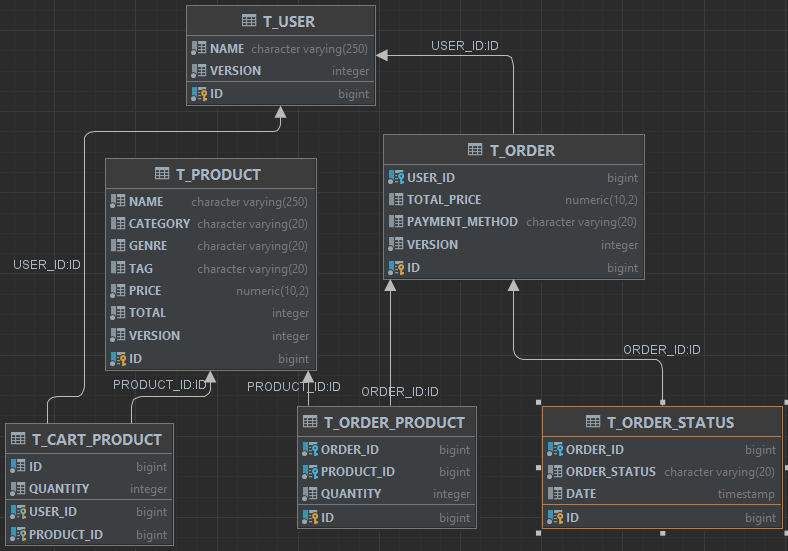
Solution Design

1. **Database design:**



T\_PRODUCT: to store a game

T\_CART\_PRODUCT: store many games in a Cart link to a T\_USER .

T\_ORDER: an user have many orders, each order includes several game products T\_ORDER\_PRODUCT.

T\_ORDER\_STATUS: store status of order during it process.

1. **Basic workflow diagram**

