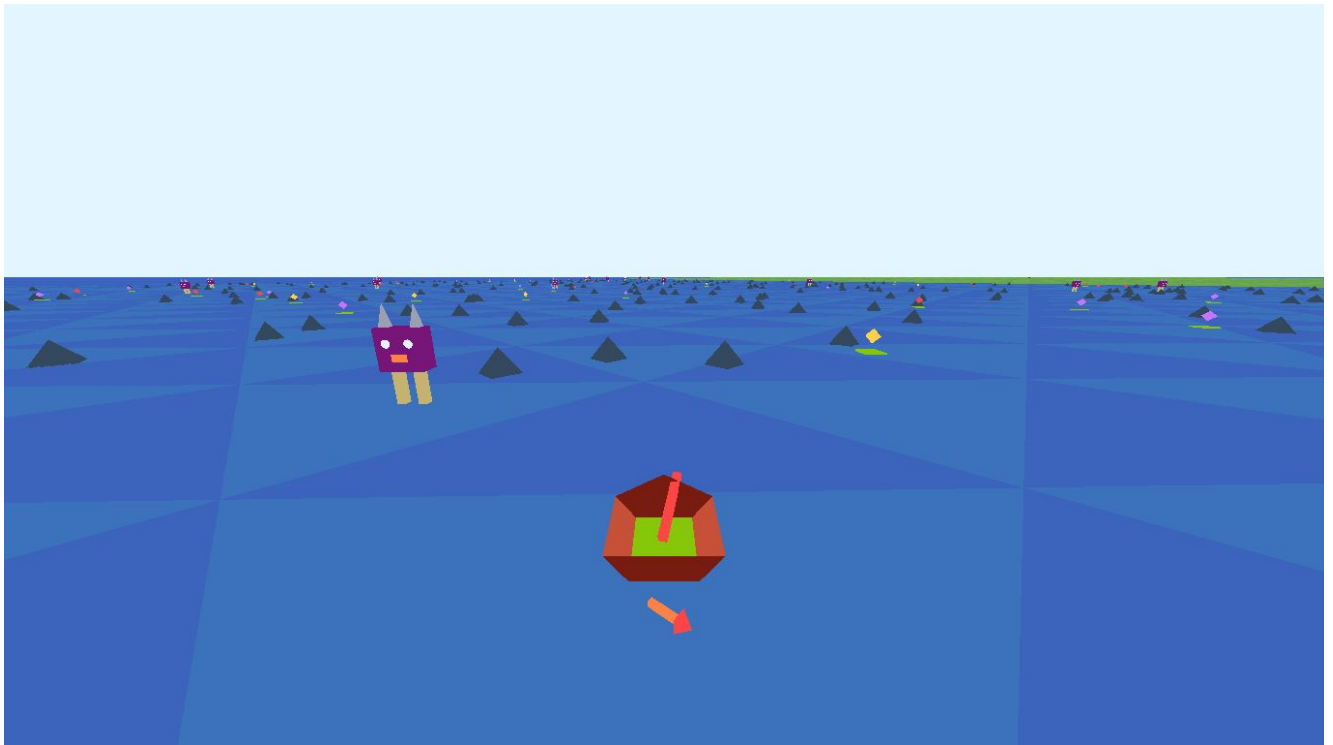


## Legend of Zelda

### Graphics Assignment 2



## Installation

Run the following command to ensure that the required packages are installed.

```
sudo apt install libglew-dev libglfw3-dev libglm-dev cmake pkg-config  
libsdl-mixer1.2-dev libsdl1.2-dev
```

Make sure the sound libraries SDL and SDL-mixer are installed.

## How to run

1. Make sure you are in the directory `20161173_Assignment2`
2. Run the command `mkdir build`
3. Run the command `cd build`
4. Run the command `cmake ..`
5. Run the command `make`
6. Run the command `./Legend-of-Zelda`

## Controls

- Use arrow keys or a,s,d,w for boat navigation.
- Use mouse for shooting.
- To jump use the `spacebar`.
- Score is displayed in the window title bar.
- To change camera view use c.
- Score is displayed in the window title bar.