# ILP-Based Synthesis for Sample Preparation Applications on Digital Microfluidic Biochips

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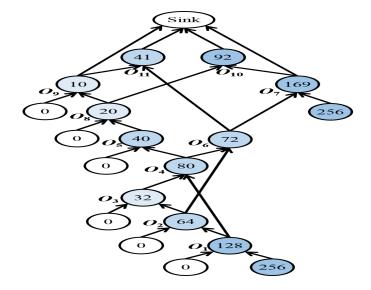
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## 1 Introduction

This document describes a method to convert the information from a given application graph and chip architecture into a system of linear inequations which can be given as an input to the ILP solver to obtain the the binding and scheduling result.

# 2 Application Graph

The application graph gives the information of the required chronological order of the operations. To show how to build up the inequations from the application graph, it would be best to use a graph as an example.



Let  $O_i$  represent the operation MIX i.

Let  $s_i$  be the starting time step of operation  $O_i$ .

Let  $T(O_i)$  be the time required to perform the operation  $O_i$ , it will be given in the Chip Architecture, but since only one type of operation i.e. MIX is being done,  $T(O_i)$  will be the same  $\forall$  i.

Let n be the total number of mixing operations.

| Operation | Inequation             |
|-----------|------------------------|
| $O_1$     | $s_1 \ge 0$            |
| $O_2$     | $s_2 \ge s_1 + T(O_1)$ |
| $O_3$     | $s_3 \ge s_1 + T(O_1)$ |
| $O_4$     | $s_4 \ge s_2 + T(O_2)$ |
| $O_5$     | $s_5 \ge s_3 + T(O_3)$ |
| $O_6$     | $s_6 \ge s_4 + T(O_4)$ |
| $O_7$     | $s_7 \ge s_5 + T(O_5)$ |

We create a dummy variable  $s_8$  such that  $s_8 \ge s_6, s_8 \ge s_7$ **Objective:** Minimize  $s_8$ 

# 3 Scheduling result

Note: Time steps start from 0.  $T_{MAX}$  is the highest value the time step can take. We can define  $T_{MAX}$  to be the time it would take to finish the complete application doing only 1 operation at a time. It is just a very loose upper bound.

## 3.1 Mixing

We declare a class of binary variables  $\{X_{it} \ \forall i, \ \forall t\}$  such that:

$$X_{it} = \begin{cases} 1 & \text{if } O_i \text{ is running at time step t} \\ 0 & \text{if } O_i \text{ is } not \text{ running at time step t} \end{cases}$$

#### 3.1.1 Formulation

For a given i and t:

if 
$$(s_i \le t < s_i + T(O_i))$$
  
 $X_{it} = 1$   
else  
 $X_{it} = 0$ 

**Inequations** for the above if-else-condition.

#### 3.2 Storage

Let E be the set of all edges of the graph which start and terminate on a MIX node and  $||E|| = n_e$ . We declare a class of binary variables  $\{Y_{et} \ \forall e, \forall t\}$  such that:

$$Y_{et} = \begin{cases} 1 & \text{if Droplet of egde e is being stored at time step t} \\ 0 & \text{if Droplet of egde e is not being stored at time step t} \end{cases}$$

#### 3.2.1 Formulation

For a given e (where e is the edge between i and j) and t:

$$\begin{aligned} &\text{if } (s_i + T(O_i) \leq t < s_j) \\ &Y_{et} = 1 \\ &\text{else} \\ &Y_{et} = 0 \end{aligned}$$

**Inequations** for the above if-else-condition.

# 4 Chip Architecture Constraints

We have  $n_m$  modules available. In general, depending on the size of the module, it can be used either as mixer or a storage for  $n_r$  droplets. Here, we will be considering the special case of  $n_r = 1$ .  $\therefore$  we can have a total of  $n_m$  mixing and storage operations at most.

We get the following constraint from this:

$$\forall t \sum_{i=1}^{n} X_{it} + \sum_{e=1}^{E} Y_{et} \le n_m$$

where n is the number of mixing operations.

### 4.1 Binding result for Mixing

Let  $\{M_{pi} \ \forall p, \ \forall i\}$  be a class of binary variables such that:

$$M_{pi} = \begin{cases} 1 & \text{if } O_i \text{ is bound to Mixer p} \\ 0 & \text{if } O_i \text{ is } not \text{ bound to Mixer p} \end{cases}$$

• To ensure that an operation remains bound to the same module throughout the time it is being executed, we have the following inequation:

$$\sum_{p=1}^{n_m} M_{pi} = 1$$

• If two operations i, j are bound to the same module p, then there can't be a time step t when both of them are running simultaneously.

For all mixing operations i, j and 
$$i \neq j$$
 if  $(M_{pi} = M_{pj} = 1)$   $\forall t \ X_{it} + X_{jt} < 2$ 

The in-equations corresponding to the above are as follows:

$$X_{it} + X_{jt} \ge M_{pi} + M_{pj} - 2 X_{it} + X_{jt} \le 3 - (M_{pi} + M_{pj})$$

### 4.2 Binding result for Storage

Let  $\{R_{pe} \ \forall p, \forall e\}$  be a class of binary variables such that:

$$R_{pe} = \begin{cases} 1 & \text{if droplet of edge e is bound to Mixer p} \\ 0 & \text{if droplet of edge e is } not \text{ bound to Mixer p} \end{cases}$$

• To ensure that a droplet remains bound to the same module throughout the time it is being executed, we have the following inequation:

$$\forall e \sum_{p=1}^{n_m} R_{pe} = 1$$

• If two edges i, j are bound to the same module p, then there can't be a time step t when both of them are being stored.

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For all edges i, j and 
$$i \neq j$$
  
if $(R_{pi} = R_{pj} = 1)$   
 $\forall t Y_{it} + Y_{jt} < 2$ 

The inequations corresponding to the above are as follows:

We can use the following methodology for AND formulation.

$$Y_{it} + Y_{jt} \ge R_{pi} + R_{pj} - 2$$
  
$$Y_{it} + Y_{jt} \le 3 - (R_{pi} + R_{pj})$$

#### 4.3 Additional Constraint

We also need to ensure that a module should not be used as both a reservoir and mixer at the same time. We have the following in-equation for this.

$$\forall p, \forall t \sum_{i=1}^{n} M_{pi} * X_{it} + \sum_{e=1}^{E} R_{pe} * Y_{et} < 2$$

Interpretation For a given module p, the first summation is 1 at the time step when an operation bound to this module is running at that time step. The in-equation prevents the module from storing any droplet at that time. Similarly, the second summation is 1 at the time step when a droplet bound to this module is being stored. The in-equation prevents the module from any mixing operation.

Inequations for 
$$L_{pit} = M_{pi} * X_{it}$$

$$L_{pit} \ge M_{pi} + X_{it} - 1$$

$$L_{pit} \le M_{pi} + X_{it}$$

$$L_{pit} \le 1 - (M_{pi} - X_{it})$$

$$L_{pit} \le 1 - (X_{it} - M_{pi})$$

Inequations for 
$$G_{pet} = R_{pe} * Y_{et}$$

$$G_{pet} \ge R_{pe} + Y_{et} - 1$$

$$G_{pet} \le R_{pe} + Y_{et}$$

$$G_{pet} \le 1 - (R_{pe} - Y_{et})$$

$$G_{pet} \le 1 - (Y_{et} - R_{pe})$$