```
enum\ node\_kind
{ID_NODE, INT_NODE, LPRP_NODE, PLUS_NODE, MINUS_NODE, STAR_NODE, DIV_NODE, UMINUS_NODE
};
typedef struct Exp {
   enum node_kind kind;
   union {
       char type_id[33];
                                  //由标识符生成的 exp 结点
                       //由常数生成的 exp 结点
       int type_int;
       struct {
           struct Exp *pExp1;
           struct Exp *pExp2;
                            //有运算生成的 exp 结点
          }ptr;
   };
} *PEXP;
```