

CHAPTER 1

INTRODUCTION TO DBMSs



KHOA CÔNG NGHỆ THÔNG TIN
TRƯỜNG ĐẠI HỌC KHOA HỌC TỰ NHIÊN



Remind

Chapter 1: Introduction to DBMSs

Chapter 2: Transaction Processing and Concurrency Control Techniques

Chapter 3: Database Recovery Techniques and Database Security & Authorization

Chapter 4: Data Storage and Query Processing

Chapter 5: Algorithms for Query Processing and Optimization



Goals

Goals:

- Concepts and architecture of a DBMS.

Outline:

1. Introduction to DBMSs.
2. History of DBMSs.
3. Components of DBMSs.
4. Classification of DBMSs.

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Users types

- ❑ Database administrators: administrating the resources (db, DBMS, related softwares).
 - Authorizing access to the db, acquiring software and hardware resources, ...
- ❑ Database designers: identifying the data to be stored in the db, choosing the appropriate structures to represent and store this data.
- ❑ End users: casual end users, naïve or parametric end users, sophisticated end users.
- ❑ System Analysts: determine the requirement of end users, develop specifications, describe transactions that meet these requirements.
- ❑ Application programmers: implement the specifications as programs, then test, debug, document and maintain the transactions.
 - Analysts and programmers (software engineers) should be familiar with the capabilities provided by the DBMS to accomplish their tasks.



Definition

□ Database Management System : DBMS

- A DBMS is a collection of programs that enables users to create and maintain a database.



Users/Programmers



Application Programs/ Queries

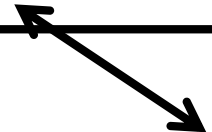
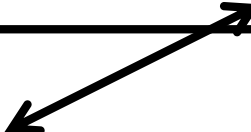


**DBMS
software**

**Software to process
queries/programs**



**Software to access
stored data**



Stored database
definition (Meta-data)

Stored database

History of database applications

- ❑ Mid-1960s – 1980s: hierarchical systems, network model based systems, inverted file systems.
- ❑ Late 1970s – 1980s: RDBMS.
- ❑ 1980s: object-oriented databases.
- ❑ 1990s: WWW and HTML, XML for interchanging data among various types of databases and web pages.



Components of a DBMS

Application

DBMS languages & Interfaces

Security Manager

Recovery Manager

Transaction Manager

Concurrency control

Storage Manager

DBMS languages & Interfaces

- DBMS languages
 - DDL - Data Definition Language
 - DML - Data Manipulation Language
 - SDL – Storage Definition Language
- DBMS interfaces
 - Menu-based interfaces
 - Form-based interfaces
 - Graphical User interfaces
 - Natural language interfaces
 - Interfaces for parametric users
 - Interfaces for the DBA

Security manager

- ☐ For database sharing, protects databases from unauthorized access.
 - ☐ User authentication.
 - ☐ User authorization.



Recovery Manager

- For recovery from failures
 - ▣ Ex: Power cut, deadlock , software failure, ...



