

Process Management

Process: A program in execution (active)

- * Text section (Program Code)
- * A Stack (storing the function order)
- * Global Variables
- * Heap
- * Program Counter
- * Contents of registers

- Process = Task = Job

↳ Process State Diagram

New:

being created

Running:

Using the CPU, executing instructions.

Blocked:

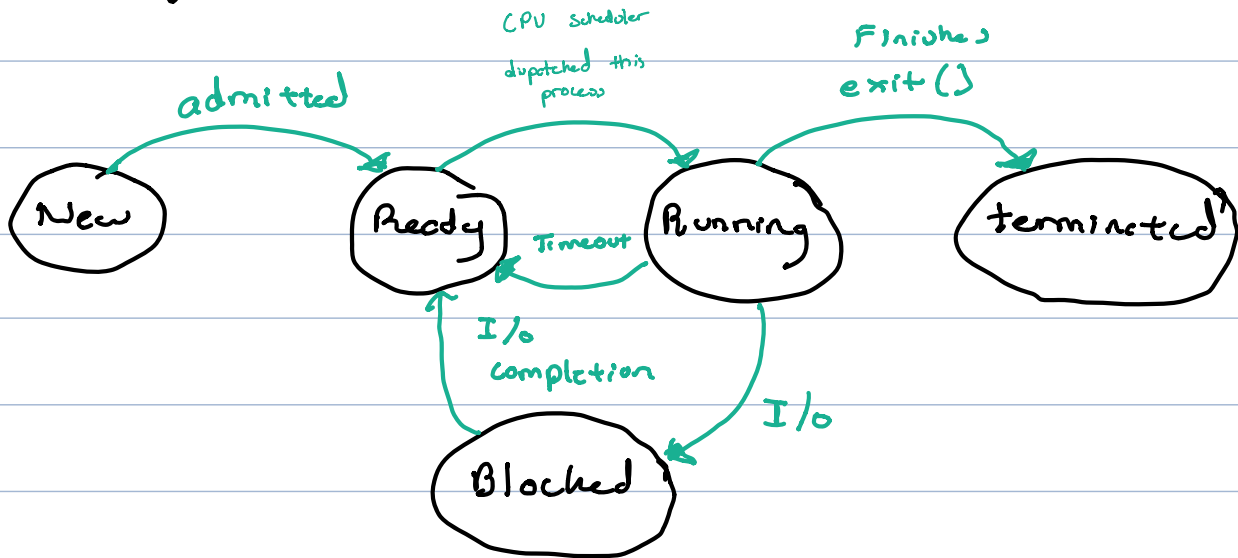
Waiting for Idle (waiting for an interrupt)

Terminated:

Process is exiting

Ready :

Waiting for the CPU



PCB (Process control block) - Task control block

How the system views processes

↳ Each process is represented by PCB inside the OS.

Data Structure

- * Process ID
- * Priority
- * Memory location
- * Accounting Information (CPU Time, memory size)
- * Process State
- * Parent Process
- * List open files / devices
- * Registers
- * Program Counter
- * Threading Information

↳ → Child process

CPU Scheduling

Goal: is to maximize CPU

Utilization

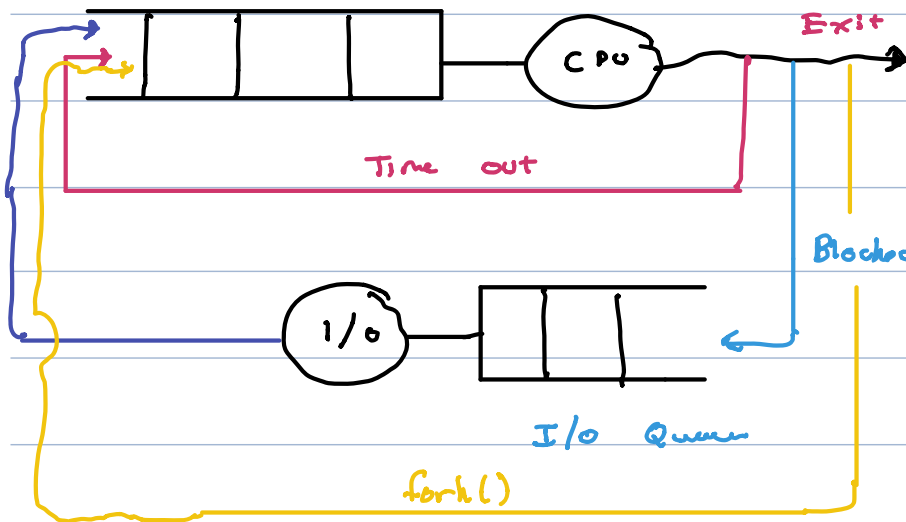
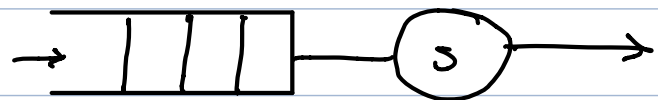
Scheduler: Selects which process gets the CPU

