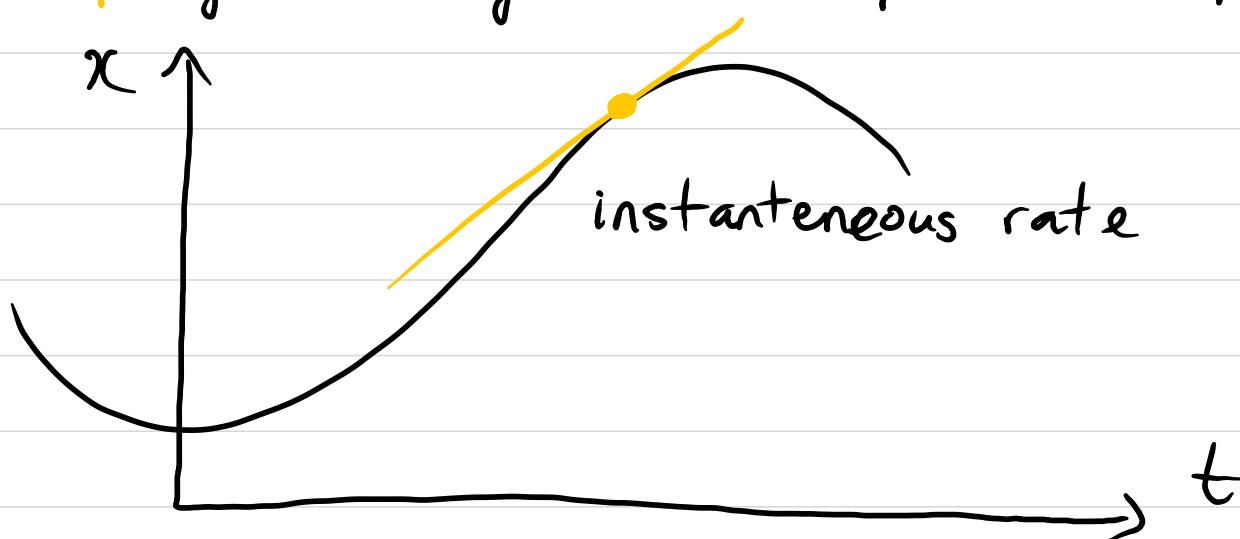
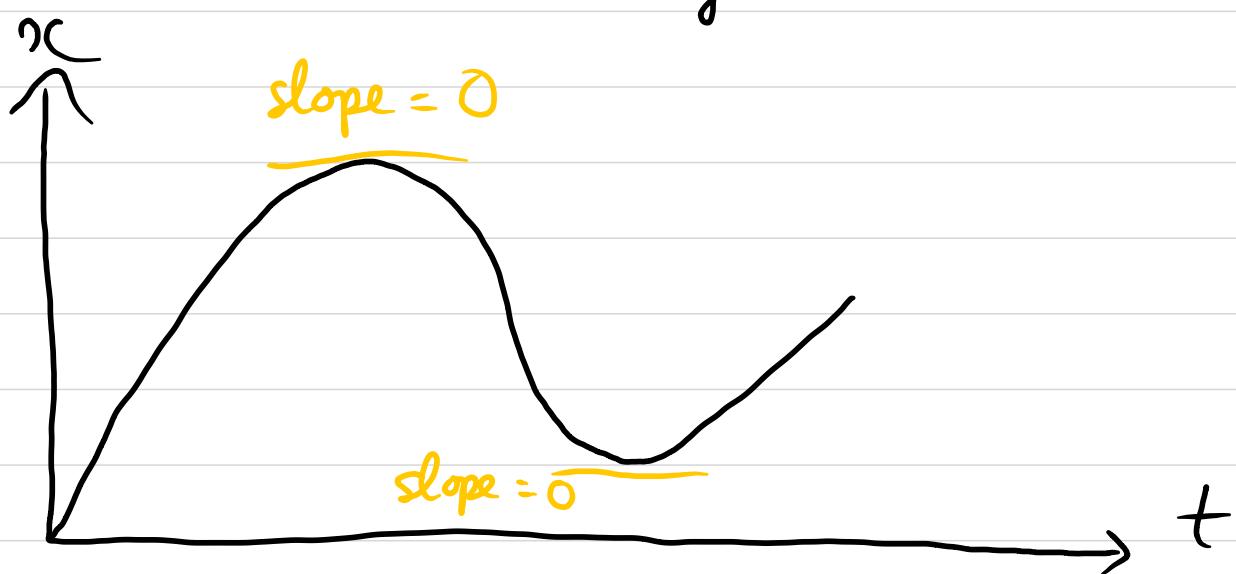


# 1. Derivatives

- Derivative of a function at a point is precisely the **slope** of the tangent at that particular point



