

# The Habitable Zone

# What makes a world “habitable” to life-like-us?



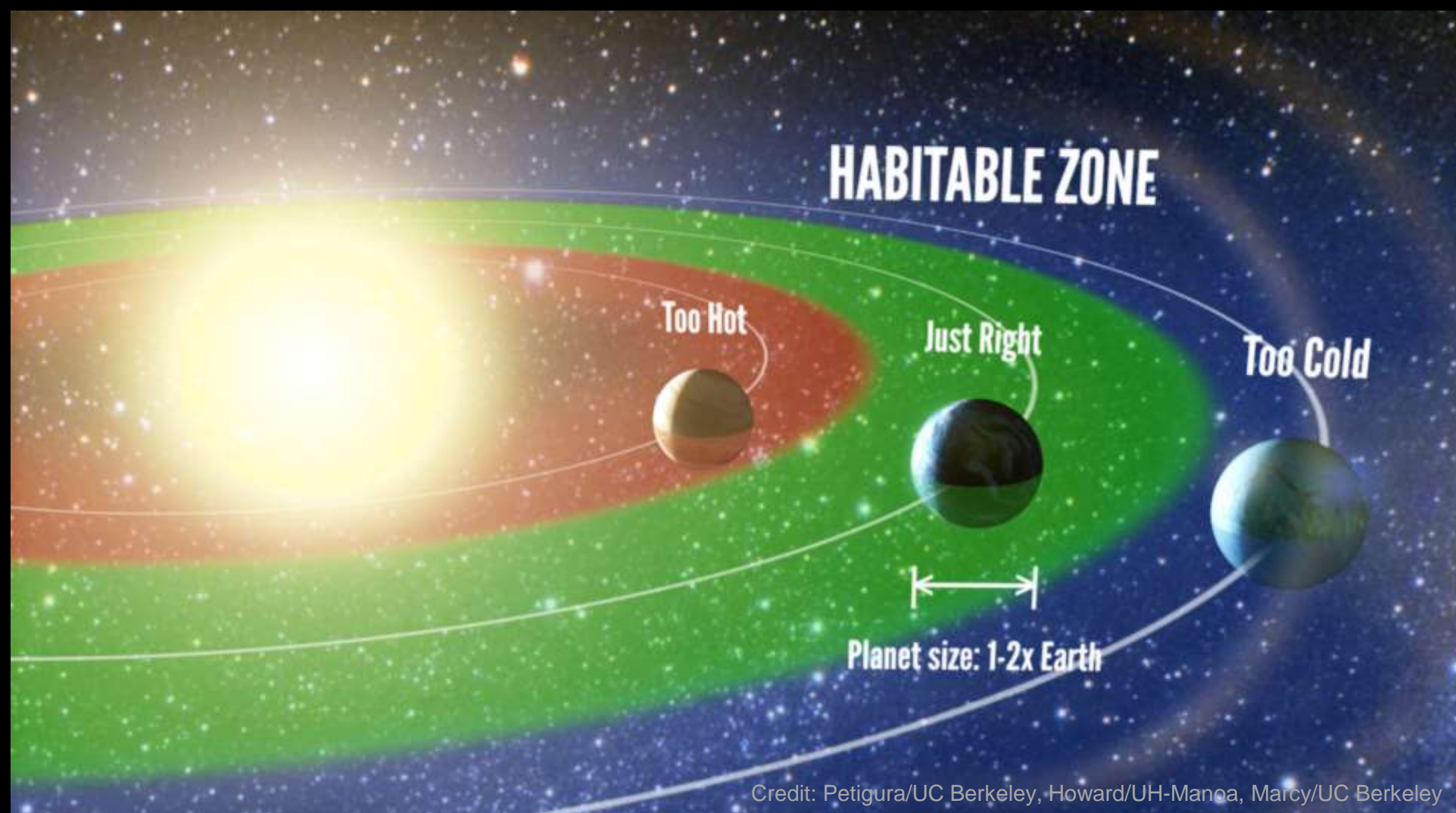
**“Follow the water”**

**To begin, we will define a habitable planet as one on whose surface water can remain liquid for long periods of time.**

**Later, we will critique this definition and expand it.**

The **habitable zone** around a star is the range of distances from the star within which habitable planets can exist.





**The habitable zone is sometimes called the “Goldilocks zone”.**

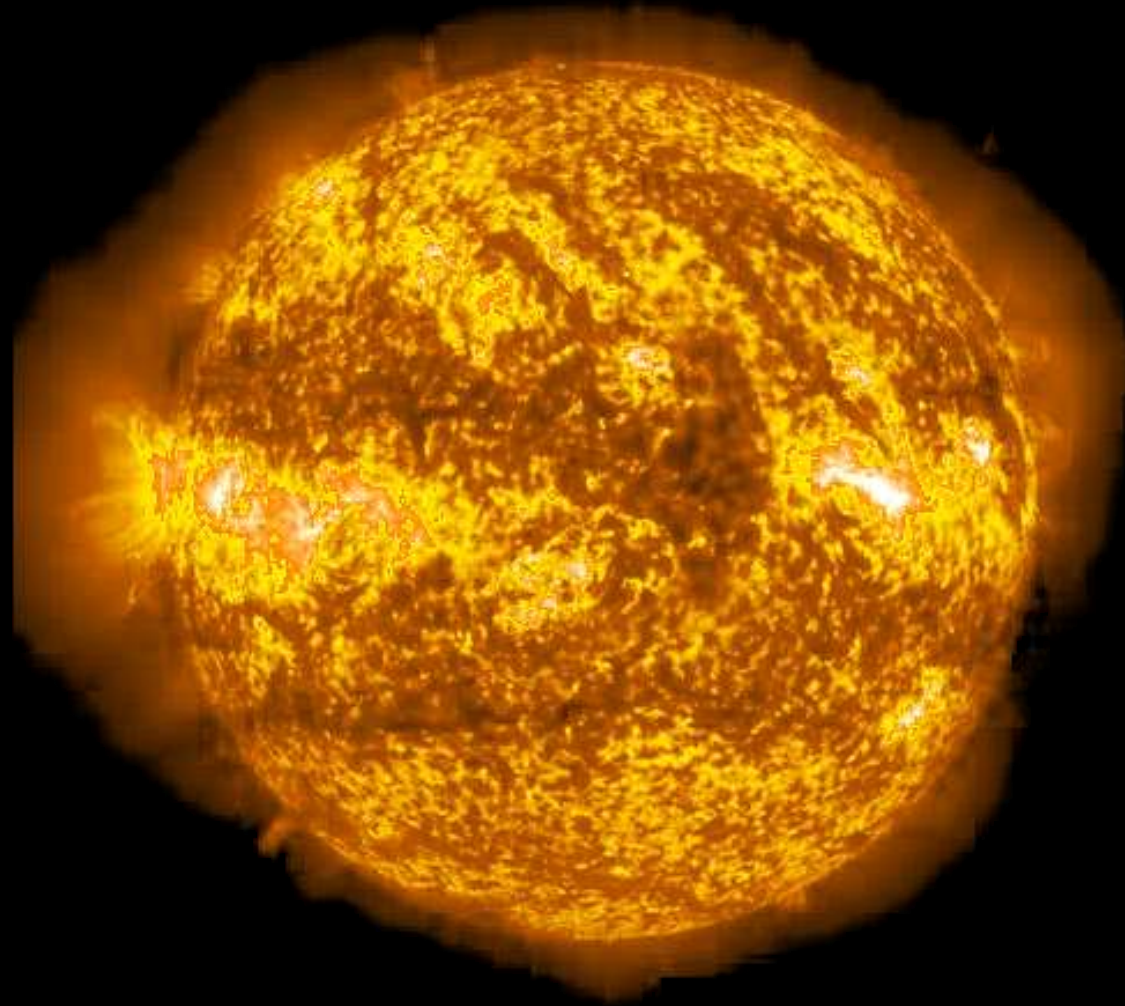
**Let's develop a simple model that will allow us to calculate the boundaries of the Sun's habitable zone.**

**In this simple model, the boundaries of the habitable zone depend exclusively on the equilibrium temperature of the planet.**





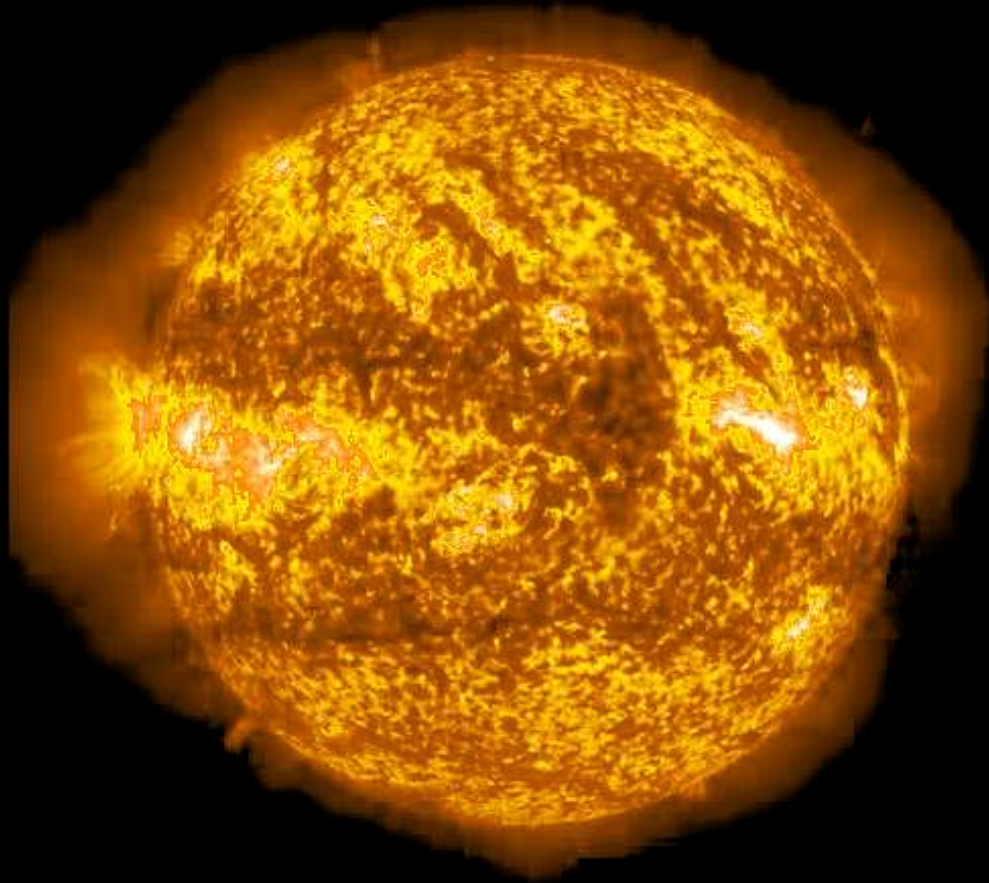
**incandescent lightbulb = 100 W**



**The Sun =  $3.8 \times 10^{26}$  W**

Credit: NASA

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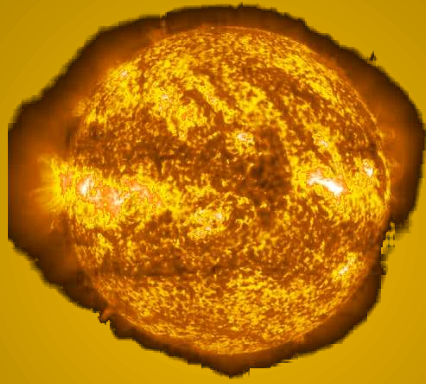


The energy output of the Sun is  $3.8 \times 10^{26}$  W.

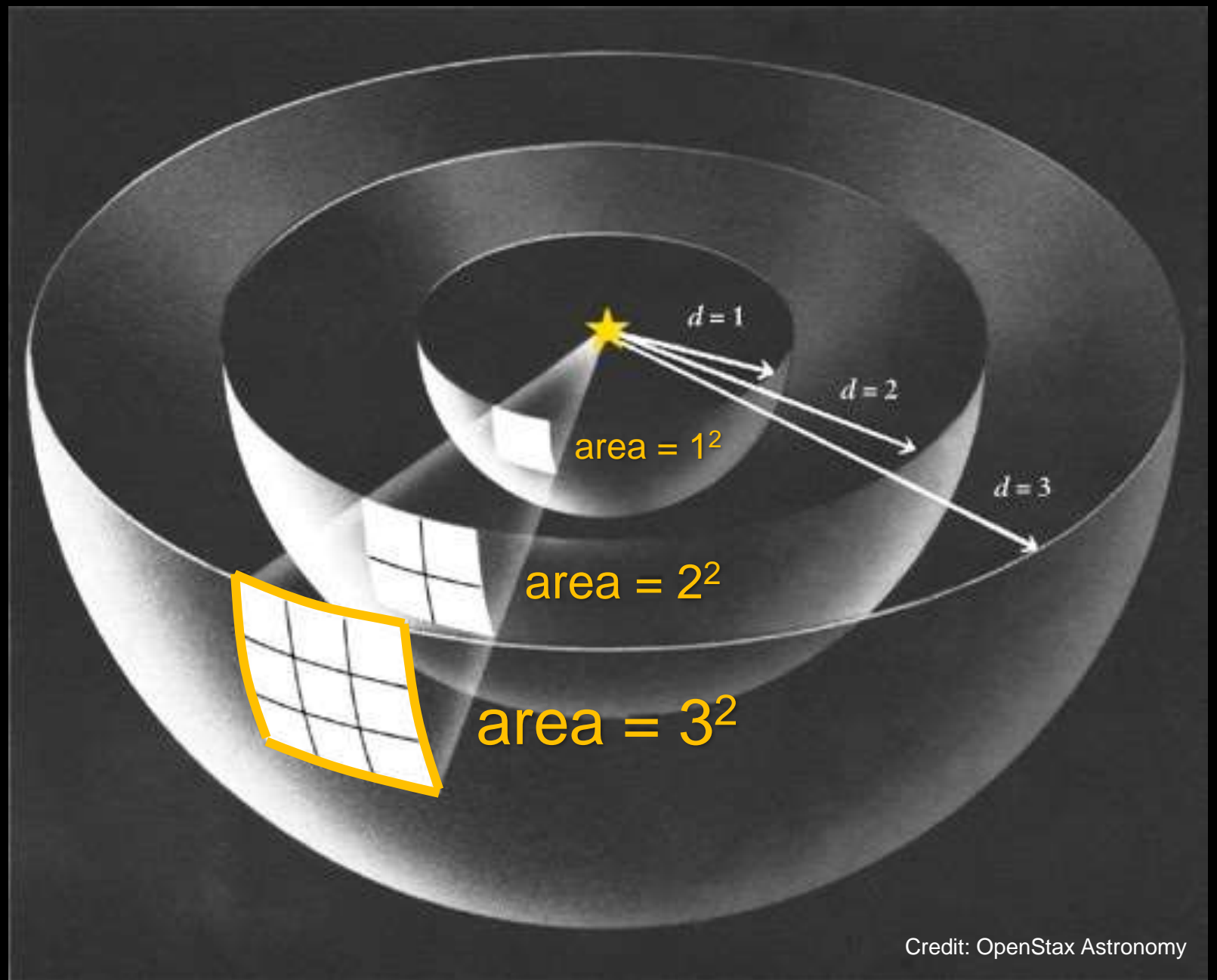
In physics, “energy per unit time” is called “power”.

In astronomy, we call this the Sun’s **luminosity,  $L_{\odot}$**

( $\odot$  is the symbol meaning “Sun”)



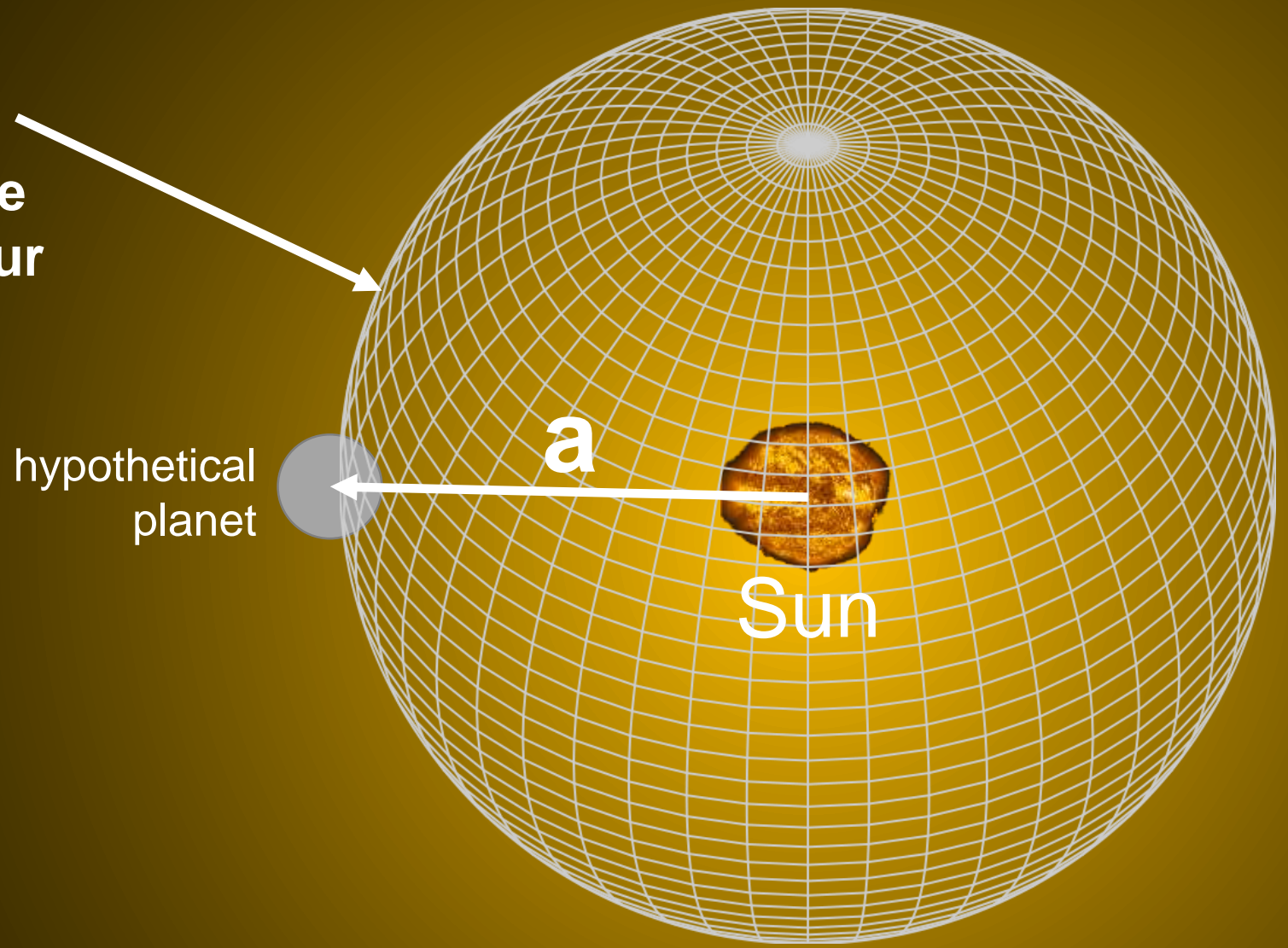
**If we imagine that the Sun radiates this energy equally in every direction, then we can use the inverse square law to calculate how much energy a planet receives.**



Credit: OpenStax Astronomy



The Sun radiates light into a sphere with a surface area of  $4\pi a^2$ , where 'a' is the distance between the star and our imaginary planet.

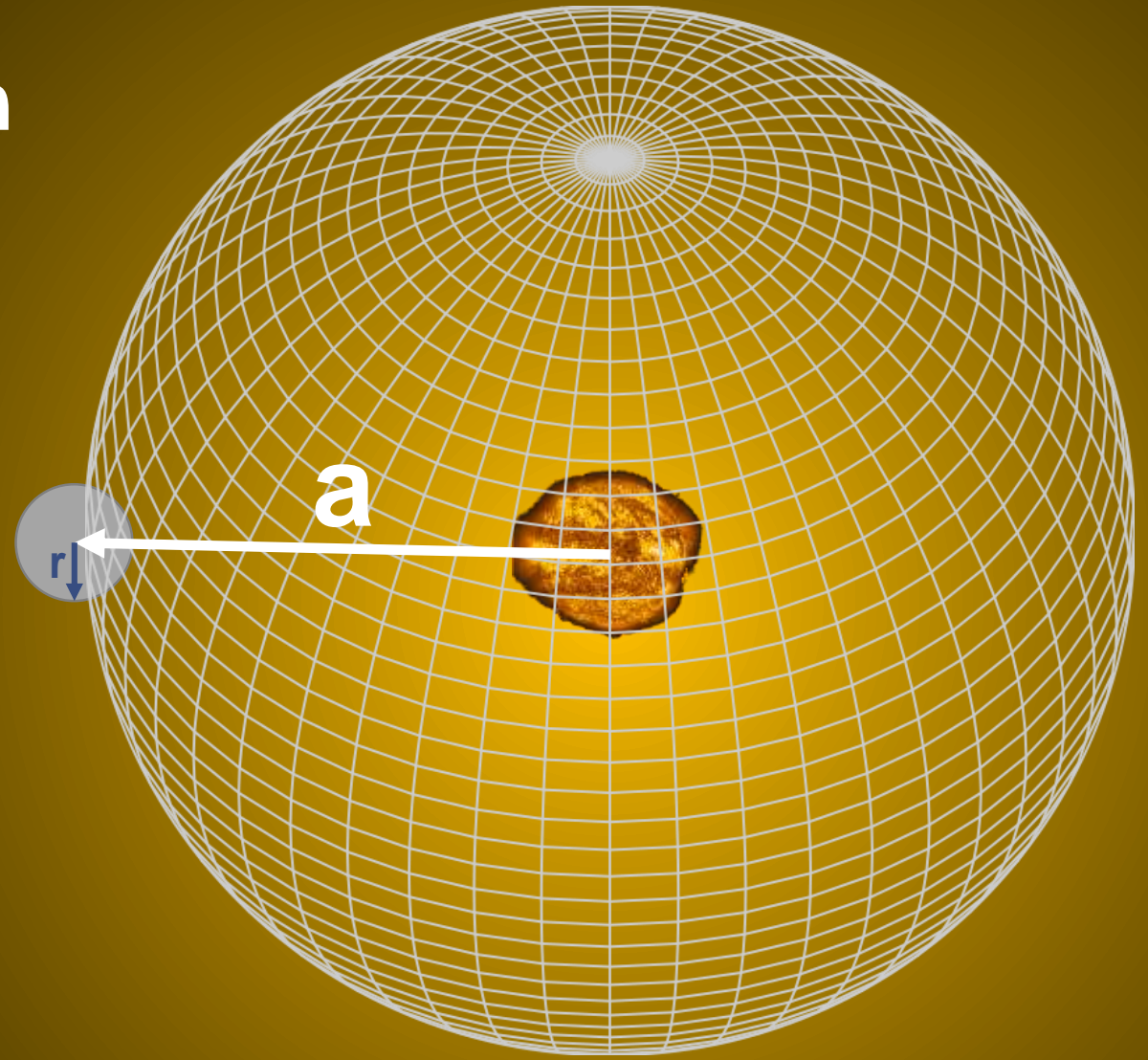




**What fraction of the Sun's  
total radiated power does  
the planet intercept?**

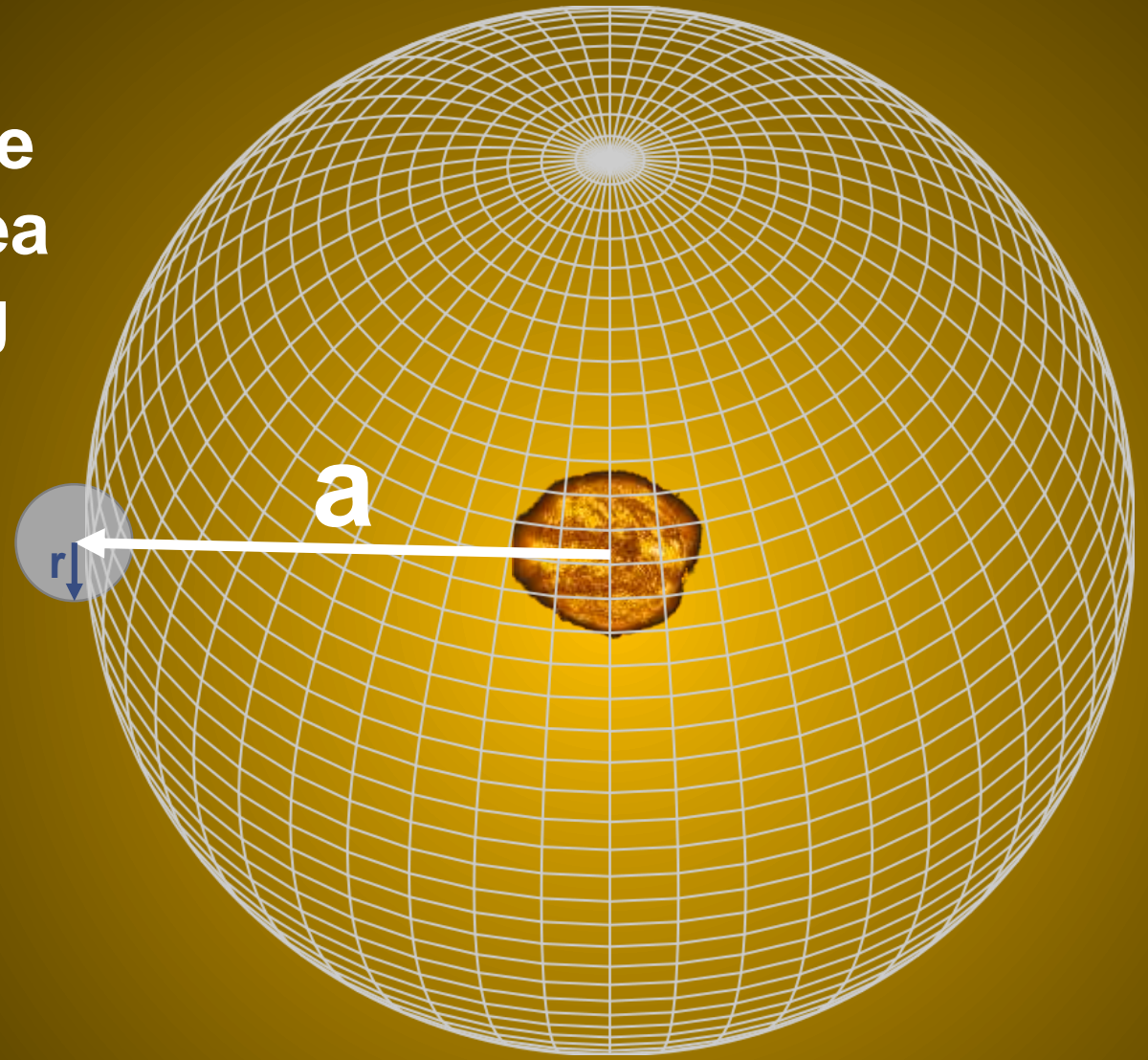
**(This is analogous to asking how much of the light  
from a light bulb your body absorbs if you stand  
near the bulb.)**

