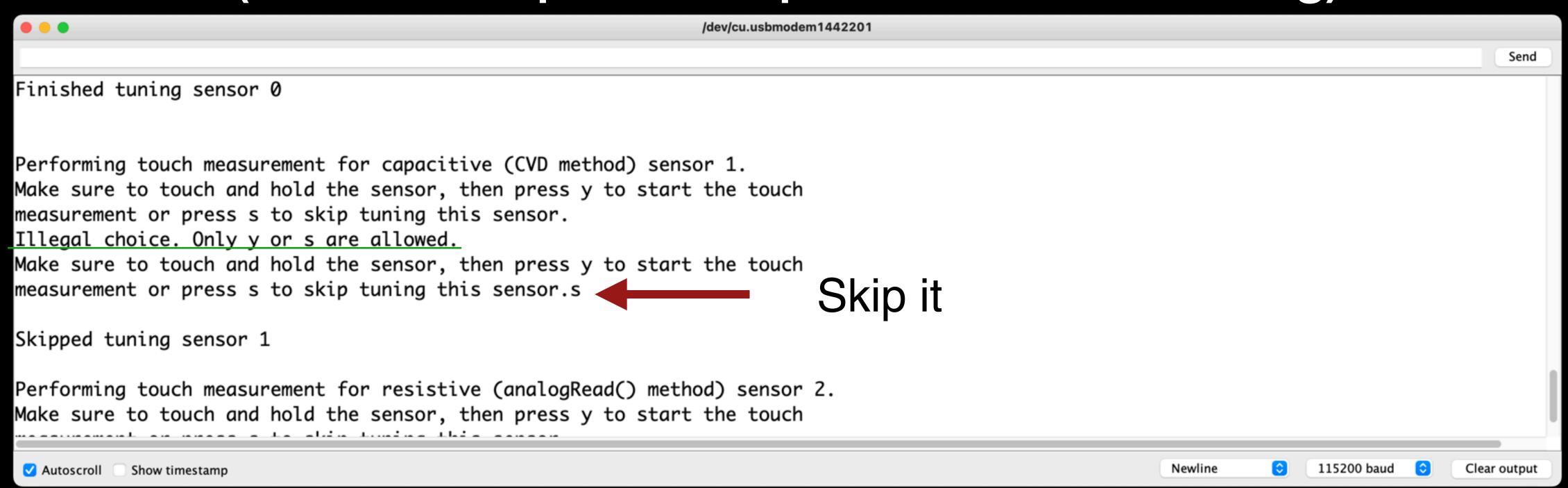
## Stand Back, Really.

```
/dev/cu.usbmodem1442201
                                                                                                                                              Send
Next step is to tune the sensors.
Performing noise measurement for all sensors. Make sure to not touch any sensor. Enter y to start the noise measurement. y
Noise measurement started...
Noise measurement finished. Found the following thresholds:
 Sensor 0:
    released -> approached: 31
    approached -> released: 28
 Sensor 1:
    released -> approached: 335
    approached -> released: 302
  Sensor 2:
    released -> approached: 18
    approached -> released: 17
                                                                                                                            115200 baud
                                                                                                              Newline
          Show timestamp
```