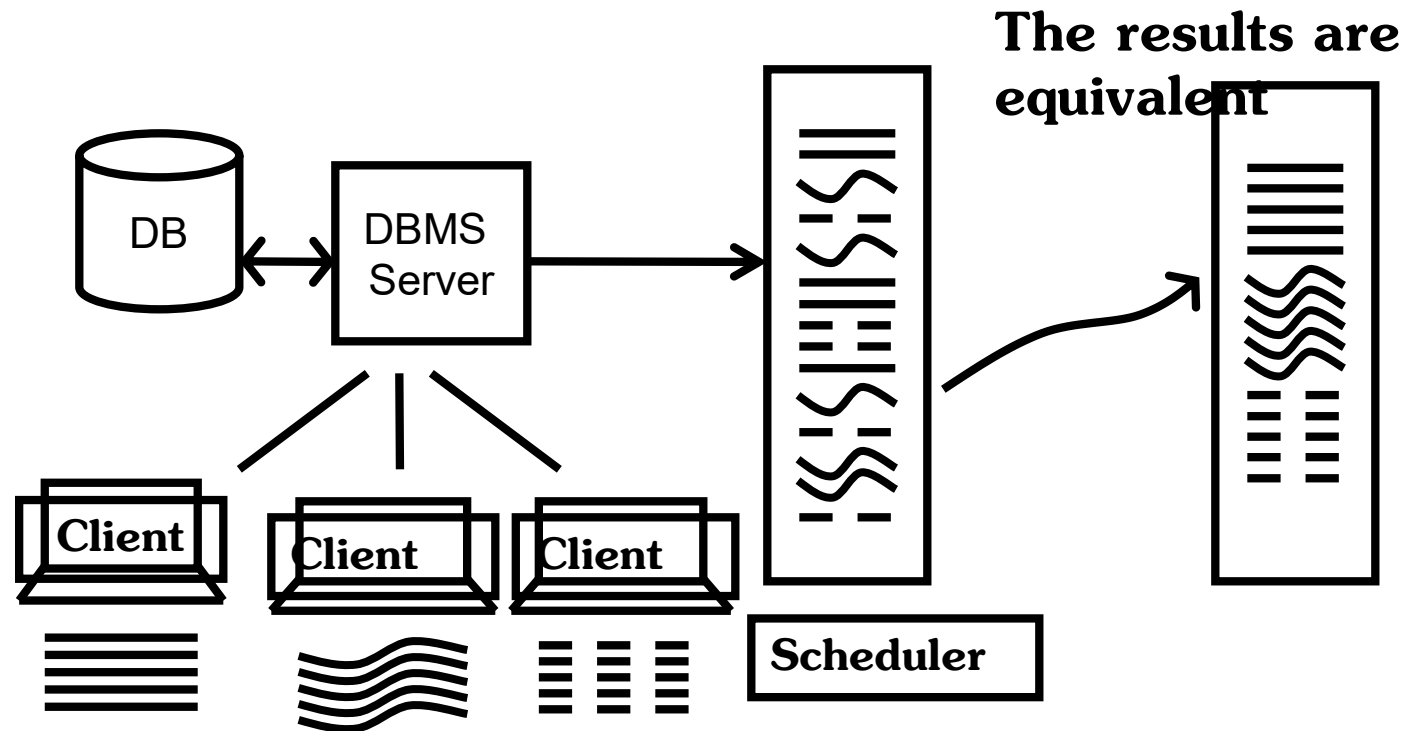


Transaction Manager

- A transaction transforms the database from this consistent state to another consistent state.



Concurrency Manager





Storage Manager

- ☐ The way to store and operate on storage devices.

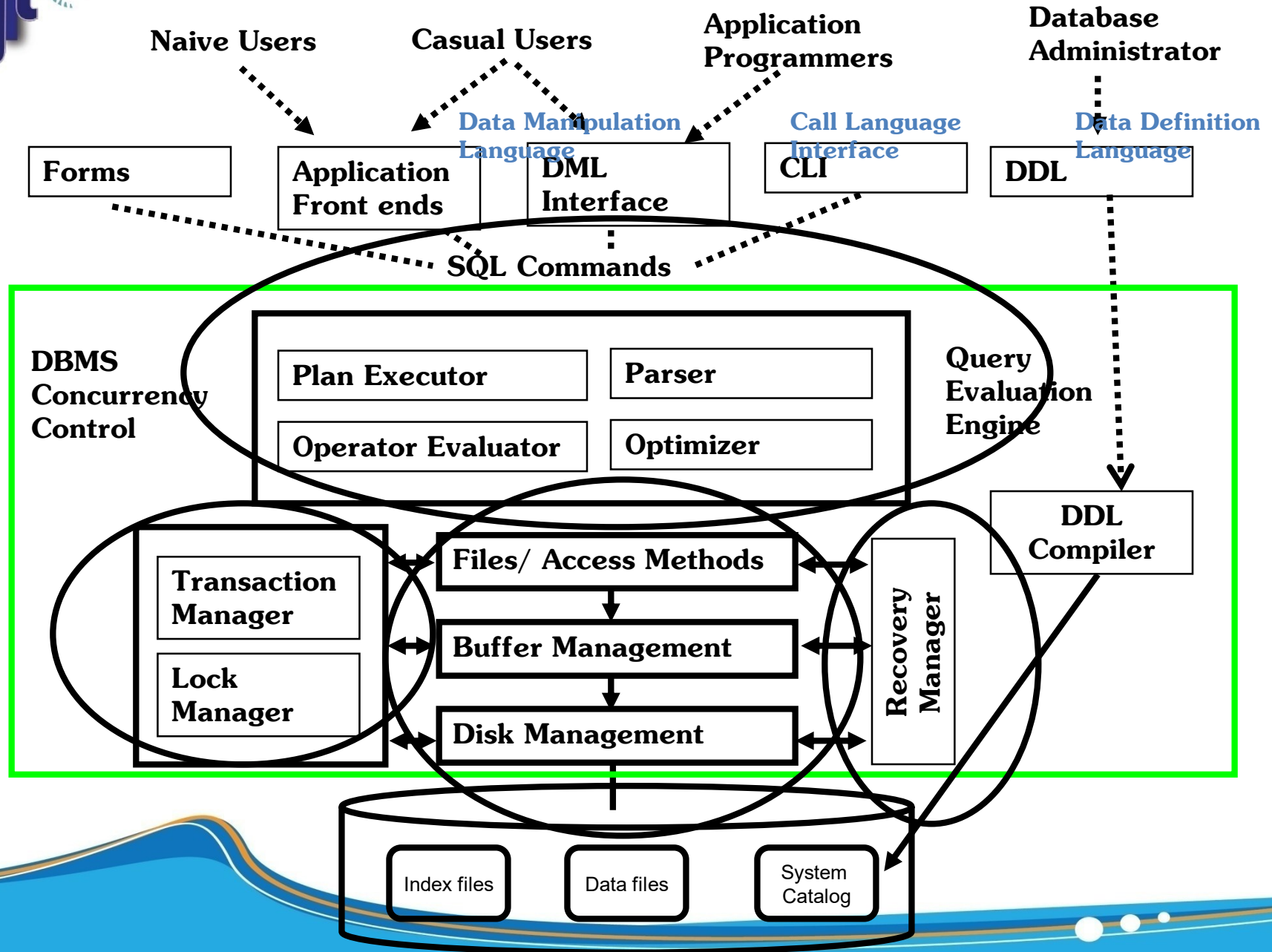


Meta data (Data Dictionary)

- ☐ Meta data is data about data.
 - ☐ Tables, users, password, authorization, index, ...



Architecture of a DBMS



Types of DBMSs

- ☐ Data model
 - Network data models
 - Hierarchical data models
 - Relational data model
 - Object-relational data models
- ☐ Number of users
 - Single-user systems
 - Multi-user systems
- ☐ Number of sites
 - Centralized DBMSs
 - Distributed DBMSs
- ☐ ...





END.

