



NGUYỄN ĐỨC THỌ

C# .NET DEVELOPER

SKILLS

Frontend

- HTML5, CSS3 & SCSS
- Bulma Framework
- JavaScript

Backend

- C#
- Java
- PHP

Frameworks & Libraries

- .NET Framework
- LINQ
- Design Patterns

Database

SQL & NoSQL

Other Skills

- GitHub

PROFESSIONAL DEVELOPMENT

GCPCA 01/2025

GCP Professional Cloud Architect (GCPCA): Intending to pursue the Google Cloud Professional Cloud Architect certification to broaden expertise in cloud architecture and Google Cloud Platform services.
Google Cloud

AWS 06/2025

AWS Certification: Planning to take the AWS certification exam by mid-2025 to enhance cloud system expertise.
Amazon Web Services (AWS)

ABOUT ME

With over 1.5 years of experience in software development, I am passionate about applying my expertise in .NET and C# to real-world projects. I focus on improving and optimizing systems while continuously striving for personal and professional growth. Currently, I aim to achieve international certifications such as AWS and GCPCA to enhance my skills and professional value.

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WORK EXPERIENCES

FULLSTACK C# DEVELOPER

8/2023 - 10/2024

FASTDO Work Management System

Fastdo Company

Task Description: Developed and optimized key features for the FASTDO system, including:

- Task management.
- User role management.
- System upgrades and bug fixes.
- Ensured thorough testing to eliminate source code errors.

Technologies Used:

- Frontend: Blazor, Bluma.
- Backend: ASP.NET Core, C#.
- Tools: Visual Studio, GitHub, MongoDB.

Results:

- Successfully delivered key system features, improving performance and user experience.
- Built highly reusable frontend and backend components.
- Ensured system stability through comprehensive functional testing.

FULLSTACK WEB DEVELOPER

02/2023 - 05/2023

Web - App Cinemas

Task Description:

- Built an upgraded movie ticketing system with features such as: Online ticket booking support. Integration of MoMo e-wallet payment.

Technologies Used:

- Frontend: Angular.
- Backend: Java Spring.
- Methodology: Agile Scrum.
- Tools: IntelliJ IDEA, Git, PostgreSQL.

Results:

- Delivered a complete ticketing system with a user-friendly interface.
- Successfully integrated MoMo e-wallet payment, ensuring transaction security.
- Enhanced system performance and features to meet user requirements.

EDUCATION

SOFTWARE ENGINEERING

8/2019 - 8/2023

Duy Tan University

- GPA: 3.15/4.0
- Specialization:

Software Engineering program covered foundational and advanced topics, including algorithms, data structures, database management, web development, and object-oriented programming.

ACTIVITIES

ATTENDING TECHNOLOGY CONFERENCES

06/2023 - Present

Participant

MEMBER OF UNIVERSITY TECH CLUBS

2019 - 2023

Member

INTERESTS

Technology updates

Gaming

Reading books

LANGUAGES

VIETNAMESE

Native

ENGLISH

Intermediate

WEB DEVELOPER

10/2022 - 12/2022

Application Farm

Task Description: Developed an agricultural product sales management system with key functions:

- Managing agricultural product information.
- Tracking sales processes and processing orders.
- Ensuring strict testing to minimize source code errors.

Technologies Used:

- Frontend: Angular.
- Database: SQL Server.
- Tools: Visual Studio Code, GitHub, Postman.

Results:

- Delivered a complete agricultural product sales management system with stable operation.
- Minimized development errors through rigorous testing processes.
- Designed an intuitive interface that effectively meets user requirements.

PROJECTS

FASTDO WORK MANAGEMENT SYSTEM

08/2023 - 10/2024

- **Project Description:** A work management system designed for businesses to organize and track tasks, manage projects, and assign user roles.
- **Role & Responsibilities:** Designed and developed frontend and backend components, ensuring interactivity and scalability. Built the system architecture and reusable Blazor components to streamline project development. Created user documentation and conducted thorough testing to ensure code quality and stability.
- **Technologies Used:** C#, .NET, Blazor, MongoDB, LINQ, Bulma.

WEB - APP CINEMAS

02/2023 - 05/2023

- **Project Description:** Developed an online ticketing system for cinemas, supporting payments through bank transfers and MoMo e-wallet.
- **Role & Responsibilities:** Enhanced the user interface using Angular to optimize the ticket booking and payment experience. Built the backend with Java Spring to manage data and handle payment processing. Followed Agile Scrum methodology to improve project flexibility and efficiency.
- **Technologies Used:** Angular, Java Spring, HTML5, CSS3.

APPLICATION FARM

10/2023 - 12/2023

- **Project Description:** Developed a management system for selling agricultural products, with features for inventory management and sales processing.
- **Role & Responsibilities:** Built a user-friendly web application with Angular, focusing on usability and high performance. Conducted rigorous testing of each feature to identify and fix issues before deployment.
- **Technologies Used:** Angular, SQL Server.