
CS427 - Game Development and Visualization

Final Project: 3D Games

REPORT

1651032

Nguyen Dang The Quang

1651035

Tran Nam Trung

I. Introduction:

- The project name : The Stack Game 3d
- Building platform : Unity
- Available for : PC, Web
- Basic idea : a game have friendly UX,UI and suitable for all ages to enjoy the gameplay in their freetime

II. Description:

- The Stack is a 3D game which users will try their best to achieve high score (just like flappy bird gameplay)

III. Gameplay:

- **Attempt** : Control your block to be placed at the right position that the difference between the previous position and the current block is smallest. Otherwise, it'll be cut down the redundancy and the next block will receive the after cut size

- **Level** : There's no level in this game. Instead, every time the block gets placed, at some points, the velocity will increase
- **Interaction** : Users use **Left Clicking** on Mouse for PC, Web