Data generators

In Python, a generator is a function that behaves like an iterator. It will return the next item. Here is a <u>link (https://wiki.python.org/moin/Generators)</u> to review python generators. In many AI applications, it is advantageous to have a data generator to handle loading and transforming data for different applications.

You will now implement a custom data generator, using a common pattern that you will use during all assignments of this course. In the following example, we use a set of samples a, to derive a new set of samples, with more elements than the original set.

Note: Pay attention to the use of list lines_index and variable index to traverse the original list.

```
In [1]: import random
        import numpy as np
        # Example of traversing a list of indexes to create a circular list
        a = [1, 2, 3, 4]
        b = [0] * 10
        a size = len(a)
        b size = len(b)
        lines index = [*range(a size)] # is equivalent to [i for i in range
        (0, a size)], the difference being the advantage of using * to pass
        values of range iterator to list directly
        index = 0
                                      # similar to index in data generator
        below
        for i in range(b size): # `b` is longer than `a` forcing a w
            # We wrap by resetting index to 0 so the sequences circle back
        at the end to point to the first index
            if index >= a_size:
                index = 0
            b[i] = a[lines index[index]] # `indexes list[index]` point
        to a index of a. Store the result in b
            index += 1
        print(b)
```

[1, 2, 3, 4, 1, 2, 3, 4, 1, 2]

Shuffling the data order

In the next example, we will do the same as before, but shuffling the order of the elements in the output list. Note that here, our strategy of traversing using lines_index and index becomes very important, because we can simulate a shuffle in the input data, without doing that in reality.

```
In [2]: # Example of traversing a list of indexes to create a circular list
        a = [1, 2, 3, 4]
        b = []
        a size = len(a)
        b size = 10
        lines index = [*range(a_size)]
        print("Original order of index:",lines index)
        # if we shuffle the index list we can change the order of our circu
        lar list
        # without modifying the order or our original data
        random.shuffle(lines index) # Shuffle the order
        print("Shuffled order of index:",lines index)
        print("New value order for first batch:",[a[index] for index in lin
        es index])
        batch counter = 1
        index = 0
                                 # similar to index in data generator below
        for i in range(b_size): # `b` is longer than `a` forcing a wrap
            # We wrap by resetting index to 0
            if index >= a size:
                index = 0
                batch counter += 1
                random.shuffle(lines_index) # Re-shuffle the order
                print("\nShuffled Indexes for Batch No.{} :{}".format(batch
        counter,lines index))
                print("Values for Batch No.{} :{}".format(batch counter,[a[
        index] for index in lines index]))
            b.append(a[lines index[index]]) # indexes list[index] po
        int to a index of a. Store the result in b
            index += 1
        print()
        print("Final value of b:",b)
```

```
Original order of index: [0, 1, 2, 3]
Shuffled order of index: [3, 2, 1, 0]
New value order for first batch: [4, 3, 2, 1]
Shuffled Indexes for Batch No.2: [0, 2, 1, 3]
Values for Batch No.2: [1, 3, 2, 4]
Shuffled Indexes for Batch No.3: [2, 1, 3, 0]
Values for Batch No.3: [3, 2, 4, 1]
Final value of b: [4, 3, 2, 1, 1, 3, 2, 4, 3, 2]
```

Note: We call an epoch each time that an algorithm passes over all the training examples. Shuffling the examples for each epoch is known to reduce variance, making the models more general and overfit less.

Exercise

Instructions: Implement a data generator function that takes in $batch_size$, x, y shuffle where x could be a large list of samples, and y is a list of the tags associated with those samples. Return a subset of those inputs in a tuple of two arrays (X,Y). Each is an array of dimension ($batch_size$). If shuffle=True, the data will be traversed in a random form.

Details:

This code as an outer loop

```
while True:
...
yield((X,Y))
```

Which runs continuously in the fashion of generators, pausing when yielding the next values. We will generate a batch_size output on each pass of this loop.

It has an inner loop that stores in temporal lists (X, Y) the data samples to be included in the next batch.

There are three slightly out of the ordinary features.

- 1. The first is the use of a list of a predefined size to store the data for each batch. Using a predefined size list reduces the computation time if the elements in the array are of a fixed size, like numbers. If the elements are of different sizes, it is better to use an empty array and append one element at a time during the loop.
- 2. The second is tracking the current location in the incoming lists of samples. Generators variables hold their values between invocations, so we create an index variable, initialize to zero, and increment by one for each sample included in a batch. However, we do not use the index to access the positions of the list of sentences directly. Instead, we use it to select one index from a list of indexes. In this way, we can change the order in which we traverse our original list, keeping untouched our original list.
- 3. The third also relates to wrapping. Because <code>batch_size</code> and the length of the input lists are not aligned, gathering a batch_size group of inputs may involve wrapping back to the beginning of the input loop. In our approach, it is just enough to reset the <code>index</code> to 0. We can re-shuffle the list of indexes to produce different batches each time.

```
1 1 1
    data lng = len(data x) # len(data x) must be equal to len(data
y)
    index list = [*range(data lng)] # Create a list with the ordere
d indexes of sample data
    # If shuffle is set to true, we traverse the list in a random w
ay
    if shuffle:
        random.shuffle(index list) # Inplace shuffle of the list
    index = 0 # Start with the first element
    # START CODE HERE
    # Fill all the None values with code taking reference of what y
ou learned so far
    while True:
        X = [0] * batch size # We can create a list with batch size
        Y = [0] * batch size # We can create a list with batch size
elements.
        for i in range(batch size):
            # Wrap the index each time that we reach the end of the
list
            if index >= data_lng:
                index = 0
                # Shuffle the index list if shuffle is true
                if shuffle:
                    random.shuffle(index list) # re-shuffle the ord
er
            X[i] = data x[index list[index]] # We set the correspon
ding element in x
            Y[i] = data y[index list[index]] # We set the correspon
ding element in x
    # END CODE HERE
            index += 1
        yield((X, Y))
```