**A planet of radius 'r'  
blocks light in proportion  
to its cross-sectional  
area,  $\pi r^2$**



**The fraction of the Sun's light intercepted by the planet just the cross-sectional area of the planet divided by the total area into which the star is emitting light:**

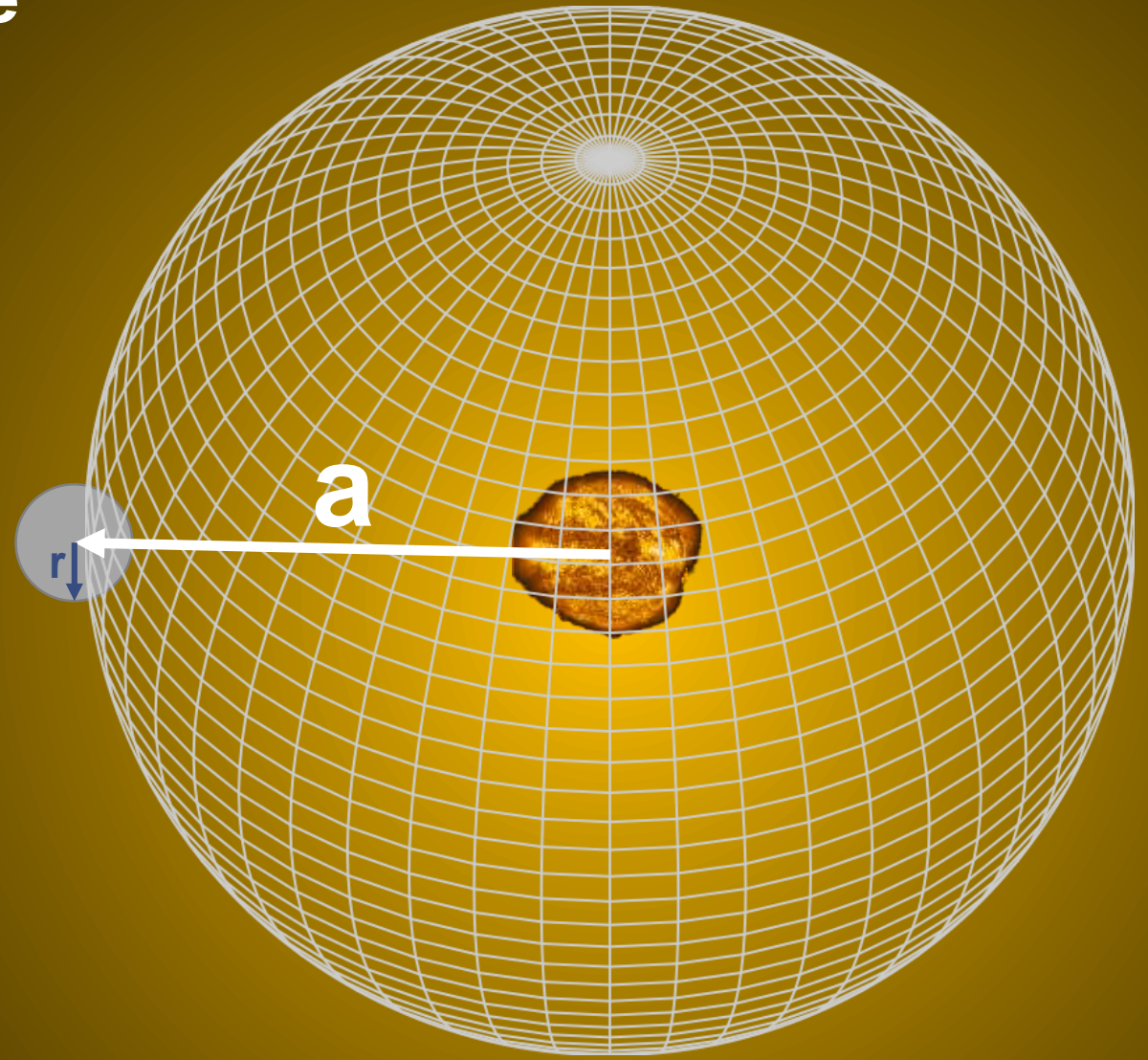
$$P_{\text{in}} = \frac{\text{(cross-sectional area of planet)}}{\text{(area the star is emitting light into)}} L_{\odot}$$





So the power received by the planet,  $P_{\text{in}}$ , as a fraction of the total power emitted by the Sun,  $L_{\odot}$  is:

$$P_{\text{in}} = \frac{\pi r^2}{4\pi a^2} L_{\odot}$$



**What happens to the light  
that falls on the planet?**

**Does the planet absorb it  
all? Reflect some? Absorb  
then re-radiate some?**

**To start, let's assume that the planet has a uniform surface which reflects some fraction of the light it receives.**





Venus:  $A \approx 0.75$

**Bond albedo,  $A$ :**  
the fraction of the light  
falling on a planet that is  
reflected back to space.

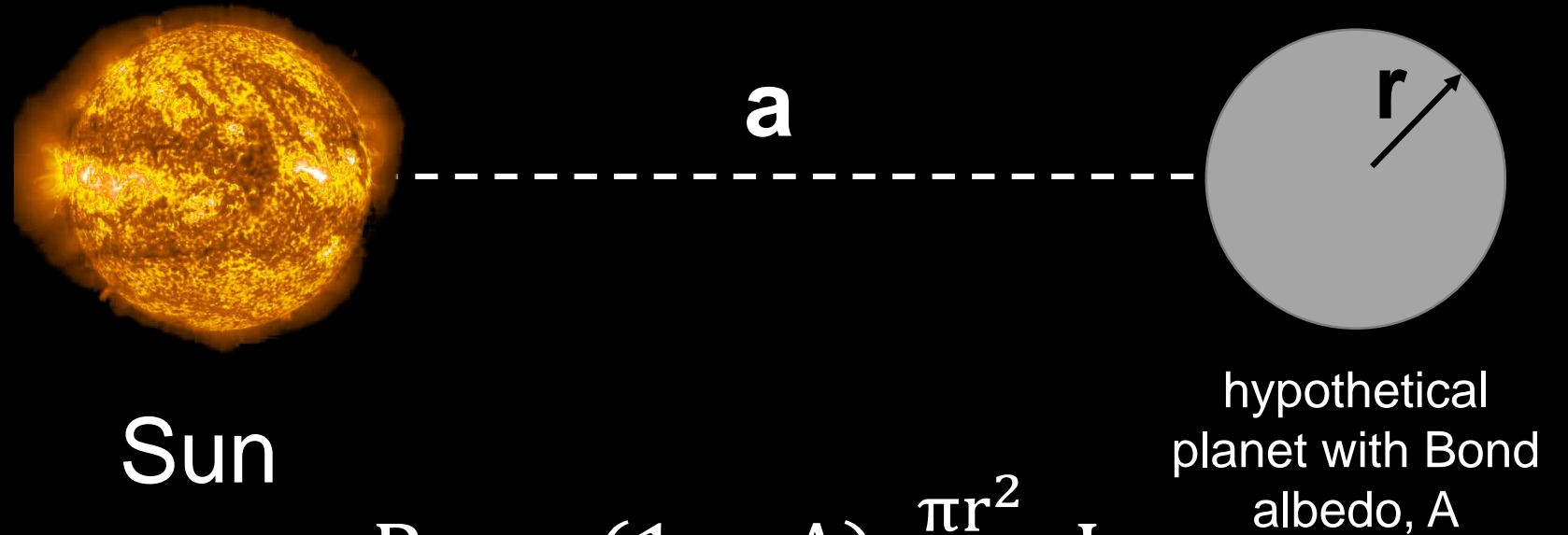


Earth:  $A \approx 0.3$

**$A = 0 \rightarrow$  perfectly black  
(absorbs all light)**

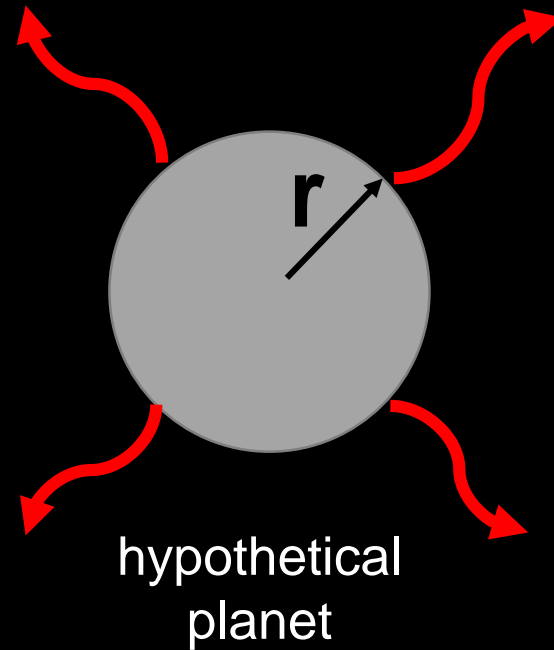
**$A = 1 \rightarrow$  perfectly white  
(reflects all light)**

We adjust our result to account for the albedo of our test planet:



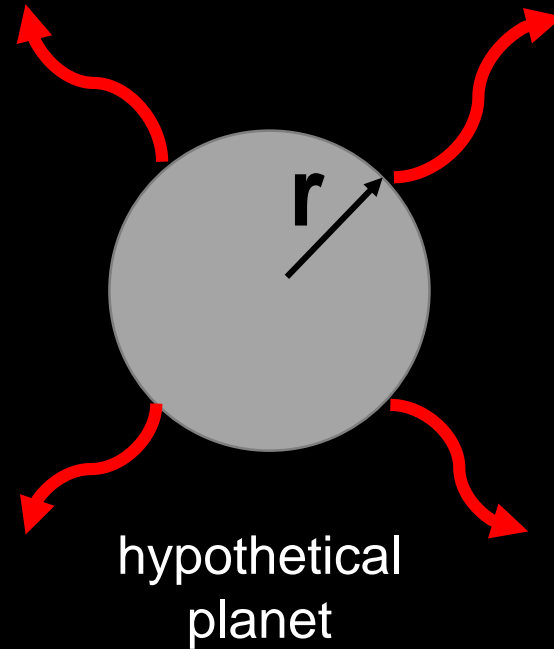
$$P_{\text{in}} = \underbrace{(1 - A)}_{\text{new term to account for planet's reflectivity}} \frac{\pi r^2}{4\pi a^2} L_{\odot}$$

new term to account  
for planet's reflectivity



**If the planet didn't release some of the energy it absorbed, it would heat up indefinitely.**

**In actuality, the surface absorbs sunlight, then re-radiates it at other wavelengths (mainly infrared).**

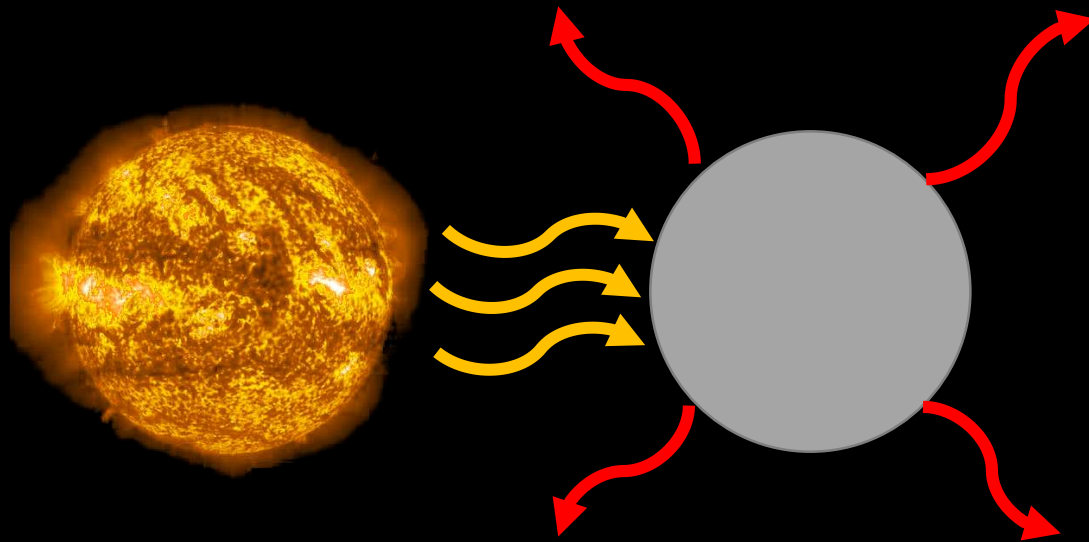


The amount it radiates away depends on its surface area,  $4\pi r^2$ , and its temperature,  $T$ :

$$P_{\text{out}} = 4\pi r^2 \sigma T^4$$

(This comes from the physics of “blackbodies”, which we won’t go into, but you can look it up if you’re curious.  $\sigma$  is the Stefan-Boltzmann constant.)

For a planet in equilibrium (meaning maintaining a constant temperature), all of the **energy received** is eventually **re-radiated**, so  $P_{\text{in}} = P_{\text{out}}$ :



$$P_{\text{in}} = P_{\text{out}}$$

**Plug in our two expressions for power and solve for temperature:**

$$P_{\text{in}} = P_{\text{out}}$$

$$(1 - A) \frac{L_{\odot}}{4\pi a^2} \pi r^2 = 4\pi r^2 \sigma T^4$$

$$T_{\text{eq}} = \left[ (1 - A) \frac{L_{\odot}}{16\sigma\pi a^2} \right]^{1/4}$$



So, in this simple model, we can calculate a planet's **equilibrium temperature** if we know the:

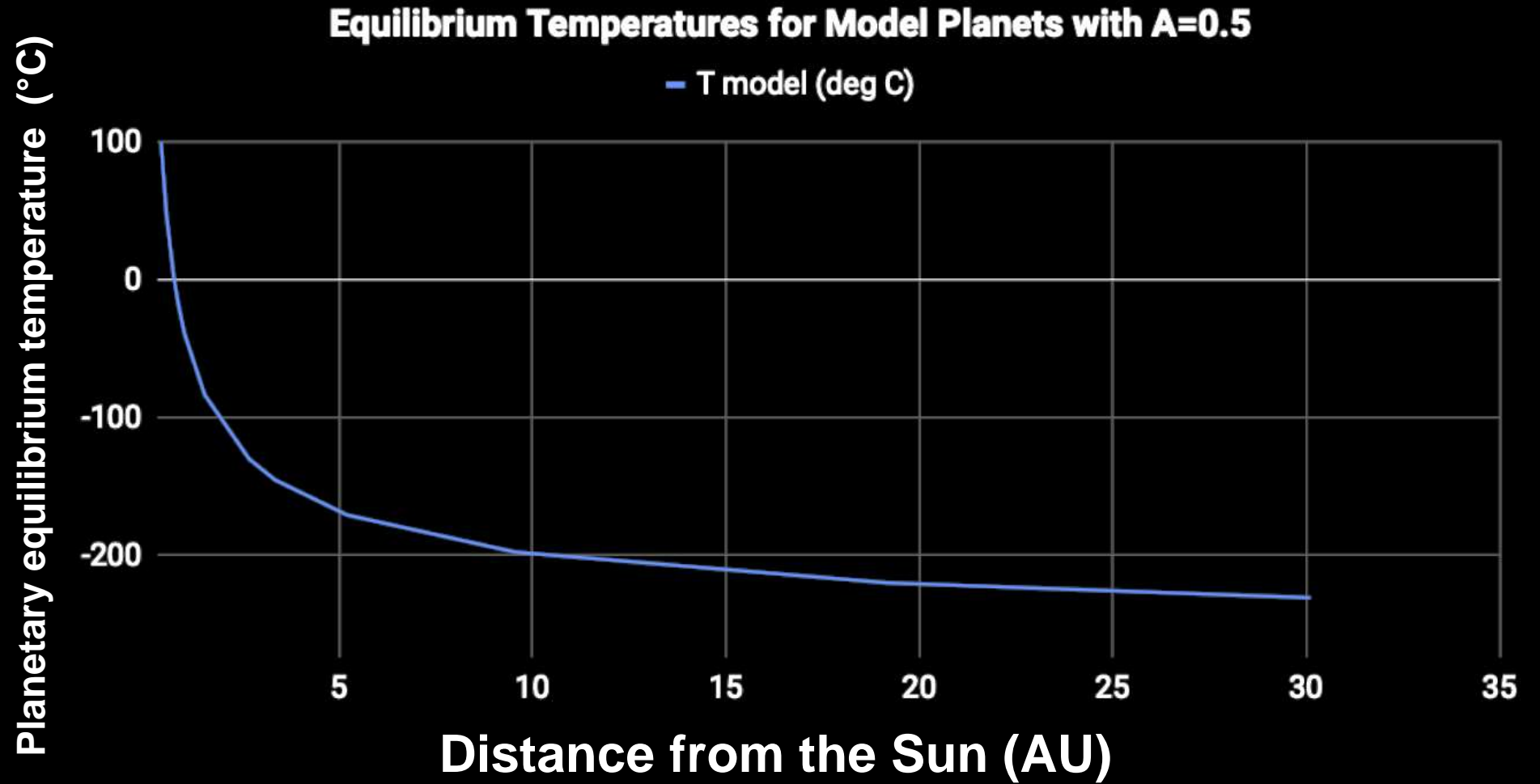
- luminosity of the star it orbits,  $L$  ( $L_{\odot}$  for the Sun)
- planet's Bond albedo,  $A$
- planet's orbital semi-major axis,  $a$

$$T_{\text{eq}} = \left[ (1 - A) \frac{L_{\odot}}{16\sigma\pi a^2} \right]^{1/4}$$

Stefan-Boltzmann constant,  $\sigma$

**The limits of the habitable zone in our simple model are based on the equilibrium temperature of the planet.**

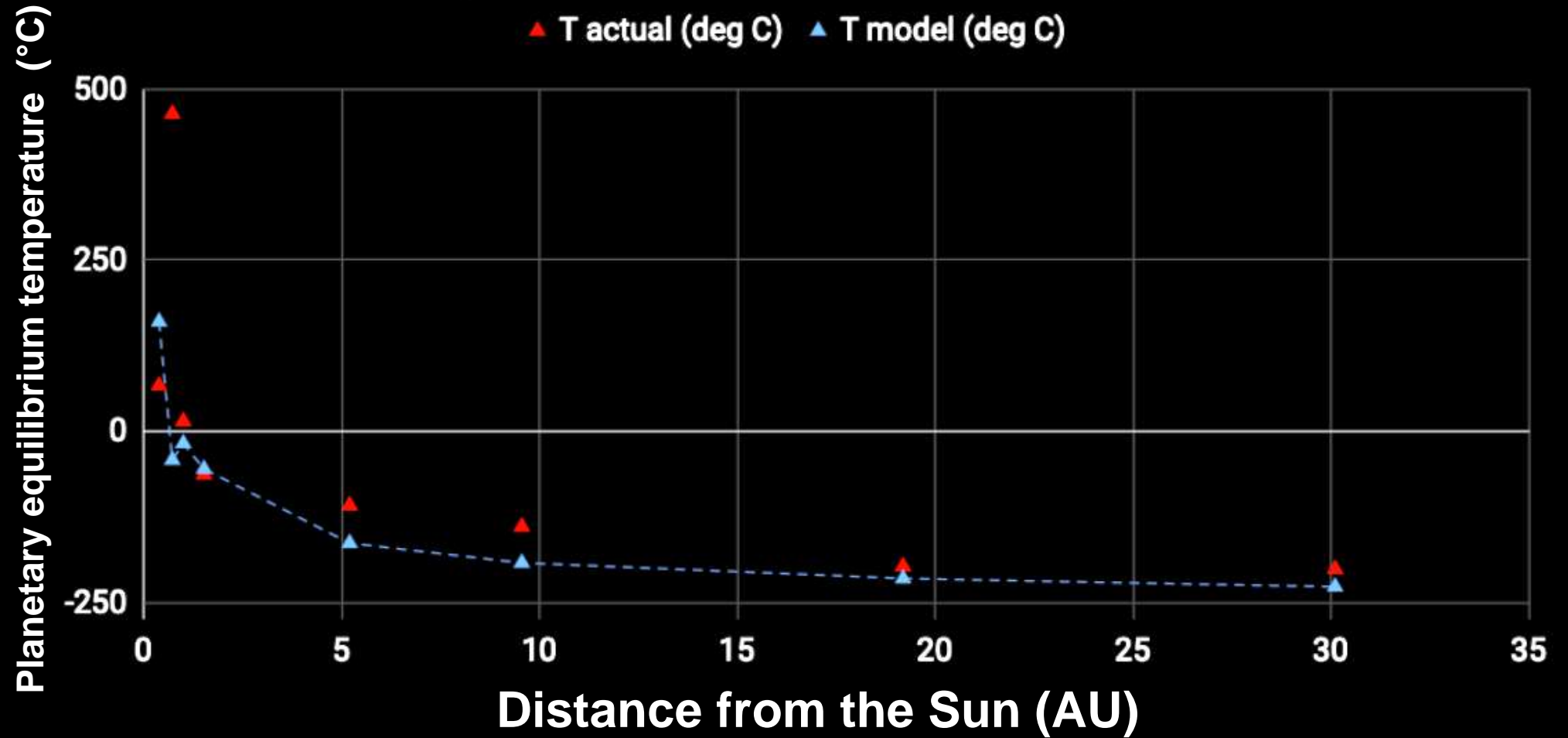
**So, we can use the preceding formula to calculate the width of the habitable zone.**



