Code Review Check List

| ID | Category | Description |
|----|------------|---|
| 1 | General | Does the code work? |
| 2 | | Description of the project status is included. |
| 3 | | Code is easily understood. |
| 4 | | Code is written following the coding standards/guidelines |
| 5 | | Code is in sync with existing code patterns/technologies |
| 6 | | Is the same code duplicated more than twice? |
| 7 | | Can the code be easily tested? |
| 8 | | Are functions/classes/components reasonably small (not too big)? |
| 9 | | Event listeners removed at teardown. |
| 10 | | Naming conventions followed for variables, file names, translations. |
| 11 | | Removed unused packages from NPM. |
| 12 | | Separation of Concerns followed. |
| 13 | Code Style | No hardcoded values, use constants values. |
| 14 | | Avoid multiple if/else blocks. |
| 15 | | No commented out code. |
| 16 | | No unnecessary comments: comments that describe the how. |
| 17 | | Add necessary comments where needed. Necessary comments are comments that describe the why. |
| 18 | ES6/7 | Use spread/rest operator. |
| 19 | | Use const over let (avoid var). |
| 20 | | Use import and export. |
| 21 | | Use template literals. |
| 22 | | Use destructuring assignment for arrays and objects. |
| 23 | | Use Promises or Asyns/Await. Rejection is handled. |
| 24 | React | Keep components small. |
| 25 | | No state updates in loop. |
| 26 | | No useless constructor. |
| 27 | | Minimize logic in the render method. |
| 28 | | Don't use mixins, prefer HOC and composition. |