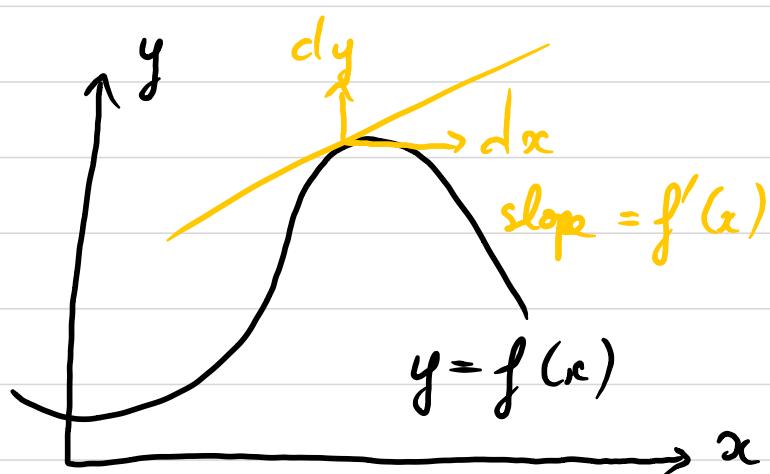
$$\text{slope} = \frac{\text{rise}}{\text{run}} = \frac{\text{change in } x}{\text{change in } t} = \frac{\Delta x}{\Delta t}$$