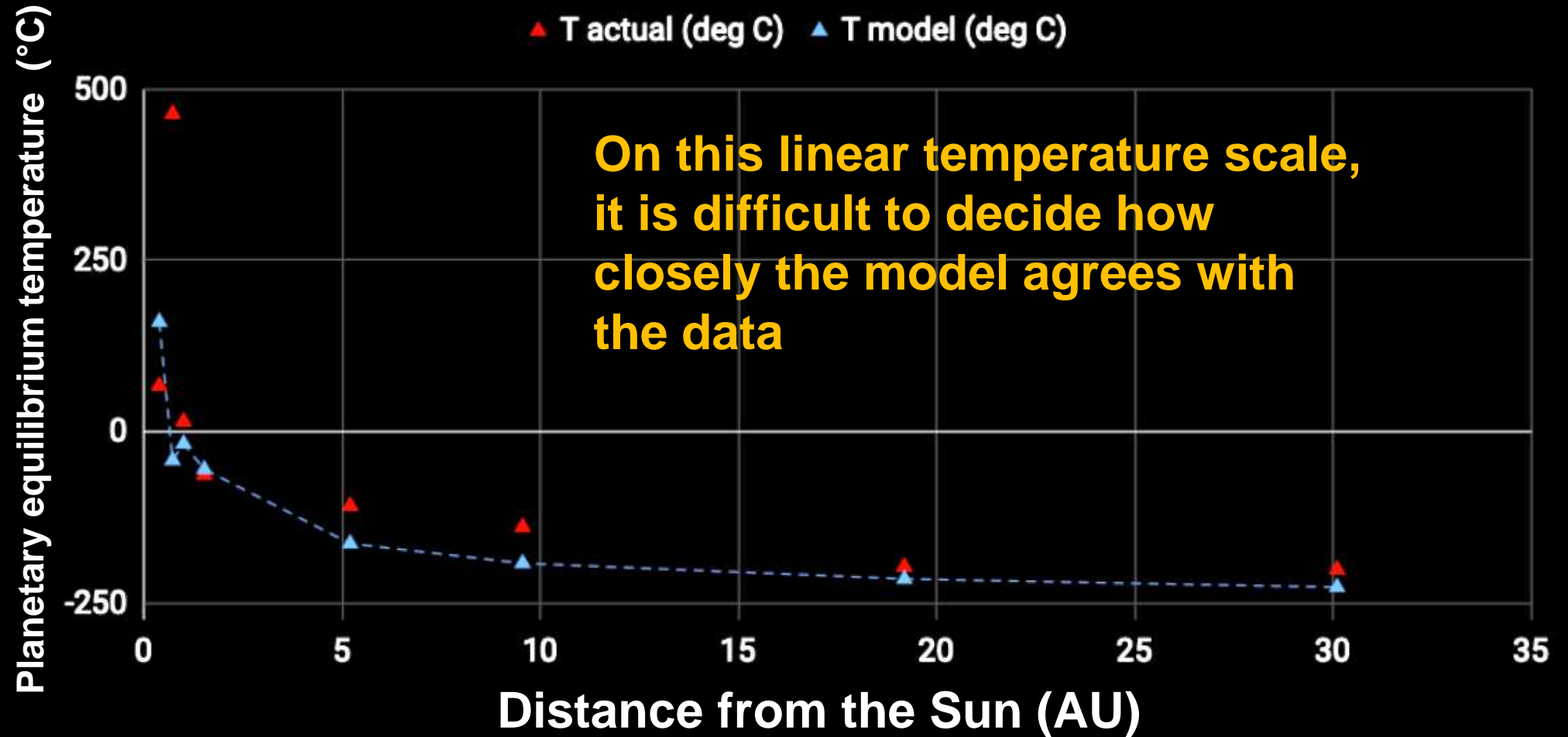
**Remember that this is a  
simplified model.**

**How well does it work for the  
planets of our solar system?**

## Planetary Model and Actual Mean Surface Temperatures

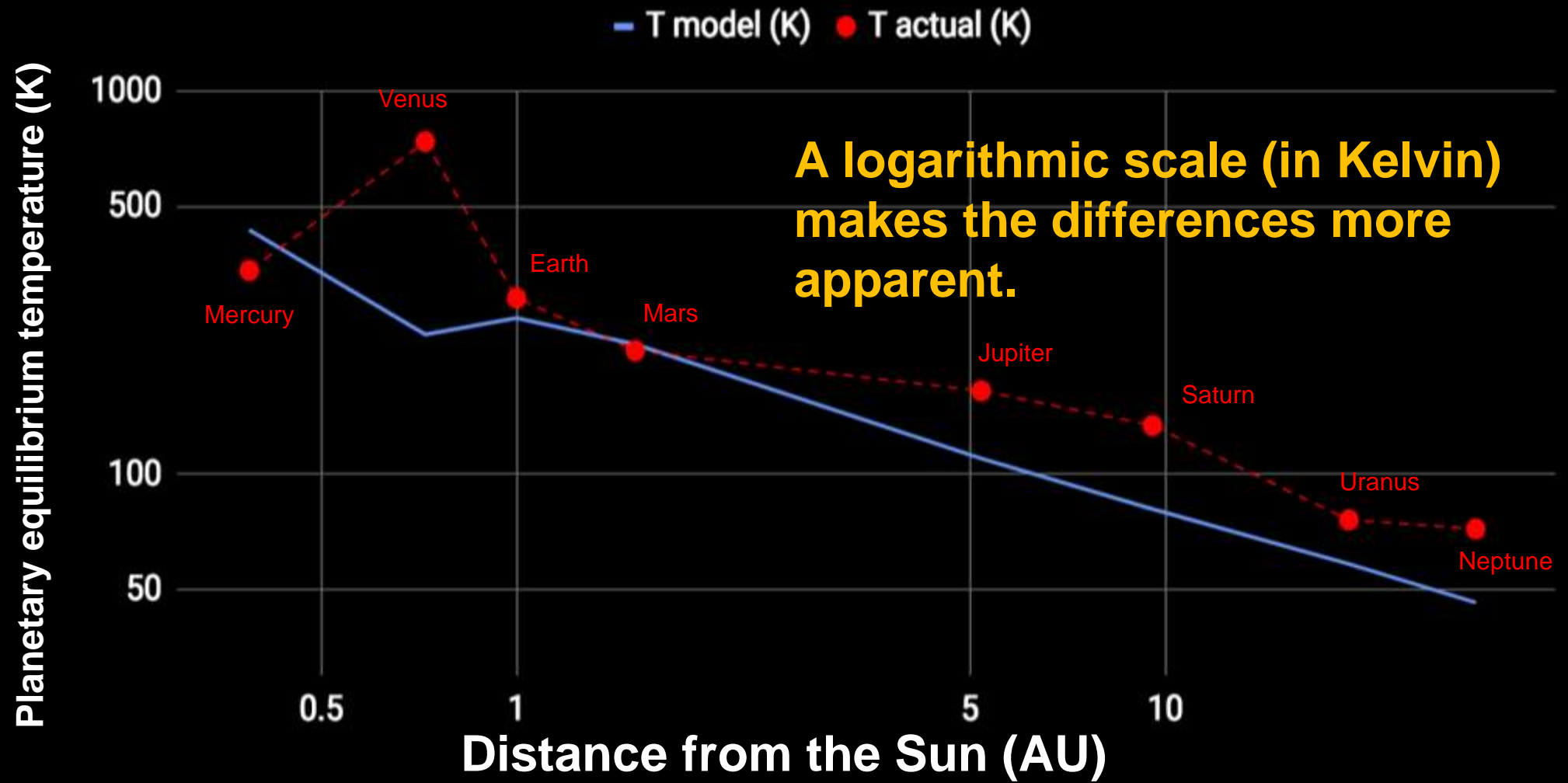


## Planetary Model and Actual Mean Surface Temperatures

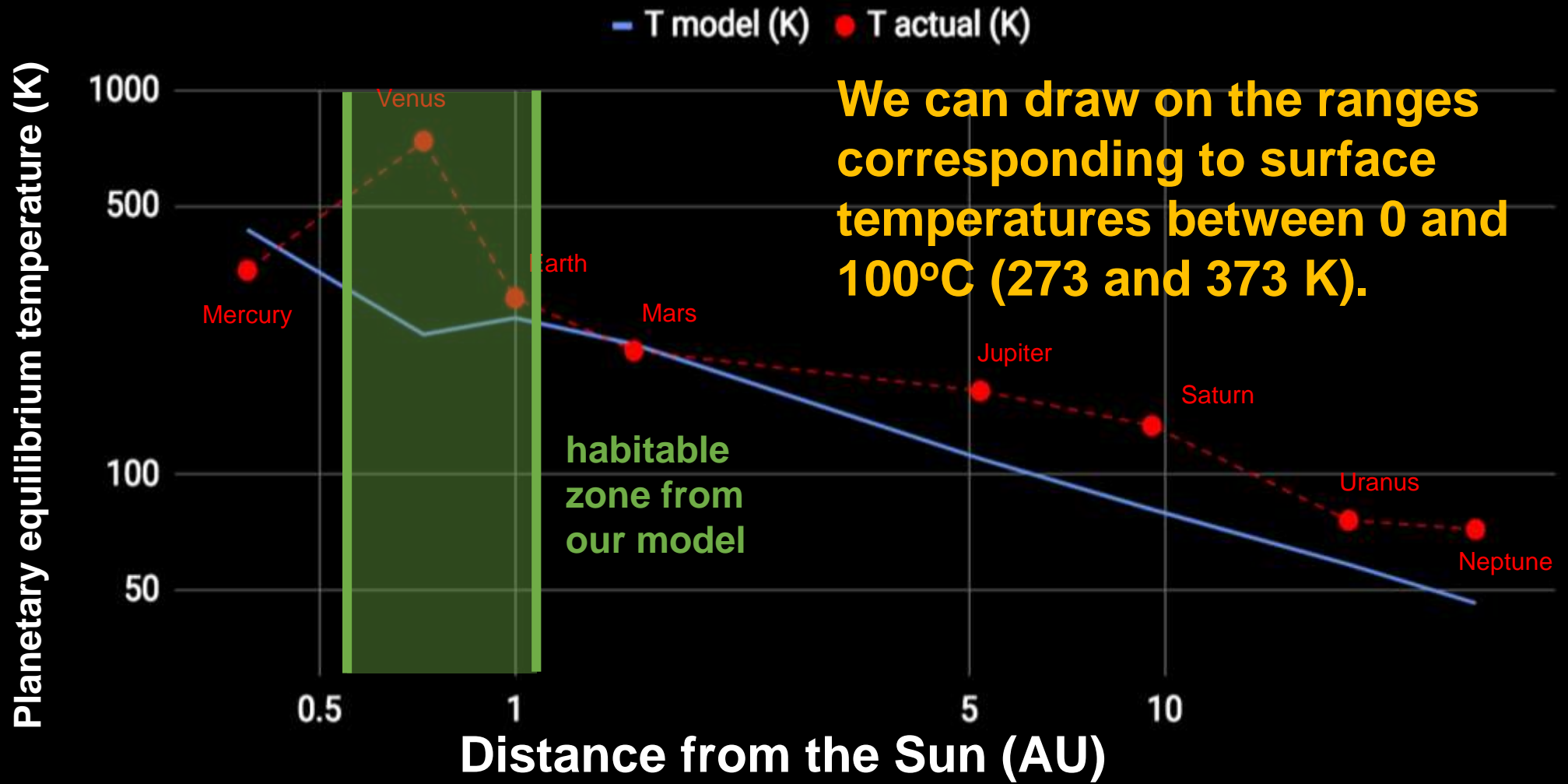




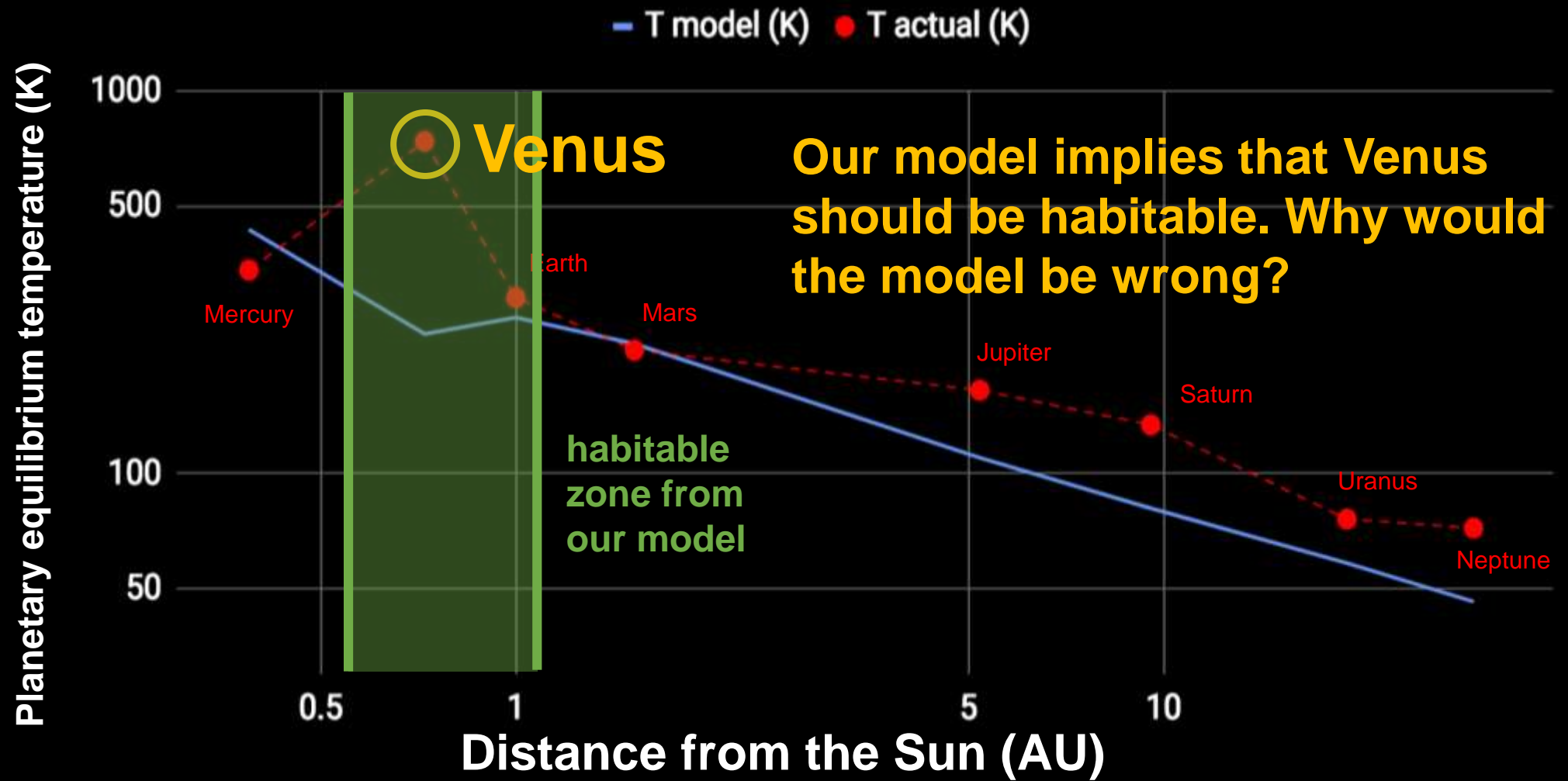
## Planetary equilibrium temperatures for planets in our solar system



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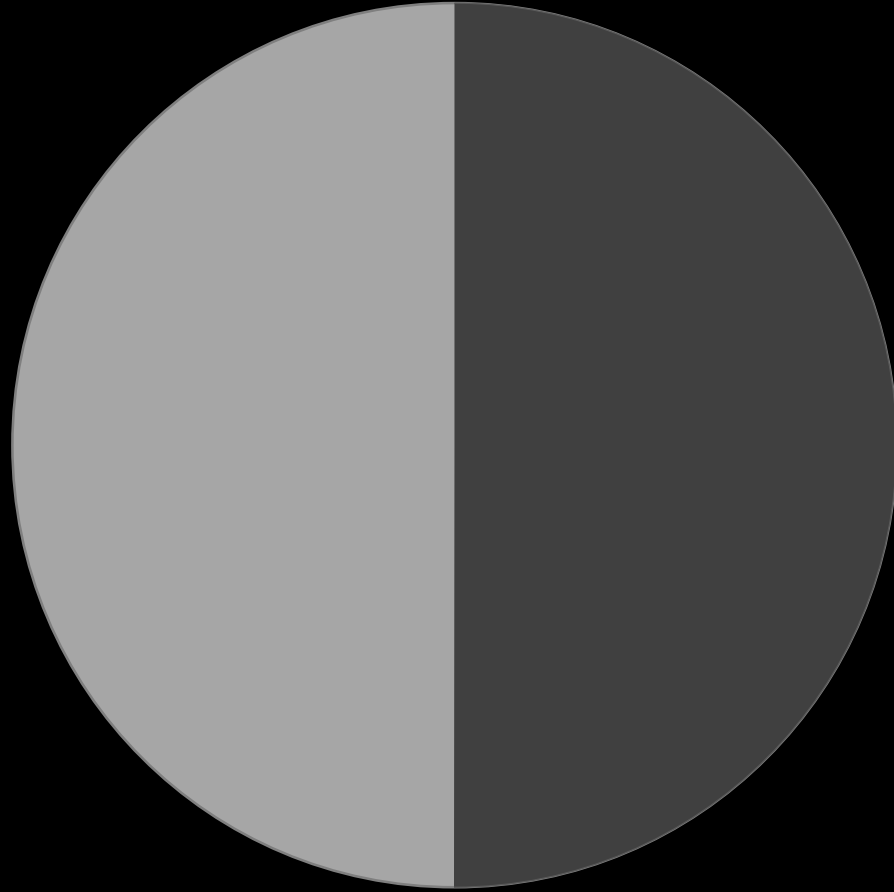


## Planetary equilibrium temperatures for planets in our solar system





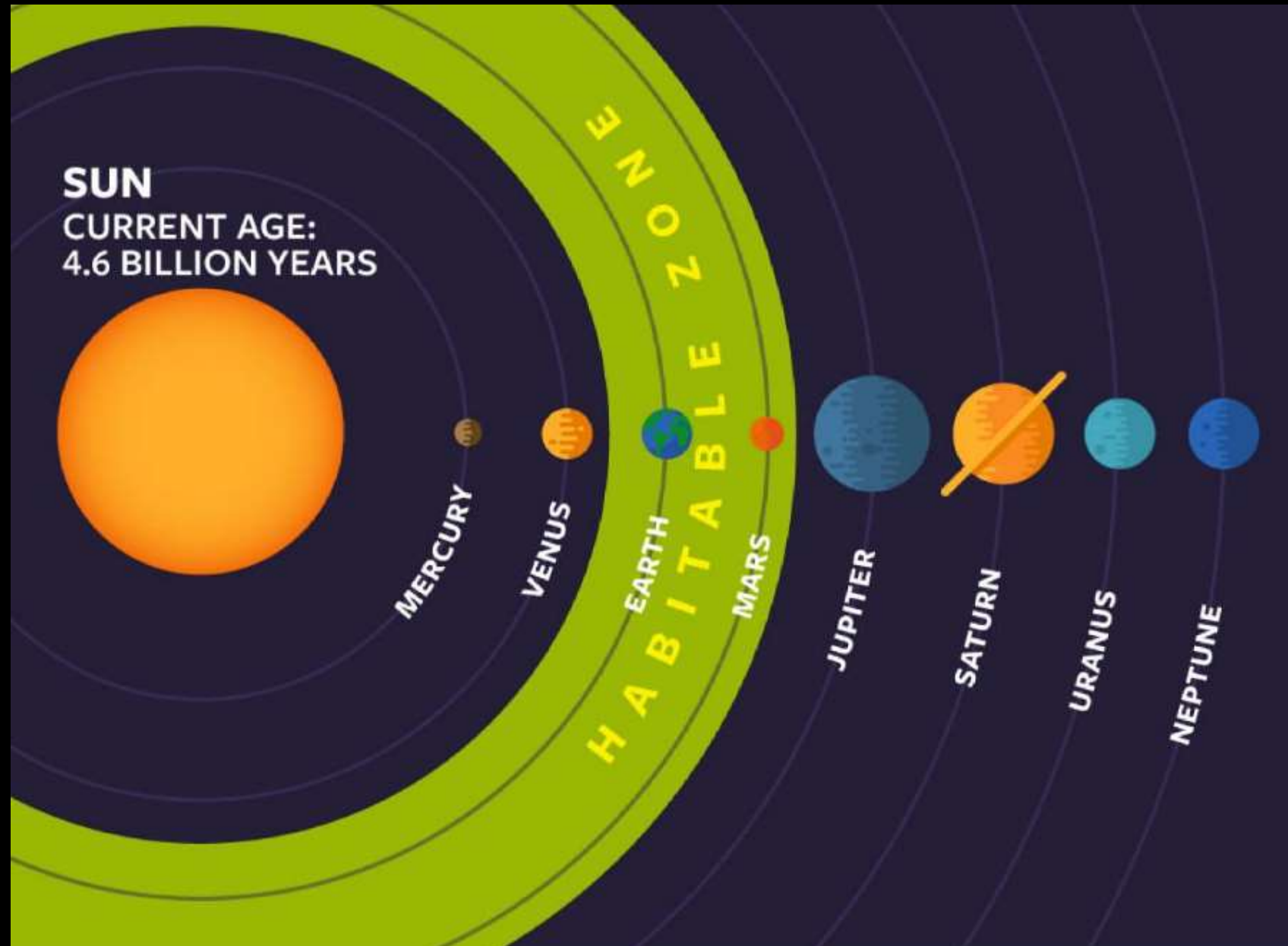
Venus has an  
immensely thick  
CO<sub>2</sub> atmosphere  
which has caused  
a runaway  
greenhouse  
effect.



