

Control Theory

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1 Systems

1.1 Linearity

$$f(ax + by) = af(x) + bf(y) \quad (1)$$

1.2 Time-Invariance

Transfer function is not directly dependent on time:

$$y(t) = F(x(t), t) = F(x(t)) \quad (2)$$

This also means that any shift to time in input translates to the same shift in the output.

$$x(t + \delta) \xrightarrow{F} y(t + \delta) \quad (3)$$

2 Transfer Functions

$$\begin{aligned} a_2\ddot{x} + a_1\dot{x} + a_0x &= b_2\ddot{y} + b_1\dot{y} + b_0y \\ \mathcal{L}\{a_2\ddot{x} + a_1\dot{x} + a_0x\} &= \mathcal{L}\{b_2\ddot{y} + b_1\dot{y} + b_0y\} \\ a_2s^2X(s) + a_1sX(s) + a_0X(s) &= b_2s^2Y(s) + b_1sY(s) + b_0Y(s) \\ G(s) = \frac{Y(s)}{X(s)} &= \frac{b_2s^2 + b_1s + b_0}{a_2s^2 + a_1s + a_0} \end{aligned}$$