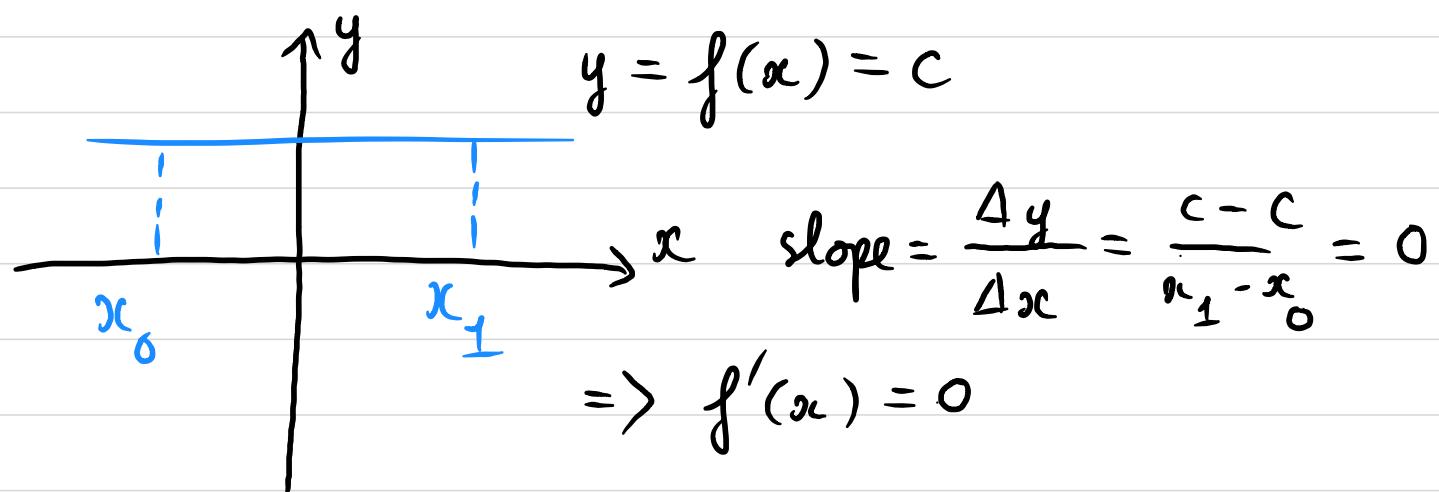
$$y = f(x)$$

$f'(x)$  Lagrange's notation

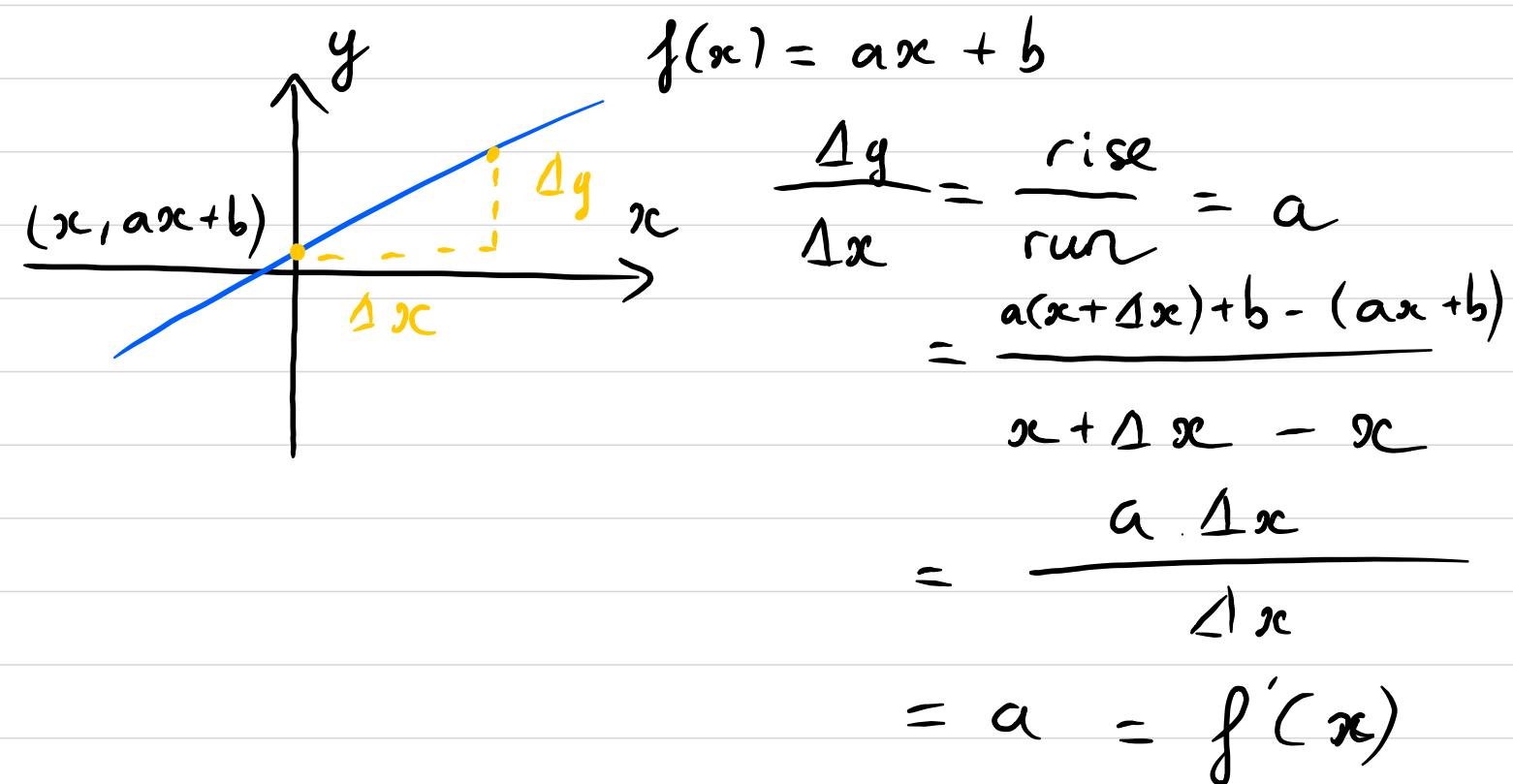
$$\frac{dy}{dx} = \frac{d}{dx} f(x) \quad \text{Leibniz's notation}$$



