

PAWN WARRIOR



On play Draw 2 Cards.
Field Enemy cards can only target this card for attacks

10

SQUIRE



On play Add one soldier card from the deck to your hand.

15

RAMPANT GIANT



Cost 15 Castle Health, 1 soldier.
On play Destroy an enemy card of your choice.

25

SUPPORT



On play Play a mage from your deck but cancel its On play ability

15

PALADIN



Cost 1 Soldiers, 1 Mage, 1 Trickster
On play You can add any card from your deck to your hand.
In play Heal 5 castle health

30

SEEKER



On play destroy an enemy trickster.
In play Cancel an enemy trickster

10

ARCHER



Cost 1 trickster
On play Destroy an enemy Soldier

20

CAVALRY



Cost 1 mage
In Play You can add a trickster from your deck to your hand

25

CANNONMEN



Cost 1 soldier.
On play Deal 20 damage to an enemy castle. **In play** Draw a card.

25

SIEGE



On play Play a no cost soldier from the deck but cancel its On play ability

10

SACRIFICE



In play Destroy this card and draw 3 cards.

15

CASTLE KNIGHT



On play play soldier from your hand

0

KNIGHT



Cost 1 Squire
On play Draw 1 card and destroy 1 enemy card
In play cancel an enemy trickster

25

BARBARIAN



On play Stun 1 enemy soldier and discard 1 card randomly from your opponents hand

10

WARLOCK



Field This card can attack the enemy castle directly

5

CENTAUR



Cost 1 Soldier, 1 Trickster and 1 mage
On Play Add a mage from your deck to your hand
Field Mages can attack at any level

25

WARRIOR



Cost 1 mage
In play If this card destroys an enemy card, add that type of card from your deck to your hand.

20

MAGE'S PARTNER



In play Add a mage from your deck to your hand
Field Mages cannot be targeted by abilities or attacks

15