

Villager



Specialization: Builder

Benefits: When used to research gets a success or pass.

Requires: 1  to obtain.

Villager



Specialization: Chef

Benefits: Your Villagers will now consume only 1 food daily, no matter the number.

Requires: Kitchen to obtain.

Villager



Specialization: Doctor

Benefits: Cures sick Villagers with a Success or Pass.

Requires: Clinic to obtain.

Villager



Specialization: Explorer

Benefits: When sent out to explore gets a Success or Pass.

Requires: 1  to obtain.

Villager



Specialization: Handyman

Benefits: When things get damaged, fix them with instant success.

Requires: 1  to obtain.

Villager



Specialization: Villager

Benefits: -

Requires: 1 Food to obtain.

Villager



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