# Code & Data Handling in Empirical Research Could We Do Better?

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Februar 09, 2022

Part 1: An Integrated View on Empirical Research Projects

# Motivation: Mental Juggling with Research Projects

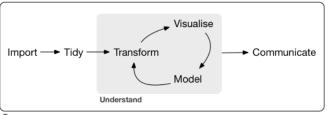


## Empirical Research Projects

- 1. Retrieve/collect raw data
- 2. Import raw data
- 3. Tidy raw data
- 4. Transform (raw) data
- 5. Visualize transformed data (= tables, figures, statistics)
- 6. Model: Explore, describe, causally test for relationships between variables
- 7. Communicate

# Should Empirical Researchers look at Data Scientists and Programmers?

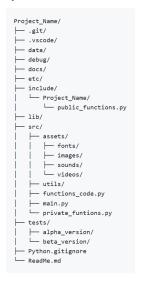
Let's look at advice to Data Scientists says (Wickham and Grolemund 2017):



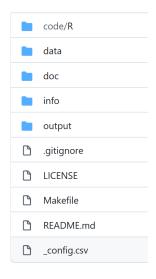
Program

## Software Developers as new best buddies?

#### Python File Structure Tree



#### The TRR 266 template:



## Software Developers as new best buddies?

- Version Control Systems
  - GitHub
  - Nextcloud

Part 2: Code

## Code Organization

- Code automation
- ► Re-using code
- Product-oriented programming
- ► Functional instead of object-oriented programming

Part 3: Data

## Data Handling

- Automated data retrieval
- Product-orientation
- ► Have tidy data! (Wickham 2014)

#### Tidy data

#### In tidy data:

- 1. Each variable forms a column.
- 2. Each observation forms a row.
- 3. Each type of observational unit forms a table.

Part 4: Looking at Examples

# Code Examples



# Data Examples



#### Conclusion



#### Resources

- ▶ The Python File Structure Tree was taken from AlexDCode (2020).
- ▶ The TRR 266 Template for Reproducible Empirical Accounting Research is available from TRR 266 (2021).
- ► Free data science resources: https://github.com/alastairrushworth/free-data-science
- ▶ Read about tidy data here: Wickham (2014)
- Licensing of code and data: Creative Commons (n.d.)

### Goals and characteristics of research templates

- 1. avoid confusion
- 2. as simple as possible
- 3. keep your code clean, neat, structured, and clutter free
- 4. file structure system is modular
- 5. each folder has explanation
- 6. more documentation in the folder itself
- 7. hierarchical tree file organization system
- 8. standard for small to medium size projects
- 9. ...

#### Software Developers as new best buddies?

Do's and Don'ts (adapted) from a large survey of software developers (datree.io 2019):

- 1. Don't mingle code that is under development with production-ready code
- 2. Don't commit code as an unrecognized author (always share you identity)
- 3. Define code owners for faster code reviews (who is responsible?)
- 4. Don't leak secrets into shared code (protect your passwords)
- 5. Don't commit dependencies into source control
- 6. Don't commit local config files into source control
- 7. Create a meaningful git ignore file
- 8. Archive dead repositories
- 9. Lock package version
- 10. Specify standard package versions
- 11. Leverage task list
- 12. Use a branch naming convention
- 13. Delete stale branches
- 14. Keep branches up to date
- 15. Remove inactive GitHub members
- 16. Enable security alerts

#### References

- AlexDCode. 2020. "Software Development Project Structure: A Template for Different Programming Languages." https://github.com/AlexDCode/Software-Development-Project-Structure.
- Creative Commons. n.d. "Share Your Work: The Creative Commons License Generator." https://creativecommons.org/share-your-work/.
- datree.io. 2019. "Top GitHub Best Practices Guide for Developers [Expanded Dec 2019]." https://www.datree.io/resources/github-best-practices.
- TRR 266. 2021. "The TRR 266 Template for Reproducible Empirical Accounting Research." https://github.com/trr266/treat.
- Wickham, Hadley. 2014. "Tidy Data." *Journal of Statistical Software* 59: 1–23. https://doi.org//url%7Bhttps://doi.org/10.18637/jss.v059.i10%7D.
- Wickham, Hadley, and Garrett Grolemund. 2017. *R for Data Science*. O'Reilly. https://doi.org/https://r4ds.had.co.nz.