



Requirement to Build:

Success - 2 mi Pass - 3 🗯

Fail - Recycle a resource card

(If no resources, recycle card)

Clinic



Requirement to Build: Success - 2 🗯 . 1 🗥

Pass - 3 , 1 🗥 Fail - Recycle a resource card (If no resources, recycle card)

Fences



Reauirement to Build:

Success - 1 000 Pass - 2 000

Fail - Recycle a resource card

(If no resources, recycle card)

Garden



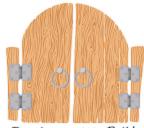
Requirement to Build:

Success - 1 🗥 Pass - 2 🗥

Fail - Recycle a resource card

(If no researces, recycle card)

Gate



Requirement to Build:

Success - 1 🗯

Pass - 2 () Fail - Recycle a resource card (If no resources, recycle eard)

Kitchen



Requirement to Build:

Success - 1 mm

Pass - 2 🗯

Fail - Recycle a resource card (If no resources, recycle card)

(If no resources, recycle eard)





Requirement to Build:

Success - 2 mm Pass - 3 👊 Fail - Recycle a resource card

School



Requirement to Build:

Success - 2 🗯 Pass - 3 🗯

Fail - Recycle a resource card

(If no resources, recycle card)

Shower Shower



Requirement to Build:

Success - 3 mi Pass - 4 🗯

Fail - Recycle a resource card

(If no resources, recycle card)

well



Requirement to Build:

Success - 2 a

Pass - 1 (11), 2 (11) Fail - Recycle a resource card

(If no resources, recycle eard)