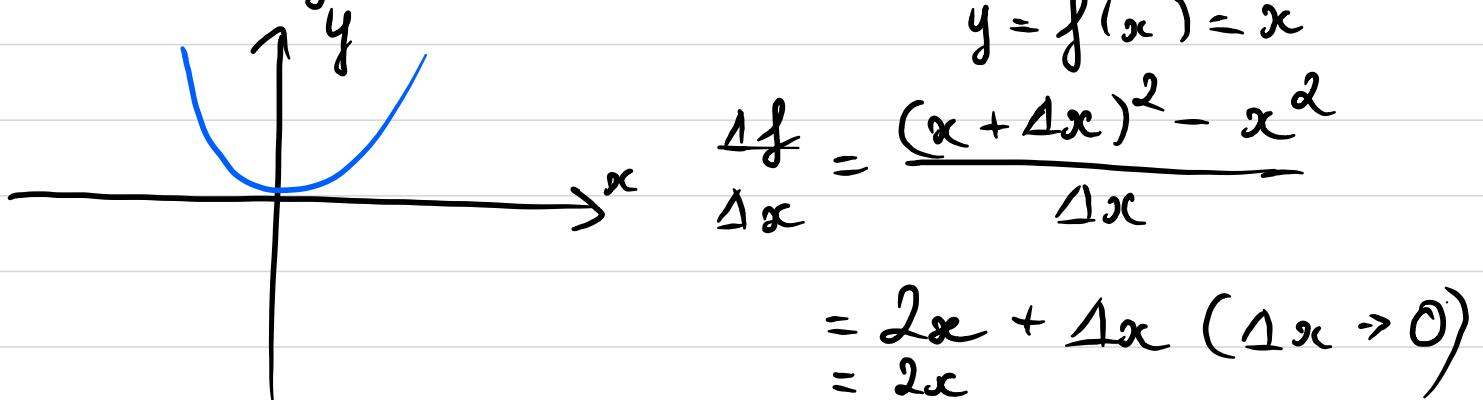
## Derivative of a Constant



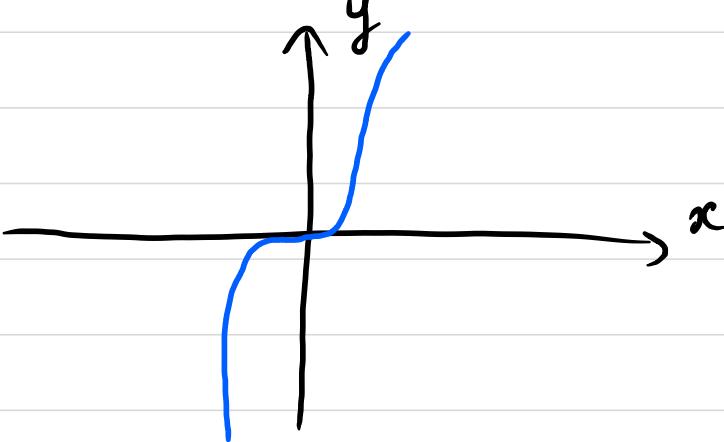
## Derivative of a Line



## Derivative of Quadratic Functions



## Derivative of Cubic Functions



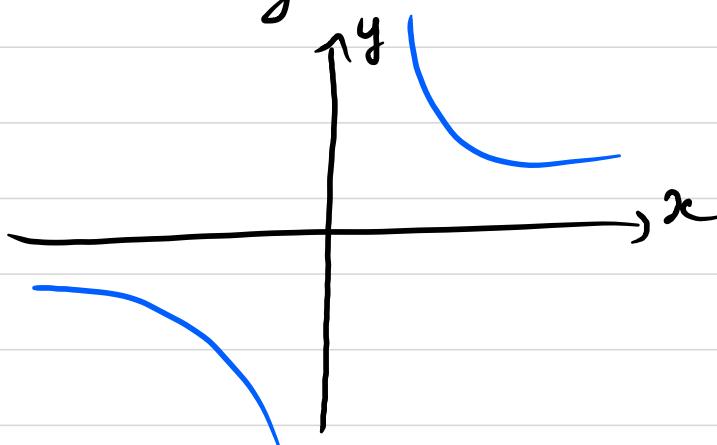
$$y = f(x) = x^3$$

$$\frac{\Delta f}{\Delta x} = \frac{(x + \Delta x)^3 - x^3}{\Delta x}$$

$$= 3x^2 + 3x\Delta x + \Delta x^2$$

$$= 3x^2 (\Delta x \rightarrow 0)$$

## Derivative of $\frac{1}{x}$



$$y = f(x) = x^{-1} = \frac{1}{x}$$

$$\frac{\Delta f}{\Delta x} = \frac{(x + \Delta x)^{-1} - x^{-1}}{\Delta x}$$

$$= \frac{-\frac{1}{x^2 + x\Delta x}}{\Delta x}$$

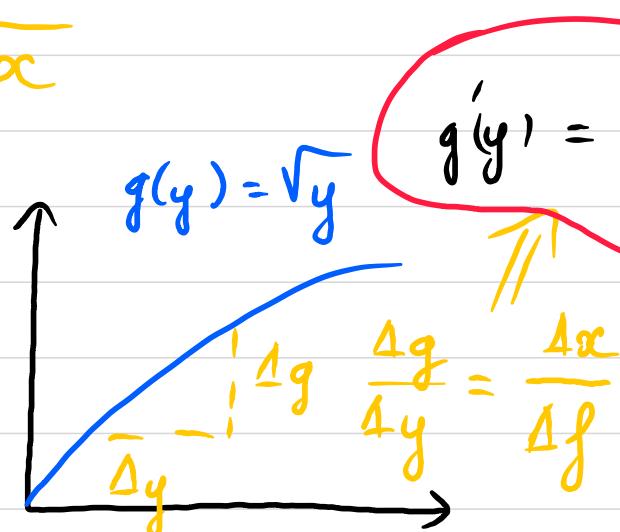
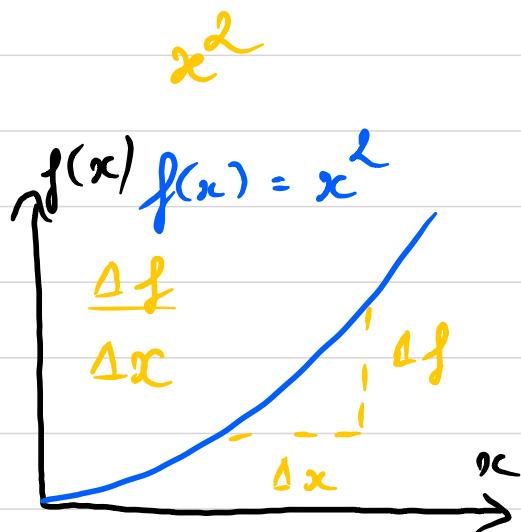
$$= -\frac{1}{x^2}$$