If your function is correct, all the tests must pass.

```
In [9]: def test_data_generator():
    x = [1, 2, 3, 4]
    y = [xi ** 2 for xi in x]

    generator = data_generator(3, x, y, shuffle=False)

    assert np.allclose(next(generator), ([1, 2, 3], [1, 4, 9])), "
First batch does not match"
    assert np.allclose(next(generator), ([4, 1, 2], [16, 1, 4])), "
Second batch does not match"
    assert np.allclose(next(generator), ([3, 4, 1], [9, 16, 1])), "
Third batch does not match"
    assert np.allclose(next(generator), ([2, 3, 4], [4, 9, 16])), "
Fourth batch does not match"
    print("\033[92mAll tests passed!")

test_data_generator()
```

All tests passed!

If you could not solve the exercise, just run the next code to see the answer.

In [10]: import base64

solution = "ZGVmIGRhdGFfZ2VuZXJhdG9yKGJhdGNoX3NpemUsIGRhdGFfeCwgZGF 0YV95LCBzaHVmZmxlPVRydWUpOgoKICAgIGRhdGFfbG5nID0gbGVuKGRhdGFfeCkgIy BsZW4oZGF0YV94KSBtdXN0IGJlIGVxdWFsIHRvIGxlbihkYXRhX3kpCiAqICBpbmRle F9saXN0ID0gWypyYW5nZShkYXRhX2xuZyldICMgQ3JlYXRlIGEgbGlzdCB3aXRoIHRo ZSBvcmRlcmVkIGluZGV4ZXMqb2Yqc2FtcGxlIGRhdGEKICAqIAoqICAqIyBJZiBzaHV mZmxlIGlzIHNldCB0byB0cnVlLCB3ZSB0cmF2ZXJzZSB0aGUqbGlzdCBpbiBhIHJhbm RvbSB3YXkKICAgIGlmIHNodWZmbGU6CiAgICAgICAgcm5kLnNodWZmbGUoaW5kZXhfb GlzdCkgIyBJbnBsYWNlIHNodWZmbGUgb2YgdGhlIGxpc3QKICAgIAogICAgaW5kZXgg PSAwICMqU3RhcnQqd210aCB0aGUqZmlyc3QqZWxlbWVudAoqICAqd2hpbGUqVHJ1ZTo KICAqICAqICBYID0qWzBdICoqYmF0Y2hfc216ZSAjIFd1IGNhbiBjcmVhdGUqYSBsaX N0IHdpdGggYmF0Y2hfc2l6ZSBlbGVtZW50cy4gCiAgICAgICAgWSA9IFswXSAqIGJhd GNoX3NpemUqIyBXZSBjYW4qY3J1YXR1IGEqbG1zdCB3aXRoIGJhdGNoX3NpemUqZWxl bWVudHMuIAoqICAqICAqIAoqICAqICAqIGZvciBpIGluIHJhbmdlKGJhdGNoX3NpemU pOgoqICAqICAqICAqICAqICAqICAqICAqIYBXcmFwIHRoZSBpbmRleCBlYWNoIH RpbWUgdGhhdCB3ZSByZWFjaCB0aGUgZW5kIG9mIHRoZSBsaXN0CiAgICAgICAgICAgI GlmIGluZGV4ID49IGRhdGFfbG5nOqoqICAqICAqICAqICAqICAqaW5kZXqqPSAwCiAq ICAqICAqICAqICAjIFNodWZmbGUqdGhlIGluZGV4X2xpc3QqaWYqc2h1ZmZsZSB pcyB0cnVlCiAqICAqICAqICAqICBpZiBzaHVmZmxlOqoqICAqICAqICAqICAqIC AgICAgIHJuZC5zaHVmZmxlKG1uZGV4X2xpc3QpICMgcmUtc2h1ZmZsZSB0aGUgb3JkZ XIKICAgICAgICAgICAgICAgICAgICAgIFhbaV0gPSBkYXRhX3hbaW5kZXhfbGlz dFtpbmRleF1dIAogICAgICAgICAgICBZW21dID0gZGF0YV95W21uZGV4X2xpc3RbaW5 kZXhdXSAKICAqICAqICAqICAqICAqICAqICAqIGluZGV4ICs9IDEKICAqICAqIC AKICAqICAqICB5aWVsZCqoWCwgWSkp"

Print the solution to the given assignment
print(base64.b64decode(solution).decode("utf-8"))

```
def data generator(batch size, data x, data y, shuffle=True):
    data lng = len(data x) # len(data x) must be equal to len(data
_у)
    index_list = [*range(data_lng)] # Create a list with the order
ed indexes of sample data
    # If shuffle is set to true, we traverse the list in a random
way
    if shuffle:
        rnd.shuffle(index list) # Inplace shuffle of the list
    index = 0 # Start with the first element
    while True:
        X = [0] * batch size # We can create a list with batch siz
e elements.
        Y = [0] * batch size # We can create a list with batch_siz
e elements.
        for i in range(batch size):
            # Wrap the index each time that we reach the end of th
e list
            if index >= data lng:
                index = 0
                # Shuffle the index list if shuffle is true
                if shuffle:
                    rnd.shuffle(index list) # re-shuffle the order
            X[i] = data x[index list[index]]
            Y[i] = data_y[index_list[index]]
            index += 1
        yield((X, Y))
```

Hope you enjoyed this tutorial on data generators which will help you with the assignments in this course.