**Our model ignored planetary atmospheres, except for a very approximate accounting via the albedo.**

**Modern attempts to define the habitable zone around a star try to account for atmospheric effects.**

**This is why, in textbooks, Venus is not in the HZ, but Mars sometimes is.**



Credit: Carl Sagan Institute

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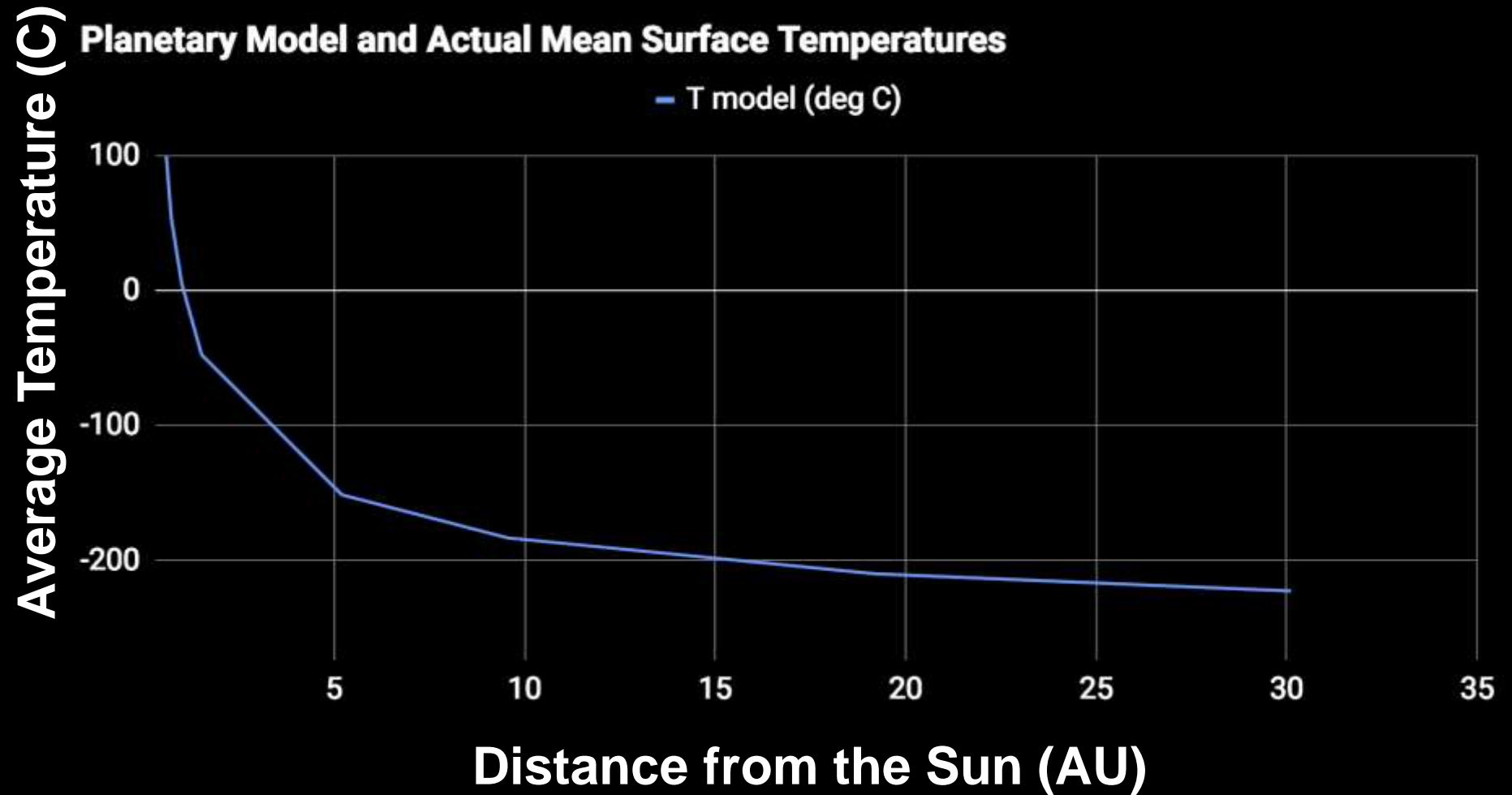
# Concept Check

We have calculated a habitable zone for life that depends on water. How would the habitable zone change if we computed it for life based on methane, which has melting and boiling points of  $-183^{\circ}\text{C}$  and  $-162^{\circ}\text{C}$ ?

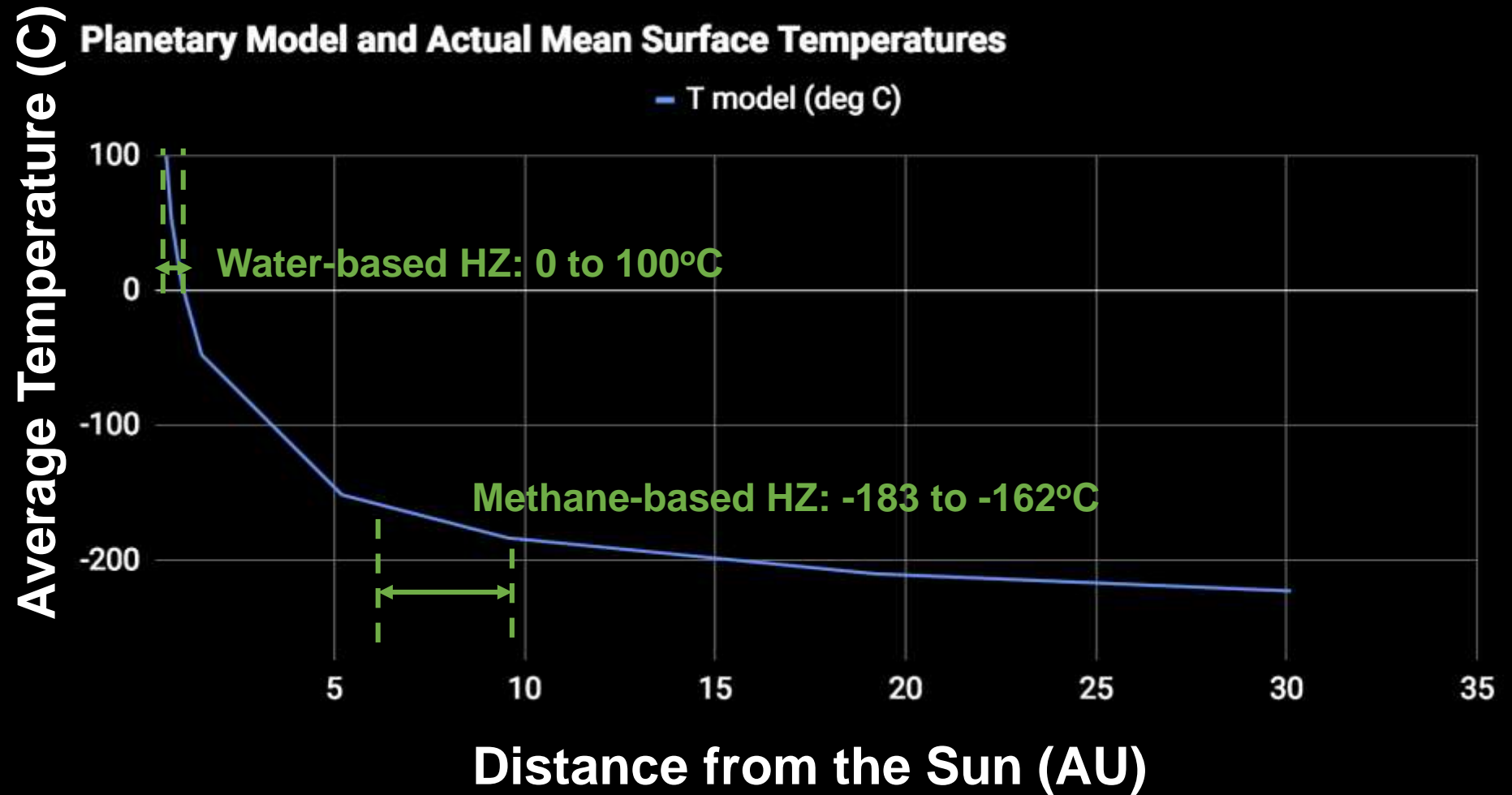
**Pause and try to sketch the result.**



# Concept Check



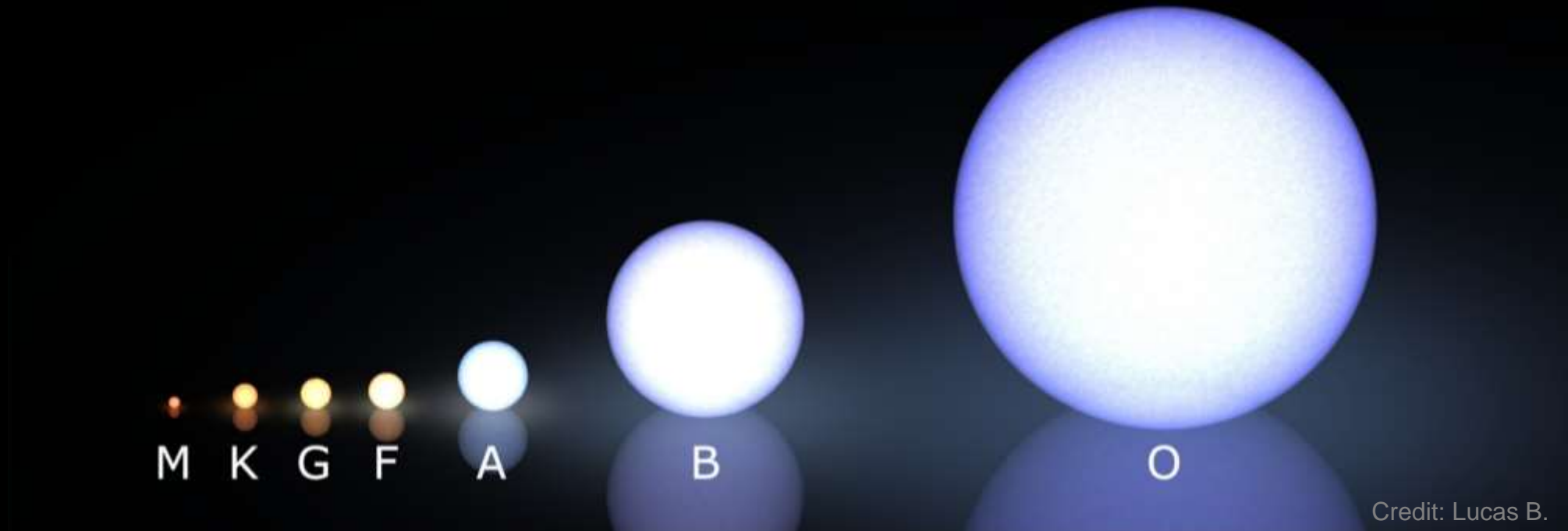
# Concept Check



# An Introduction to Stars

**So far, we have been  
treating stars as generic  
sources of energy.**

**However, stars come in a wide variety of types, each of which affects the habitability of its planets differently.**



Credit: Lucas B.



**Our limited human vision makes it difficult to tell that stars come in a variety of colours.**



**You can verify this  
with the unaided eye  
by looking at the  
constellation Orion**

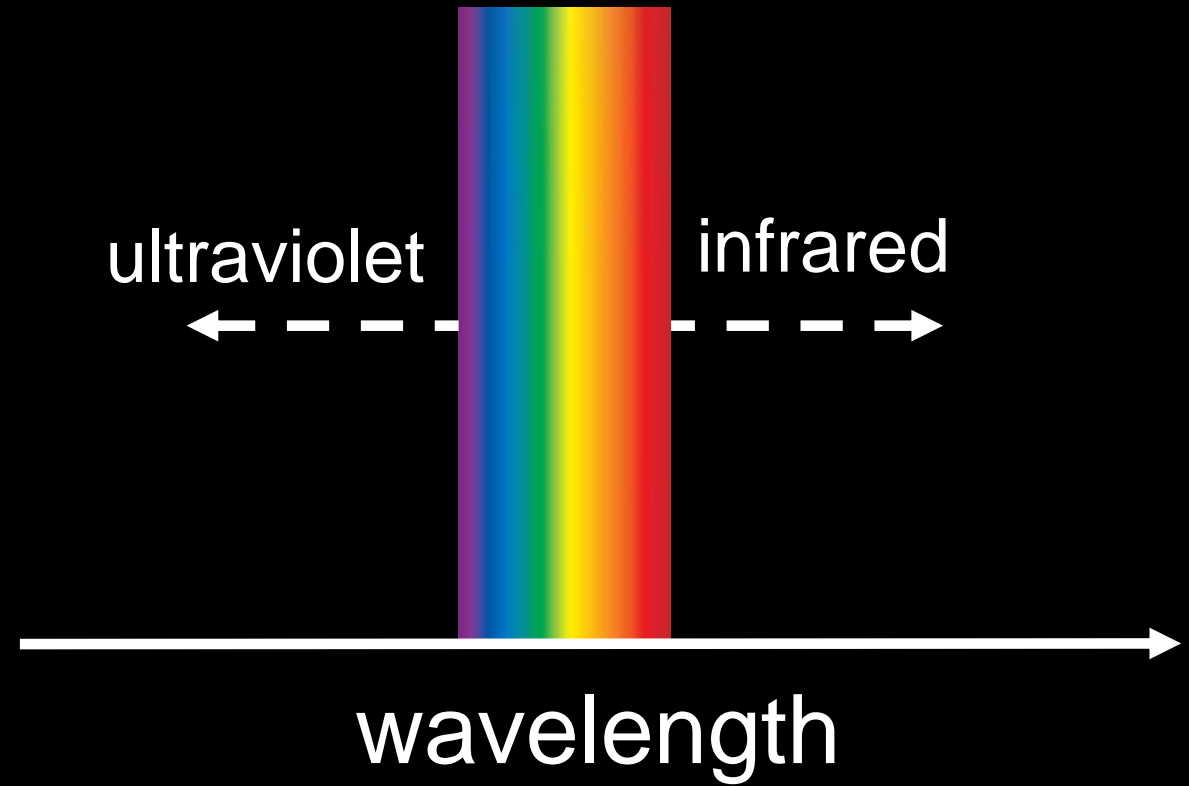


Credit: Matthew Spinelli

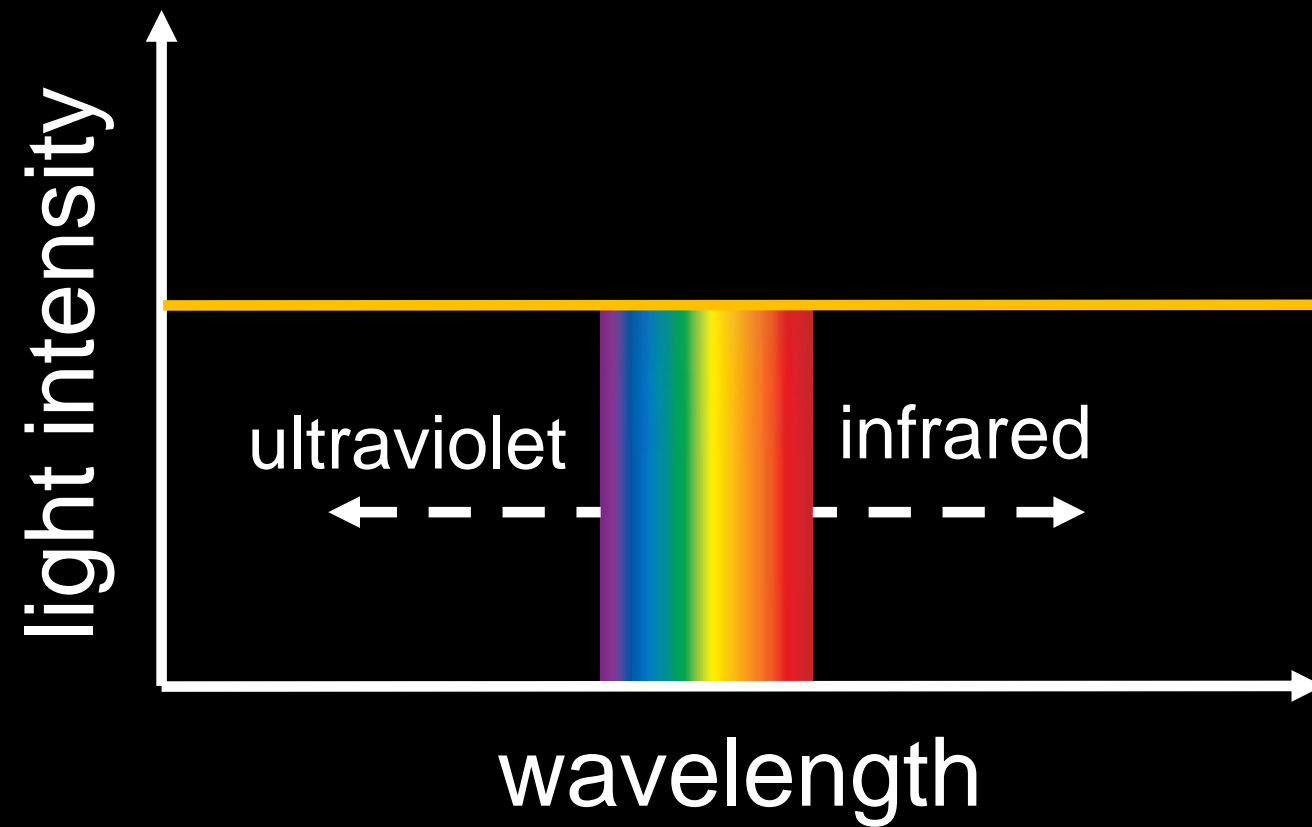
**All stars emit light of all colours.**

**Which colours they emit the most of depends on their surface temperature.**

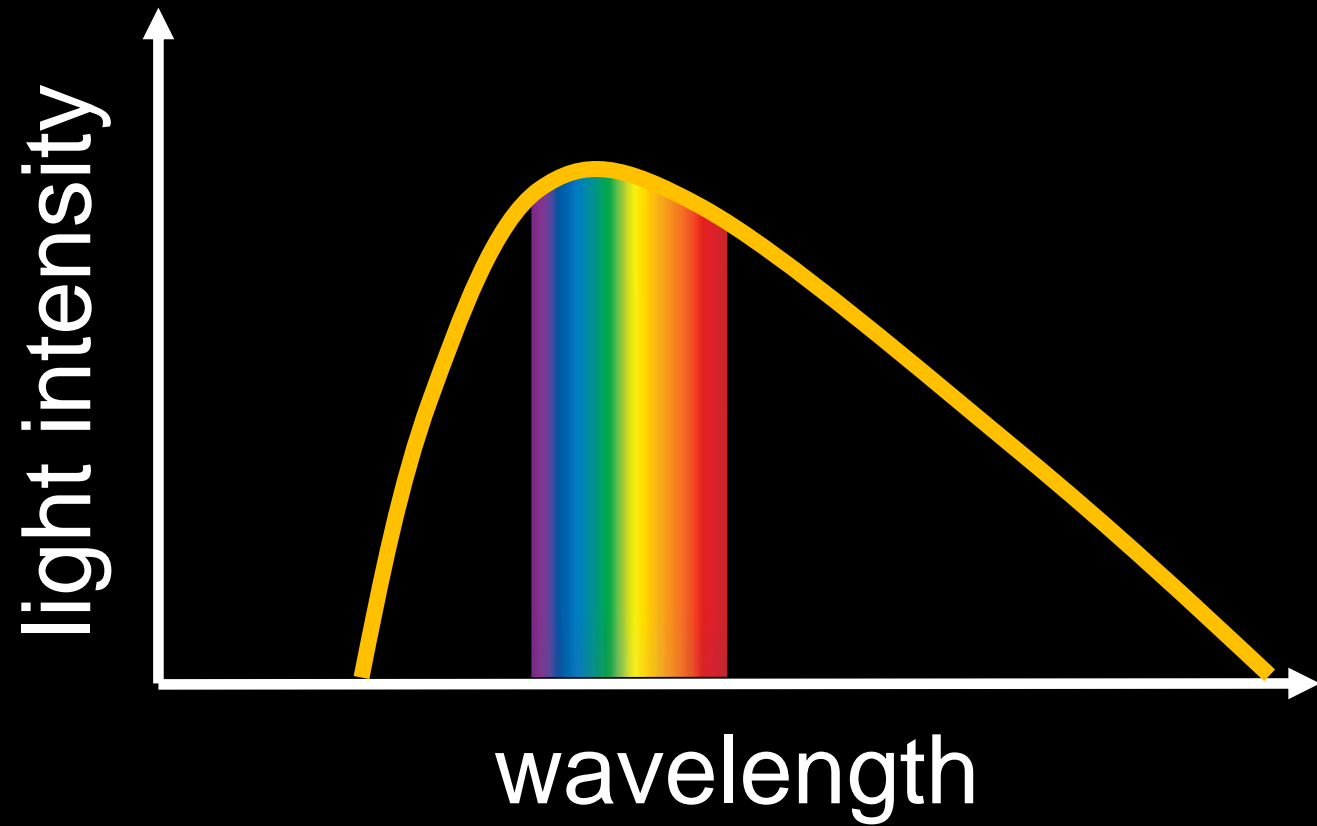




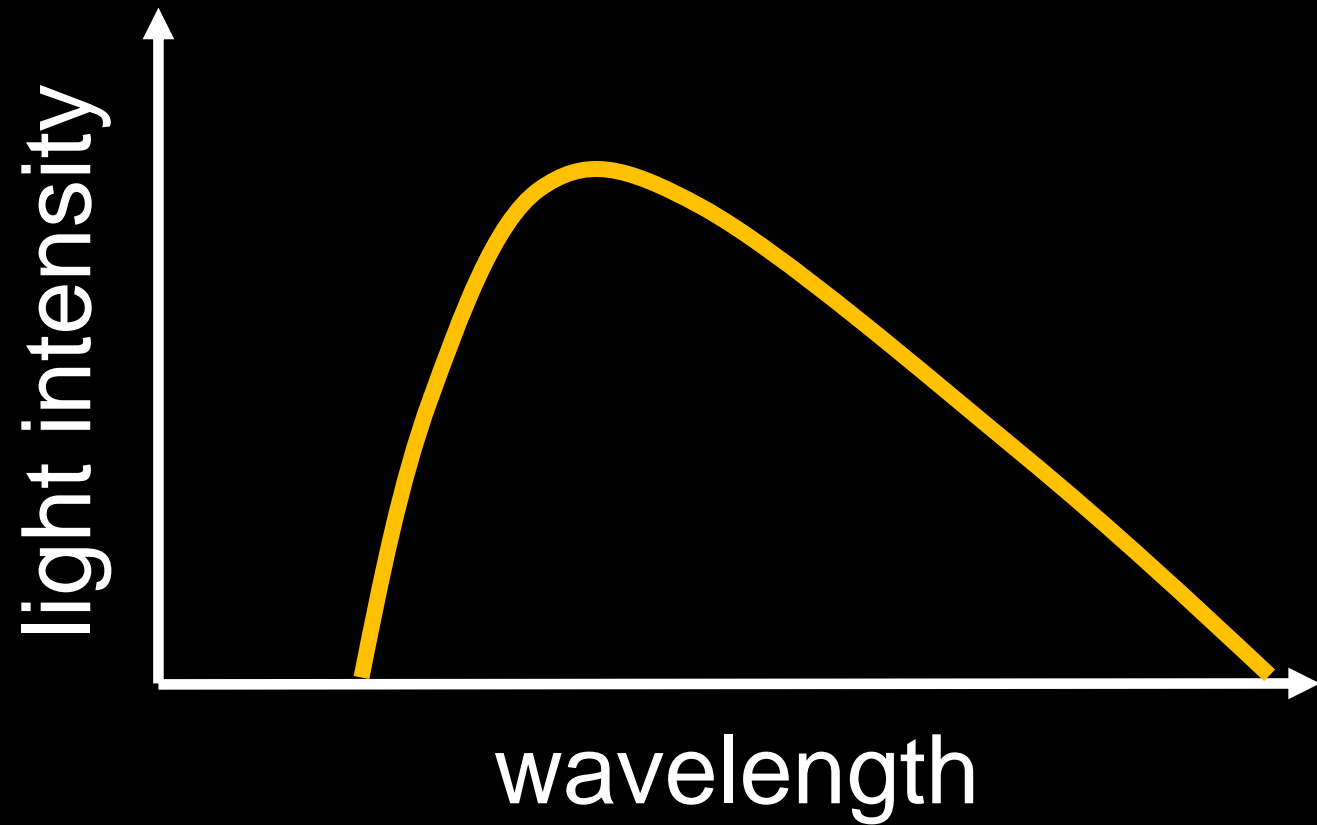
**Visible light represents a small part of the electromagnetic spectrum.**