## Inverse function

$$x \xrightarrow{f} x^2 \xrightarrow{g} x$$

$$f(x) \qquad \qquad g(x) \qquad \qquad g(f(x)) = x$$

$$g(x) = f^{-1}(x)$$



$$g'(y) = \frac{1}{f'(x)}$$

$$\frac{\Delta g}{\Delta y} = \frac{\Delta x}{\Delta f}$$

## Derivative of Trigonometric functions

$$y = f(x) = \sin x \\ \Rightarrow f'(x) = \cos x$$

$$y = f(x) = \cos x \\ \Rightarrow f'(x) = -\sin x$$

## Euler's number

$$e = 2.71828182 \quad \left(1 + \frac{1}{\infty}\right)^{\infty} = e$$

$$f(x) = e^x \Rightarrow f'(x) = e^x$$

## Derivative of log(x)

$$e^{\log 3} = 3 \quad e^{\log x} = x$$

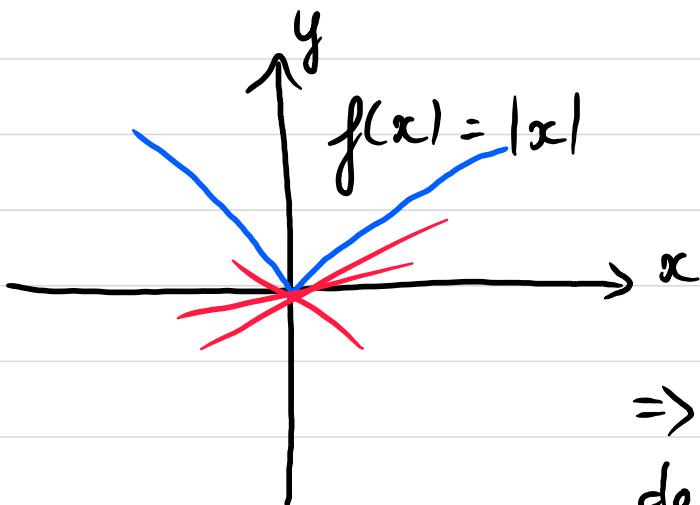
$$f(x) = e^x \Rightarrow f^{-1}(y) = \log y = g(y)$$

$\Rightarrow \log x$  is the inverse of  $e^x$

$$f'(x) = e^x \Rightarrow g'(y) = \frac{1}{y}$$

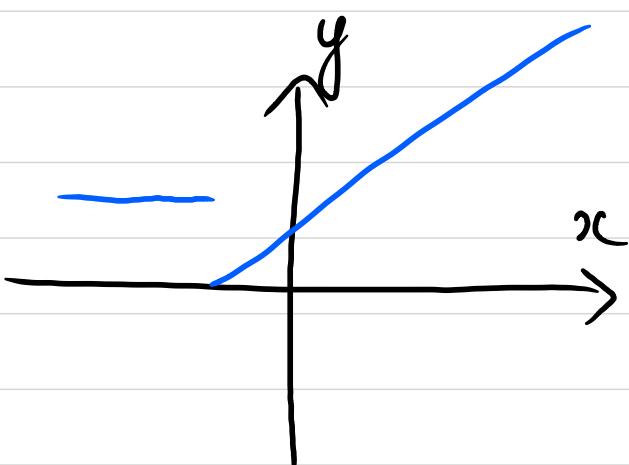
$$\Rightarrow \frac{d}{dy} \log y = \frac{1}{y}$$

# Non differentiable functions



$$f(x) = \begin{cases} x, & \text{if } x \geq 0 \\ -x, & \text{if } x < 0 \end{cases}$$

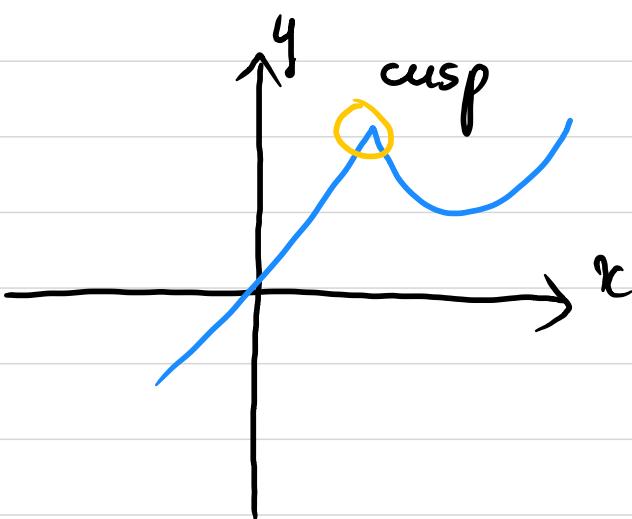
$\Rightarrow$  At  $x = 0$ , the derivative does not exist



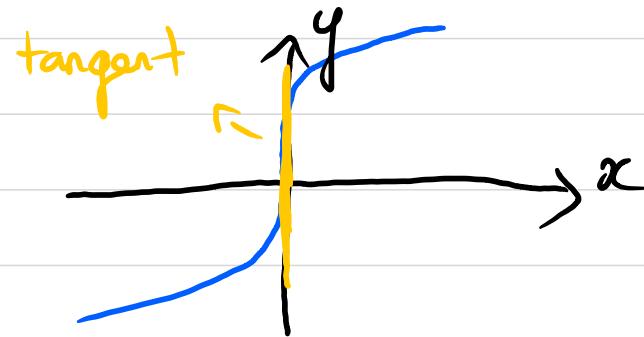
This is a piece-wise function

$\Rightarrow$  Jump Discontinuity

$\Rightarrow$  No continuous, not differentiable



$\Rightarrow$  Not differentiable



$$\text{slope} = \frac{\text{rise}}{\text{run}}$$

but  $\text{run} = 0 \Rightarrow$  Not differentiable

The product rule

$$f = gh \Rightarrow f' = g'h + gh'$$

The chain rule

$$\frac{d}{dt} f(g(h(t))) = \frac{df}{dg} \cdot \frac{dg}{dh} \cdot \frac{dh}{dt}$$