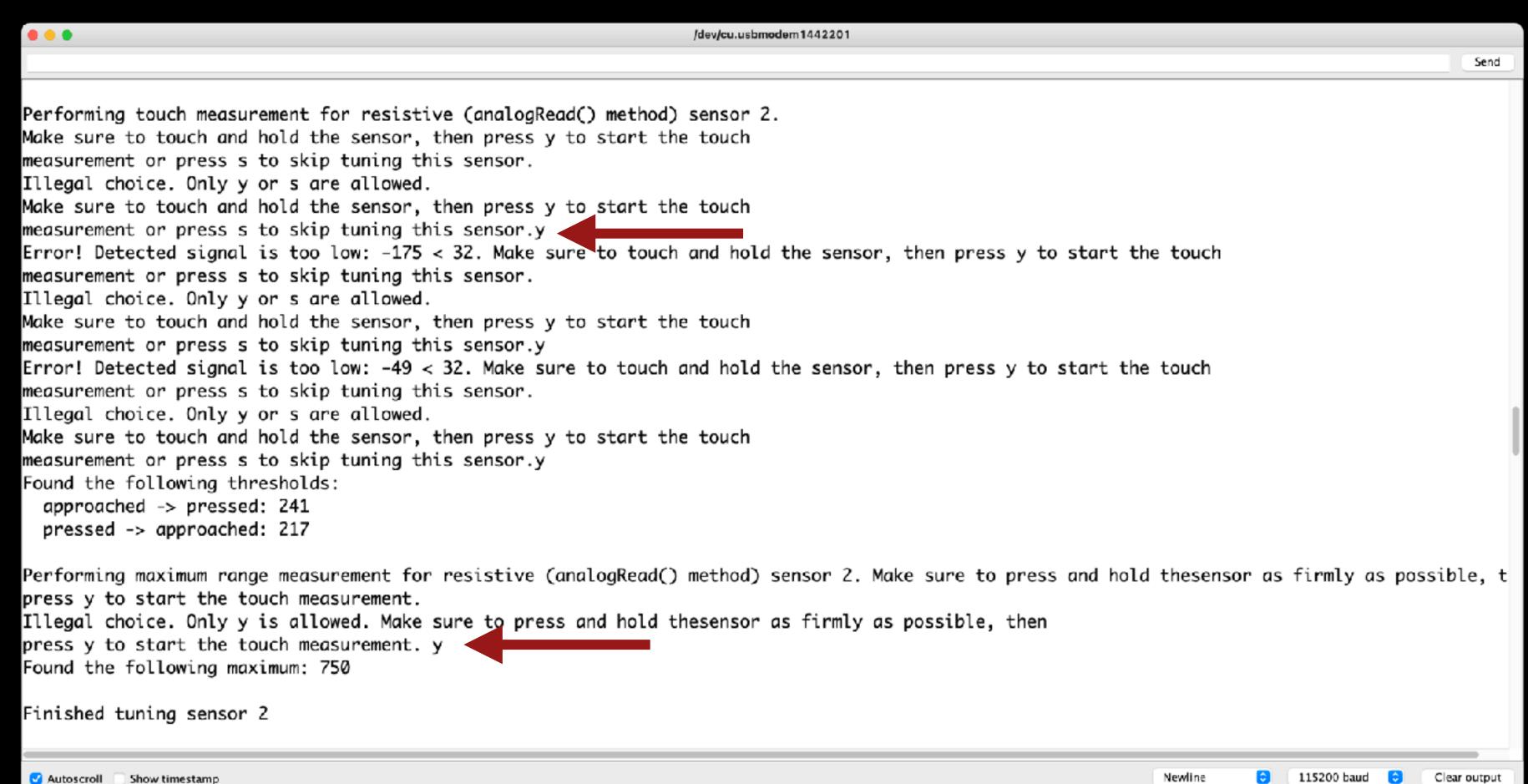
#### Sensor 0: 1 Finger, Whole Hand



# Sensor 1: Forget about it, (or connect pin A5 to pin 4 for better tuning)



## Resistive Tuning



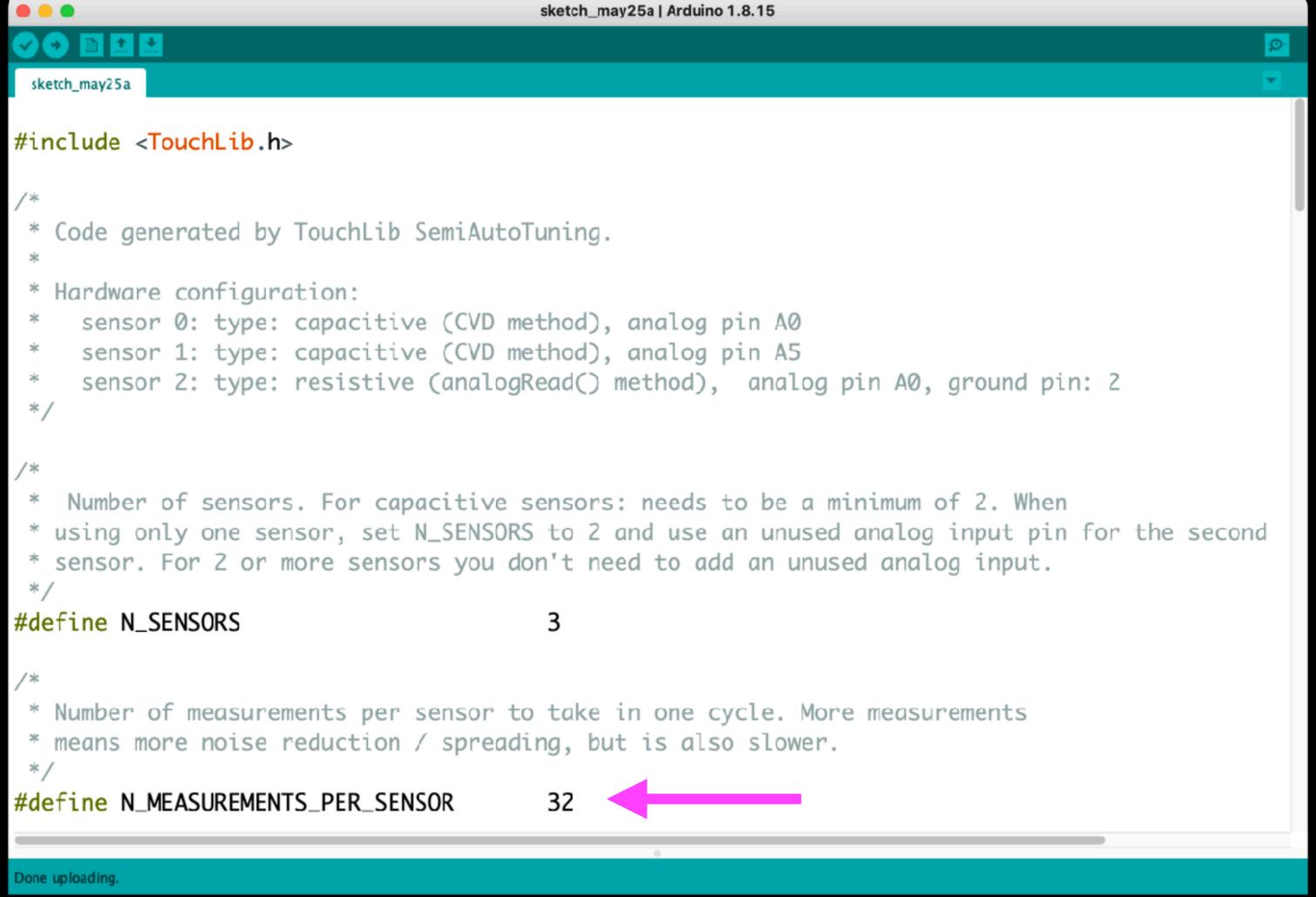
## Copy and paste your new code into a new sketch

```
/dev/cu.usbmodem1442201
Tuning has finished. Press y to get copy/paste code to use in your project.
Illegal choice. Only y is allowed. Tuning has finished. Press y to get copy/paste code to use in your project. y
#include <TouchLib.h>
* Code generated by TouchLib SemiAutoTuning.
 * Hardware configuration:
     sensor 0: type: capacitive (CVD method), analog pin A0
     sensor 1: type: capacitive (CVD method), analog pin A5
     sensor 2: type: resistive (analogRead() method), analog pin A0, ground pin: 2
   Number of sensors. For capacitive sensors: needs to be a minimum of 2. When
* using only one sensor, set N_SENSORS to 2 and use an unused analog input pin for the second
* sensor. For 2 or more sensors you don't need to add an unused analog input.
#define N_SENSORS
```