**All dense objects emit a **continuous spectrum** of light (that is, some light of every colour with no gaps).**



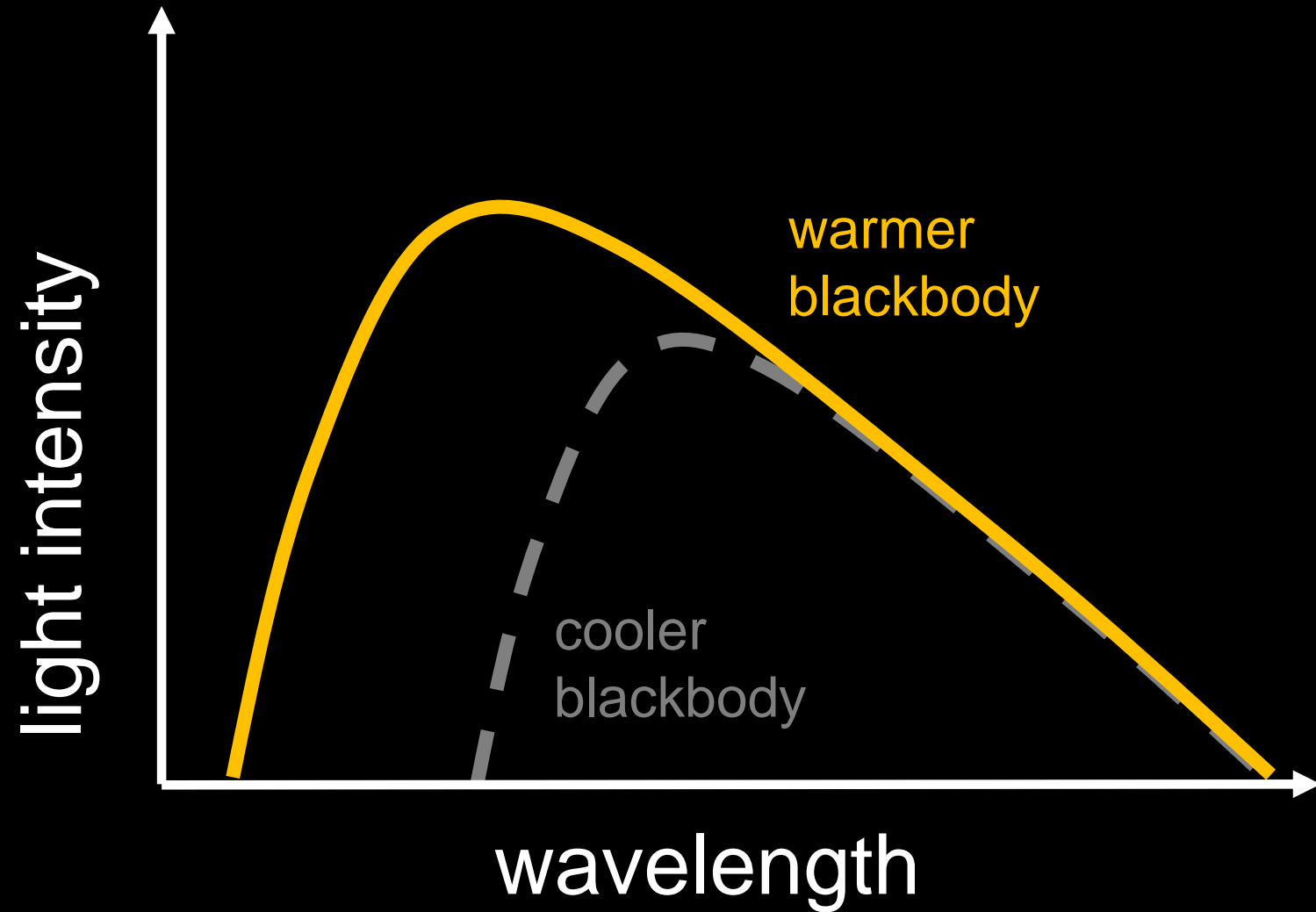
**However, real objects don't emit equal quantities of all wavelengths.**



**We call this curve the blackbody curve. It describes how any dense object (whether solid, liquid, or gas) emits light.**


As you heat up a dense object (a “blackbody”) it emits:

1. more light overall
2. a higher fraction of that light at shorter wavelengths



**In the late 1800s, when astronomers were first recording spectra of stars, they didn't understand why the spectra looked the way they did.**

**They put them into alphabetic categories: A, B, C, D, etc.**

A black and white photograph of astronomer Annie Jump Cannon. She is seated at a large wooden desk, looking directly at the camera. On the desk in front of her are various items: a large open book, several sheets of paper, a small glass bottle, and other desk accessories. She is wearing a dark, patterned dress and a necklace. The background shows a doorway and a bookshelf.

**Astronomer Annie  
Jump Cannon  
personally  
studied more than  
200,000 spectra.  
She removed  
many categories  
and reordered the  
rest: **OBAFGKM****



O B A F G K M

O B A F G K M

Stellar spectral types

**O**nly **B**ungling  
**A**stronomers **F**orget  
**G**enerally **K**nown  
**M**nemonics

**Because stars are blackbodies, their colours are entirely determined by their surface temperatures.**

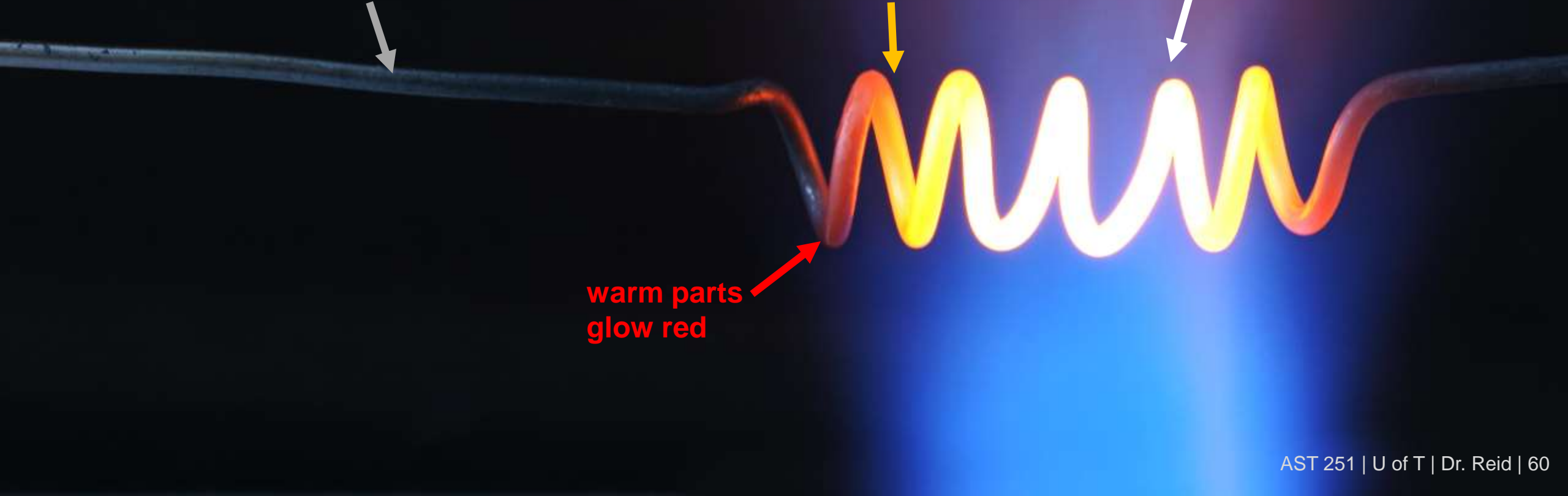
**Heating up dense objects, such as this wire, causes them to turn first red, then orange, then yellow, then white, and finally blue.** (the blue flame is caused by a different effect)

the coldest part of the wire does not appear to emit any visible light (although it reflects some)

even warmer parts glow orange

the hottest parts glow white

warm parts glow red

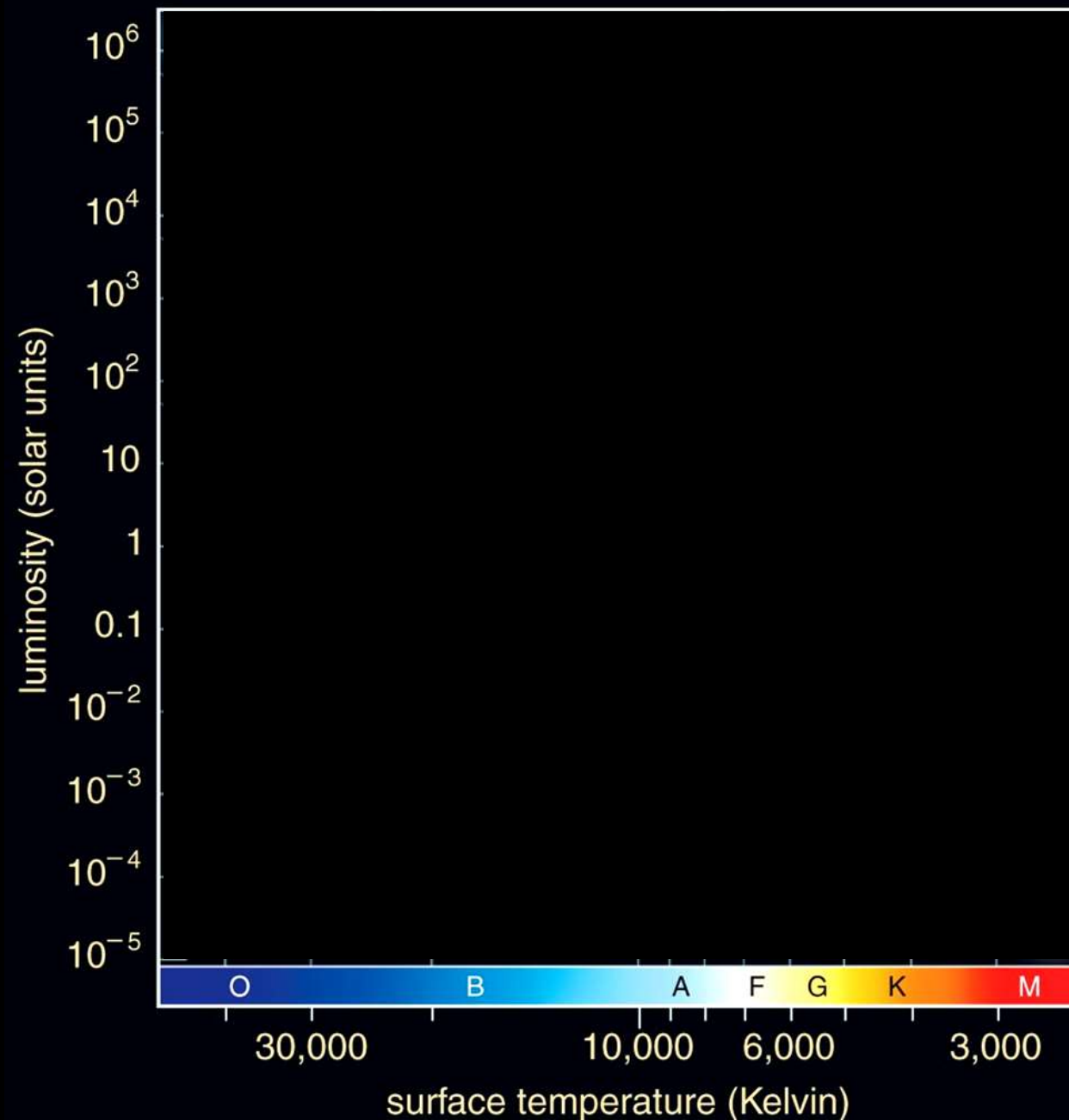


O	B	A	F	G	K	M
>30,000 K	20,000 K	8500 K	6500 K	5500 K	4000 K	3000 K

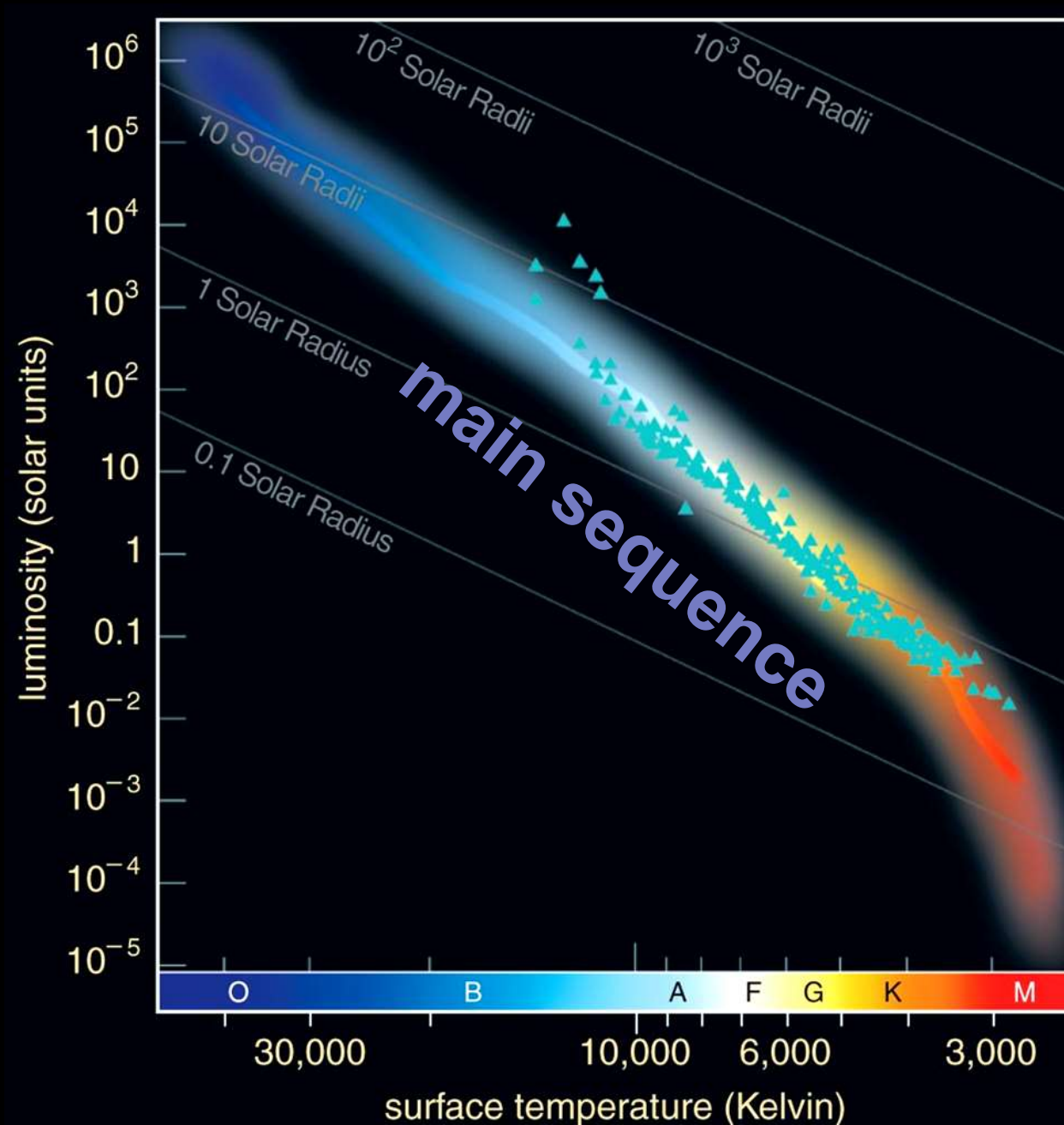
**If we plot temperature (or spectral type, or colour) vs. luminosity, we find that stars naturally form groups.**



# The axes for a Hertzsprung- Russell or HR diagram



Credit: Pearson Education

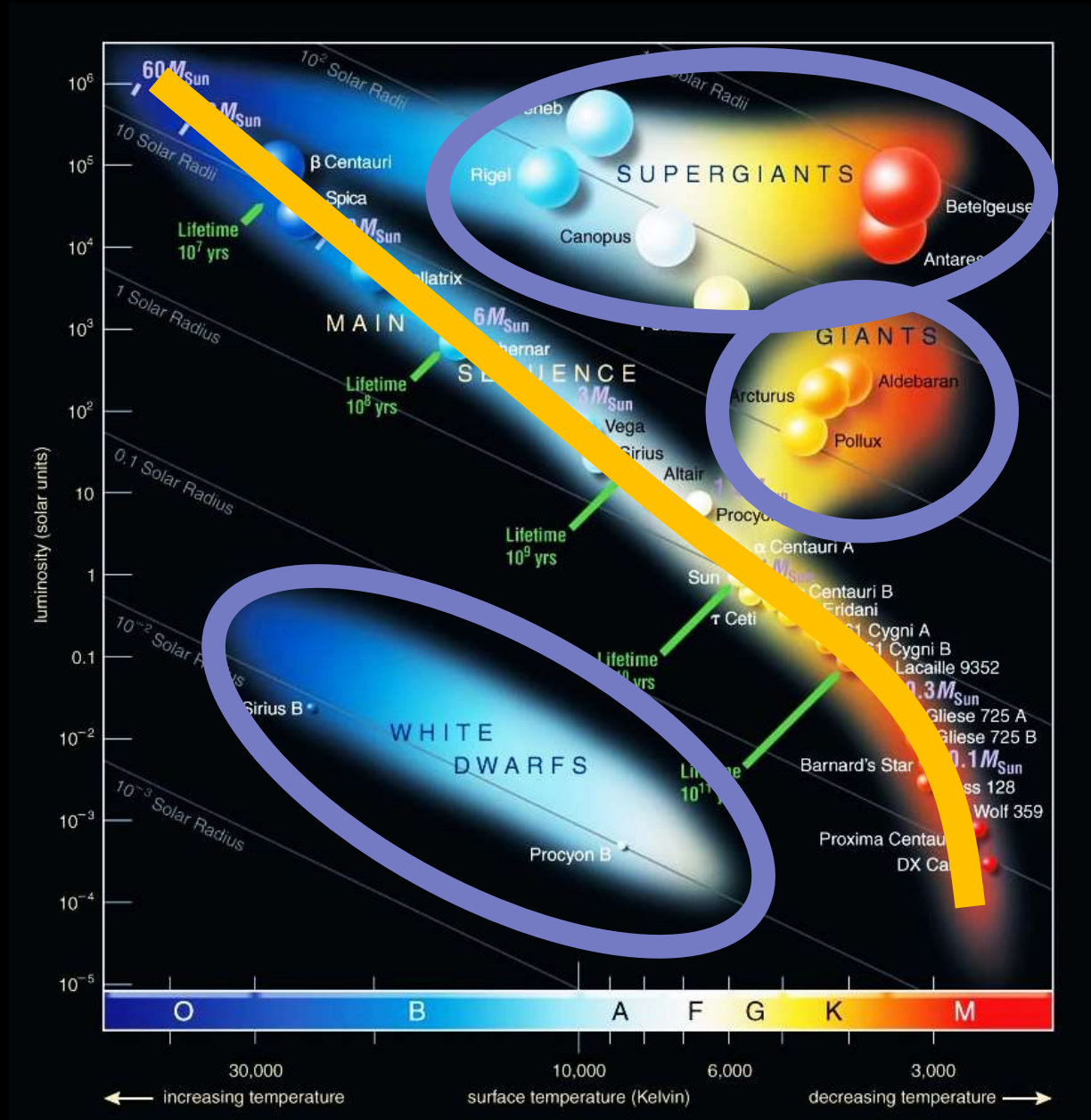


The band of stars through the middle of the diagram is called the **main sequence**

Credit: Pearson Education

**Main sequence stars are those that are still fusing hydrogen in their cores.**

**We say they are “alive”, but we don’t mean this literally.**



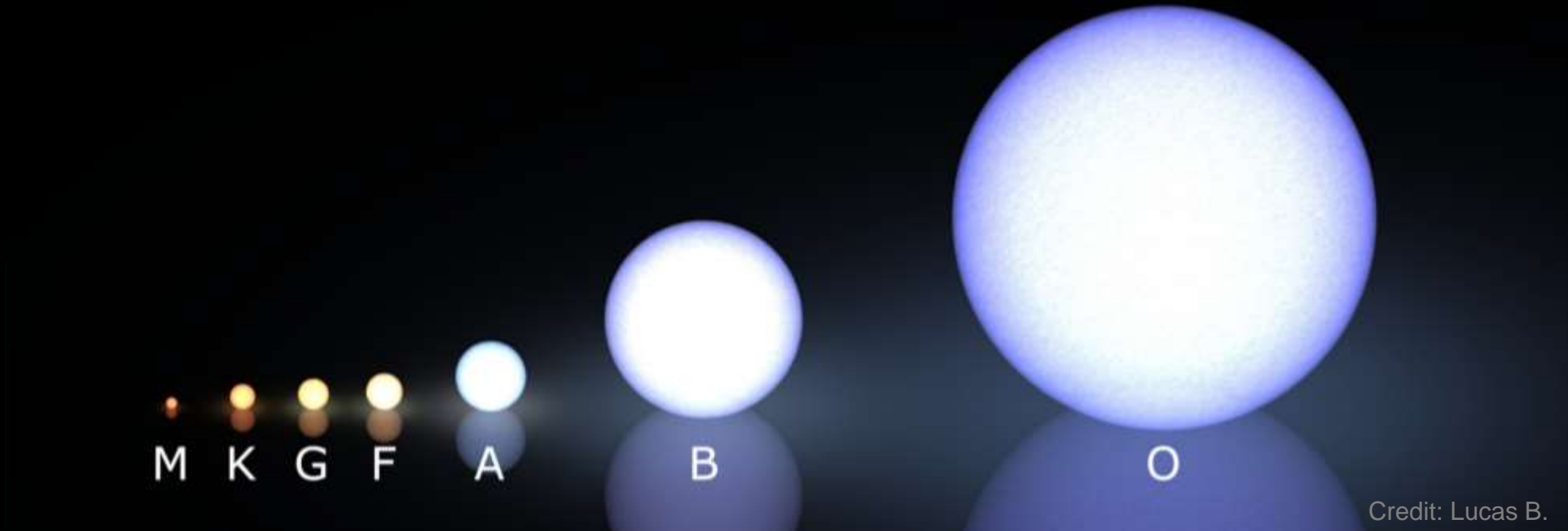
various groups  
of “dead” or  
dying stars

main sequence  
stars (“living”  
stars)

Credit: Pearson Education

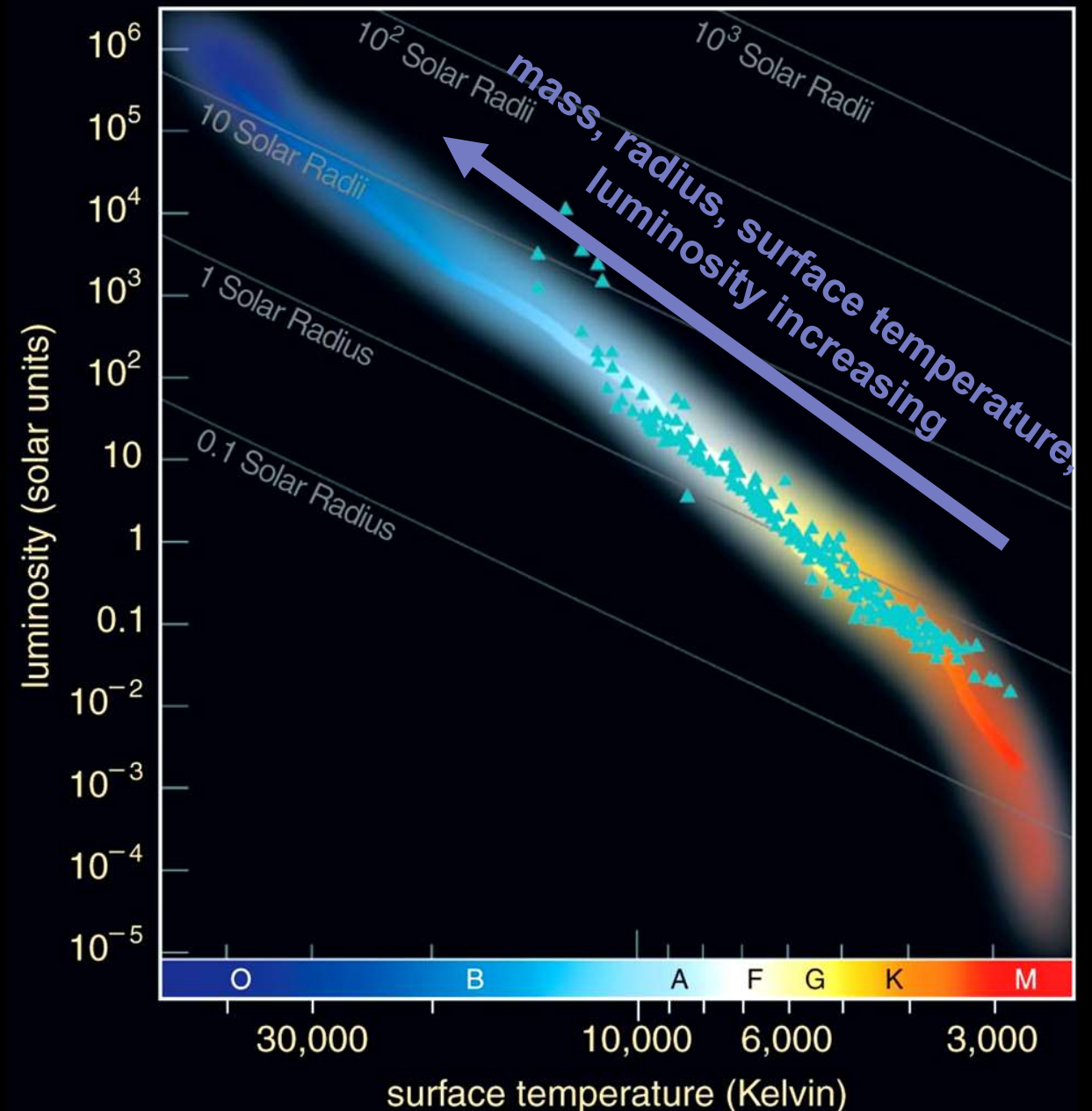
**Note that, *on the main sequence*, all blue stars are large and luminous while all red stars are small and dim.**

(This **ONLY** applies to main-sequence stars. Dying or dead stars can be large and red or small and blue.)



