

RUDWICK, Thomas

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Professional Summary: Georgia-Tech trained, college-level Computer Science teacher transitioning back into a Software Engineering role.

TECHNICAL SKILLS

Languages: Java, Python (NumPy, OpenCV), JavaScript (Node), C++ , HTML, CSS, SQL, Matlab, C#

Soft Skills: Communication (developed over years of teaching), setting and meeting requirements, long-term planning, collaboration

PROJECTS

- Enhanced Road Sign Detection (Python, OpenCV, NumPy)
 - Identified road signs in videos, achieving 79% accuracy matching specific signs for usage in a self-driving car.
 - Implemented ViolaJones algorithm to detect shapes to improve runtime.
- Content-Aware Seam Carving (Python, OpenCV, NumPy)
 - OpenCV and NumPy based app to allow a user to resize an image, preserving the fidelity of the original without adding artifacts.
 - Added speed enhancements such as NumPy strides to improve performance.
- Numbler Solver (Javascript)
 - Web-based solver for the online game [Numbler](#). Brute forcing the possible solutions, providing hints and solutions.
- Internal Autograder (Javascript, python, Java)
 - Built a web-based portal for Java-based submissions for student submissions
 - Built a Python-based text interface to run autograders with various inputs, analyzing correctness and dates of files for lateness.
 - Wrote easily adaptable unit tests for 25 assignments. Provided feedback on certain inputs without giving solutions for 270 users.

EDUCATION

Georgia Tech University (2021 - May 2023) 3.6 GPA - Master's in Computer Science

- Selected Coursework: Artificial Intelligence, Computer Vision, Graduate Algorithms, Computational Photography

George Mason University (2014 - 2016) 3.98 GPA - Master's of Education: Secondary Mathematics

University of Illinois - UIUC (2007 - 2011) 3.52 CS GPA- Bachelor's of Science: Computer Science. Mathematics Minor

SOFTWARE ENGINEERING EXPERIENCE

Epic Systems (2011- 2013)

Verona, Wisconsin, USA

Software Engineer

- Developed surveillance functionality for Infection Control Module which was used by hundreds of infection preventionists to track patients
- Worked with Healthcare Professionals to develop an end user facing workflow for reporting on superbugs
- Solved reporting problems for the Operating Room Team to support the upgrade to Web (HTML/CSS/JS)

TEACHING EXPERIENCE

Arlington County Public Schools (2022 - Present) - Computer Science Teacher

Arlington, VA, USA

- Taught college-level Data Structures, Algorithms and Web Development; Java and Javascript
- Ran and taught the competitive coding club lessons, including self-developed LeetCode and HackerRank style questions.

Chatsworth International School (2020-2021) - Secondary Mathematics Teacher

Singapore

Singapore American School (2017 - 2020) - Computer Science Teacher

Singapore

- Taught college-level Java-based Data Structures: Algorithms, Sets, Maps, Graphs, Linked Lists, Trees, Heaps, Stacks, Queues
- Created the entire curriculum for four different courses (Data Structures, APCS, Mobile Apps, Digital Game Development)
- Developed the physics coding curriculum to model problems visually in Python.
- Overhauled the AP Computer Science curriculum, resulting in 65% of Students scoring a 5 on the AP exam (4.5 average)

Fairfax County Public Schools (2013 - 2017) - Computer Science Teacher

Fairfax, VA, USA

Thomas Jefferson High School for Science and Technology and Fairfax High School

- Taught Web Development, Data Structures, and AP Computer Science. Developed the entire Web Development Curriculum
- Increased enrollment by 200% in Web Development (from 40 to 120) by providing a hands on, real world curriculum and quality instruction
- Created and implemented an online Java autograder, which reduced the man hours of five teachers by 50 hours per school-year. Improved grade accuracy and feedback for students, and provided plagiarism detection. Worked with a team to identify requirements and fix bugs.