											Send
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#							Approached				Approached
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======================================	#	#0:	0 (	0 1	. 0	5	Approached	#2:	0 0	1 0 5	Approached
======================================	#	#0:	0 (	0 1	. 0	5	Approached	#2:	0 0	1 0 5	Approached
======================================	#	#0:	0 (	0 1	. 0	5	Approached	#2:	0 0	1 0 5	Approached
======================================	#	#0:	0 (	0 1	. 0	5	Approached	#2:	0 0	1 0 5	Approached
======================================	#	#0:	0 (	0 1	. 1	6	ApproachedToPressed	#2:	0 0	1 1 6	ApproachedToPresse
======#*	#	#0:	0 (	0 1	. 1	8	Pressed	#2:	0 0	1 1 8	Pressed
======#*	#	#0:	0 (	0 1	. 1	8	Pressed	#2:	0 0	1 1 8	Pressed
=======#*	#	#0:	0 (	0 1	. 1	8	Pressed	#2:	0 0	1 1 8	Pressed
========#*	#	#0:	0 (	0 1	. 1	8	Pressed	#2:	0 0	1 1 8	Pressed
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======================================	#	#0:	0 (	0 1	. 1	8	Pressed	#2:	0 0	1 1 8	Pressed
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========#*	#	#0:	0 (	0 1	. 1	8	Pressed	#2:	0 0	1 1 8	Pressed
======#*	#	#0:	0 (	0 1	. 1	8	Pressed	#2:	0 0	1 1 8	Pressed
=======#*	#	#0:	0 (	0 1	. 1	8	Pressed	#2:	0 0	1 0 9	PressedToApproache
*	#	#0:	0 (	0 1	. 0	9	PressedToApproached	#2:	0 1	0 0 5	Approached
*							Approached				ApproachedToReleas
*							Approached				Approached
#*							Approached				Approached
=#*							Approached				Approached
							• •				

• • •

## Smoothing



#### tlSensors.getState(n) tlSensors.getState(k)

- 3 = Released
- 5 = Approached
- 8 = Pressed
- If (tlSensors.getState(n) == 3) { //Released pixels.setPixelColor(i, pixels.Color(0, 150, 0)); //greenish } elseif (tlSensors.getState(n) == 5) { //Approached pixels.setPixelColor(i, pixels.Color(0, 0, 150)); //blueish } elseif (tlSensors.getState(n) == 8) { //Pressed pixels.setPixelColor(i, pixels.Color(150, 0, 150)); //purple } else{ pixels.setPixelColor(i, pixels.Color(0, 0, 0)); //black } pixels.show(); // Send the updated pixel colors to the hardware.