## 2. Optimization

- In ML, optimization is minimizing cost function

- One better way is using log loss

$$\frac{df}{dp} \rightarrow \frac{d}{dp} \log(f)$$

Why?  $\Rightarrow$  Derivative of sum is easier than derivative of product

$$p^{16} \cdot (1-p)^4$$

$$\Rightarrow 16\log p + 4\log(1-p)$$

### 3. Gradients

Find the tangent plane

$$f(x, y) = x^2 + y^2$$

$$\text{Fix } y = 4 \quad f(x, 4) = x^2 + 4^2$$

$$\frac{d}{dx} f(x, 4) = 2x$$

$$\text{Fix } x = 2 \quad f(2, y) = 2^2 + y^2$$

$$\frac{d}{dy} f(2, y) = 2y$$

$\Rightarrow$  The tangent plane contains both tangent lines

Partial derivatives

$$f(x, y) = x^2 + y^2 \quad (\text{treat } x, y \text{ as constant})$$

$$\Rightarrow \frac{df}{dx} = 2x \quad ; \quad \frac{df}{dy} = 2y$$

$$f(x, y) = 3x^2y^3$$

$$\Rightarrow \frac{df}{dx} = 6xy^3 \quad ; \quad \frac{df}{dy} = 9x^2y^2$$

## Gradient

$$\frac{df}{dx} = 2x \quad , \quad \frac{df}{dy} = 2y$$

$$\nabla f = \begin{bmatrix} 2x \\ 2y \end{bmatrix}$$

Ex:  $f(x,y) = x^2 + y^2$ , calculate  $\nabla f$  at  $(2, 3)$

$$\frac{df}{dx} = 2x \quad , \quad \frac{df}{dy} = 2y$$

$$\text{At } (2, 3) \Rightarrow \nabla f = \begin{bmatrix} 4 \\ 6 \end{bmatrix}$$

## Maxima/Minima (Optimization)

$$\frac{df}{dx} = 2x \quad , \quad \frac{df}{dy} = 2y$$

$$\text{Minimum when } \begin{cases} 2x = 0 \\ 2y = 0 \end{cases} \Rightarrow \begin{cases} x = 0 \\ y = 0 \end{cases}$$

# 1. Gradient Descent

new point = old point - slope

$$x_1 = x_0 - f'(x_0)$$

$$\rightarrow x_1 = x_0 - \alpha f'(x_0)$$

  
learning rate

Function:  $f(x)$

Goal: find minimum of  $f(x)$

Step 1:

Define a learning rate  $\alpha$

choose a starting point  $x_0$

Step 2:

Update  $x_k = x_{k-1} - \alpha f'(x_{k-1})$

Step 3:

Repeat Step 2 until you are close enough  
to the true minimum  $x^*$  (converge)

function:  $f(x, y)$  goal: find min of  $f(x, y)$

Step 1

Define  $\alpha$

Choose  $(x_0, y_0)$  starting point

Step 2:

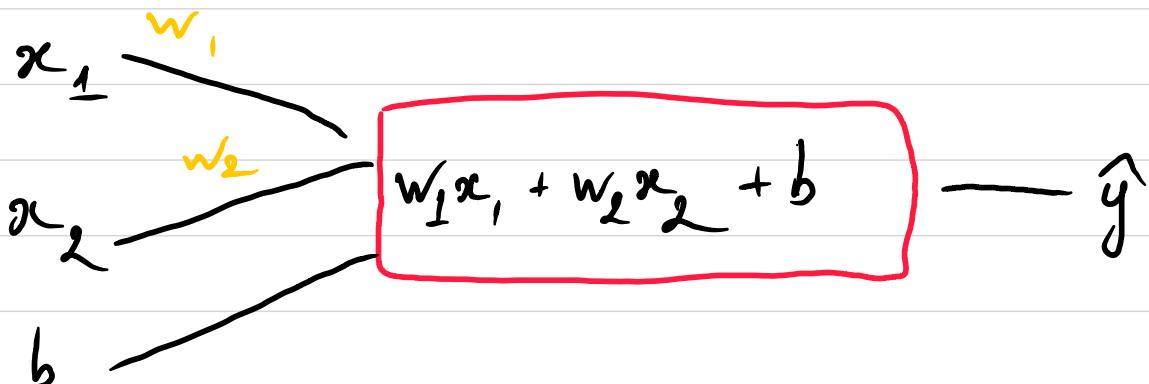
$$\text{Update: } \begin{bmatrix} x_k \\ y_k \end{bmatrix} = \begin{bmatrix} x_{k-1} \\ y_{k-1} \end{bmatrix} - \alpha \nabla f(x_{k-1}, y_{k-1})$$

