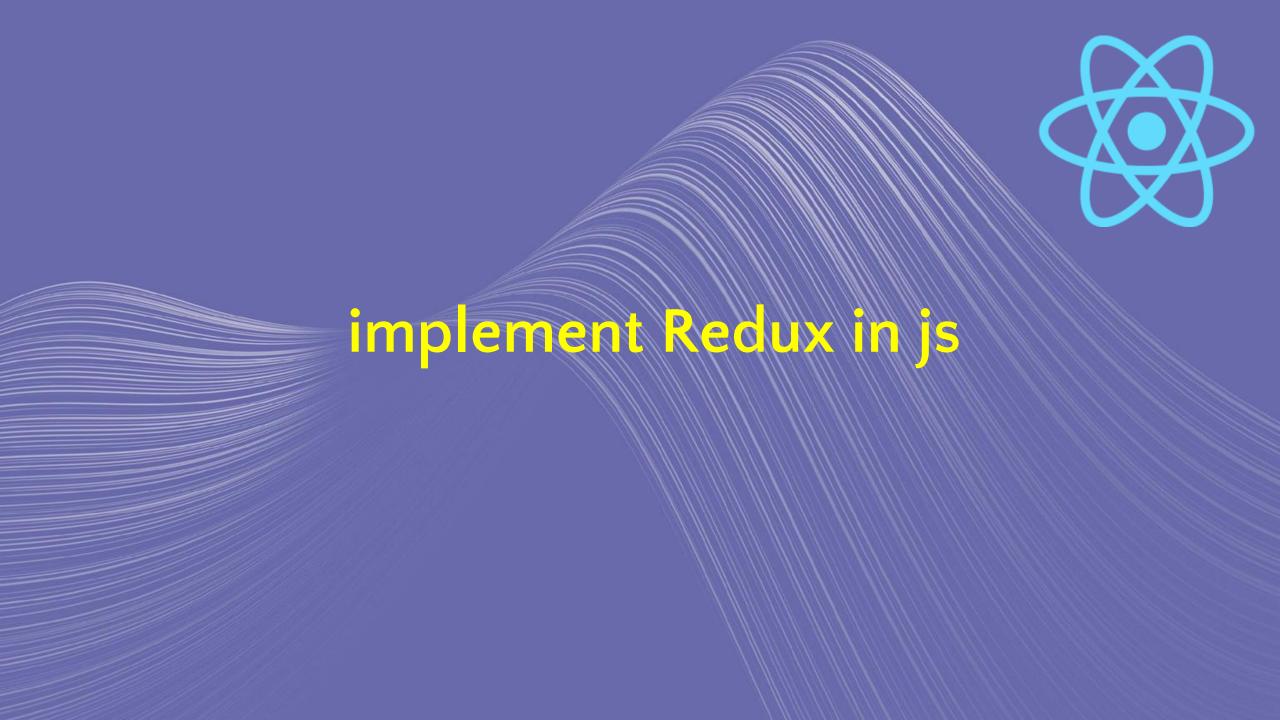




## intro useReducer() hook

https://react.dev/reference/react/useReducer





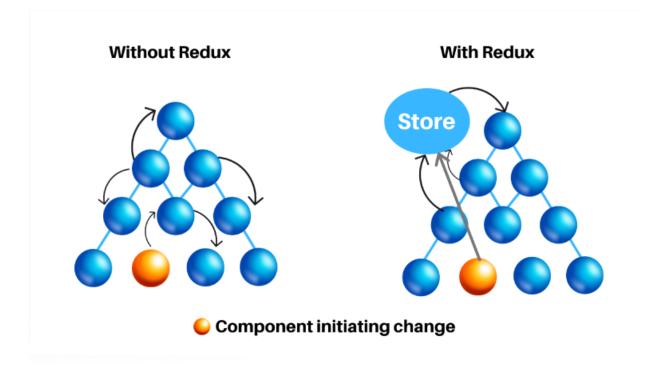
### What is Redux?