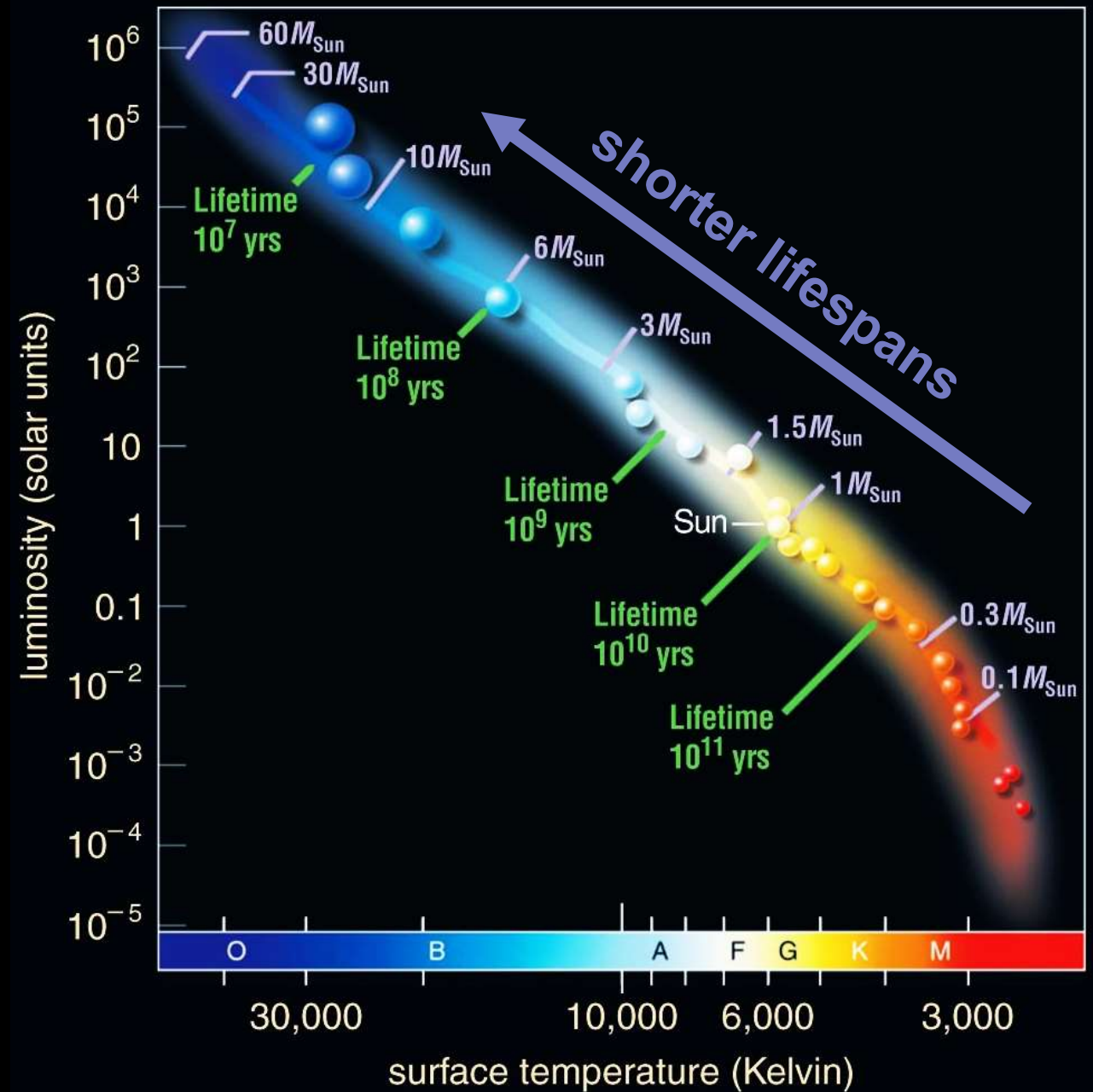
Credit: Lucas B.

Along the main sequence, the mass, radius, surface temperature, and luminosity of stars **increase** as we move from M to O.





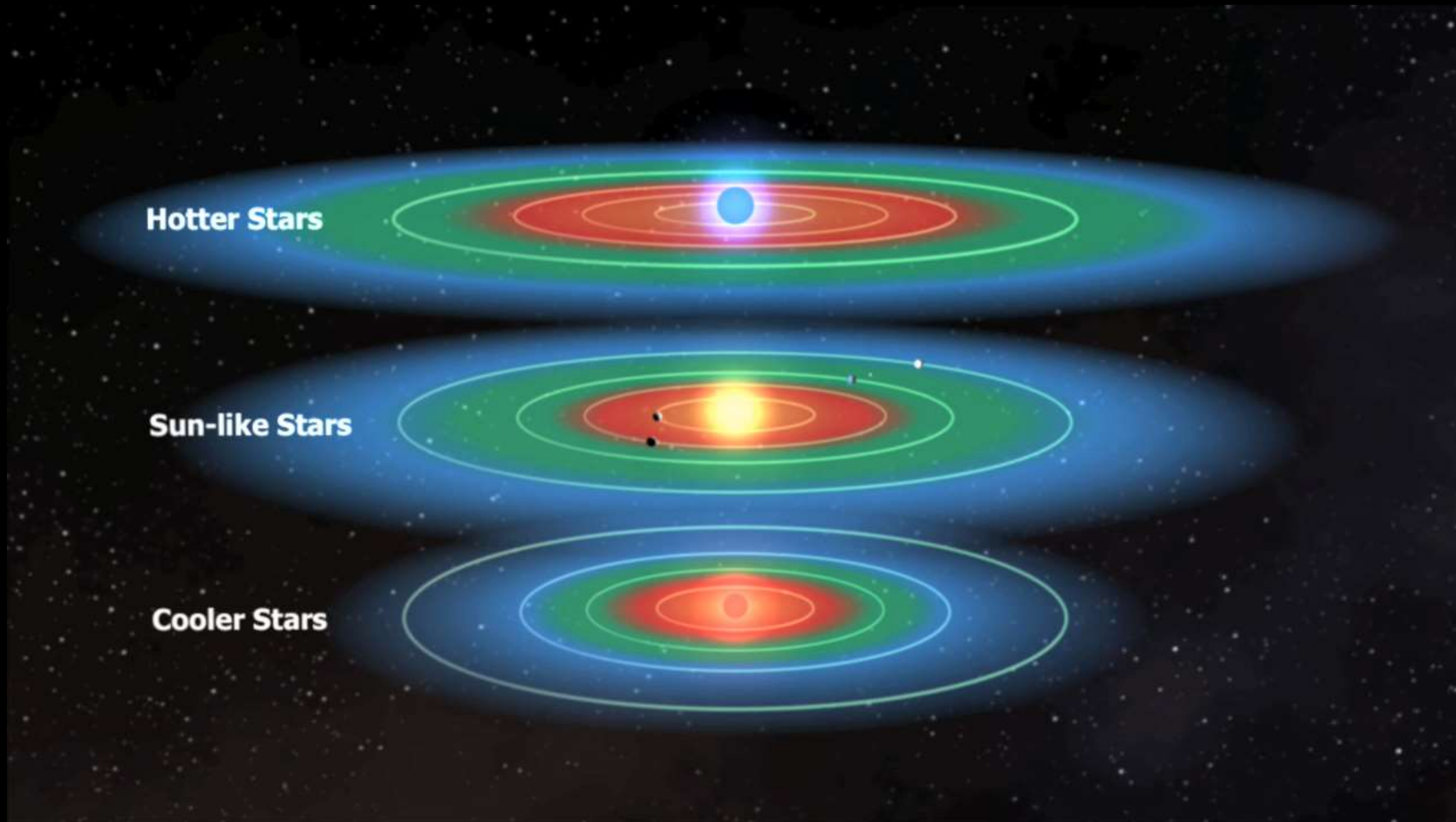
Their total lifespans **decrease** in that same direction because more massive stars burn their fuel at a very high rate—more than enough to offset that they have more fuel to burn.





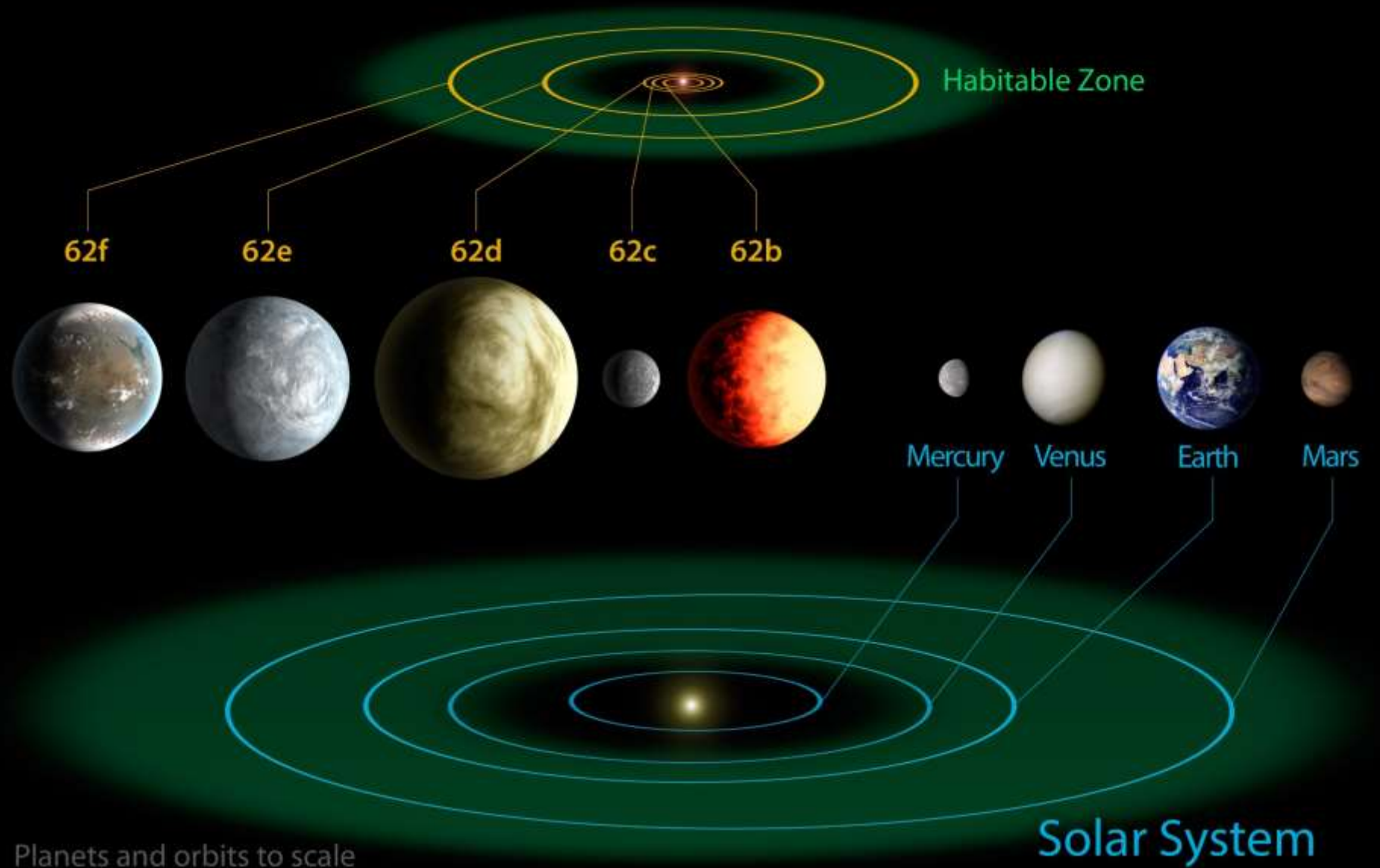
# The Effect of Stars on Planetary Habitability

**How does the nature of the star a planet orbits affect the habitability of that planet?**

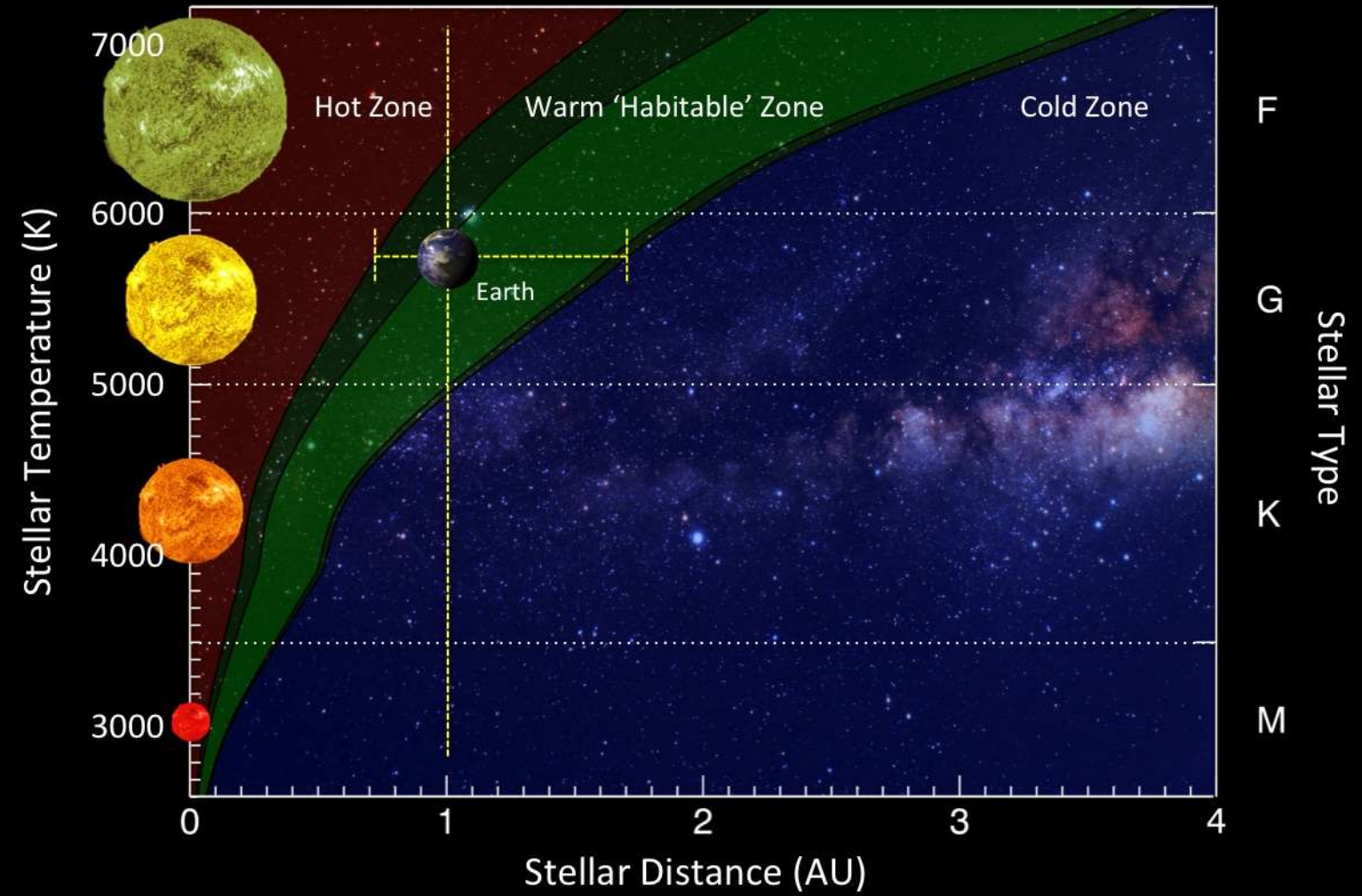


Credit: NASA

# Kepler-62 System



# Habitable Zone of Main Sequence Stars



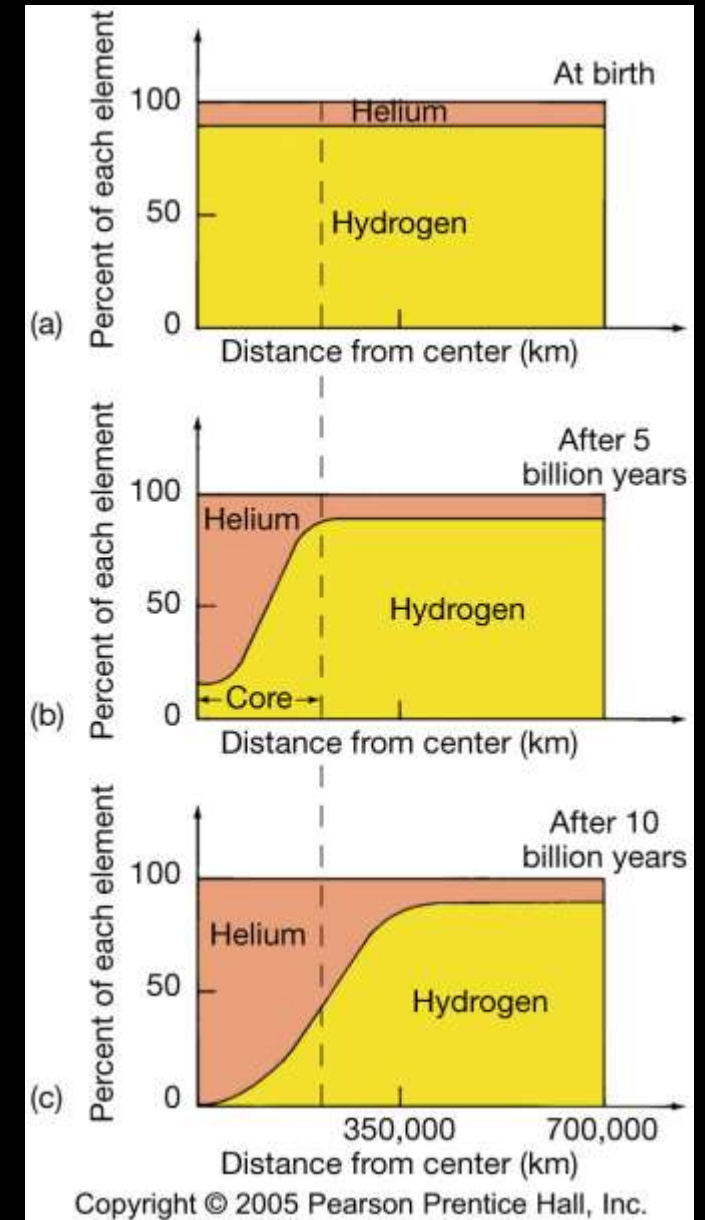
**So, our first conclusion is that the location and width of the habitable zone varies with stellar spectral type.**

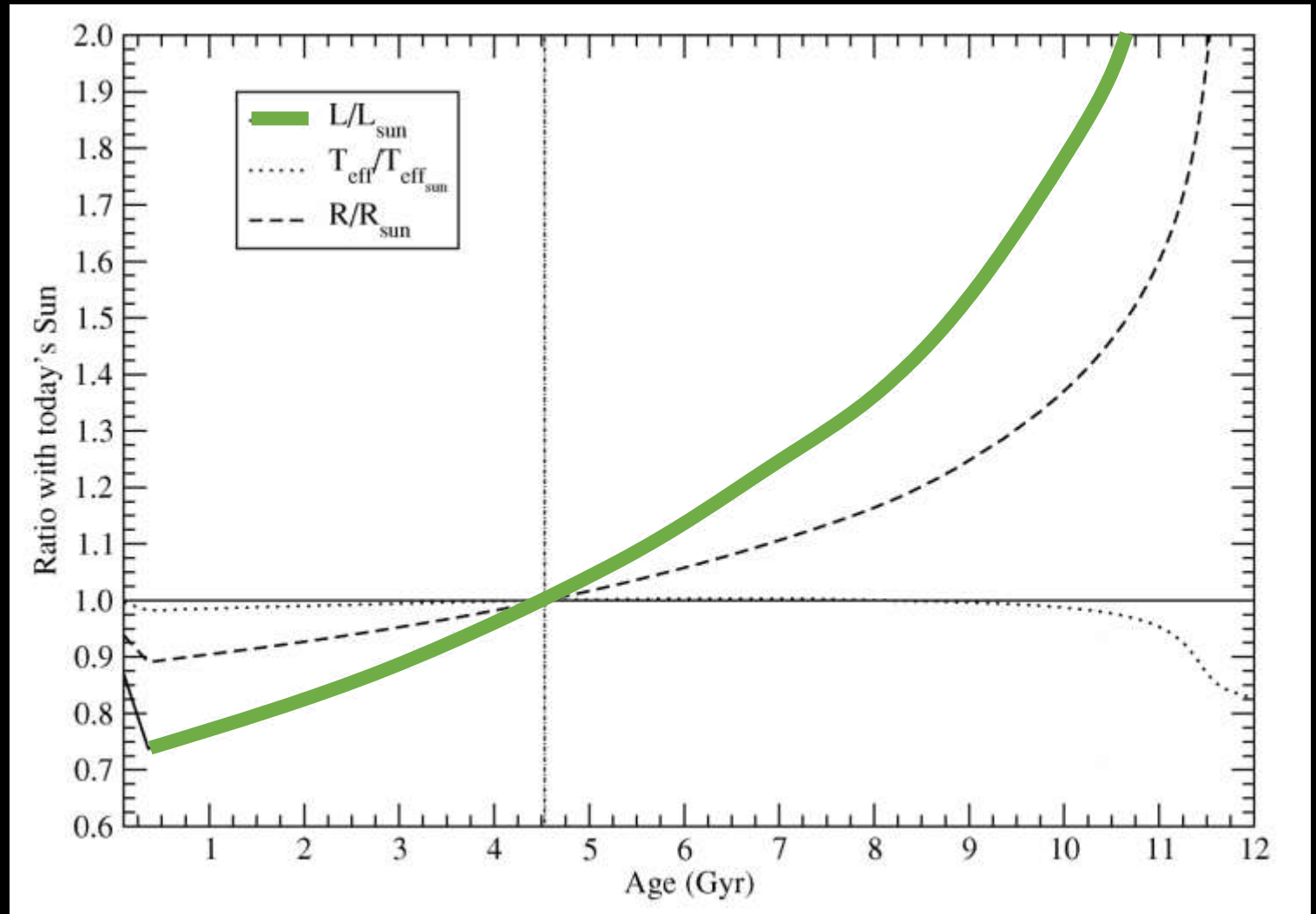
**How is the lifespan of a star related to the habitability of its planets?**