Step 3:

Repeat step 2 until convergence

## 5. Optimization in neural networks

### Regression with a perceptron



Main goal

- Find weights and bias that reduce prediction errors

## Loss function

$$L(y, \hat{y}) = \frac{1}{2} (y - \hat{y})^2$$

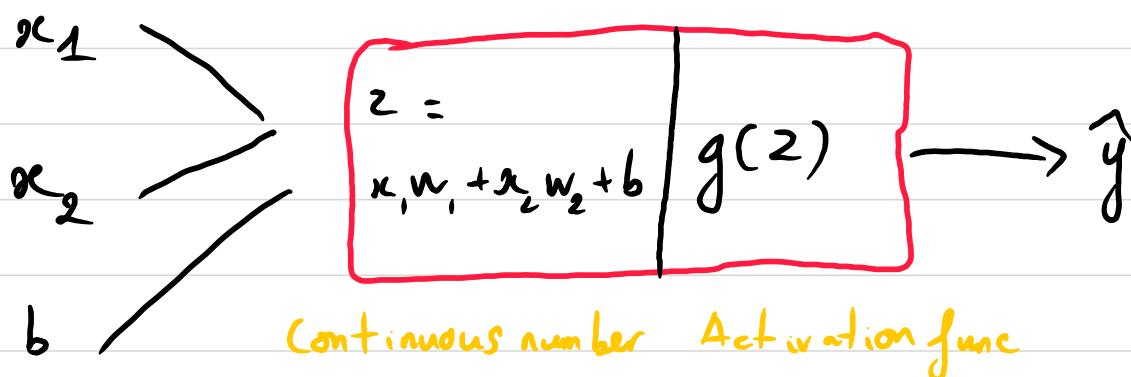
To find optimal values for  $w_1, w_2, b$ :

## Gradient descent

$$\begin{array}{l|l} w_1 \rightarrow w_1 - \alpha \frac{dL}{dw_1} & \frac{dL}{db} = \frac{dL}{d\hat{y}} \cdot \frac{d\hat{y}}{db} \\ w_2 \rightarrow w_2 - \alpha \frac{dL}{dw_2} & \frac{dL}{dw_1} = \frac{dL}{d\hat{y}} \cdot \frac{d\hat{y}}{dw_1} \\ b \rightarrow b - \alpha \frac{dL}{db} & \frac{dL}{dw_2} = \frac{dL}{d\hat{y}} \cdot \frac{d\hat{y}}{dw_2} \end{array}$$

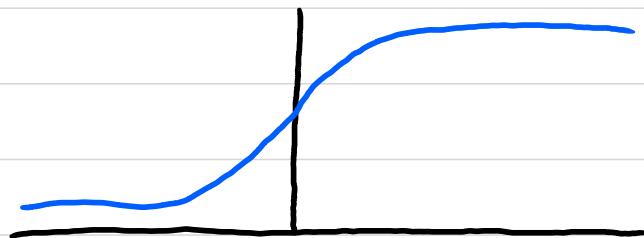
Chain rule

## Classification with perceptron



## Sigmoid

$$g(z) = \frac{1}{1 + e^{-z}}$$



$$\frac{dg}{dz} = g(z) - (1 - g(z))$$

## Gradient Descent

Loss:

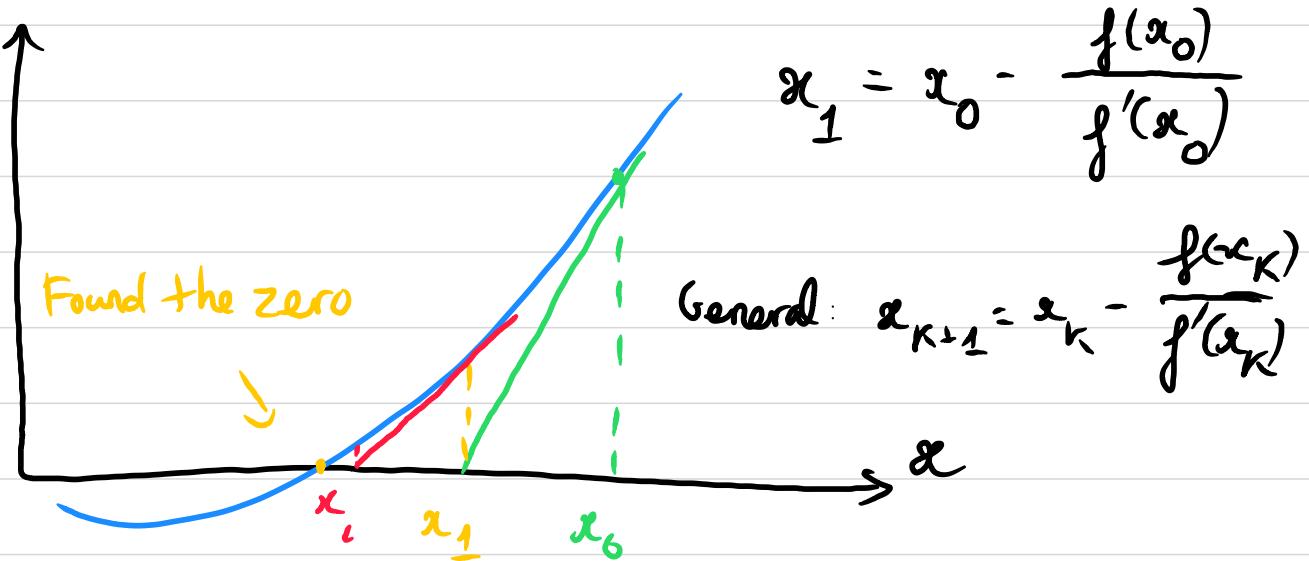
$$L(g, \hat{g}) = -y \ln(\hat{g}) - (1-y) \ln(1-\hat{g})$$