Redux is a predictable state container for JavaScript apps.

Redux allows you to manage your app's state in a single place and keep changes in your app more predictable and traceable, making it easier to understand the changes happening in your app



# Why Redux?



Source: https://synergytop.com/blog/the-advantages-of-using-redux-along-with-react/



# Why Redux?

#### **Redux: Three Principles**

The **state** of the whole application is stored in an object tree within a single **store**.

The only way to change the state is to emit an **action**, an object discribing what happened.

To specify how the state tree is transformed by actions, you write pure **reducers**.

Source: https://www.slideshare.net/nachomartin/extending-redux-in-the-server-side-86743871

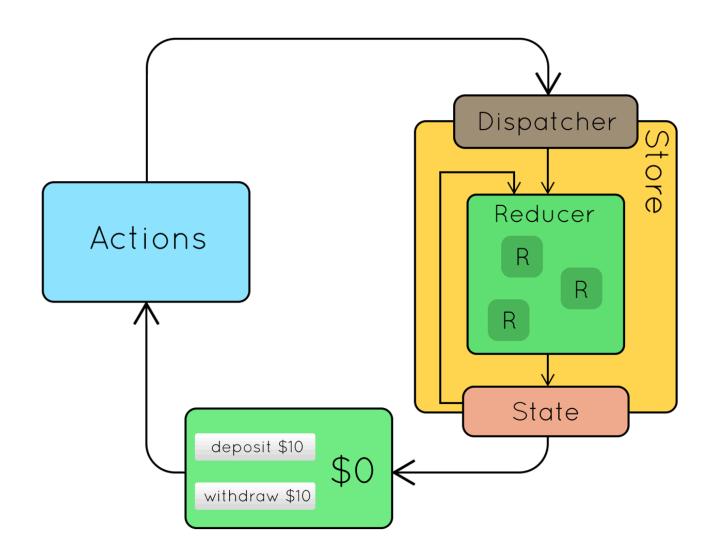


# When you should use Redux?

- When multiple components need to access the same application state. For example, once a user logs in to a personal account on an application, the information about that user needs to be shared with a range of components that may not interact directly. In this case, Redux's single store is an optimized way to map a state across components.
- When you're working on a large application with several other people. Again, the Redux single store becomes more beneficial as the complexity of an application increases. If many people are working on it (and you don't have an alternative system for sharing information), then Redux can also help keep everyone on the same page.
- When application state is updated frequently. This often implies consumer-facing applications, where there is a lot of user interaction (for example, adding goods to a basket, then removing some, going through the payment process, etc).



## Redux Core





### Redux Core

npm install redux react-redux --save



## Redux Core

- Actions: events

- Reducers: pure function

- Store: **object** 



# Action Code Example

- Actions: events

- Reducers: pure function

- Store: **object** 

- Dispatch: **function** 



Action Example: object or function return object

```
export const increment = () => ({
 type: "INCREMENT",
export const decrement = () => ({
 type: "DECREMENT",
```



Action Example: object or function return object

```
const incrementCreator = (data)=>{
  return {
    type: 'increment',
    payload:data
```



# Reducer Example: function(s) switch case

```
export const incrementReducer = (state = initialState, action) => {
  switch (action.type) {
    case "INCREMENT":
      return {
        ...state,
        count: state.increment.count + 1,
    default:
      return state;
```



#### store

createStore(reducer, initValue, enhencers)

```
import {createStore} from 'redux'
import myReducer from './reducers';

const store = createStore(myReducer);

export default store;
```



# dispatch()

dispatch(action)



### combine reducers



## connect function

export default connect(mapStateToProps, mapDispatchToProps)(Counter);



# mapStateToProps function

```
const mapStateToProps = (state) => {
    console.log(state);
    return ({count: state.counter.count,})
};

const mapDispatchToProps = {
    increment,
    decrement,
};
```



#### more



## Provider



# Example-Counter-Todo App



# Redux Thunk



# Redux Saga



## Redux DevTool



# Redux Toolkit