Two processes

P1	P2
1 mill/sec CPU	0.5 mill sec
10 sec i/o	0.5 i/o sec
	0.5 CPU
	0.5 i/o

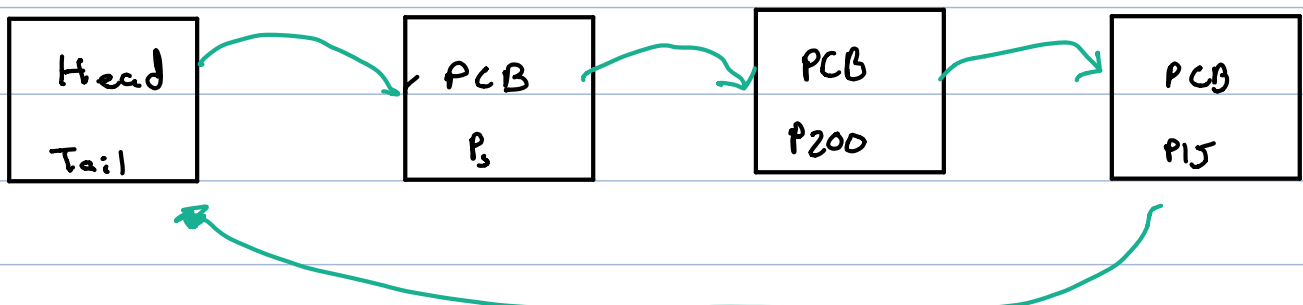
Ready Queue

pointers to PCB



If process is being blocked

Ready Queue



Long term scheduler

Selects processes memory (admission)

Short - term Scheduling

Select a process to execute on the CPU

Scheduler also uses CPU to make scheduling decisions

ex//

It takes 10 ms to pick a process to run for 100 msec

What % of CPU is wasted making scheduling decisions?

$$\frac{10 \text{ msec}}{110 \text{ msec}} \cdot 100 = 9\%$$

CPU - bound : Process spend most of it's time executing

I/O - bound : Process spend most of it's time doing I/O's

- Want to have the right mix of CPU vs I/O bound processes.

Medium-term Scheduler

Swap processes in/out of memory to/from disk

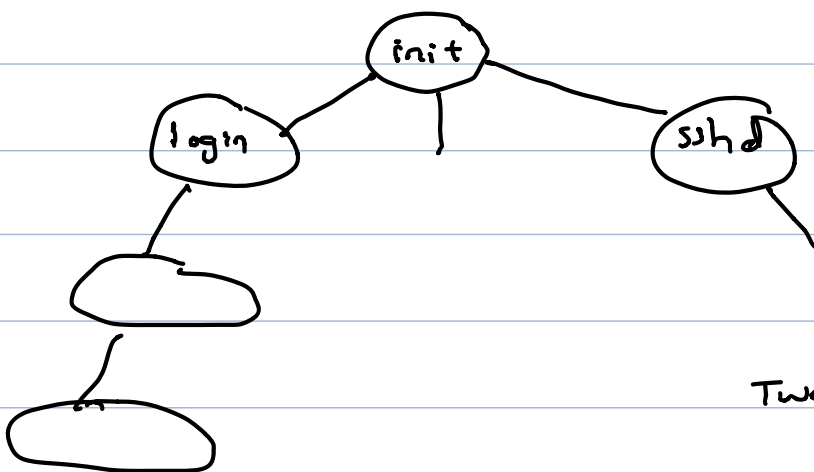
Context switching

- Done by short-term scheduler

↳ Switching the CPU to another process (involves saving the state and restoring another)

Process Creation

A process creates another process (child)



Two commands at a time using $\&$

- When a process is created

1. Parent continues to run

2. Parent waits until the child function finishes

→ wait(NULL)

Process termination

→ `exit()`

Why a parent terminates a child process?

1. Exceed its usage
2. No longer needed
3. Parent exiting