$$w_1 \rightarrow w_1 - \alpha \frac{d L}{d w_1}$$

$$w_2 \rightarrow w_2 - \alpha \frac{d L}{d w_2}$$

$$b \rightarrow b - \alpha \frac{d L}{d b}$$

## 6. Newton's method



# Newton's method

# NM for optimization

Goal: find a zero of  $f(x)$

1) Start with  $x_0$

2) Update:

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$

3) Repeat 2 until find the root

Goal: minimize  $g(x) \rightarrow$  find zero of  $g'(x)$   
 $f(x) \rightarrow g'(x)$        $f'(x) \rightarrow (g'(x))'$

1) Start with  $x_0$

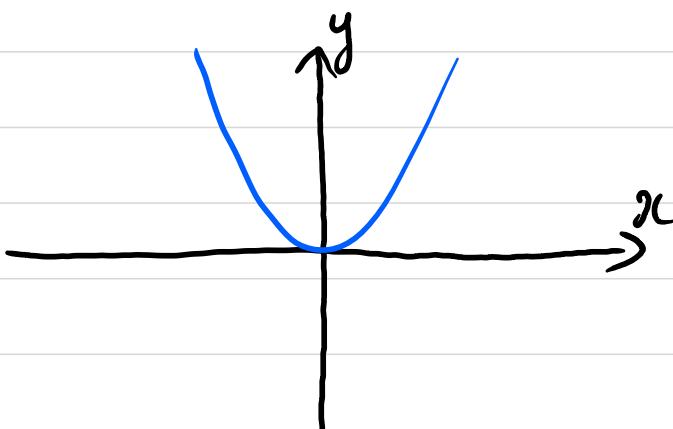
2) Update:

$$x_{k+1} = x_k - \frac{g'(x_k)}{(g'(x_k))'}$$

3) Repeat 2) until find the candidate for minimum

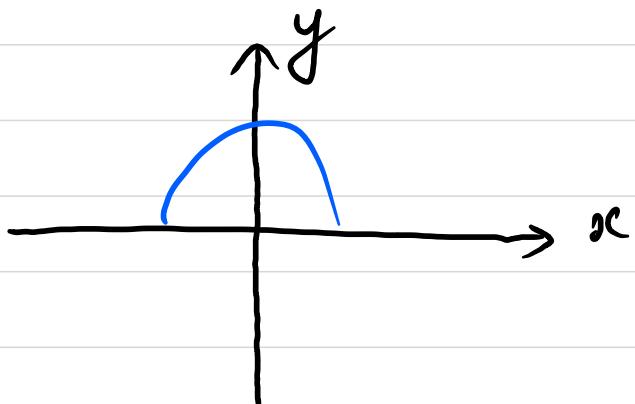
## 7. Second derivative

### Curvature



Concave up or convex

$$f''(0) > 0$$



Concave down

$$f''(0) < 0$$

$$\frac{d^2x}{dt^2} > 0 \quad (\text{local}) \text{ minimum}$$

$$\frac{d^2x}{dt^2} < 0 \quad (\text{local}) \text{ maximum}$$

$$\frac{d^2x}{dt^2} = 0 \quad \text{Inconclusive}$$

## 8. Hessian

$$f(x, y) = 2x^2 + 3y^2 - xy$$

$$\begin{array}{ccccc}
 & & x & & 4 \\
 & & 4x-y & & \\
 f(x, y) & \swarrow & & \searrow & \\
 x & & y & & -1 \\
 & & 6y-x & & \\
 & & y & & 6
 \end{array}
 \quad H = \begin{bmatrix} 4 & -1 \\ -1 & 6 \end{bmatrix} \quad \text{Hessian matrix}$$

## 9. Newton's method for 2 variables

$$\begin{bmatrix} x_{k+1} \\ y_{k+1} \end{bmatrix} = \begin{bmatrix} x_k \\ y_k \end{bmatrix} - H^{-1}(x_k, y_k) \nabla f(x_k, y_k)$$

$$\begin{array}{lcl}
 xx & \rightarrow & 2 \\
 xy & \rightarrow & 0 \\
 yx & \rightarrow & 0 \\
 yy & \rightarrow & 6y
 \end{array}$$