**Main sequence stars produce energy by fusing hydrogen in their cores.**

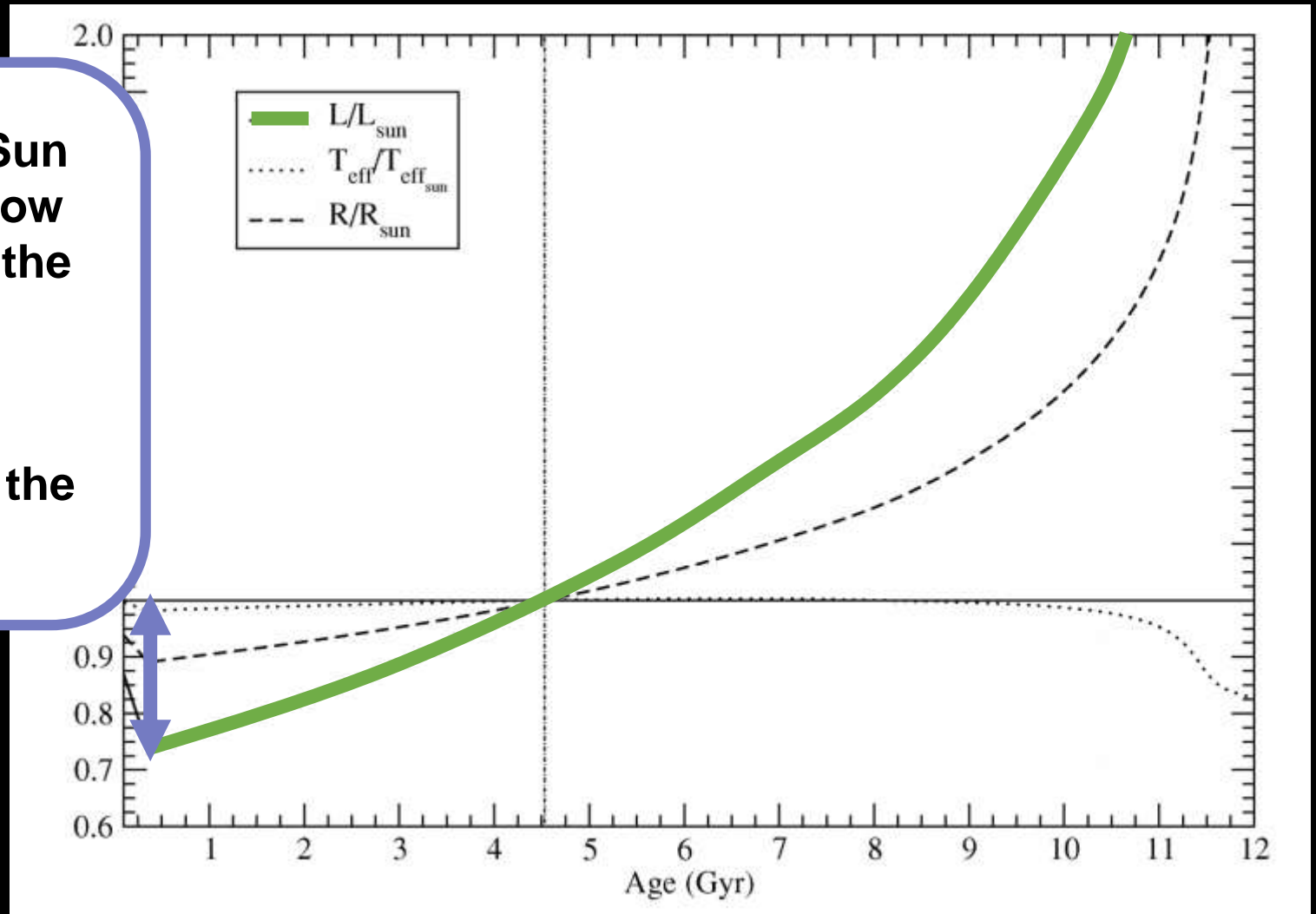
**Stars of spectral class G, like the Sun, will run out of core hydrogen about 10 Gy after they form.**





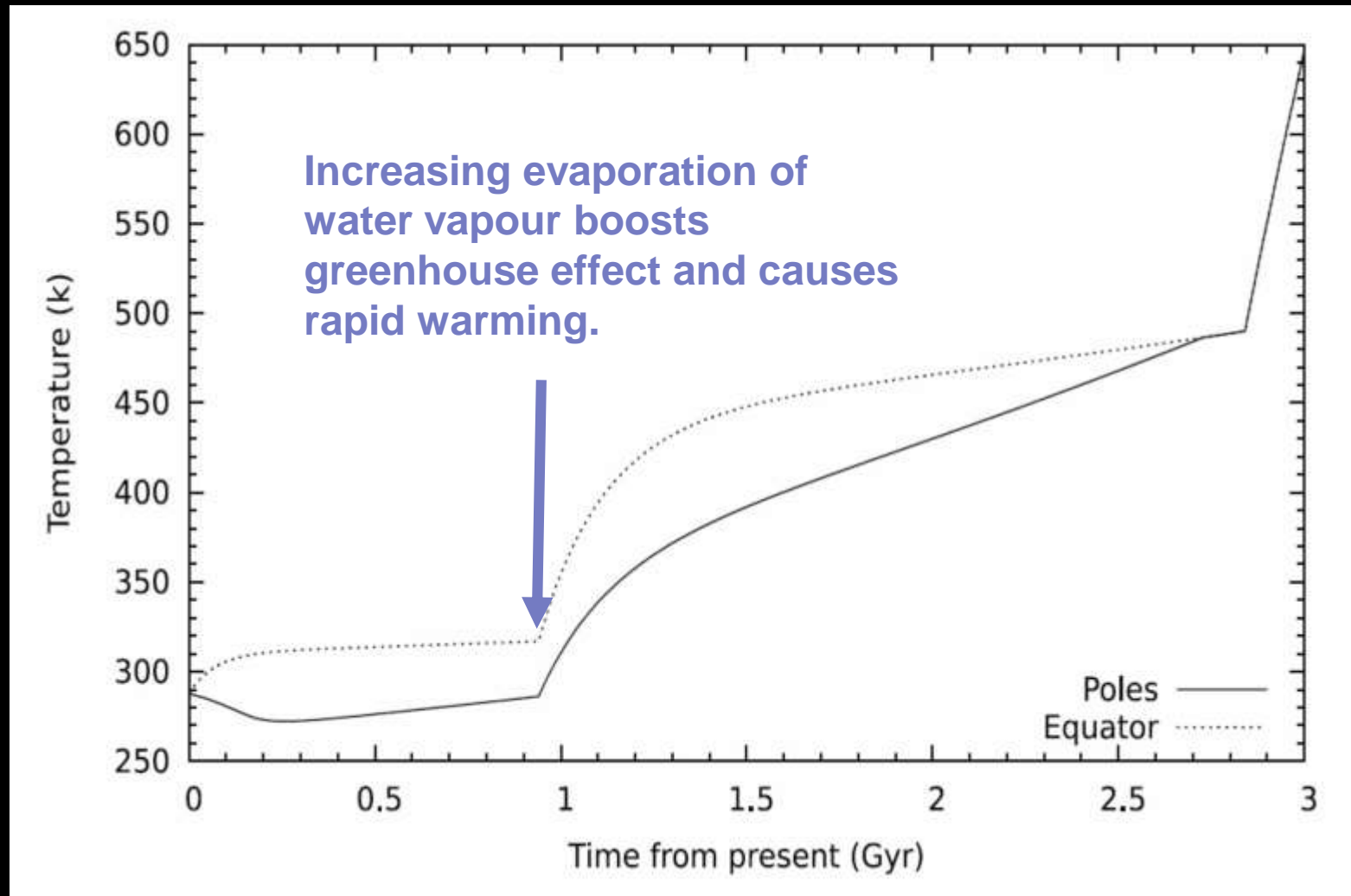
**As the Sun ages, its luminosity is slowly rising. (Ribas, 2010)**

Aside: the luminosity of the Sun billions of years ago was as low as 70% its present value, yet the geologic record is clear that Earth was warm enough to sustain liquid water and eventually, life. This is called the **Faint Young Sun paradox**.

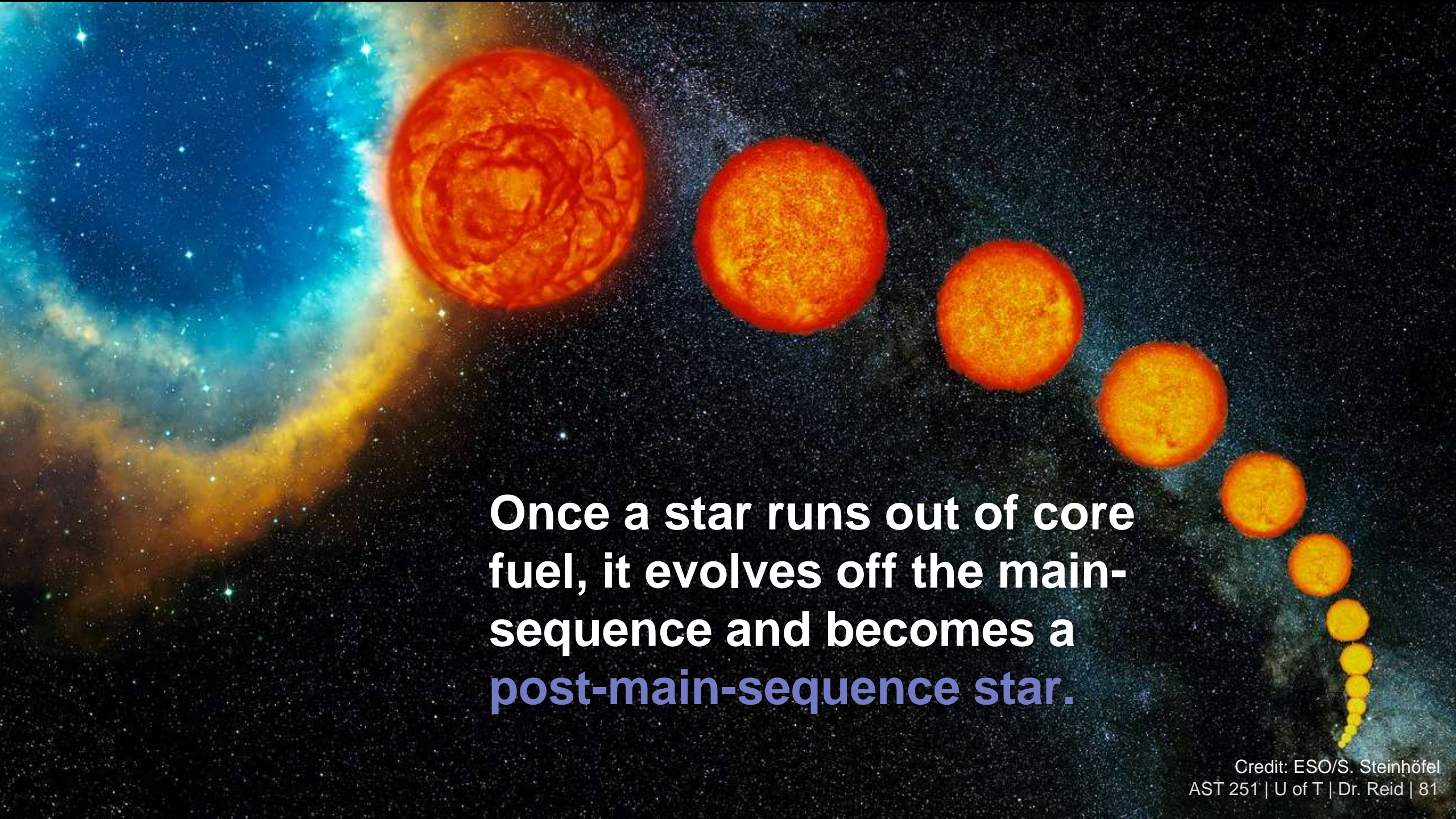


**As the Sun ages, its luminosity is slowly rising.** (Ribas, 2010)

**The Sun's rising luminosity will probably render Earth uninhabitable to complex life within about a billion years.** (O'Malley-James et al., 2013)





The image depicts a series of stars of varying sizes and colors, arranged in a descending arc from the top left towards the bottom right. The largest star on the left is a bright orange-red, showing surface convection. As the stars move to the right, they become progressively smaller and shift towards a yellowish-white color. The background is a deep black space filled with distant stars and a prominent, glowing blue and yellow nebula on the left side. The text is overlaid in the lower-middle portion of the image.

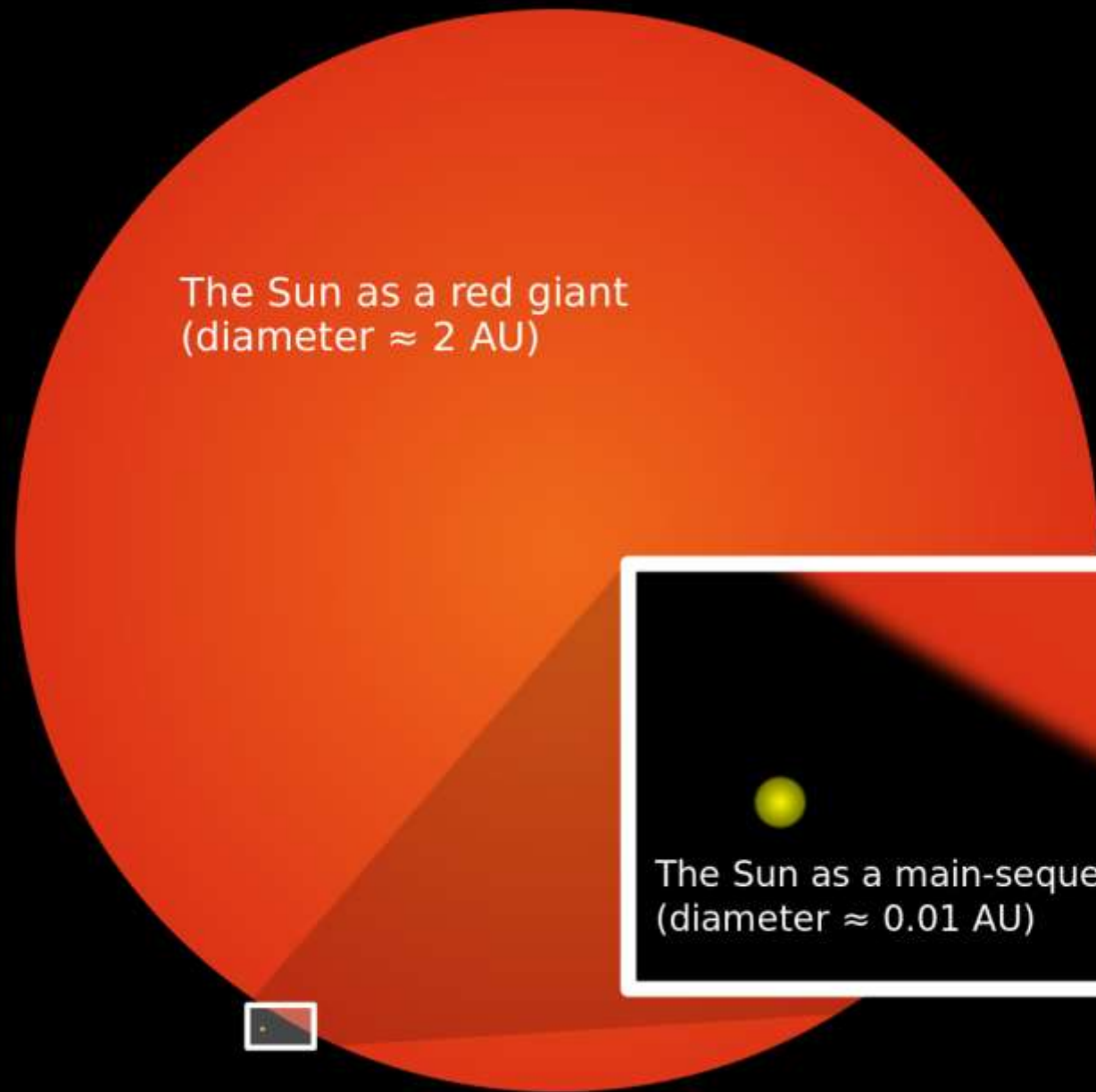
**Once a star runs out of core fuel, it evolves off the main-sequence and becomes a post-main-sequence star.**



**Post main sequence stellar evolution is very complex, so we will greatly simplify it.**

**Low-mass stars (those  $< 8 M_{\odot}$ , classes M-A) expand to become red giants before ejecting their outer layers to form confusingly named “planetary nebulae”, then shrinking to become white dwarfs.**





Credit: Wikimedia Commons; Oona Räisänen

**The Helix Nebula, a planetary nebula left over after the death of a low-mass star.**

Credit: NASA, NOAO, ESA, the Hubble Helix Nebula Team, M. Meixner (STScI), and T.A. Rector (NRAO)

**The transition from red giant to white dwarf + planetary nebula is not an explosion.**

**Low-mass stars do not explode when they die.**

**Massive stars (those  $> 8 M_{\odot}$ , including all O stars and some B stars) also become red giants but then they DO explode as supernovae.**



[www.eso.org](http://www.eso.org)

**As a star approaches the red giant stage, rising luminosity would likely cause a runaway greenhouse effect on its planets, rendering them uninhabitable.**

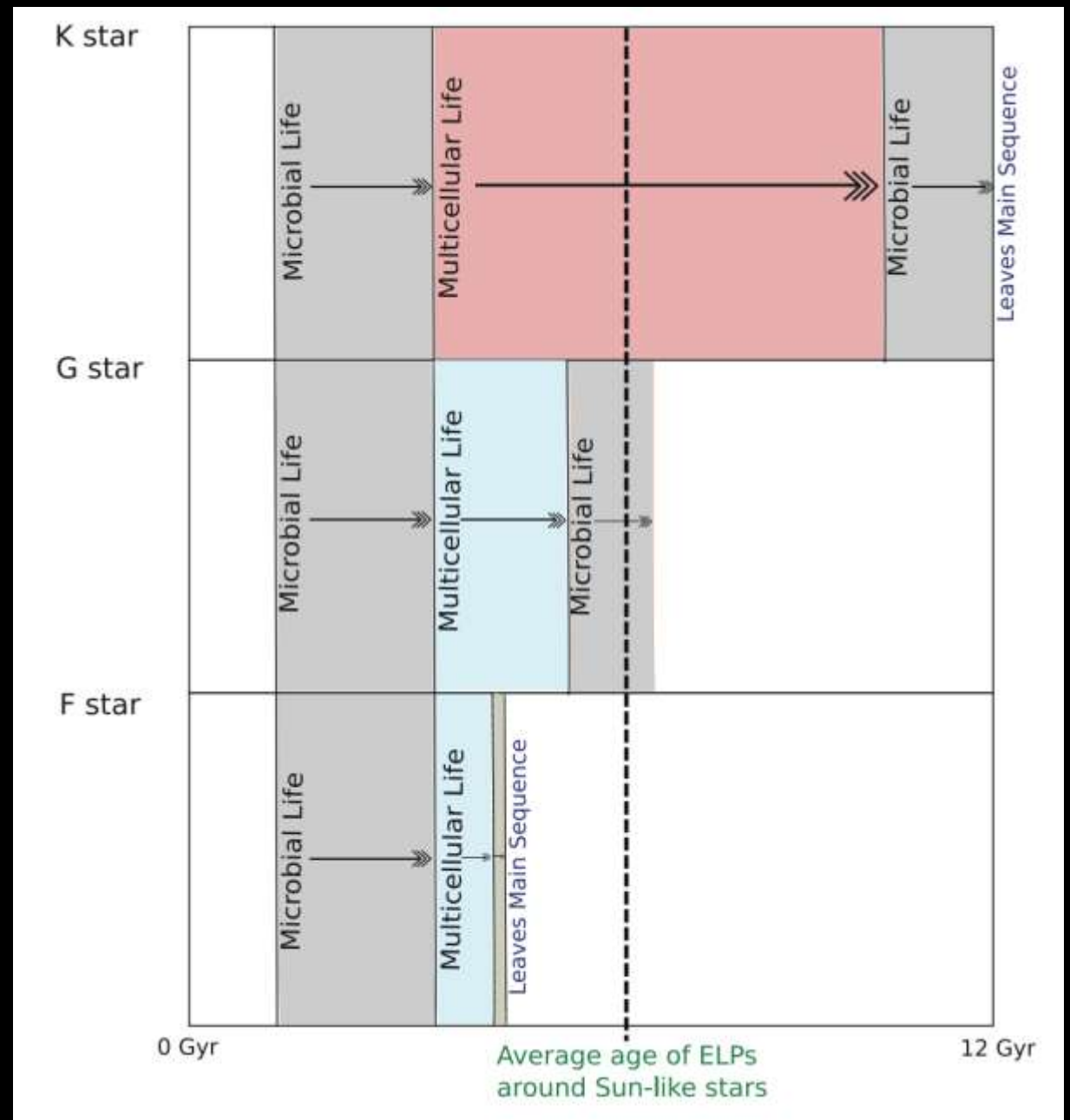


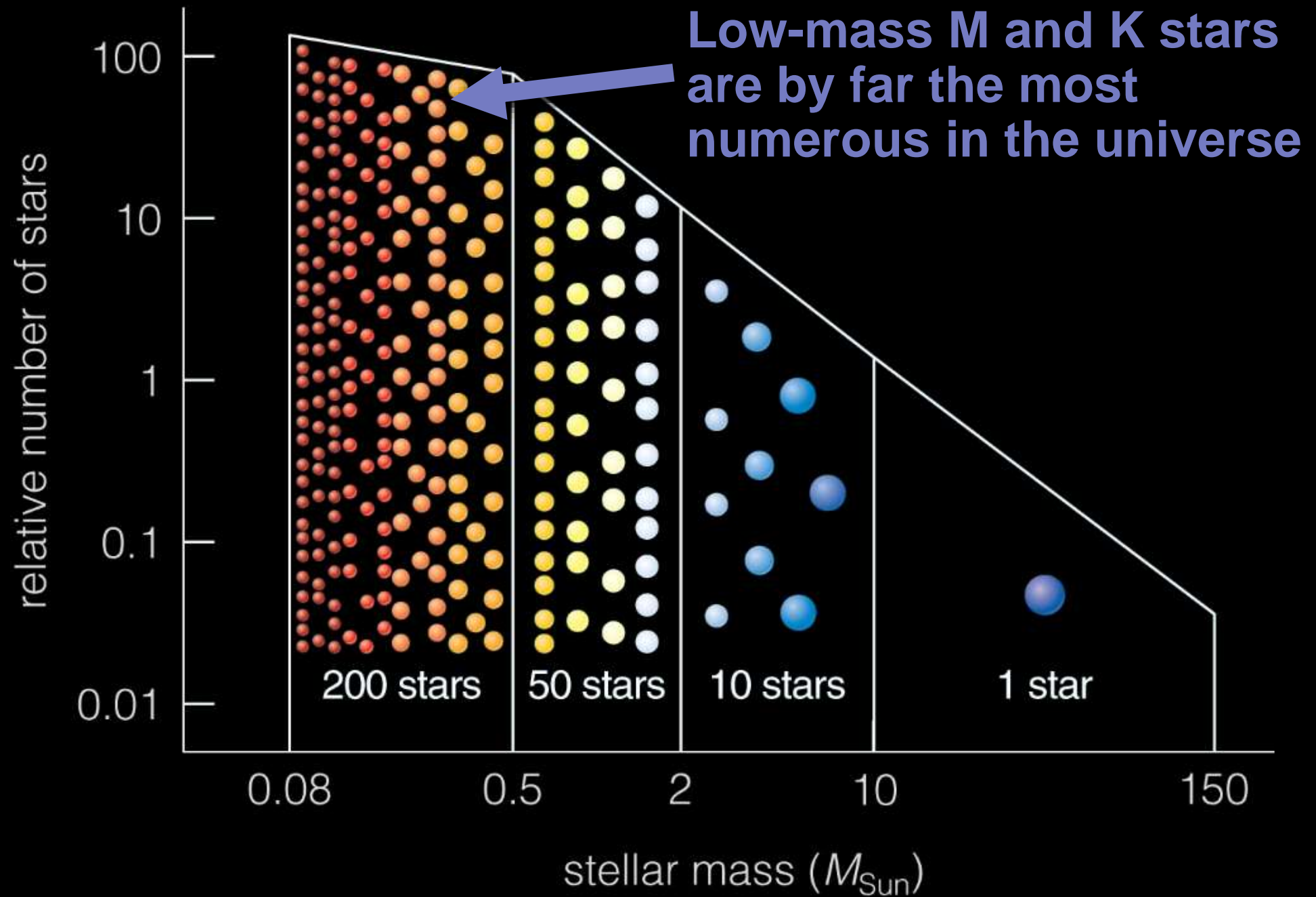
A dramatic illustration of a planet being consumed by its parent star. The star is a massive, glowing sphere of intense yellow and orange, with a turbulent, fiery surface. A smaller, dark planet with a reddish, cratered surface is shown in the process of being engulfed by the star's outer layers. The planet is partially submerged, with a trail of dark, rocky debris trailing behind it as it moves toward the star. The overall scene conveys the immense scale and power of a star compared to a planet.

