

Mage- Sorcerer



Lvl 1
On play: Add a trickster card from your deck to your hand.

Lvl 2
On Lvl: Play a Soldier from your deck but cancel its On play ability.

Lvl 3
In play: Add a card from your deck to your hand and destroy an opponents card.



Mage - Apprentice



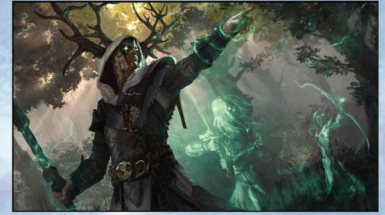
Lvl 1
On play: Add a mage from your deck to your hand.

Lvl 2
On Lvl: Play a mage from the hand and immediately level it to 2.

Lvl 3
On Lvl: Destroy this card then play a mage from the hand or deck and immediately level it to 3.



Mage - Attacker



Lvl 1
On play: Add a Mage - Defender from your deck to your hand.

Lvl 2
On Lvl: Draw 2 card unless Mage - Defender is in play then draw 3

Lvl 3
In play: Destroy one enemy card unless mage defender is in play, then destroy all enemy cards



Mage - Defender



Lvl 1
On play: Add a Mage -Attacker your deck to your hand.

Lvl 2
On Lvl: On Lvl: Draw 2 card unless Mage - Attacker is in play then draw 3

Lvl 3
In play: Heal 15 damage to an ally castle unless Mage - Attacker is in play then Heal all ally castle damage



Mage - Death



Lvl 1
On play: Deal 10 damage to an ally castle and destroy any card.

Lvl 2
On Lvl: destroy any card

Lvl 3
In play: Destroy this card and 3 cards your opponent controls.

Cost: 1 Soldier



Mage - Soldiers Partner



Lvl 1
On play: Play a soldier from the deck but cancel its on play ability

Lvl 2
In play: A soldier of your choice can attack twice this turn.

Lvl 3
On Lvl: Draw 2 cards, Add a soldier from the deck to your hand

Cost: 1 Trickster Or 1 Mage



Mage - Wizard



Lvl 1
On play: Destroy an enemy card and immediately level this card to lvl 2

Lvl 2
On Lvl: Increase this cards points by 5 for each enemy mage.

Lvl 3
In play: Discard 2 cards from your hand and destroy 2 enemy cards, then draw 2 cards.

Cost: 1 trickster, 1 soldier, 1 lvl 2+ Mage



Mage - Glory



Lvl 1
On play: Play a no cost soldier from the hand

Lvl 2
On Lvl: Destroy an enemy trickster.

Lvl 3
In play: add a card from the deck to hand



Mage - Tribute



Lvl 1
On play: Draw 2 cards

Lvl 2
On Lvl: This turn reduce the cost of any card by one of any card

Lvl 3
In play: Destroy this card to destroy 2 enemy cards



Mage - Seductress



Lvl 1
On play: Add a soldier from your deck to your hand

Lvl 2
On Lvl: Play a soldier from your hand

Lvl 3
On Lvl: Take an enemy soldier, which stays on your board until this card is destroyed

2 tricksters



Mage - The Undead



Lvl 1
On play: Discard 2 card and add 2 mages from your deck to your hand

Lvl 2
On Lvl: Draw 3 cards

Lvl 3
In play: If a card would be destroyed this turn, it is not destroyed



Mage - Mut



Lvl 1
On play: Reduce the points of an enemy card by 5

Lvl 2
On Lvl: Destroy 1 mage and 1 trickster

Lvl 3
In play: Discard 2 cards add 1 card from your deck to your hand and play a trickster from the deck

Cost: 1 mage and 1 trickster



Mage - Light



Lvl 1
On play: Add a soldier from your deck to your hand

Lvl 2
On Lvl: Look at all of your enemy tricksters and choose one to destroy

Lvl 3
In play: Play 1 mage and 1 soldier from the deck but cancel their on play abilities

1 Trickster



Mage - Storm



Lvl 1
On play: Stun an enemy Soldier

Lvl 2
On Lvl: Stun an enemy soldier and Draw 1 card

Lvl 3
In play: Stun an enemy soldier and add 1 soldier from your deck to your hand

1 Trickster



Mage - Oracle



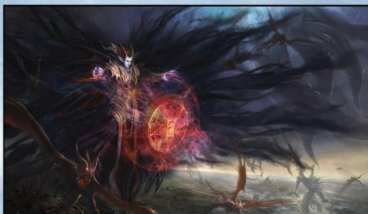
Lvl 1
On play: Look at the top 4 cards of your deck. Pick 2 to add then shuffle the deck. If your opponent has 1 in their deck, they may add it.

Lvl 2
On Lvl: Discard 2 cards, look at your opponents hand and choose 1 card to discard.

Lvl 3
On Lvl: choose 2 cards in your deck add 1 to hand and play the other.



Mage - Demon



Lvl 1
On play: Discard 1 card and stun all enemy soldiers.

Lvl 2
On Lvl: This card can attack this turn.

Lvl 3
In play: Add a mage from the deck. When the added mage is played, reduce its cost by 1.

1 mage



Mage - Protector



Lvl 1
Special: Once when a card were to be destroyed, it is not destroyed.

Lvl 2
On Lvl: An ally card of your choice gains 5 points

Lvl 3
In play: Destroy this card and play a mage from your deck and have it gain 10 points

