SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

2.2P - Counter Class

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File 1 of 3 Program class

```
using System;
   namespace CounterTask
       public class Program
5
6
            private static void PrintCounters(Counter[] counters)
                foreach (Counter c in counters)
                    Console.WriteLine("{0} is {1}", c.Name, c.Tick);
            public static void Main(string[] args)
12
13
                Counter[] myCounters = new Counter[3];
                myCounters[0] = new Counter("Counter 1");
15
                myCounters[1] = new Counter("Counter 2");
                myCounters[2] = myCounters[0];
17
18
                for (int i = 0; i <= 9; i++)
19
                    myCounters[0].Increment();
20
                for (int i = 0; i <= 14; i++)
22
                    myCounters[1].Increment();
23
24
                PrintCounters(myCounters);
25
                myCounters[2].Reset();
26
27
                Console.ReadLine();
                PrintCounters(myCounters);
29
30
                Console.ReadLine();
31
            }
32
        }
33
   }
34
```

File 2 of 3 Counter class

```
using System;
2
   namespace CounterTask
3
        public class Counter
5
6
             private int _count;
             private string _name;
             public Counter(string name)
10
             {
11
                 _{count} = 0;
12
                 _name = name;
13
             }
14
15
             public void Increment()
16
17
                 _count++;
18
19
20
             public void Reset()
22
                 _count = 0;
23
24
25
             public string Name
26
27
                 get { return _name; }
28
                 set { _name = value; }
29
             }
30
31
             public int Tick
32
                 get { return _count; }
34
35
        }
36
   }
37
```