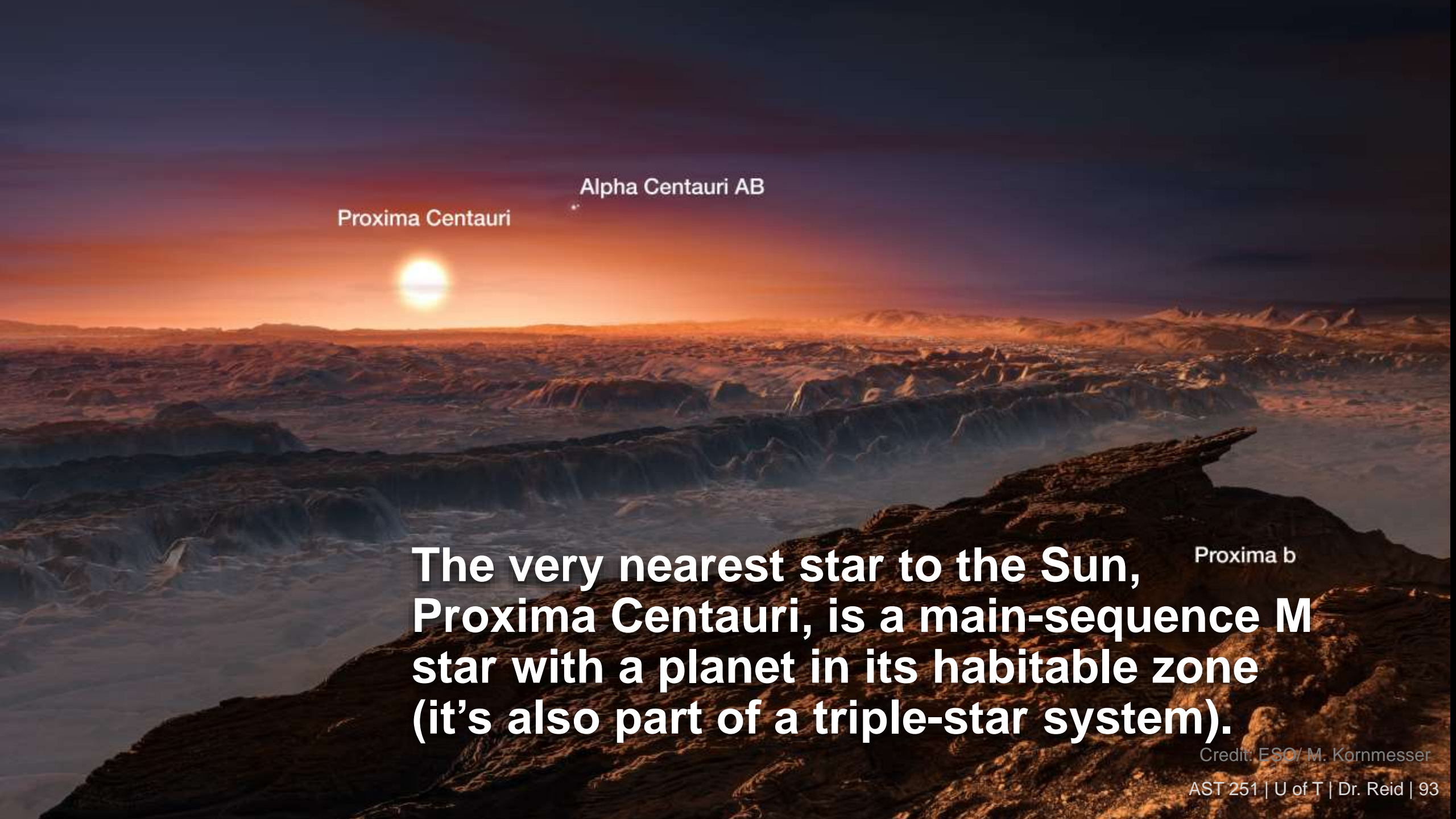
**Ultimately, a planet's atmosphere could evaporate into space or the planet itself could be engulfed by its parent star.**



**In principle, complex life could endure much longer on planets orbiting long-lived cool stars, such as M and K stars.**





A dramatic landscape under a sunset sky. The sun is a large, bright orange orb on the left horizon. The sky transitions from orange near the horizon to a deep blue at the top. Two stars are labeled in the upper left: 'Proxima Centauri' and 'Alpha Centauri AB'. The foreground is a dark, rocky, and mountainous terrain with some snow or ice patches, illuminated by the low sun.

Proxima Centauri

Alpha Centauri AB

**The very nearest star to the Sun,  
Proxima Centauri, is a main-sequence M  
star with a planet in its habitable zone  
(it's also part of a triple-star system).**

Proxima b

Credit: ESO/ M. Kornmesser

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**Perhaps most life in the universe is on planets orbiting M and K stars, not G stars like the Sun?**

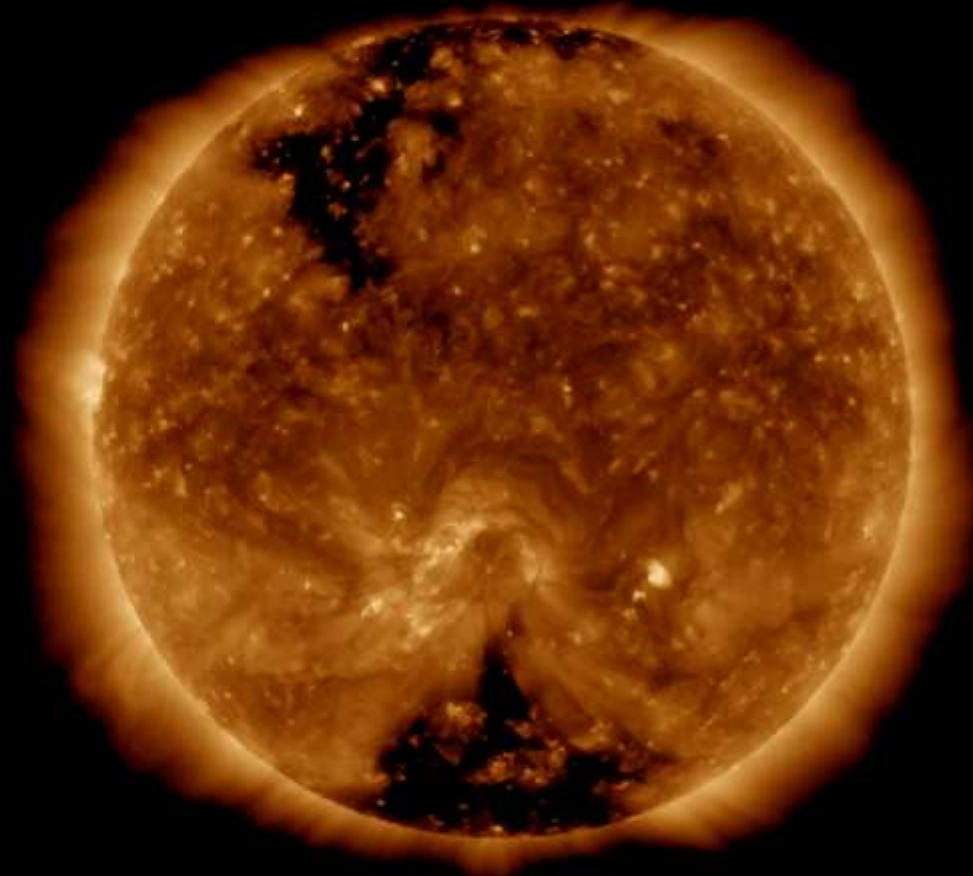
**But we have not yet  
accounted for stellar activity  
and stellar variability.**

**The Sun goes through an 11-year cycle of activity.**

**During the Sun's active state, Earth is bombarded by more intense radiation that can (rarely) pose hazards to life.**

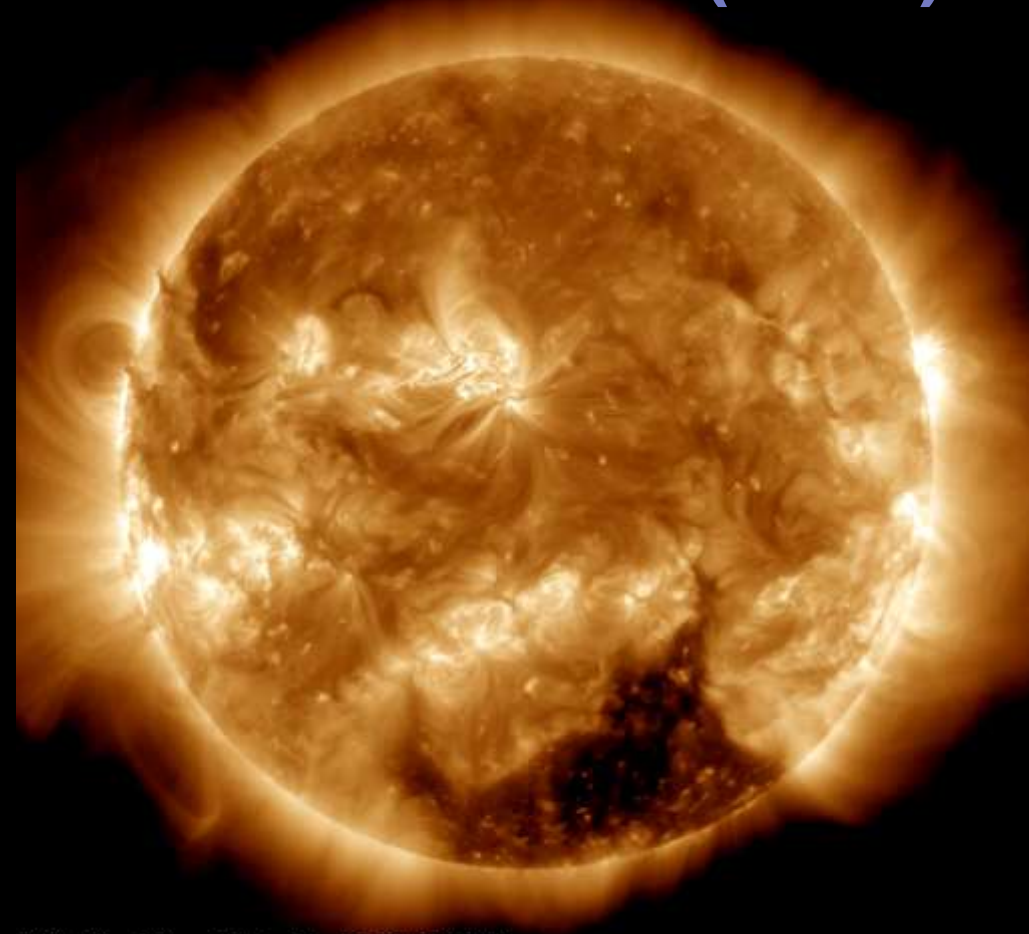


**quiescent Sun (2021)**



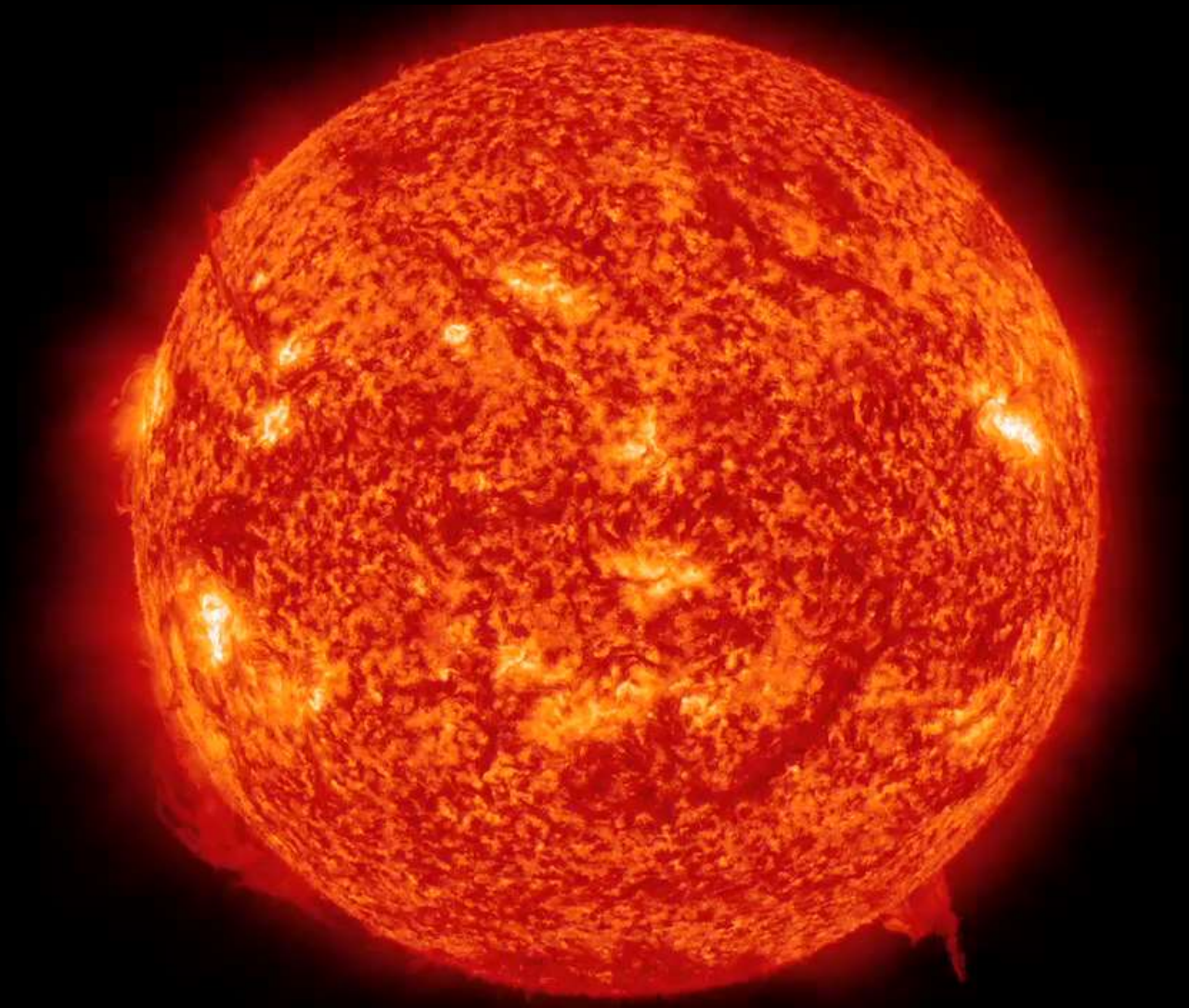
SDO/AIA 193 2021-01-15 00:07:53 UT

**active Sun (2014)**



SDO/AIA 193 2014-11-10 00:10:43 UT

Credit: SDO



Credit: NASA/SDO

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**Unfortunately, many M stars are flare stars, which are far more active than the Sun.**

**Their brightness can double or more for periods of minutes to hours, which may make them less suitable host stars for life-bearing planets.**

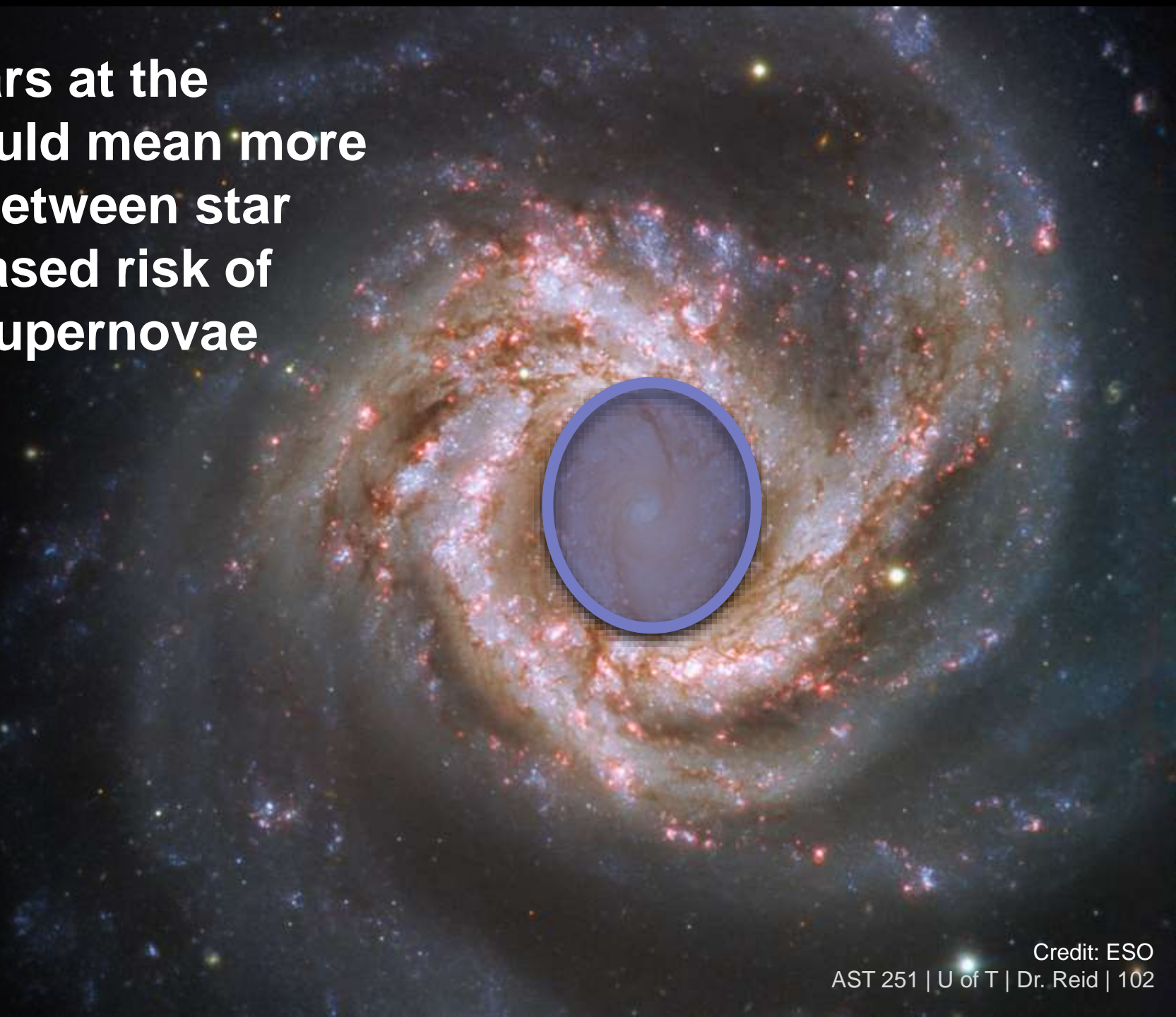
**So, to assess habitability, we need to consider the properties of each star individually, not just its spectral type.**



Galaxies may also  
have galactic habitable  
zones

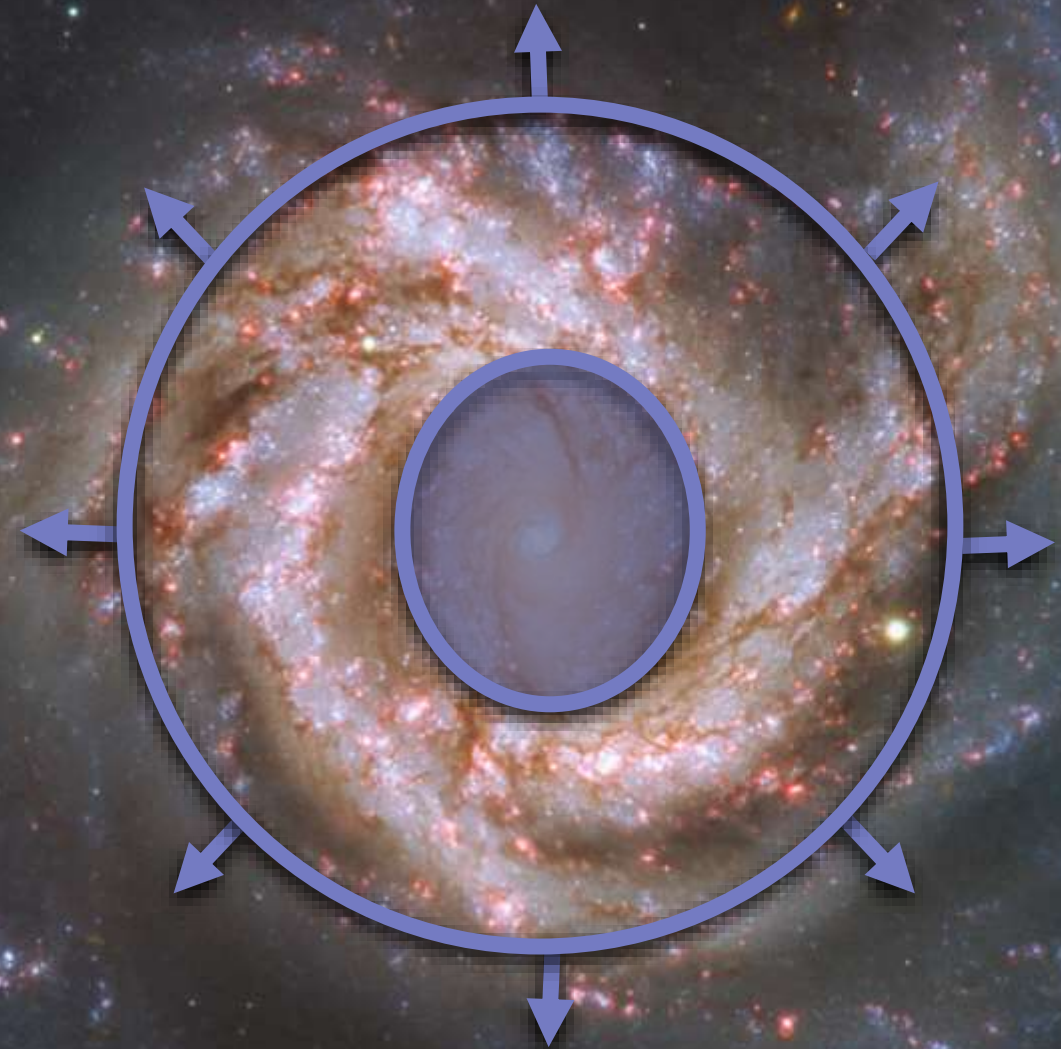


**The high density of stars at the centres of galaxies would mean more frequent interactions between star systems, and an increased risk of damage from nearby supernovae**





**Meanwhile, in the outer reaches of a galaxy, there may not be enough heavy elements to form rocky planets.**



**Perhaps only stars at intermediate distances from the centre of a galaxy can host life-bearing planets for long periods of time. This idea is not universally accepted.**



**galactic habitable zone?**